DB 5 (Ch. 13 Graphics and Java 2D)

Total: 25 pts

Write an application that allows the user to input four values of x, y, width, and height by using JOptionPane class's showInputDialog method to draw a solid (Light Gray, at the default) color of oval or circle .



Need to include:

- tital bar: "Draw Oval"
- Change Color button at the bottom of the window
 - o **event handler** for showing JColorChooser pre-defined dialog
 - if the user chooses the different color from the dialog, then the shape will automatically update that color
 - if the user did not choose any color or press Cancel button, the color will be set back to Light Gray



