

Implementation of Hadoop 2 on PBS-based HPC Systems

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Abstract—Mark Baker, Alex Berk, and Joshua Hull implemented Hadoop 2 on a PBS-based HPC System on the Palmetto Cluster in a version update from Hadoop 1. Development saw challenges to creating a cluster environment on the Palmetto cluster that still would work with existing Hadoop 1 scripts and infrastructure and PBS script editing to support the additional features and components like YARN in the Hadoop 2 framework. Thorough testing with WordCount and TeraSort was used to measure the success of implementation and initialization of the Hadoop 2 cluster.

I. INTRODUCTION

As part of a group project for Clemson University's class on Distributed and Cluster Computing Mark Baker, Alex Berk, and Joshua Hull worked to implement the myHadoop2 framework and environment on the Palmetto Supercomputing Cluster at Clemson University. This environment will allow users to run the updated Hadoop 2 framework in an on demand cluster on Palmetto. Hadoop 2 introduced additional tools that need to be handled by myHadoop2, such as the YARN resource management system. These new tools help to reduce bottlenecks in Hadoop and generally increase performance. The purpose of myHadoop2 is to give the users of Palmetto and other PBS based systems a way to set up a dynamic Hadoop 2 cluster in order to take advantage of these new features while still allowing use of the original Hadoop 1 programs.

In addition to implementing the myHadoop2 script the group also benchmarked the script against its predecessor in similar cluster environments on Palmetto. The group implemented two standard Hadoop benchmarks: WordCount and TeraSort. These benchmarks were implemented in identical manners and only changed where the differences between Hadoop versions necessitated them to be.

II. MYHADOOP2 IMPLEMENTATION

A. Technical Implementation

The group worked for several weeks modified the existing myHadoop scripts to work with Hadoop 2. The modifications involved adjusting the scripts to configure the new YARN resource manager system as well as the resource manager on the namenode of the cluster and changes to the PBS scripts to allow Hadoop 1 scripted jobs to work in the Hadoop 2

framework. The script will need to be able to modify the new components configurations based on the resources that the PBS system has allocated to the user.

B. Group Members

The group members that were responsible for implementing myHadoop2 successfully were as stated before: Joshua Hull, Alex Berk, and Mark Baker. Each team member brought along various pieces of experience and was responsible for components that reflect their strengths in regards to the projects requirements for success.

Joshua was responsible for benchmark development and testing along with collaborating with the partners on various parts of the project. His approximate four years in using the Linux operating system and installing and configuring software for it meant that he was able to quickly install and configure a system with both Hadoop and Hadoop 2 installed on it. Joshua was also responsible for developing the benchmark procedures that allowed the team to compare the performance of myHadoop2 to its predecessor using the testing situations in WordCount and TeraSort. The development of the benchmarks was aided by the number of years of Java experience Joshua has learned and worked with.

Alex was primarily responsible for the development of the myHadoop2 script with assistance from Joshua. Alex is currently working with Clemson Computing and Information Technology, or CCIT, to get Hadoop 2 working on the Palmetto cluster, and was able to bring this experience to the project and successfully implement that goal for both the success of the project and the goal of CCIT. He is directly involved in the implementation of Hadoop 2 over OrangeFS as well, which greatly benefited him in progressing the myHadoop scripting on the cluster efficiently and with the best performance.

Mark was responsible for documentation of the project and collaboration on development with Alex and Joshua with the implementation to complete this objective. Mark has worked as a functional analyst for the past three years and has experience in documentation of analyses and projects. He worked closely with Joshua and Alex throughout the development and implementation process to bring a complete

and detailed understanding of the project to its documentation and presentation.

III. CHALLENGES AND DIFFICULTIES

A. Script Modification

During the script editing and testing of the project, Joshua came across issues in configuring a Hadoop environment using the myHadoop configuration scripts. Understanding the configuration scripts was a particular challenge. It took time for Joshua to educate himself in understanding the major components of the scripts and to find out the tools associated with Hadoop in order to configure them appropriately for our project. While working on the configuration elsewhere there were times when the configuration itself proved confusing due to its file references in Hadoop 2 compared with Hadoop 1.

With the new features prevalent in Hadoop 2, there was also the issue of implementing the new resource tracking system that wasn't initially set up when creating the system in our project, but with the work Alex had been working on for CCIT to set up their own configuration of Hadoop 2, we were able to borrow the OpenClemson source[1] for the resource system to assist us in getting ours working correctly.

B. Palmetto Environment

One of our earliest challenges was in setting up the new Hadoop environment on the Palmetto without disrupting the current Hadoop 1 framework and optimizing Hadoop 2 to run its configuration in compatibility with the current Hadoop. Fortunately, Alex had been working with CCIT in Clemson on getting this done with OrangeFS. Through research and contact, he found a partially configured open source implementation of Hadoop 2.2.0 developed by the San Diego Supercomputer Center. With a few bug fixes to let certain conditions on PBS Pro work correctly, we managed to incorporate the new myHadoop in our scripting and testing without having to greatly edit or modify an older version. As a result, we now have a well-organized environment for Hadoop users.

Another challenge in getting myHadoop2 working on Palmetto was a setting present in the OpenClemson code that altered the list of nodes. This setting was designed to allow Hadoop 2 to use the InfiniBand connections available between compute nodes on Palmetto. However this setting was supplying incorrect node names. The setting was commented out, and Hadoop 2 is now using the 10 gb Ethernet connections between nodes. Seeing as this setting is only a regular expression, it can be modified in the future by someone with more knowledge on the subject and the network architecture of the Palmetto cluster.

IV. CONFIGURATION AND TESTING

As with all new systems, they must be tested in various configurations and with different test suites, and the implementation of Hadoop 2 for this project was no exception. Once the initial system was up and running on the Palmetto cluster, we ran a battery of tests using WordCount and TeraSort programs for easy measuring and performance testing due to

their reliable and simple architecture. This allowed us to test various configurations of jobs on Hadoop 2. At the same time we also ran these same configurations and programs through the Hadoop 1 system so we could then compare results back with Hadoop 2 to see if the performance differences were correctly evaluated and if any issues arose during the actual testing and deployment of our new system.

A. Hadoop 2 Testing

1) *WordCount*: The first benchmark conducted was WordCount. This benchmark counted the number of words in several classic works from the Project Gutenberg website[2]:

- A Connecticut Yankee in King Arthur's Court[3]
- Adventures of Huckleberry Finn[4]
- Around The World in 80 Days[5]
- From The Earth to the Moon[6]
- The Adventures of Tom Sawyer[7]

The benchmark used the unmodified WordCount example code from the Hadoop 1.1.2 downloaded from Apache and compiled into a java jar file. The jar file was run via the hadoop command and timed via the time command. The recorded user times are plotted in figure one below.

Each compute node used 17 processing cores and 10 GB of memory and was networked to the other nodes via a 10 GB Ethernet link. One node was designated the headnode and ran the NameNode, JobTracker, and YARN resource manager components of Hadoop. Each node, including the headnode, also ran the TaskTracker and DataNode components.

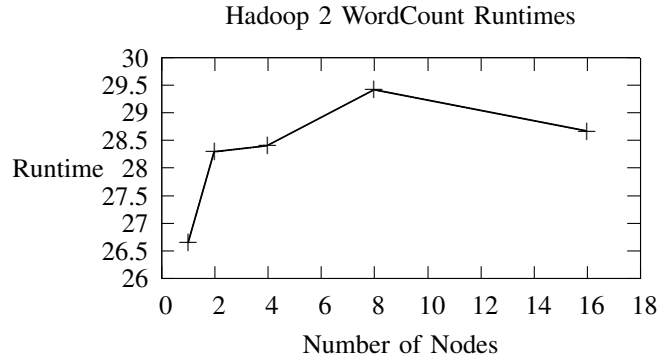


Fig. 1. Hadoop 2 WordCount Runtimes

The data above suggests that even while processing five relatively large files, the overhead of the MapReduce system inside Hadoop caused the runtimes to increase with the number of nodes. Eventually, the number of TaskTracker nodes reduced the runtime.

2) *TeraSort*: The second benchmark that was run was TeraSort. Due to time and resource constraints TeraGen was run with only 100000 as the input.

The benchmark used the unmodified TeraSort example code from the Hadoop 1.1.2 downloaded from Apache and compiled into a Java jar file. This jar file was then run via the hadoop command and timed via the time command. The recorded user

times are plotted in figure two below. The Hadoop environment is the same configuration as outlined above in WordCount.

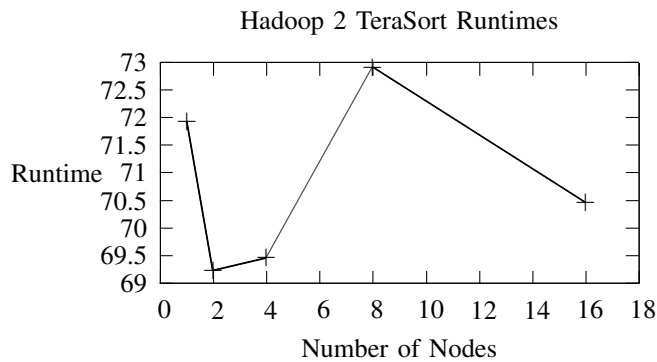


Fig. 2. Hadoop 2 TeraSort Runtimes

As with previously seen with the WordCount tests, TeraSort showed increased runtimes with increased nodes due to overheads early but improved after several TaskTracker nodes were added. Whats more is that we see a significant decrease from a sequential, singular node running TeraSort to two nodes but then sharply increases when moving up to eight nodes. This could be caused by many factors such as resource management not being optimal during testing or communications were congested since the Palmetto is always open for other users to run their programs on which could cause small, but consistent, performance drops in our runtimes.

B. Hadoop 1 Testing

The Hadoop benchmarking took place under similar conditions to the Hadoop 2 tests. There was one node specified at the headnode that ran the NameNode and JobTracker components to Hadoop. The primary difference is that the headnode did not run TaskTracker or DataNode components. Each node used 17 processor cores and 10 GB of memory. The same java jar file was used to benchmark Hadoop as was used in Hadoop 2. The runtimes were collected in a similar manner to Hadoop 2.

1) *WordCount*: WordCount on Hadoop was run using the same set of input files as listed above with Hadoop 2. The only changes were those necessitated with the changes from Hadoop 2 to Hadoop. These include using hadoop commands that were deprecated with Hadoop 2.

We can see that moving from sequential to multiple nodes improved runtime efficiency on Hadoop 1 as well and even had similar effects in overhead resource slowing down performance in the smaller number of node tests that improved later on. The Hadoop 1 tests however could not replicate the testing circumstances of Hadoop 2 for larger amounts of datanodes due to Hadoop 1 and Palmetto architecture working together. Because Hadoop 1 has a namenode setup that does not allow it to be a data processing node as well, in order to achieve a 16 node performance the system must allocate 17 nodes instead to account for the non-working namenode. In Palmetto's current architecture accessing more than 16 nodes requires allocation

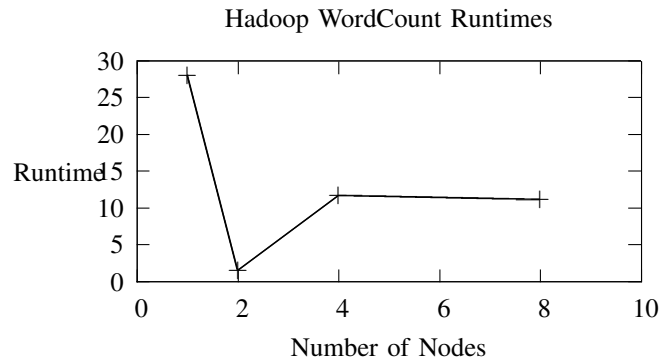


Fig. 3. Hadoop WordCount Runtimes

to a specific set of nodes on the cluster and the resources of which are much harder to acquire because of the uncommon request compared to many of the uses Palmetto sees. Therefore testing in Hadoop 1 to optimize time and efficiency could only test up to 8 working datanodes and so performance of a higher amount of nodes must be inferred based on available data.

2) *TeraSort*: The TeraSort benchmarks were performed in a similar matter the Hadoop 2 Benchmarks. TeraGen was given 100000 as an input parameter.

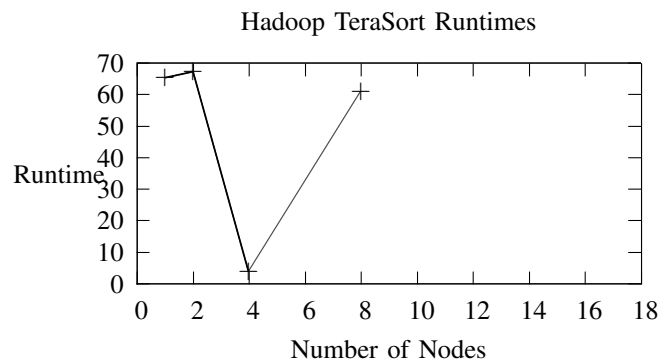


Fig. 4. Hadoop TeraSort Runtimes

From the TeraSort results we see a different performance from Hadoop 2 than its predecessor in runtimes during testing. While on average Hadoop 1 maintains a somewhat constant runtime speed for every node configuration there is an extreme outlier at four datanodes that has a much lower computation time compared to its other times in Hadoop 1 and compared to the tests ran in the Hadoop 2 environment. Other circumstances that might be involved in affecting the runtime such as communication time inside Palmetto when the tests run but it also might be that at four datanodes the system is optimized in running the TeraSort program compared to other node setups. It's performance graph does bare similar resemblance to performance speedups with Hadoop 2 but with a slightly different scale.

C. Overall Performance

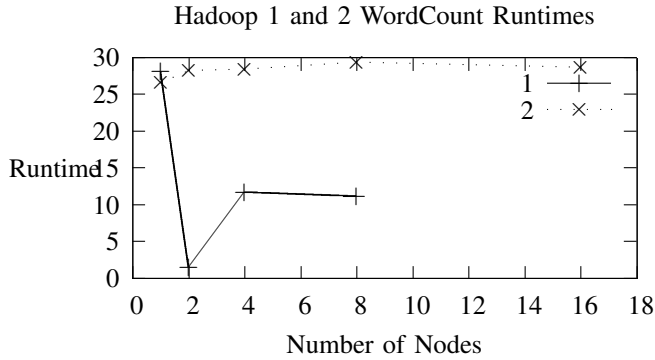


Fig. 5. Hadoop 1 and 2 WordCount Runtimes

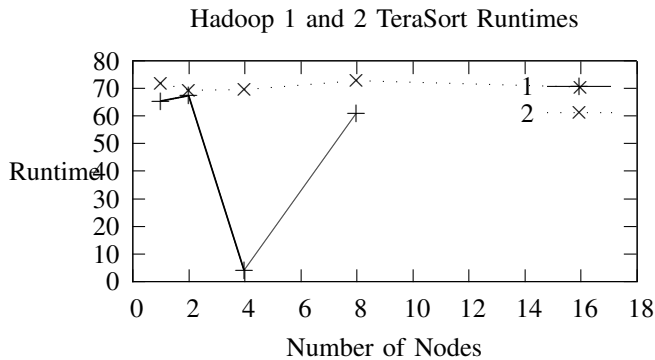


Fig. 6. Hadoop 1 and 2 TeraSort Runtimes

As the data suggests there are differences in performance between Hadoop 1 and Hadoop 2 as well as some interesting points to note. The data showed that while both implementations improved program performance as more nodes were added, Hadoop 2's resource management and usable resource namenode allowed it to have a more significant improvement to performance based on node amounts as compared to Hadoop 1 in setup. At the same time though evidence suggests that while Hadoop 2 had greater improvement with respect to its own times it was Hadoop 1 that had the best overall performance for running WordCount and TeraSort programs. This conclusion could be somewhat erroneous due to many circumstances such as when the tests were run for each system on Palmetto, what kind of resources were available, and even perhaps if our current Hadoop 2 setup was not fully optimized to its potential. There is lots of room for improving our Hadoop 2 system to make better use of its resources and its implementation specifically in the Palmetto cluster but early results are promising. Hadoop 2 can and should outperform our Hadoop 1 setup and while our tests showed definite advantages in terms of multi-node runtime efficiency there is still opportunity in pushing the overall runtime down

to surpass Hadoop 1s and improve overall performance of big-data computation on the cluster.

V. CONCLUSION

This project had many challenges and situations where it took us time to learn and try different methods in getting our system to run through trial-and-error. While the system may not be perfect for all possible current needs, our group believes that the new Hadoop 2 system has proven itself to work and to have better performance and reliability than Hadoop 1. This project has laid the groundwork for further testing and expansion to replace the old system with ours for everyday use on the Palmetto cluster. The authors of this paper, Joshua, Alex, and Mark, have managed to create a new system for our users on the cluster for better big data computation. We suggest that our work should be continued to be improved upon to make it the best system possible. We ask that our work[8], all the source and environment, be open to others to use and to develop with to create fixes and improvements to our implementation and to move the Hadoop 2 system to a full replacement of the Hadoop 1. Ideally, the cluster would have a dedicated system in place with scalability options for expansion and upgrade of Hadoop going forward. We invite our peers to make full use of our PBS-based HPC system with Hadoop 2 and thank you for the opportunity to make it possible.

REFERENCES

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