You can also use elegant structures like tabs and marks to locate specific sections of the text, and apply changes to those areas. Moreover, you can embed windows and images in the text because this widget was designed to handle both plain and formatted text.

## **Syntax**

Here is the simple syntax to create this widget:

```
w = Text ( master, option, ... )
```

## **Parameters**

master: This represents the parent window.

**options:** Here is the list of most commonly used options for this widget. These options can be used as key-value pairs separated by commas.

| Option              | Description  |
|---------------------|--|
| bg                  | The default background color of the text widget.   |
| bd                  | The width of the border around the text widget. Default is 2 pixels.   |
| cursor              | The cursor that will appear when the mouse is over the text widget.  |
| exportselection     | Normally, text selected within a text widget is exported to be the selection in the window manager. Set exportselection=0 if you don't want that behavior. |
| font                | The default font for text inserted into the widget.  |
| fg                  | The color used for text (and bitmaps) within the widget. You can change the color for tagged regions; this option is just the default.                     |
| height              | The height of the widget in lines (not pixels!), measured according to the current font size.  |
| highlightbackground | The color of the focus highlight when the text widget does not have focus.   |

