



## Spring 2012 Season

**EARLY PAYMENT** **\$400** Received by Wednesday, March 14<sup>th</sup>, 2012  
**REGISTRATION FEE** **\$425** Thursday, March 15<sup>th</sup>, 2012  
(After March 14<sup>th</sup>, teams will be accepted if space is available in the desired league)

**ONLINE REGISTRATION** Online Registration ONLY  
[www.portlandvolleyball.org](http://www.portlandvolleyball.org)

**Please be sure to register online before sending in Payment.**  
**Online registration and payment guarantee your spot!**  
**8 teams per league will be allowed!**

**REFUND POLICY** Withdrawal prior to the Unaffiliated Player Open Gym: 75% refund.  
Withdrawal after Open Gym, but before the first week of scheduled play: 50% refund.  
Withdrawal before the midpoint of the play season: 20% refund.  
**Withdrawal after the midpoint of the play season: No refund.**

**MAIL CHECKS TO** **PVA**  
PO Box 25503 Portland, OR 97298-0503  
**ONLINE PAYMENT** Payment is accepted online via Paypal

**LEAGUE PLAY BEGINS** The week of April 2<sup>nd</sup>, 2012  
**SEASON LENGTH** 9 weeks, 11 games  
**LOCATIONS** Community Centers and Public Schools  
**PLAYOFFS** Week of June 4th

**DIVISIONS** Men, Women, and Coed, all levels  
**NIGHTS** Mon - Women's A, BB, B & C  
Tues - Men's A & B, Women's AA, A & B  
Wed - Coed A, Coed B, Coed C, Coed D  
Thur - Coed A, Coed B & Coed C

**NEW THIS SEASON** Wed- Coed Reverse 4's (2 sessions available, 4 weeks of doubleheader Cost is \$260 per session) Playoffs for top 2 teams from each league)

**By registering you are picking your night, the PVA reserves the right to change leagues keeping you on your requested night but not necessarily your chosen league.**

**MANAGERS MEETING** There will NOT be one.

**UNAFFILIATED PLAYERS** Wednesday, March 14<sup>th</sup>, 2012 7:00-9:00 pm  
**OPEN GYM** East Portland Community Center  
SE 106<sup>th</sup> off SE Washington

**GENERAL QUESTIONS?** Contact Michelle Baldwin 503-780-2689 [info@portlandvolleyball.org](mailto:info@portlandvolleyball.org)