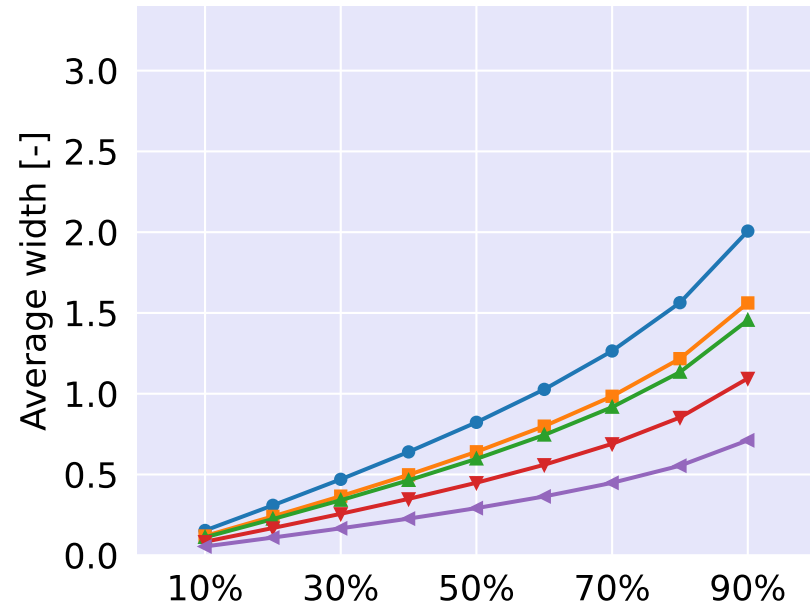
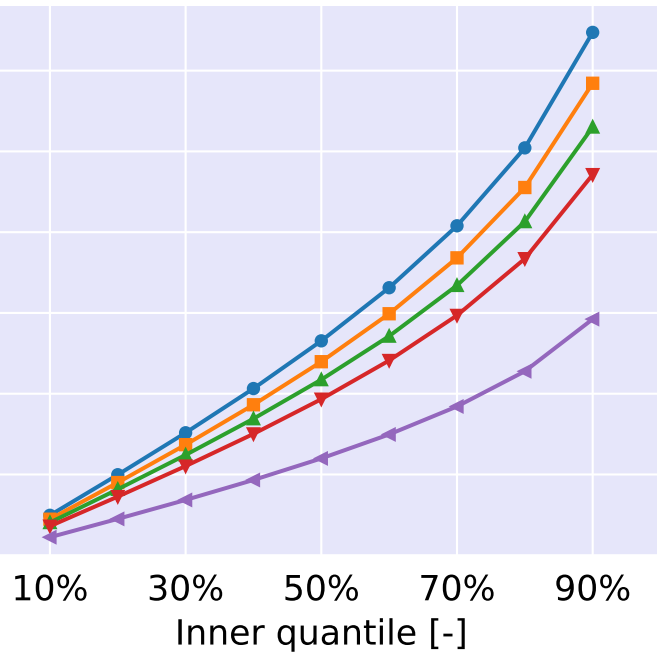


Input (30%)



Eval (70%)



Gt

