Joshua Ogle

Product Designer

I help companies of all sizes bring their ideas to life and make their customers happy.

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Experience

Sr Product Designer at HashiCorp

July 2017 - Present

HashiCorp makes developer-focused infrastructure software, with products that span everything from secrets management to mesh networking. I joined as the second product designer in what would soon become a 20+ person product design team. I helped hire our designers, define our process, and created our Product Design System named "Structure". Throughout my time at HashiCorp, I have been the design lead for Vault, Vault Cloud, and Boundary.

Sr Product Designer at Citrusbyte

September 2016 - May 2017

While at Citrusbyte, I have filled an important role mentoring other designers to build their skills, from standardizing user research practices to starting regular critique and helping to hire all of the new designers. It has been a very rewarding experience to develop official design practices and improve our team while still doing client work for large influential companies.

Sr Product Designer at thoughtbot

March 2014 - August 2016 (2 years 6 months)

One of the biggest names in Ruby development and a model for how a consulting company should be run, thoughtbot is known for their dedication to open-source and the startup community. That love for openness and pride in their craft really does run through everything we did together. I helped mentor other designers and develop best practices such as thoughtbot's influential Product Design Sprint. Advising projects while leading design for client projects helped further my love for working with talented and multidisciplinary people.

Co-Founder & Design Lead at Brightbit

February 2011 - March 2014 (3 years 2 months)

I co-founded the company and led design and front-end development for a team of seven. We focused on Ruby on Rails, Javascript and hybrid mobile apps, folding best practices from companies like thoughtbot into our own. Brightbit was one of the leading development shops in the region and I'm really proud of the company and team we built.

Interactive Designer & Developer at The Oklahoman

April 2009 - February 2011 (1 year 11 months)

User Interface designer and front end developer working on wimgo.com, the largest collection of events, restaurants and community information in Oklahoma while will launch nationally in Summer 2010. As a senior designer/developer, I helped audit the existing code to prepare for a national launch and ensure best practices. I also lead design and development of wimgo's Business Resource Center which is one of the primary revenue sources for the site.

Web Designer at Element Fusion

October 2008 - April 2009 (7 months)

Worked with clients and project managers from project planning to design to development and integration with ElementFusion's proprietary LightCMS. After many years of working in customer service roles for other companies, I loved working directly with clients and helping small businesses gain a presence on the internet with beautiful designs. I only left to focus on interface design and get experience working on a large development team.

Education

University of Central Oklahoma

Bachelor of Fine Arts, Graphic Art, 2001 - 2006

University of Oklahoma

Bachelor of Fine Arts, Painting, 2000 - 2001