

Implemenation and Analysis of Tile Coloring Algorithm on CPU vs GPU

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Abstract—The abstract goes here.

Index Terms—IEEE, IEEEtran, journal, L^AT_EX, paper, template.

REFERENCES

- [1] I. J. Goodfellow, J. Shlens, and C. Szegedy, “Explaining and harnessing adversarial examples,” 2014.

I. INTRODUCTION

THIS demo file is intended to serve as a “starter file” for IEEE journal papers produced under L^AT_EX using IEEEtran.cls version 1.8b and later. I wish you the best of success.

A. Subsection Heading Here

Subsection text here.

1) Subsubsection Heading Here: Subsubsection text here.

II. CONCLUSION

The conclusion goes here. [1]

APPENDIX A

PROOF OF THE FIRST ZONKLAR EQUATION

Appendix one text goes here.

APPENDIX B

Appendix two text goes here.

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