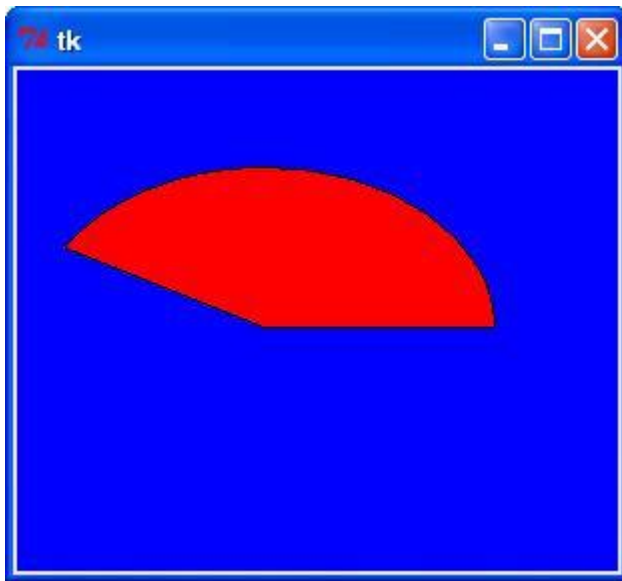


```
coord = 10, 50, 240, 210  
arc = C.create_arc(coord, start=0, extent=150, fill="red")  
  
C.pack()  
top.mainloop()
```

When the above code is executed, it produces the following result:



3. Checkbutton

The Checkbutton widget is used to display a number of options to a user as toggle buttons. The user can then select one or more options by clicking the button corresponding to each option.

You can also display images in place of text.

Syntax

Here is the simple syntax to create this widget:

```
w = Checkbutton ( master, option, ... )
```

Parameters

- **master:** This represents the parent window.