# Josiah Burchard

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### **Education:**

Bachelor of Science in Computer Science, Minor in Mathematics

Southeast Missouri State University – Anticipated Spring 2017 – GPA 3.9 / 4.0

#### Skills:

- C#
- ASP.NET
- Javascript
- NodeJS
- HTML

HTML5

- C++
- Webforms MVC
- JQueryAngularJS
- NPMGulpJS
- CSS

- Java SQL Server
- o Web API
- o Protractor
- o Dev Tooling
- Sass

## **Experience:**

Software Engineer, Vintage Software, Jackson, MO

October 2014 – Present

- Design and implement parallel HTML Email Generation for hundreds of thousands of clients
- Create and maintain custom integrated Content Management System
- Develop and integrate optimized production code deployment process
- Advocate and maintain company style guide for code reusability and brand consistency
- Design and develop responsive websites for cross browser support and mobile platforms
- Maintain scalable back end databases through SQL Server with high-level caching protocols

Learning Assistant, Southeast Missouri University, Cape Girardeau, MO

October 2013 – December 2014

- Facilitated developmental lessons for calculus and computer science students
- Communicated difficult concepts to up to 15 students per semester
- Participated in training sessions and workshops offered by Tutorial Services

## **Related Personal Projects:**

Tap Tap – Fully responsive percussive entertainment web application written in AngularJS framework

- Users repeat rhythms that are both displayed and played audibly
- Performs on all browsers and mobile platforms
- Utilizes latest web standards for HTML5 audio playback

Jump Death – C# XNA platforming game for Intro to Game Programming at Southeast Missouri State

- High performance parallel processing
- Three enemies with unique interactive AIs throughout ten levels
- Side scrolling, animated sprites, moving background elements, particle explosions and sound effects

Ensemble Organizer – C# Windows application for Jonathan Turner Junior High School

- Compiled and scheduled participant availability for a Junior High Music Ensemble Competition
- Coordinated individual performance times with judges' and accompanists' availability