

	character at position last. If the second argument is omitted, only the single character at position first is deleted.
<code>get()</code>	Returns the entry's current text as a string.
<code>icursor ( index )</code>	Set the insertion cursor just before the character at the given index.
<code>index ( index )</code>	Shift the contents of the entry so that the character at the given index is the leftmost visible character. Has no effect if the text fits entirely within the entry.
<code>insert ( index, s )</code>	Inserts string <code>s</code> before the character at the given index.
<code>select_adjust ( index )</code>	This method is used to make sure that the selection includes the character at the specified index.
<code>select_clear()</code>	Clears the selection. If there isn't currently a selection, has no effect.
<code>select_from ( index )</code>	Sets the ANCHOR index position to the character selected by index, and selects that character.
<code>select_present()</code>	If there is a selection, returns true, else returns false.
<code>select_range ( start, end )</code>	Sets the selection under program control. Selects the text starting at the start index, up to but not including the character at the end index. The start position must be before the end position.
<code>select_to ( index )</code>	Selects all the text from the ANCHOR position up to but not including the character at the given index.
<code>xview ( index )</code>	This method is useful in linking the Entry widget to a horizontal scrollbar.