Requirements

Goal: To foster healthy and active lifestyles within teenagers and children alike through the creation of a "revolutionary gaming-based website that educates while it stimulates young minds."

1. Website

- a. Functional requirements
 - i. Prioritized support for mobile devices
 - 1. Should still be compatible with all other devices
 - ii. A game designed to educate about healthy lifestyle choices
 - 1. Main purpose of the site
 - 2. Embed game within site
 - 3. Single, team, and multi-player modes
 - a. Online multiplayer
 - 4. Focus on mobile compatibility
 - iii. Facilitate advertising and the ability to receive donations
 - iv. Parents/guardians ability to monitor a child's progress
 - v. Allow appropriate government officials and other designated personnel to contribute input as well as monitor the progress of all teens
 - vi. Register accounts for children, parents, and government/designated personnel
 - 1. Keep track of score and overall progress as one progresses in the game
 - a. Progress history/timeline, see development over time
 - 2. Accounts for children must be linked in a way such that it allows parents/guardians to monitor the child
 - a. Separate accounts for parents? Child accounts stem from parent accounts?

b. Non-Functional requirements

- i. Demo prototype in the mid-May timeframe
 - 1. Fully functioning system would not be available until later next year
 - a. Provide a plan for how the prototype will be evolved into the final "to-be" solution
- ii. Correctness of information
 - 1. Diet
 - 2. Exercise
 - 3. Ensure correctness of game questions/choices and overall functionality
 - 4. Relevant ads
 - a. No ads promoting the consumption of junk foods, soft drinks, etc.

^{*} Requirements will be continually updated as changes and details come about