

$= r_3 + r_s$, respectively. Therefore, differences in these distances are constants, such as $d_1 - d_2 =$

$r_1 - r_2$; they depend only on the known radii of the given circles and not on the radius r_s of the solution circle, which cancels out. This second formulation of Apollonius' problem can be generalized to internally tangent solution circles (for which the center-to-center distance equals the difference of radii), by changing the corresponding differences of distances to sums of distances, so that the solution circle radius r_s again cancels out. The center-to-center formulation in terms of center-to-center distances is useful in the solutions below of Adriaan van Roomen and Isaac Newton, and also in hyperbolic positioning or trilateration, which is the task of locating a position from differences in distances to three known points. For example, navigation systems such as LORAN identify a receiver's position from the differences in arrival times of signals from three fixed positions, which correspond to the differences in distances to those transmitters.

== History ==

A rich repertoire of geometrical and algebraic methods have been developed to solve Apollonius' problem, which has been called "the most famous of all" geometry problems. The original approach of Apollonius of Perga has been lost, but reconstructions have been offered by François Viète and others, based on the clues in the description by Pappus. The first new solution method was published in 1596 by Adriaan van Roomen, who identified the centers of the solution circles as the intersection points of two hyperbolas. Van Roomen's method was refined in 1687 by Isaac Newton in his *Principia*, and by John Casey in 1881.

Although successful in solving Apollonius' problem, van Roomen's method has a drawback. A prized property in classical Euclidean geometry is the ability to solve problems using only a compass and a straightedge. Many constructions are impossible using only these tools, such as dividing an angle in three equal parts. However, many such "impossible" problems can be solved by intersecting curves such as hyperbolas, ellipses and parabolas (conic sections). For example, doubling the cube (the problem of constructing a cube of twice the volume of a given cube) cannot be done using only a straightedge and compass, but Menaechmus showed that the problem can be solved by using the intersections of two parabolas. Therefore, van Roomen's solution, which uses the intersection of two hyperbolas, did not determine if the problem satisfied the straightedge-and-compass property.

Van Roomen's friend François Viète, who had urged van Roomen to work on Apollonius' problem in the first place, developed a method that used only compass and straightedge. Prior to Viète's solution, Regiomontanus doubted whether Apollonius' problem could be solved by straightedge and compass. Viète first solved some simple special cases of Apollonius' problem, such as finding a circle that passes through three given points which has only one solution if the points are distinct; he then built up to solving more complicated special cases, in some cases by shrinking or swelling the given circles. According to the 4th-century report of Pappus of Alexandria, Apollonius' own book on this problem, entitled *Εφαφαί* ("Tangencies"; Latin: *De tactionibus*, *De contactibus*) followed a similar progressive approach. Hence, Viète's solution is considered to be a plausible reconstruction of Apollonius' solution, although other reconstructions have been published independently by three different authors.

Several other geometrical solutions to Apollonius' problem were developed in the 19th century. The most notable solutions are those of Jean-Victor Poncelet (1811) and of Joseph Diaz Gergonne (1814). Whereas Poncelet's proof relies on homothetic centers of circles and the power of a point theorem, Gergonne's method exploits the conjugate relation between lines and their poles in a circle. Methods using circle inversion were pioneered by Julius Petersen in 1879; one example is the annular solution method of HSM Coxeter. Another approach uses Lie sphere geometry, which was developed by Sophus Lie.

Algebraic solutions to Apollonius' problem were pioneered in the 17th century by René Descartes and Princess Elisabeth of Bohemia, although their solutions were rather complex. Practical algebraic methods were developed in the late 18th and 19th centuries by several mathematicians,

including Leonhard Euler , Nicolas Fuss , Carl Friedrich Gauss , Lazare Carnot , and Augustin Louis Cauchy .

= = Solution methods = =

= = = Intersecting hyperbolas = = =

The solution of Adriaan van Roomen (1596) is based on the intersection of two hyperbolas . Let the given circles be denoted as C_1 , C_2 and C_3 . Van Roomen solved the general problem by solving a simpler problem , that of finding the circles that are tangent to two given circles , such as C_1 and C_2 . He noted that the center of a circle tangent to both given circles must lie on a hyperbola whose foci are the centers of the given circles . To understand this , let the radii of the solution circle and the two given circles be denoted as r_s , r_1 and r_2 , respectively (Figure 3) . The distance d_1 between the centers of the solution circle and C_1 is either $r_s + r_1$ or $r_s - r_1$, depending on whether these circles are chosen to be externally or internally tangent , respectively . Similarly , the distance d_2 between the centers of the solution circle and C_2 is either $r_s + r_2$ or $r_s - r_2$, again depending on their chosen tangency . Thus , the difference $d_1 - d_2$ between these distances is always a constant that is independent of r_s . This property , of having a fixed difference between the distances to the foci , characterizes hyperbolas , so the possible centers of the solution circle lie on a hyperbola . A second hyperbola can be drawn for the pair of given circles C_2 and C_3 , where the internal or external tangency of the solution and C_2 should be chosen consistently with that of the first hyperbola . An intersection of these two hyperbolas (if any) gives the center of a solution circle that has the chosen internal and external tangencies to the three given circles . The full set of solutions to Apollonius ' problem can be found by considering all possible combinations of internal and external tangency of the solution circle to the three given circles .

Isaac Newton (1687) refined van Roomen 's solution , so that the solution @-@ circle centers were located at the intersections of a line with a circle . Newton formulates Apollonius ' problem as a problem in trilateration : to locate a point Z from three given points A , B and C , such that the differences in distances from Z to the three given points have known values . These four points correspond to the center of the solution circle (Z) and the centers of the three given circles (A , B and C) .

Instead of solving for the two hyperbolas , Newton constructs their directrix lines instead . For any hyperbola , the ratio of distances from a point Z to a focus A and to the directrix is a fixed constant called the eccentricity . The two directrices intersect at a point T , and from their two known distance ratios , Newton constructs a line passing through T on which Z must lie . However , the ratio of distances TZ / TA is also known ; hence , Z also lies on a known circle , since Apollonius had shown that a circle can be defined as the set of points that have a given ratio of distances to two fixed points . (As an aside , this definition is the basis of bipolar coordinates .) Thus , the solutions to Apollonius ' problem are the intersections of a line with a circle .

= = = Viète 's reconstruction = = =

As described below , Apollonius ' problem has ten special cases , depending on the nature of the three given objects , which may be a circle (C) , line (L) or point (P) . By custom , these ten cases are distinguished by three letter codes such as CCP . Viète solved all ten of these cases using only compass and straightedge constructions , and used the solutions of simpler cases to solve the more complex cases .

Viète began by solving the PPP case (three points) following the method of Euclid in his Elements . From this , he derived a lemma corresponding to the power of a point theorem , which he used to solve the LPP case (a line and two points) . Following Euclid a second time , Viète solved the LLL case (three lines) using the angle bisectors . He then derived a lemma for constructing the line perpendicular to an angle bisector that passes through a point , which he used to solve the LLP

problem (two lines and a point) . This accounts for the first four cases of Apollonius ' problem , those that do not involve circles .

To solve the remaining problems , Viète exploited the fact that the given circles and the solution circle may be re @-@ sized in tandem while preserving their tangencies (Figure 4) . If the solution @-@ circle radius is changed by an amount Δr , the radius of its internally tangent given circles must be likewise changed by Δr , whereas the radius of its externally tangent given circles must be changed by $-\Delta r$. Thus , as the solution circle swells , the internally tangent given circles must swell in tandem , whereas the externally tangent given circles must shrink , to maintain their tangencies .

Viète used this approach to shrink one of the given circles to a point , thus reducing the problem to a simpler , already solved case . He first solved the CLL case (a circle and two lines) by shrinking the circle into a point , rendering it a LLP case . He then solved the CLP case (a circle , a line and a point) using three lemmas . Again shrinking one circle to a point , Viète transformed the CCL case into a CLP case . He then solved the CPP case (a circle and two points) and the CCP case (two circles and a point) , the latter case by two lemmas . Finally , Viète solved the general CCC case (three circles) by shrinking one circle to a point , rendering it a CCP case .

== Algebraic solutions ==

Apollonius ' problem can be framed as a system of three equations for the center and radius of the solution circle . Since the three given circles and any solution circle must lie in the same plane , their positions can be specified in terms of the (x , y) coordinates of their centers . For example , the center positions of the three given circles may be written as (x_1 , y_1) , (x_2 , y_2) and (x_3 , y_3) , whereas that of a solution circle can be written as (x_s , y_s) . Similarly , the radii of the given circles and a solution circle can be written as r_1 , r_2 , r_3 and r_s , respectively . The requirement that a solution circle must exactly touch each of the three given circles can be expressed as three coupled quadratic equations for x_s , y_s and r_s :

<formula>

<formula>

<formula>