From: **Josh Pang** hanners.pang@gmail.com
Subject: Re: Warren's notes for 220
Date: March 24, 2015 at 1:30 PM
To: wsack@media.mit.edu

Thanks Dr Sack

I am deep in thought.

Josh

Sent from my iPhone

> On Mar 24, 2015, at 1:26 PM, Warren Sack <wsack@ucsc.edu> wrote:
>
> Hi Josh,
>
> Enclosed are my admittedly minimalist notes about your projects for DANM 220. Thanks for a good term!
>
> Have a good break.
>
> Best,
>
> -Warren
>
> Josh PANG
> hanners.pang@gmail.com
>
> 1.   Use mouse to move wizard, try to connect with wizard hat, if wizard touches hat, hat "meows" and changes direction, hat leaves a trail on a background Cartesian grid.
>
> 2.   Connect three: clicking mouse spawns little "asteroids" era space ships that flock according to the Craig Reynold's "boid" algorithm.
>
> 3.   Pang vs. LeWitt: square drawn with one line; a line from the middle of one side to the center
>
> 4.   Pong Inner Peace: Introduces four paddles
>
> 5.   Presentation on Sanskrit, oral poetry, and computation
>
> 6.   Maharshi Bot: a series of fixed phrases without replacements or pattern matching of Ram Dass style.
>
> 7.   Caroline, Zero, and Salad are characters. Rewrote initial facts for stories 1-5.
>
> 8.   Final proposal: pseudo_code: on the anecdotes and imagery of computer science (cf., the flowers of Seymour Papert's Mindstorms, the "dragons" of Aho and Hopcroft's compiler book, etc.) Josh's metaphor: a drop of coffee in a cup of warm milk (as opposed to the inverse as represented by many intro programming texts that try to slightly "sweeten up" their austere examples and problems.)
>
> 9.   Final project: narrative in pseudo code, Java, and comments