

- Override the `__init__(self [,args])` method to add additional arguments.
- Then, override the `run(self [,args])` method to implement what the thread should do when started.

Once you have created the new *Thread* subclass, you can create an instance of it and then start a new thread by invoking the `start()`, which in turn calls `run()` method.

Example

```
#!/usr/bin/python

import threading
import time

exitFlag = 0

class myThread (threading.Thread):
    def __init__(self, threadID, name, counter):
        threading.Thread.__init__(self)
        self.threadID = threadID
        self.name = name
        self.counter = counter
    def run(self):
        print "Starting " + self.name
        print_time(self.name, self.counter, 5)
        print "Exiting " + self.name

def print_time(threadName, delay, counter):
    while counter:
        if exitFlag:
```