## The Method Mapping Table

This method table is a simple array of PyMethodDef structures. That structure looks something like this:

```
struct PyMethodDef {
   char *ml_name;
   PyCFunction ml_meth;
   int ml_flags;
   char *ml_doc;
};
```

Here is the description of the members of this structure:

- 142. ml\_name: This is the name of the function as the Python interpreter presents when it is used in Python programs.
- 143. ml\_meth: This must be the address to a function that has any one of the signatures described in previous seection.
- 144. ml\_flags: This tells the interpreter which of the three signatures ml\_meth is using.
  - This flag usually has a value of METH VARARGS.
  - This flag can be bitwise OR'ed with METH\_KEYWORDS if you want to allow keyword arguments into your function.
  - This can also have a value of METH\_NOARGS that indicates you do not want to accept any arguments.
- 145. ml\_doc: This is the docstring for the function, which could be NULL if you do not feel like writing one.

This table needs to be terminated with a sentinel that consists of NULL and 0 values for the appropriate members.

## **Example**

For the above-defined function, we have following method mapping table:

