Control flow:

getUserInfo()
↓
Select game()
↓
#individual game()
↓
done?
↓
exit

Entry
↓

getUserInfo()   (*) will create an object for each player with a range of attributes e.g. BMI, Name, Team (if applicable).
↓
selectGame()   (*)Allow users to select a game

(*) will pass a list of player objects

execute kingsCup()   execute HorseRaces()   execute StripPoker()
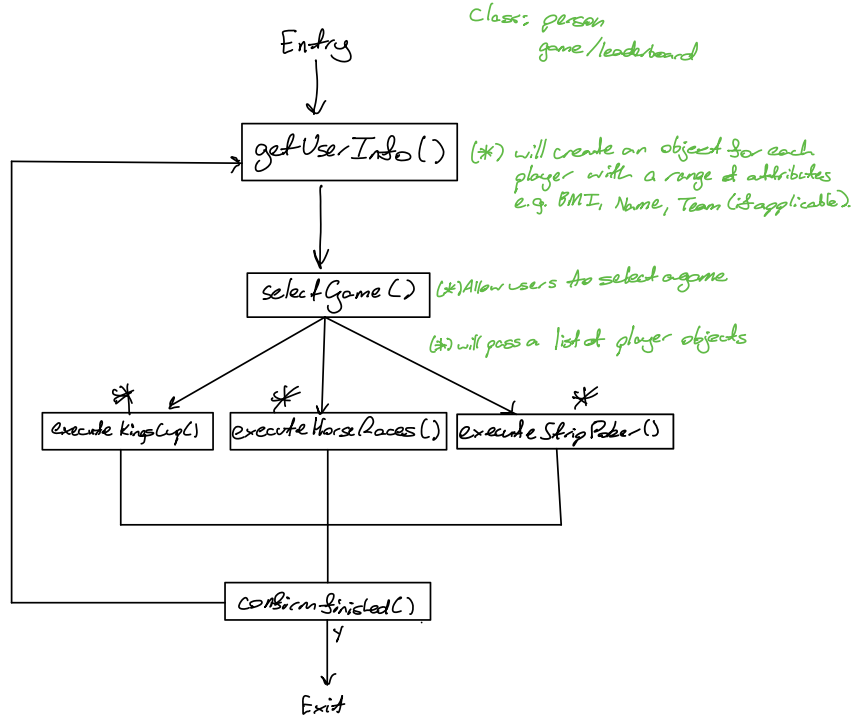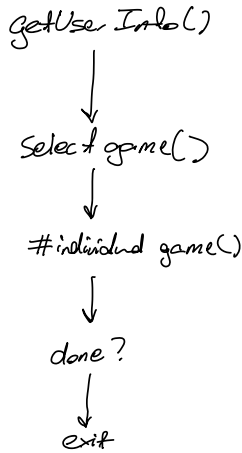↓
confirmFinished()
Y
↓
Exit

Class: person
game/leaderboard

Profitability:

Scalability:
↳ Run online
↳ GUI
↳ AI to monitoring drinking?

Functionality
- leaderboard
• Don't add drink
• BAC leaderboard
  ↳ Whos the most smashed
  ↳ library of common brand strength %
  ↳ Or custom
• Balance issuing drinks based on bodyweight / Men > BAC
• TXT/.MD file that code can read in
• One person hosting/sharing screen
• User License Agreement? (So. legally covering our ass!)

Tasks:
Control flow: Josh
Marketing /video: Hamish
Games:
  - kings cup: Jordie?
  - horseracing: Adam
  - Trivia: Rishi?
  - Fuck the bus?: Cam