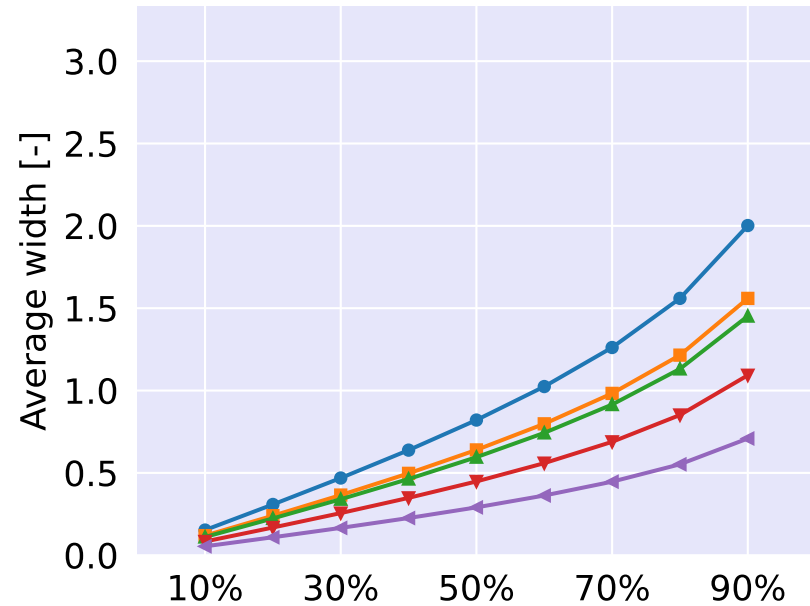
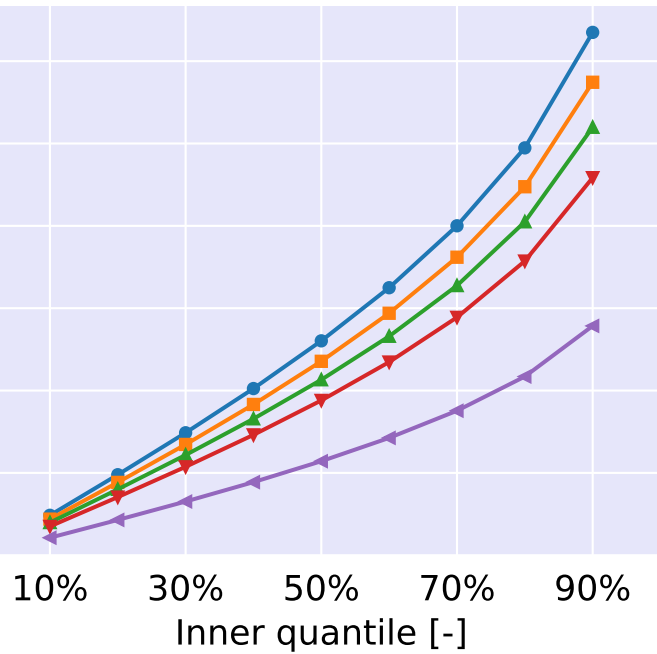


Input (50%)



Eval (50%)



Gt

