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CPSC498 Capstone

Weekly Stand-Up

March 24, 2020

SQMonopoly Week 4: Stand-Up

1. Progress since last meeting:
   1. Bug Fixes: inconsistent JSON building resolved (8h)
      1. 50% of runs did not append correctly to my raw JSON output, cause JSONException during extraction
      2. Distributed raw output to 1 separate file per 10 results
      3. Format now stores 30 different results: enough to fill the gameboard
   2. Tomcat server setup (2h)
   3. JavaScript code portion: debug setup in Eclipse (2h)
2. Goals for this week:
   1. Produce results in the gameboard. Show title, link, and (if applicable) image for each query result somewhere in the monopoly gameboard, uncategorized
3. Changes:
   1. Lots of debugging this week. Had some weird behavior with the JSON query scrape; had to work out the bugs to get enough results at one time for the gameboard to use
   2. More research needed on how FileIO works with JavaScript given the end goal is a Docker container