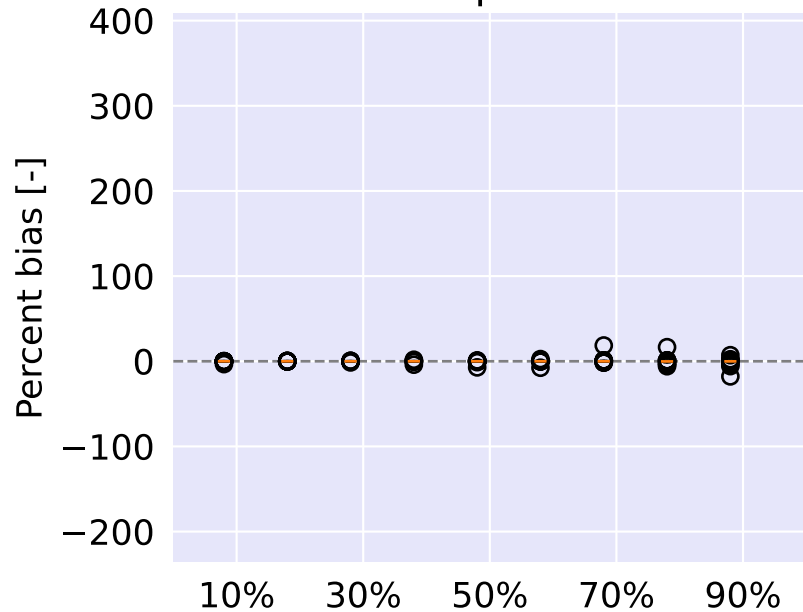


Input



Eval

