NoSQL Databases

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http://www.cse.ohio-state.edu/~eckroth/nosql-guide.pdf

Outline

CAP theorem, ACID, BASE

Key-value database

Document database

Column-family store

Graph database

Object database

Choosing a DB

Trends

Resources

CAP theorem

From Eric Brewer, 2000.

- ▶ Consistency: all nodes see the same data at the same time
- Availability: every query returns a response
- Partition tolerance: continues to operate if nodes fail or message loss, or nodes are added/removed
- ▶ Pick 2.

E.g., if you want to scale up (A+P), must give up on consistency (C).

ACID

Regarding a transaction,

- Atomicity: all or nothing
- ► Consistency: transaction does not violate foreign key checks or other constraints
- Isolation: executing many transactions concurrently is same as serially; they don't interact
- Durability: completed transaction remains after power loss, etc. (i.e., written to disk)

ACID

- hard to achieve if transaction spans nodes
- hard to achieve without locking (which is detrimental to performance)
- give up C+I for availability, graceful degradation, and performance
- maybe even give up D for extra performance

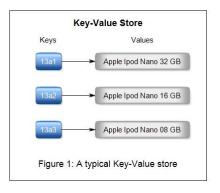
RDBMS's are typically ACID-compliant; NoSQL systems typically aren't.

BASE

- Basically Available: usually works
- ▶ **Soft state**: not always consistent
- Eventually consistent: reads across all nodes will eventually agree (if no updates happen in the meantime)

... as opposed to ACID. (Obviously a "backronym.")

Key-value database



- can only retrieve by a unique key
- just get back a value; your client code interprets the value (db sees it as a blob)
- performance is uniform and fast
- horizontal scaling (seems to me) straightforward

nosql.rishabhagrawal.com/2012/07/types-of-nosql-databases.html

Key-value database

Project Voldemort

Auto-replication, auto-partitioning, "tunable" consistency, transparent failure handling.

API:

- ▶ get(key) returns a value
- put(key, value)
- delete(key)

http://www.project-voldemort.com

Key-value database

Redis

- master-slave replication; a slave can become a master if the master dies
- supports sets, lists, dictionaries

```
http://redis.io/
```

Memcached

- in-memory cache, never saved to disk
- when full, purges by LRU
- Facebook apparently has terabytes of "in-memory cache"

```
http://memcached.org/
```

Storage of arbitrary dictionaries that represent documents.

- also retrieved by key, or simple queries on fields
- data structures are stored (dictionaries & lists, each can be nested in the other)
- can store a list of keys, and retrieve those recursively, in one request
- good for syncing (copy newer revisions; propagate deletes)

```
Example "document":
'_id': '29a8f708e',
'_rev': 12,
'author': 'Josh',
'title': 'My first blog post',
'tags': ['foo', 'bar'],
'content': 'Welcome to my blog! ...',
'backlinks': ['37dd04387', '883bc2ccd']
```

MongoDB

- most popular NoSQL db
- easy sharding
 - sharding: data subsets stored in separate machines; not replicated; no joins; painful in RDBMS
- has some query support (find based on field values, plus some operators like < > etc.)
- can add indexes for faster queries

http://www.mongodb.org/

CouchDB

- create "views" of the data; these are updated when docs are updated
- if one doc is changed by two clients, two revisions are saved; merging is left to the client
- good for offline usage; changes are sync'ed later (again, no default merging)

http://couchdb.apache.org/

Column-family store



- key identifies a row in a table, which is part of 1+ column families
- each column family can have multiple columns
- values are timestamped (multiple versions of a value can be kept)

http://wikis.gm.fh-koeln.de/wiki_db/Datenbanken/Cassandra

Column-family store

Cassandra

Very high performance. Tunable consistency. Decentralized (no masters). No joins or subqueries.

API:

- get(table, key, columnName)
- insert(table, key, rowMutation)
- delete(table, key, columnName)

http://cassandra.apache.org

Graph database

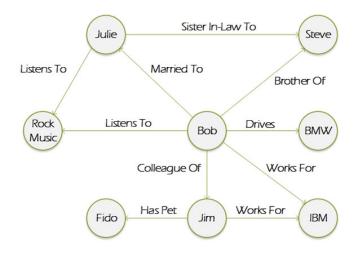
Nodes + edges that connect nodes.

- each node has arbitrary relations with others
- each node / edge has arbitrary properties
- can "walk" or query the graph according to these relations

Implementations:

- ► Neo4J: http://www.neo4j.org
- HyperGraphDB: http://www.hypergraphdb.org

Graph database



http://www.computerweekly.com/feature/ Whiteboard-it-the-power-of-graph-databases

Object database

```
Foo f = new Foo();
db.persist(f);
for (Foo g : db.query("SELECT g FROM Foo")) {
   // do something with g...
}
```

- essentially, persisting live objects
- basic query support, e.g., find objects of this class, etc.
- sometimes suffers from poor indexing, poor search, memory/disk fragmentation

Implementations:

- db4o: http://www.db4o.com
- ► Caché: http://www.intersystems.com/cache

Choosing a DB

Do you need ACID compliance?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| +1 | -1 | -1 | -1 | +1 | +1 |

Do you expect your schema to change often?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| -1 | +1 | +1 | -1 | | +1 |

Do you expect to store terabytes / petabytes of data?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| -1 | | -1 | +1 | +1 | |

Choosing a DB

Do you require syncing from mobile devices?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| -1 | | +1 | -1 | -1 | -1 |

Do you require horizontal scaling?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| -1 | +1 | +1 | +1 | | -1 |

Do you require extreme performance?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| -1 | +1 | | +1 | | |

Choosing a DB

Do you require queries for arbitrary relations among data?

| F | RDBMS | Key-value | Document | Column-family | Graph | Object |
|---|-------|-----------|----------|---------------|-------|--------|
| | +1 | -1 | -1 | -1 | +1 | |

Do you want the DB to take care of complex constraints?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| +1 | -1 | -1 | -1 | -1 | |

Do you want to save internal object state?

| RDBMS | Key-value | Document | Column-family | Graph | Object |
|-------|-----------|----------|---------------|-------|--------|
| +1 | | | | | +1 |

[RDBMS with Object-relational mapping (ORM)]

Trends

Search trends

http://www.google.com/trends/explore?q=nosql#q=nosql&geo=US&date=1%2F2009%2049m&cmpt=q

Job trends

http://www.indeed.com/jobtrends?q=sq1%2C+nosq1&1=

Job trends growth

http://www.indeed.com/jobtrends?q=sq1%2C+nosq1&1=
&relative=1

Resources

Cassandra vs MongoDB vs CouchDB vs Redis vs Riak vs HBase vs Couchbase vs Neo4j vs Hypertable vs ElasticSearch vs Accumulo vs VoltDB vs Scalaris comparison by Kristof Kovacs
http://kkovacs.eu/

cassandra-vs-mongodb-vs-couchdb-vs-redis/

NoSQL Databases, a free book by Christof Strauch http://www.christof-strauch.de/nosqldbs.pdf

The NoSQL Ecosystem, free book chapter by Adam Marcus http://www.aosabook.org/en/nosql.html