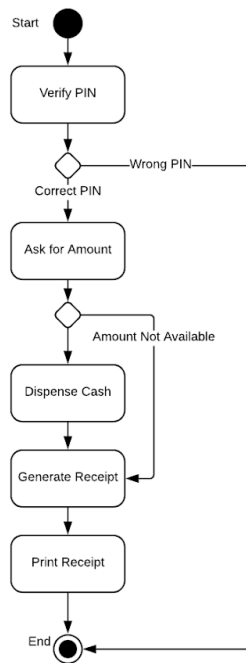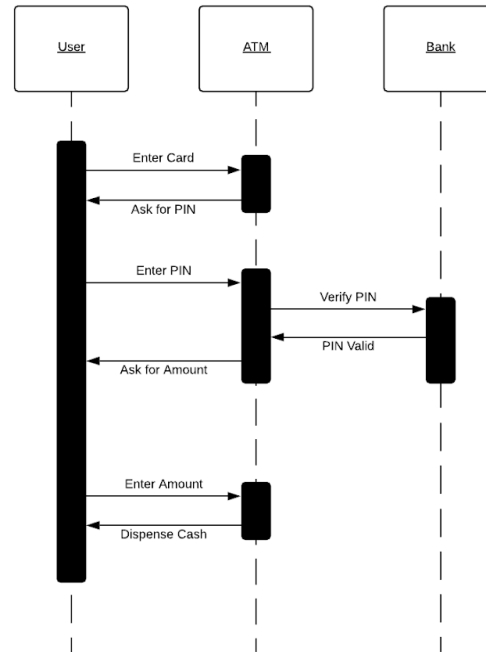Southern New Hampshire University

CS 255 Module Six: Use Case Diagrams

<u>Object Model (UML Class Diagram)</u>

UML Activity Diagram

UML Sequence Diagram

PROMPT: *What use case is being described by these diagrams? What interactions are involved in this use case? What information is being passed back and forth?*

The diagrams above represent a customer's use of an ATM to get cash. The sequence of activities between the User, ATM, and Bank objects described is:

1. **<u>User</u>** swipes debit card to START ACTIVITY
2. **<u>ATM</u>** asks for PIN
3. **<u>User</u>** enters PIN
4. **<u>Bank</u>** verifies PIN
   a. If PIN invalid, END ACTIVITY
5. **<u>ATM</u>** asks for amount
6. **<u>User</u>** enters amount
7. *SEQUENCE DIAGRAM is missing the required step:* **Bank** *verifies amount is available*
   a. If amount not available GO TO Step 9
8. **<u>ATM</u>** dispenses cash
9. *SEQUENCE DIAGRAM is missing this required step: ATMC confirms cash was dispensed.*

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10. SEQUENCE DIAGRAM is missing this required step: Bank generates receipt
11. ATM prints receipt and ENDS ACTIVITY

The updated Sequence Diagram is below:

Sequence diagram
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