Joshua Towner

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EDUCATION _

Northeastern University, Boston, MA

Sep 2017 – May 2021

Bachelor of Science in Computer Science/Physics and Math

GPA: 3.96/4.00

Relevant Courses: Object Oriented Design

Machine Learning

Applied Analysis

Linear Algebra

Algorithms

Optimization and Complexity

Computer Knowledge _

Languages: Proficient: Java, Python, SQL, JS, TS, HTML, CSS, React, LATEX

Familiar with: Sass, C++, C, C#, Octave, Mathematica, Bash, VB, Go

Software/APIs: Proficient: Linux, CI, Android, Git, Docker, NumPy, SciPy

Familiar with: AWS, GCP, Gitlab/Github/Circle CI, K8s

Work Experience _

Anna, Remote

Sep 2019 - May 2021

Lead Software Engineer

- Architected and developed a smart vending machine system, including real-time approvals of orders, preordering, and serial communication with the machine, including deployment onto AWS and scalability.
- Managed the entire engineering team, efficiently planning out work and new features.

Intuit, Boston, MA

Jun 2020 - Dec 2020

Software Engineering Co-op

- Developed and released part of the Quickbooks contractor payment system. This product already hosts 30,000+ contractors and has moved 60+ million dollars.
- Managed features in Quickbooks Payroll throughout the entire stack, and reliably fixed production issues.

Mercari, Boston, MA

Jul 2019 - Dec 2019

Backend/ML Software Co-op

• Spearheaded redesign of Python and Java recommender systems reducing resource usage by 92%, adding online capabilities, and improving recommendations serving 25 million users.

Northeastern University Venkatachalam Lab, Boston, MA

May 2019 - Oct 2019

Undergraduate Research Assistant

• Utilized Python, specifically SciPy and Keras, to create and boost a nematode neuron detection model.

Harrow Search, Boston, MA

Oct 2018 - Jun 2019

Software Developer

• Developed Selenium service to scrape websites and then store and analyze scraped data in Django.

Northeastern Khoury College, Boston, MA

Jan 2020 - Present

Algorithms TA

ACTIVITIES AND PROJECTS ____

Society of Physics Students, Webmaster

May 2018 - May 2020

Husky Competitive Programming Club, Member

Sep 2018 – Apr 2020

Independent Projects

• Implemented a grammar analysis tool in Java using Natural Language Processing

Interests _

Video Games (any Paradox game, Elite) • Skiing • Charity Biking • The Office, Star Wars, Marvel Machine Learning • Artificial Intelligence • Algorithms • Optimization • Quantum Mechanics