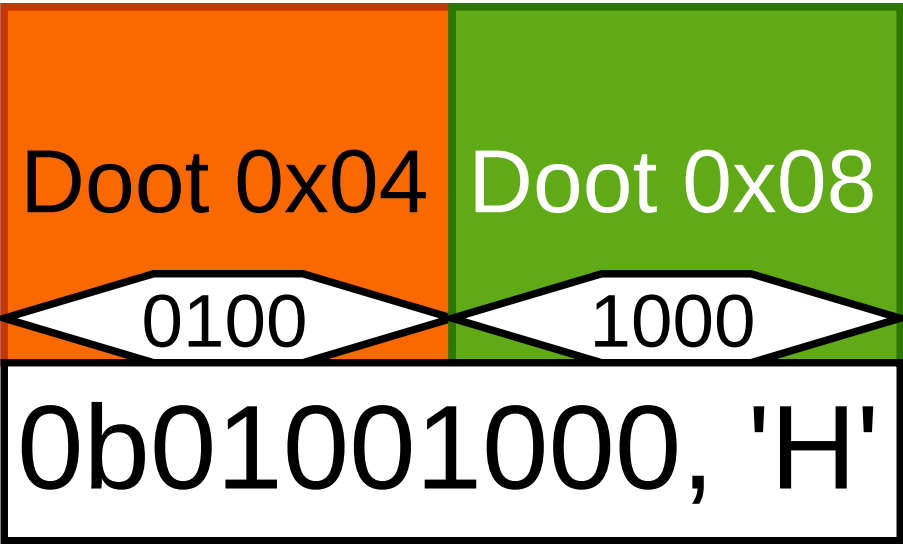
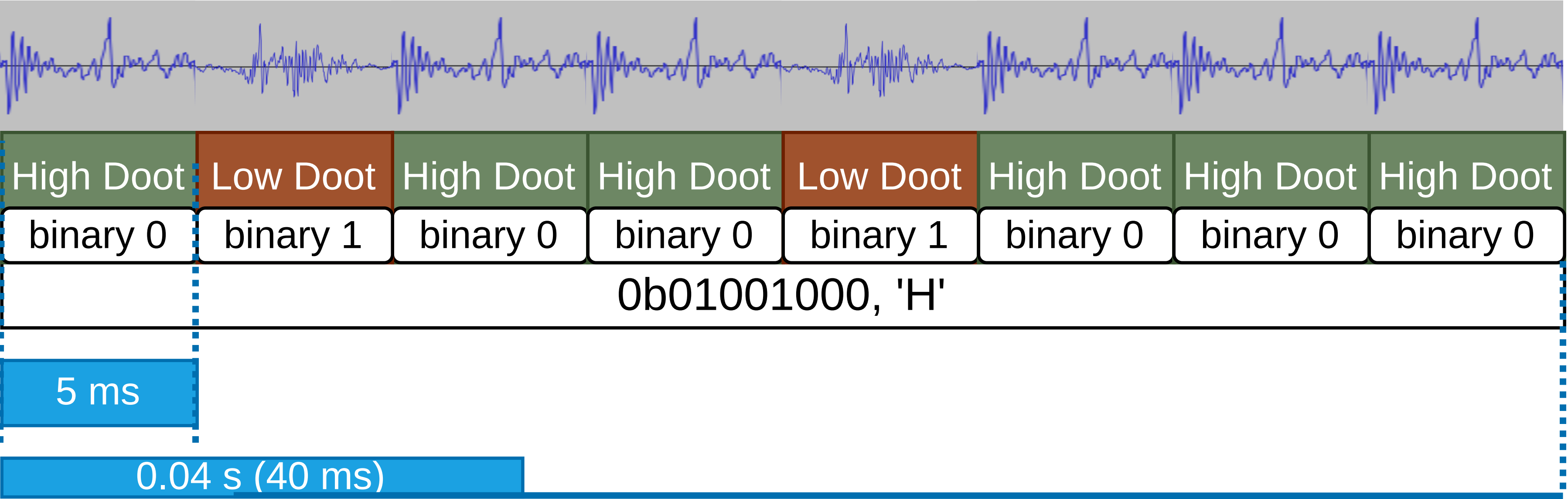
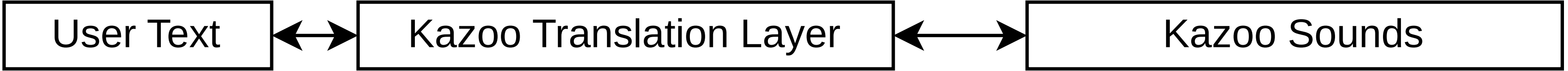


How it Works



Same Baud Rate
Different Bit Rate