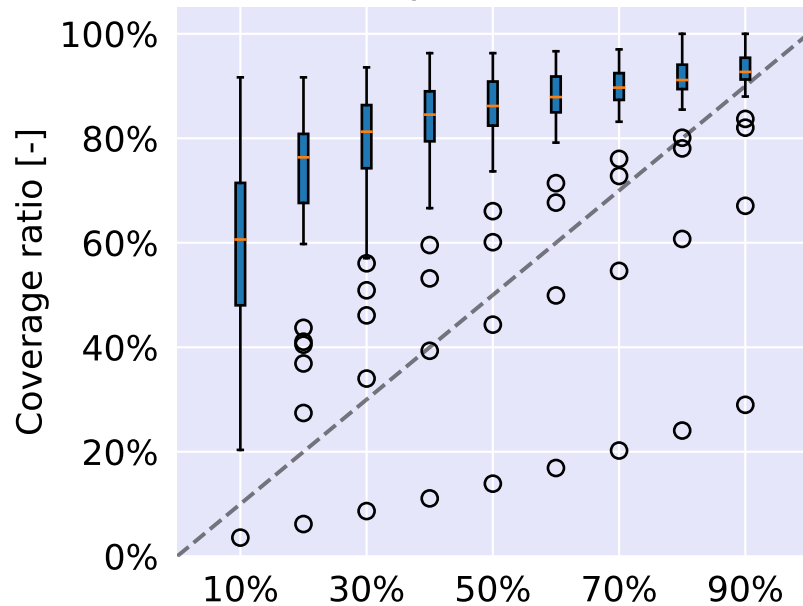


Input (80%)



Eval (20%)

