# JOSHUA VER S. DELA PEÑA

joshuaver.delapena@yahoo.com | +63 961-247-0716 | San Mateo, Rizal
Website: https://joshvdp.github.io/
LinkedIn: https://www.linkedin.com/in/joshuaver-delapena/
GitHub: https://github.com/joshvdp

A graduating BS-EMC major in Game Development student with a passion for Information Technology. My aim is to apply and to improved my skills and knowledge and meet people who can help me to grow in the field of IT Industry.

## RELATED EXPERIENCE

- **Game Developer Intern, Ranida Games (October 2023 – November 2023)**
    - Developed a Video Game for Mobile and PC using C# and Unity 3D Game Engine.
    - Utilize the use of C# Programming Language.
- **Freelance Software QA, Tester Work (February 2023 – Aug 2023)**
    - Executed manual, exploratory test cases across various software applications. successfully identifying, reproducing bugs.
- **Designed and Developed 2D and 3D Video Games**
    - Developed various genre of games using Unity Game Engine.
    - Developed Games for Mobile and PC Platforms.
- **Designed and Developed Web Pages**
    - Developed responsive web pages using HTML5, CSS3, JavaScript.
    - Designed User Interface and Prototyped Design using Adobe XD and Figma.

## SKILLS AND TOOLS

- Familiar with wide range of programming language including but not limited to Java, JavaScript, C#, Python, C++.
- Proficient in Scripting in JavaScript for Web Development and C# for Game Development.
- Proficient in Front-End Web Development HTML5, CSS3, Bootstrap Studio, WordPress.
- Proficient in using Game Engine such as Unity Game Engine, Construct 2.
- Proficient in version control such as Git, GitHub.
- Proficient in User Interface Design, Prototype using Adobe XD.
- Skilled in utilizing Software Testing.
- Advanced in troubleshooting computer hardware.
- Familiar in Mobile App Development such as Android Studio.
- Familiar in Database Management System such as MySQL, IBM db2.
- Familiar with a variety of penetration testing tools.

## VOLUNTEER EXPERIENCE

- **Post-production Head – External (Aug 2023 – Present)**
  Multimedia and Technology Association – Organization at New Era University
    - Assisted in setting-up and configuring organization-hosted events, including webinars, seminars to ensure seamless operations.
    - Collaborated closely on video editing, enhancing presentation visuals, transitions, and overall quality.
    - Troubleshooting and resolving technical issue related to software and hardware.

## EDUCATION

- **Bachelor of Science in Entertainment and Multimedia Computing major in Game Development**
  (2020 – Present)
  New Era University, Quezon City
  - Created Java and C# applications designed and develop video games, mobile applications and websites, utilized Unity Game Engine. Applied knowledge of data structures & algorithms, SDLC, fundamentals of database and object-oriented programming.

- **Science, Technology, Engineering, and Mathematics** (2018 – 2020)
  Nuestra Señora de Aranzazu Parochial School Annex, San Mateo, Rizal
  - Rendered 80 Hours of work immersion at JD's Work modelling 3D furniture using AutoCAD.
  - Programmed Arduino Robotics using C++, developed games using ActionScript 2. Created floorplans, 3D models using AutoCAD and SketchUp.