# Joshua Teguh Santoso

Graduate Student in Information Sciences at Tohoku University.

Passionate about Software Engineering, Data Science and Transportation Sciences.

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## **Technical Skill**

#### Programming languages:

Python, Java, JavaScript, C, HTML/CSS, R, MATLAB, Fortran90

### Technologies / Tools:

Gurobi Optimizer, OpenGL, OpenCV, pandas, NumPy, SciPy, NetworkX, matplotlib, LaTeX, Figma

## Education

## Candidate for Master of Science in Information Sciences

Tohoku University, Sendai, Japan, April 2022 – March 2024 (Expected)

## Bachelor of Engineering in Mechanical and Aerospace Engineering

Tohoku University, Sendai, Japan, October 2017 - September 2021, CGPA: 3.09

## Language Skills

#### English: Business Level

• TOEFL iBT: 102/120 June 2021

#### Japanese: Business Level

• JLPT N2 Level: Passed (112/180) December 2020

#### Indonesian: Native Speaker

### **Awards**

• Recipient of Sato Yo International Scholarship from Sato Yo International Scholarship Foundation (SISF) - April 2022

#### Interests

Photography, Travelling, Reading, Chillin'

## Research & Projects

## Research on the effect of Mobility-as-a-Service (MaaS) platform on transportation network by agent-based simulation

October 2021 - ongoing

Currently conducting research on the effect of MaaS platform by making an extension in Java and running a simulation in Multi-Agent Transport Simulation (MATSim)

## Research on the efficient solution method for dynamic traffic assignment problem with route and departure-time choice

June 2020 - September 2021

- Implemented evolutionary dynamics approach to solve the departure time choice part and create an algorithm that connect with the route choice part by using Python and Gurobi Optimizer.
- Conducted conference proceedings at the 63<sup>rd</sup> JSCE Conference on Infrastructure Planning (6<sup>th</sup> June 2021)

## Visualisation of Static User Equilibrium assignment problem

December 2020 – January 2021

Built a solver for static user equilibrium assignment problem in **Python** that can solve a relatively large network (24 nodes/76 links) in less than 12 seconds and used NetworkX package for visualisation of the result.

#### Finding Waldo

October 2019 – December 2019

Created and trained a Haar Cascade object detection to find Waldo from 'Where's Waldo?' series by using OpenCV framework on top of Python.

#### Car Navigation System

December 2018 - January 2019

Built a GUI-based car navigation system by using C language and OpenGL framework.

#### **Activities**

## Individual participant of Behaviour Modelling Summer School 2021 September 2021

- Teamed up with the other individual participants to create behaviour discrete choice model based on GPS data in R programming language.
- Contributed by data cleaning and incorporate daily COVID-19 cases into the model. Achieved 5<sup>th</sup> place for Kasumi Award out of 19 teams.

## **Publication**

#### Non-Peer-Reviewed Conference Proceedings

Santoso, J. T., & Nagae, T. (2021 June 6th) Non-Sorting Solutions of Dynamic User Equilibrium with Route and Departure-time Choice in Oneto-Many Corridor Network. Presented at the 63<sup>rd</sup> JSCE Infrastructure Planning and Management Conference.