

Iteration	Greedy (Blue Circles)	Random (Orange Circles)	Greedy with a triangle (Yellow Triangles)
0	95	95	95
25	85	85	80
50	50	50	50
75	50	90	50
100	50	95	50

### Variance Ratio (var1/var2)

Task	Control (%)	Dyslexia (%)	Dyscalculia (%)
A	~85	~75	~65
B	~80	~70	~60
C	~85	~75	~65
D	~90	~80	~70
E	~85	~75	~65

### Variance Ratio (var1/var2)

### Variance Ratio (var1/var2)

Condition	Control (%)	Dyslexia (%)	Dyscalculia (%)
1	92	85	65
2	90	82	62
3	91	83	63
4	93	84	64
5	92	83	63

### Variance Ratio (var1/var2)