DistractAbility Survey

*Required 1. Email * 2. Did you find the game harder to complete in the second round than the first? Mark only one oval.) Yes No Not sure Do you think our application 'DistractAbility' does a good job of demonstrating the problem of heightened distractibility in the context of COVID-19? Mark only one oval. Yes No Maybe What would you like to see improved (future improvements)?

5.	Did you find the visual distractions (news headlines) more distracting than the auditory distractions or visa versa?
	Mark only one oval.
	Visuals were more distracting Sounds were more distracting Both equally distracting Not sure
6.	Do you agree with the current structure of the game (two rounds, first without distractions and second with distractions).
	Mark only one oval.
	Yes
	No Not sure
7.	If you said No above, what would you change about the structure of the game (e.g. add/remove a round, separate rounds for visual distractions and auditory distractions)?
8.	What do you think of the aesthetics of the application? Would you change anything about the look of the game?

9.	How was your user experience? Do you have any suggestions for improving the user experience?
10.	Do you have any further comments?

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