

= Kingdom Hearts HD 1 @.@ 5 Remix =

Kingdom Hearts HD 1 @.@ 5 Remix (?????? ??? HD 1 @.@ 5 ?????? , Kingudamu H?tsu HD 1 @.@ 5 Rimikkusu , stylized Kingdom Hearts HD 1.5 ReMIX) is an HD remastered collection of the Kingdom Hearts series , developed by Square Enix for the PlayStation 3 . It was revealed in September 2012 and released in Japan in March 2013 , and North America , Australia and Europe in September 2013 .

Kingdom Hearts HD 1 @.@ 5 Remix includes both Kingdom Hearts Final Mix and Re : Chain of Memories in high @-@ definition and with trophy support . Additionally , the collection features Kingdom Hearts 358 / 2 Days in a Theater Mode , spanning 2 hours and 50 minutes of HD remastered cinematics from the original game , as well as new scenes . The 358 / 2 Days cinematic also has trophy support . Ideas for a remastered collection of Kingdom Hearts games were first revealed in August 2011 , with the collection formally announced in September 2012 . Kingdom Hearts Final Mix , in addition to being created from the ground up due to lost assets from the original game , had the most adjustments made to its gameplay , including adding Reaction Commands first introduced in Kingdom Hearts II and allowing the camera to be moved with the right thumb stick .

The collection was met to generally favorable reviews . A second collection , Kingdom Hearts HD 2 @.@ 5 Remix , was released in 2014 while a third collection , Kingdom Hearts HD 2 @.@ 8 Final Chapter Prologue , will be released in 2016 .

= = Games = =

= = = Kingdom Hearts Final Mix = = =

In the original and Final Mix versions of Kingdom Hearts , the command menu had four commands : Attack , Magic , Items , and a fourth context @-@ sensitive slot that varied depending on what the player had targeted , where they were , etc . The command menu has been updated to include " Attack " , " Magic " , " Items " , and " Summons " in the fourth slot , which was originally located as a sub @-@ category beneath the " Magic " menu . The original fourth command has been replaced by the introduction of Reaction Commands from Kingdom Hearts II and are triggered by pressing the Triangle Button . The camera works more similarly to that of Kingdom Hearts II , utilizing the right thumb stick to move the camera and allowing the player to click the R3 button to reset the camera behind Sora , as opposed to the original game which made use of the shoulder triggers L2 and R2 to position the camera . Overall , the gameplay of Kingdom Hearts Final Mix was modified so it would play more similarly to Kingdom Hearts II and Re : Chain of Memories , to create a more consistent play style throughout the series .

It was released in North America , Europe and Australia for the first time as part of the collection .

= = = Kingdom Hearts Re : Chain of Memories = = =

This version of Chain of Memories was released in Europe and Australia for the first time as part of the collection , as it was previously released in North America in December 2008 .

= = = Kingdom Hearts 358 / 2 Days = = =

358 / 2 Days does not appear in playable form , and instead features the Nintendo DS game adapted into 2 hours and 50 minutes worth of cinematic retelling , and features trophy support .

= = Development = =

In August 2011 , Nomura expressed desire to release a high definition re @-@ release of the game though he had yet to confirm such plans . The idea for a high definition re @-@ release preceded

plans for Final Fantasy X re @-@ release , and was a focus for two Square Enix programmers for over a year .

In September 2012 , Square Enix announced Kingdom Hearts HD 1 @.@ 5 Remix for release in Japan on the PlayStation 3 . The collection would include both Kingdom Hearts Final Mix and Kingdom Hearts Re : Chain of Memories in high definition and trophy support as well as non @-@ playable HD event scenes from Kingdom Hearts 358 / 2 Days as a way for players to understand the story . The development team experimented with using some character models from Kingdom Hearts 3D : Dream Drop Distance for HD 1 @.@ 5 Remix . The cutscenes from Kingdom Hearts Final Mix , which were either unvoiced or used English voice acting , now use the original Japanese voice acting . Every cutscene from Kingdom Hearts 358 / 2 Days , whether it was originally a prerendered scene or used in @-@ game graphics , were remade for Theater Mode . 358 / 2 Days was originally planned to be an HD remade game , however , it would delay the development of the new title , so it ended up being within the compilation 's Theater Mode .

In January 2013 , Jesse McCartney , the voice of Roxas , posted a picture on Instagram of himself in a recording booth , with Roxas seen on a screen in the background , along with the caption , " For all you ' Kingdom Hearts ' Fans . Recording the next chapter ! # KingdomHearts # Roxas # Gamers . " The image was later deleted by McCartney . In February , Square Enix confirmed the game would release in North America and Europe , later revealing September 2013 releases for North America , Australia , and Europe .

It was revealed in March 2013 in a Famitsu interview , that 66 tracks spanning across all three games (with a majority of them concentrated in Kingdom Hearts Final Mix) were re @-@ recorded with live instrumentation , as opposed to the original games ' use of the PlayStation 2 's built @-@ in tone generator for their background music . In June 2013 , Nomura stated that the original game assets for Kingdom Hearts had been lost some time ago . He explained , " [The game data] was lost , so we had to research , and we had to dig out from the actual game what was available and recreate everything for HD . We had to recreate all the graphics and it was actually not that easy . "

= = Release = =

Kingdom Hearts HD 1 @.@ 5 Remix was released in Japan on March 14 , 2013 , in North America on September 10 , 2013 , in Australia on September 12 , 2013 , and in Europe on September 13 , 2013 . Preorders for the game in North America , Australia , and Europe included a book of the game 's concept artwork and a dynamic PlayStation 3 theme . Square Enix will also release the collection in a bundle in Japan with Kingdom Hearts HD 2 @.@ 5 Remix titled , Kingdom Hearts Collector ? s Pack : HD 1 @.@ 5 + 2 @.@ 5 Remix . The Collector 's pack will feature both collections , a code to get an Anniversary Set for Kingdom Hearts ? [chi] , music , and a booklet with art from the series .

= = Reception = =

Kingdom Hearts HD 1 @.@ 5 Remix has been met to generally positive critical reception . Aggregating review website Metacritic gave the game a 77 / 100 .

Kotaku gave the release a generally positive rating , praising the redone visuals , tweaked gameplay and expanded content , but also noting the game 's age is still palpable . Game Informer gave the collection an 8 @.@ 25 out of 10 , stating " The core of this collection is the excellent original game , and that ? s where your attention should be . The other two lowly offerings are inessential bonus features . " Joystiq gave a positive , unscored review , saying the collection " captures that early era of the franchise at its purest simplicity . It 's a trip down memory lane for long @-@ term fans , while the visual overhaul and back @-@ to @-@ beginnings story should make it a welcoming entry point for newcomers . " GameSpot gave the HD remake a 7 out of 10 , saying , " Kingdom Hearts HD 1 @.@ 5 Remix presents a couple of the earliest games in the beloved series in their best light and makes a revealing cinematic experience out of a third one . The three experiences complement one another with unique elements and welcome context that is a treat for

longtime fans and newcomers alike . "

Giving the game a 7 @. @ 5 out of 10 , GameTrailers felt that , " While Kingdom Hearts HD 1 @. @ 5 ReMIX certainly lives up to the HD part of its name , the collection is not without its shortcomings . The original game ' s inclusion with all the new revisions and the addition of Final Mix content is a worthy investment on its own , and the inclusion of Chain of Memories is a nice gesture . The card @- @ based battle system might be off @- @ putting , but it ' s a unique experiment that deviates from the norm of the series . However , despite the overhauled visuals and new voice work , it ' s hard to excuse the reduction of 358 / 2 Days to a lengthy film rather than an actual game . " IGN felt that the collection was " an excellent way to replay the series ' first two games in crisp , high @- @ definition splendor " but was disappointed that the box art did not properly distinguish 358 / 2 Days as a non @- @ playable game . They awarded the collection an 8 @. @ 5 out of 10 . Electronic Gaming Monthly gave the collection an 8 out of 10 , stating the collection " brings a PS2 classic to the modern age with a noticeably impressive visual update , improved camera controls , and , for added fun , secondary and tertiary Kingdom Hearts content all contained on one disc . "

= = Additional collections = =

= = = HD 2 @. @ 5 Remix = = =

In October 2012 , game director Tetsuya Nomura suggested that an HD @- @ version of Kingdom Hearts II was likely to be created for another collection , saying that " it ' d be unusual if there wasn ' t " another one . In the credits of HD 1 @. @ 5 Remix , clips of Kingdom Hearts II Final Mix , Kingdom Hearts Birth by Sleep Final Mix and Kingdom Hearts Re : coded were shown , hinting at a second collection . On October 14 , 2013 , Square Enix announced Kingdom Hearts HD 2 @. @ 5 Remix , with the collection including the previously mentioned games in high definition . However , Re : coded appears as HD cinematics , similar to 358 / 2 Days in HD 1 @. @ 5 Remix . The collection was released exclusively for the PlayStation 3 in Japan on October 2 , 2014 , in North America on December 2 , 2014 , in Australia on December 4 , 2014 , and in Europe on December 5 , 2014 .

= = = HD 2 @. @ 8 Final Chapter Prologue = = =

In the credits of HD 2 @. @ 5 Remix , clips of Kingdom Hearts 3D : Dream Drop Distance were shown as well as the inclusion of a secret ending related to the game , hinting at a possible additional collection . In September 2015 , Square Enix announced Kingdom Hearts HD 2 @. @ 8 Final Chapter Prologue . The collection features an HD remaster of Dream Drop Distance as well as Kingdom Hearts ' Back Cover , set to tell the tale of the Foretellers and reveal new parts of the series ' history in HD cinematics , and Kingdom Hearts 0 @. @ 2 : Birth by Sleep ' A Fragmentary Passage , a new part of the story taking place after the events of the original Birth by Sleep , told from the perspective of Aqua . It will be released worldwide in December 2016 .