

= A Bug 's Life =

A Bug 's Life is a 1998 American 3D computer @-@ animated comedy adventure film produced by Pixar Animation Studios and distributed by Walt Disney Pictures . Directed by John Lasseter and co @-@ directed by Andrew Stanton , the film involves a misfit ant , Flik , that is looking for " tough warriors " to save his colony from greedy grasshoppers , only to recruit a group of bugs that turn out to be an inept circus troupe . Randy Newman composed the music for the film , which stars the voices of Dave Foley , Kevin Spacey , Julia Louis @-@ Dreyfus , Hayden Panettiere , Phyllis Diller , Richard Kind , David Hyde Pierce , Joe Ranft , Denis Leary , John Ratzenberger , Jonathan Harris , Madeline Kahn , Bonnie Hunt , Mike McShane and Brad Garrett .

The film is inspired by Aesop 's fable The Ant and the Grasshopper . Production began shortly after the release of Toy Story in 1995 . The screenplay was penned by Stanton and comedy writers Donald McEnery and Bob Shaw . The ants in the film were redesigned to be more appealing , and Pixar 's animation unit employed new technical innovations in computer animation . During production , the filmmakers became embroiled in a public feud with DreamWorks Animation due to their similar film , Antz , which was released the same year .

The film was released to theaters on November 25 , 1998 , and was a box office success , surpassing competition and grossing \$ 363 million in receipts . It received positive reviews from film critics , who commended the storyline and animation , while others criticized it by comparing it to Antz . The film has been released multiple times on home video .

= = Plot = =

Flik , an individualist and would @-@ be inventor , lives in a colony of ants in the middle of a dried creek . They are led by Princess Atta and her mother , the Queen . The colony is oppressed by a gang of marauding grasshoppers , led by Hopper , that arrive every season demanding food from the ants . One day , when the annual offering is accidentally knocked into a stream by Flik 's latest invention , a grain @-@ harvesting device , the grasshoppers demand twice as much food as compensation . The ants trick Flik into accepting his plan to recruit " warrior bugs " to fight off the grasshoppers . While Flik actually believes in the plan , the other ants see it as an opportunity to get rid of Flik and save themselves trouble .

Making his way to the " big city " (a heap of trash under a trailer) , Flik mistakes a group of circus bugs that have recently been dismissed by their money @-@ hungry ringmaster , P.T. Flea , for the warrior bugs he seeks . The bugs , in turn , mistake Flik for a talent agent and accept his offer to travel with him back to Ant Island . After they arrive , the circus bugs and Flik both discover their mutual misunderstandings during a welcome performance by the ants . The circus bugs then attempt to leave , but are forced back by a bird that attacks the group . They save Dot , Atta 's younger sister , from the bird as they flee , gaining the ants ' respect in the process . At Flik 's insistence , they continue the ruse of being " warriors " so the troupe can continue to enjoy the attention and hospitality of the ants . The bird encounter inspires Flik into creating a false bird to scare away the grasshoppers . While the bird is being built , Hopper reveals to the other grasshoppers how greatly the ants outnumber them and worries that they will eventually turn on them .

The bird is constructed , but during a celebration party , the truth about the circus bugs is revealed when P.T. Flea arrives searching for them . Outraged at Flik 's deception , the ants exile him and desperately gather food for a new offering to the grasshoppers . When the grasshoppers discover the mediocre offering upon their arrival , they take control of the entire colony , demanding the ants ' winter store of food . After overhearing Hopper 's plan to kill the Queen , Dot leaves in search of Flik and the circus bugs and has them use the bird model to save the colony .

The bird nearly works , but P.T. Flea , also mistaking it for a real bird , lights it on fire , exposing it as a decoy . Hopper beats Flik in retaliation , and proclaims that the ants are lowly life forms and live to serve the grasshoppers . However , Flik retorts that the ants are actually independent , without helping the grasshoppers . This inspires the entire colony along with the circus bugs to force the

grasshoppers out of Ant Island . Hopper , refusing to flee , is taken by the ants to be disposed of , but it suddenly begins to rain . In the ensuing chaos among the ants , Hopper kidnaps Flik and flies off . Atta rescues Flik after the circus bugs fail to save him . As Hopper viciously pursues them , Flik leads him to the nest of the bird he encountered earlier . Mistaking the actual bird for another fake one , Hopper taunts it , before he is picked up by the bird and fed to her chicks .

Some time later , Flik 's inventions are finally perfected and appreciated by the ants , and Atta professes her love for Flik . The ants congratulate Flik as a hero and bid a fond farewell to the circus troupe , hoping that they will return for the following year . Atta is crowned the new queen and Dot is crowned the new heir to the throne .

= = Voice cast = =

Dave Foley as Flik , an ant and inventor

Kevin Spacey as Hopper , the dictator of the grasshopper gang

Julia Louis @-@ Dreyfus as Princess Atta , the soon @-@ to @-@ be queen of the colony

Hayden Panettiere as Dot , Princess Atta 's younger sister

Phyllis Diller as the Queen , the leader of the ant colony

Richard Kind as Molt , Hopper 's dim @-@ witted younger brother

David Hyde Pierce as Slim , a walkingstick and Francis and Heimlich 's friend

Denis Leary as Francis , a short @-@ tempered ladybug that is constantly mistaken for a female

Joe Ranft as Heimlich , a plump German @-@ accented caterpillar that longs to be a butterfly

Bonnie Hunt as Rosie , a black widow spider and Dim 's tamer

Brad Garrett as Dim , a rhinoceros beetle that plays the " Ferocious Beast " in the circus act

Jonathan Harris as Manny , a praying mantis and magician in P.T. Flea 's circus

Madeline Kahn as Gypsy , a gypsy moth and Manny 's beautiful wife and assistant

Mike McShane as Tuck and Roll , twin pillbugs from Hungary

John Ratzenberger as P.T. Flea , the owner of the circus

Roddy McDowall as Mr. Soil , the lead thespian . It was McDowall 's final film before his death in October 1998 .

Edie McClurg as Dr. Flora , the doctor of the ant colony

Alex Rocco as Thorny , Princess Atta 's assistant

David Ossman as Cornelius , an elderly ant

David Lander as Thumper , a feral grasshopper and Hopper 's " pet "

Randy Thom as Bird , a Blanford 's rosefinch which attacks the colony

= = Production = =

= = = Development = = =

During the summer of 1994 , Pixar 's story department began turning their thoughts to their next film . The storyline of A Bug 's Life originated in a lunchtime conversation between John Lasseter , Andrew Stanton , Pete Docter , and Joe Ranft , the studio 's head story team . Monsters , Inc. and Finding Nemo were also conceived at this lunch . Lasseter and his story team had already been drawn to the idea of insects as characters . Insects , like toys , were within the reach of computer animation at the time due to their relatively simple surfaces . Stanton and Ranft wondered whether they could find a starting point in Aesop 's fable The Ant and the Grasshopper . Walt Disney had produced his own version with a cheerier ending decades earlier in the 1934 short The Grasshopper and the Ants . In addition , Walt Disney Animation Studios had considered producing a film in the late 1980s entitled Army Ants , that centered around a pacifist ant living in a militaristic colony , but it never fully materialized .

As Stanton and Ranft discussed the adaption , they rattled off scenarios and storylines springing from their premise . Lasseter liked the idea and offered suggestions . The concept simmered until

early 1995 , when the story team began work on the second film in earnest . At an early test screening for Toy Story in San Rafael in June 1995 , they pitched the film to Disney CEO Michael Eisner . Eisner thought the idea was fine and they submitted a treatment to Disney in early July under the title Bugs . Disney approved the treatment and gave notice on July 7 , 1995 , that it was exercising the option of a second film under the original 1991 agreement between Disney and Pixar . Lasseter assigned Stanton the job of co @-@ director ; the two men worked well together and had similar sensibilities . Lasseter had found that the workday of a sole @-@ director on a computer @-@ animated feature was dangerous while working on Toy Story . In addition , Lasseter felt it would relieve stress and the role would groom Stanton for a lead directing position of his own .

= = = Writing = = =

In The Ant and the Grasshopper , a grasshopper squanders the spring and summer months on singing while the ants put food away for the winter ; when winter comes , the hungry grasshopper begs the ants for food , but the ants turn him away . Andrew Stanton and Joe Ranft hit on the notion that the grasshopper could just take the food . After Stanton had completed a draft of the script , he came to doubt one of the story 's main pillars ? that the circus bugs that had come to the colony to cheat the ants would instead stay and fight . He felt the circus bugs were unlikable characters as liars and that it was unrealistic for them to undergo a complete personality change . Also no particularly good reason existed for circus bugs to stay with the ant colony during the second act . Although the film was already far along , Stanton concluded that the story needed a different approach .

Stanton took one of the early circus bug characters , Red the red ant , and changed him into the character that would become Flik . The circus bugs , no longer out to cheat the colony , would be embroiled in a comic misunderstanding about why Flik was recruiting them . Lasseter agreed with this new approach and comedy writers Donald McEnery and Bob Shaw spent a few months at Pixar working with Stanton on further polishing . The characters of " Tuck and Roll " were inspired by a drawing that Andrew Stanton did of two bugs fighting when he was in second grade . Lasseter had come to envision the film as an epic in the tradition of David Lean 's 1962 film Lawrence of Arabia .

= = = Casting = = =

The voice cast was heavy with television situation @-@ comedy stars of the time : Flik was voiced by Dave Foley (NewsRadio) , Princess Atta was voiced by Julia Louis @-@ Dreyfus (Seinfeld) , Molt was voiced by Richard Kind (Spin City) , Slim was voiced by David Hyde Pierce (Frasier) and Dim was voiced by Brad Garrett (Everybody Loves Raymond) . Joe Ranft , member of Pixar 's story team , played Heimlich the caterpillar at the suggestion of Lasseter 's wife , Nancy , who had heard him playing the character on a scratch vocal track .

Several of the film 's voice actors would voice characters in later Pixar films : Foley returned for Monsters University , Kind for Cars , Cars 2 , Toy Story 3 and Inside Out ; and Garrett for Finding Nemo and Ratatouille .

The casting of Hopper proved problematic . Lasseter 's top choice was Robert De Niro , who repeatedly turned the part down , as did a succession of other actors . Kevin Spacey met John Lasseter at the 1995 Academy Awards and Lasseter asked Spacey if he would be interested in doing the voice of Hopper . Spacey was delighted and signed on immediately .

= = = Art design and animation = = =

It was more difficult for animators during production of A Bug 's Life than Toy Story , as computers ran sluggishly due to the complexity of the character models . Lasseter and Stanton had two supervising animators to assist with directing and reviewing the animation : Rich Quade and Glenn McQueen . The first sequence to be animated and rendered was the circus sequence that culminated with P.T. Flea 's " Flaming Wall of Death " . Lasseter placed this scene first in the

pipeline because he believed it was less likely to change . Lasseter thought it would be useful to look at a view of the world from an insect 's perspective . Two technicians obliged by creating a miniature video camera on Lego wheels , which they dubbed the " Bugcam " . Fastened to the end of a stick , the Bugcam could roll through grass and other terrain and send back an insect 's @-@ eye outlook . Lasseter was intrigued by the way grass , leaves , and flower petals formed a translucent canopy , as if the insects were living under a stained @-@ glass ceiling . The team also later sought inspiration from Microcosmos (1996) , a French documentary on love and violence in the insect world .

The transition from treatment to storyboards took on an extra layer of complexity due to the profusion of storylines . Where Toy Story focused heavily on Woody and Buzz , with the other toys serving mostly as sidekicks , A Bug 's Life required in @-@ depth storytelling for several major groups of characters . Character design also presented a new challenge , in that the designers had to make ants appear likable . Although the animators and the art department studied insects more closely , natural realism would give way to the film 's larger needs . The team took out mandibles and designed the ants to stand upright , replacing their normal six legs with two arms and two legs . The grasshoppers , in contrast , received a pair of extra appendages to appear less attractive . The story 's scale also required software engineers to accommodate new demands . Among these was the need to handle shots with crowds of ants . The film would include more than 400 such shots in the ant colony , some with as many as 800 . It was impractical for animators to control them individually , but neither could the ants remain static for even a moment without appearing lifeless , or move identically . Bill Reeves , one of the film 's two supervising technical directors , dealt with the quandary by leading the development of software for autonomous ants . The animators would only animate four or five groups of about eight individual " universal ants " . Each one of these " universal ants " would later be randomly distributed throughout the digital set . The program also allowed each ant to be automatically modified in subtle ways (e.g. different color of eye or skin , different heights , different weights , etc .) . This ensured that no two ants were the same . It was partly based on Reeves 's invention of particle systems a decade and a half earlier , which had let animators use masses of self @-@ guided particles to create effects like swirling dust and snow .

The animators also employed subsurface scattering ? developed by Pixar co @-@ founder Edwin Catmull during his graduate student days at the University of Utah in the 1970s ? to render surfaces in a more lifelike way . This would be the first time that subsurface scattering would be used in a Pixar film , and a small team at Pixar worked out the practical problems that kept it from working in animation . Catmull asked for a short film to test and showcase subsurface scattering and the result , Geri 's Game (1997) , was attached alongside A Bug 's Life in its theatrical release .

= = Rivaling DreamWorks and Antz = =

During the production of A Bug 's Life , a public feud erupted between DreamWorks ' Jeffrey Katzenberg , and Pixar 's Steve Jobs and John Lasseter . Katzenberg , former chairman of Disney 's film division , had left the company in a bitter feud with CEO Michael Eisner . In response , he formed DreamWorks SKG with Steven Spielberg and David Geffen and planned to rival Disney in animation . After DreamWorks ' acquisition of Pacific Data Images (PDI) ? long Pixar 's contemporary in computer animation ? Lasseter and others at Pixar were dismayed to learn from the trade papers that PDI 's first project at DreamWorks would be another ant film , to be called Antz . By this time , Pixar 's project was well @-@ known within the animation community . Both Antz and A Bug 's Life center on a young male , a drone with oddball tendencies that struggles to win a princess 's hand by saving their society . Whereas A Bug 's Life relied chiefly on visual gags , Antz was more verbal and revolved more around satire . The script of Antz was also heavy with adult references , whereas Pixar 's film was more accessible to children .

It was clear that Lasseter and Jobs believed that the idea was stolen by Katzenberg . Katzenberg had stayed in touch with Lasseter after the acrimonious Disney split , often calling to check up . In October 1995 , when Lasseter was overseeing postproduction work on Toy Story at the Universal lot 's Technicolor facility in Universal City , where DreamWorks was also located , he called Katzenberg

and dropped by with Stanton . When Katzenberg asked what they were doing next , Lasseter described what would become A Bug 's Life in detail . Lasseter respected Katzenberg 's judgment and felt comfortable using him as a sounding board for creative ideas . Lasseter had high hopes for Toy Story , and he was telling friends throughout the tight @-@ knit computer @-@ animation business to get cracking on their own films . " If this hits , it 's going to be like space movies after Star Wars " for computer @-@ animation companies , he told various friends . " I should have been wary , " Lasseter later recalled . " Jeffrey kept asking questions about when it would be released . "

When the trades indicated production on Antz , Lasseter , feeling betrayed , called Katzenberg and asked him bluntly if it were true , who in turn asked him where he had heard the rumor . Lasseter asked again , and Katzenberg admitted it was true . Lasseter raised his voice and would not believe Katzenberg 's story that a development director had pitched him the idea long ago . Katzenberg claimed Antz came from a 1991 story pitch by Tim Johnson that was related to Katzenberg in October 1994 . Another source gives Nina Jacobson , one of Katzenberg 's executives , as the person responsible for the Antz pitch . Lasseter , who normally did not use profane language , cursed at Katzenberg and hung up the phone . Lasseter recalled that Katzenberg began explaining that Disney was " out to get him " and that he realized that he was just cannon fodder in Katzenberg 's fight with Disney . In truth , Katzenberg was the victim of a conspiracy : Eisner had decided not to pay him his contract @-@ required bonus , convincing Disney 's board not to give him anything . Katzenberg was further angered by the fact that Eisner scheduled Bugs to open the same week as The Prince of Egypt , which was then intended to be DreamWorks ' first animated release . Lasseter grimly relayed the news to Pixar employees but kept morale high . Privately , Lasseter told other Pixar executives that he and Stanton felt terribly let down by Katzenberg .

Katzenberg moved the opening of Antz from spring 1999 to October 1998 to compete with Pixar 's release . David Price writes in his 2008 book The Pixar Touch that a rumor , " never confirmed " , was that Katzenberg had given PDI " rich financial incentives to induce them to whatever it would take to have Antz ready first , despite Pixar 's head start " . Jobs was furious and called Katzenberg and began yelling . Katzenberg made an offer : He would delay production of Antz if Jobs and Disney would move A Bug ? s Life so that it did not compete with The Prince of Egypt . Jobs believed it " a blatant extortion attempt " and would not go for it , explaining that there was nothing he could do to convince Disney to change the date . Katzenberg casually responded that Jobs himself had taught him how to conduct similar business long ago , explaining that Jobs had come to Pixar 's rescue by making the deal for Toy Story , as Pixar was near bankruptcy at that time . " I was the one guy there for you back then , and now you ? re allowing them to use you to screw me , " Katzenberg said . He suggested that if Jobs wanted to , he could simply slow down production on A Bug ? s Life without telling Disney . If he did , Katzenberg said , he would put Antz on hold . Lasseter also claimed Katzenberg had phoned him with the proposition , but Katzenberg denied these charges later .

As the release dates for both films approached , Disney executives concluded that Pixar should keep silent on the DreamWorks battle . Regardless , Lasseter publicly dismissed Antz as a " schlock version " of A Bug 's Life . Lasseter , who claimed to have never seen Antz , told others that if DreamWorks and PDI had made the film about anything other than insects , he would have closed Pixar for the day so the entire company could go see it . Jobs and Katzenberg would not back down and the rivaling ant films provoked a press frenzy . " The bad guys rarely win , " Jobs told the Los Angeles Times . In response , DreamWorks ? head of marketing Terry Press suggested , " Steve Jobs should take a pill . " Despite the successful box office performance of both Antz and A Bug 's Life , tensions would remain high between Jobs and Katzenberg for many years . According to Jobs , Katzenberg came to Jobs after the success of Shrek (2001) and insisted he had never heard the pitch for A Bug 's Life , reasoning that his settlement with Disney would have given him a share of the profits if that were so . Although the contention left all parties estranged , Pixar and PDI employees kept up the old friendships that had arisen from spending a long time together in computer animation .

= = Music = =

The film 's score was composed and conducted by Randy Newman . The soundtrack album was produced and released on October 27 , 1998 , by Walt Disney Records . The album 's first track is a song called " The Time of Your Life " written and performed by Newman , while all the other 19 tracks are orchestral cues . The album is no longer manufactured into physical media , but is available for purchase on iTunes . The time duration is 47 minutes and 32 seconds . Out of five stars , Allmusic , Empire Online , and Film Tracks rated the album three stars . Movie Wave rated it four and a half . The score won the Grammy Award for Best Instrumental Composition .

= = Reception = =

= = = Critical reception = = =

On review aggregator Rotten Tomatoes the film has a rating of 92 % , based on 86 reviews , with an average rating of 7 @. @ 9 / 10 . The site 's critical consensus reads , " A Bug 's Life is a rousing adventure that blends animated thrills with witty dialogue and memorable characters - and another smashing early success for Pixar . " Another review aggregator , Metacritic , gave the film a score of 77 out of 100 , based on 23 critics , indicating " generally favorable reviews " .

Todd McCarthy of Variety gave the film a positive review , saying " Lasseter and Pixar broke new technical and aesthetic ground in the animation field with Toy Story , and here they surpass it in both scope and complexity of movement while telling a story that overlaps Antz in numerous ways . " James Berardinelli of ReelViews gave the film three and a half stars out of four , saying " A Bug 's Life , like Toy Story , develops protagonists we can root for , and places them in the midst of a fast @-@ moving , energetic adventure . " Roger Ebert of the Chicago Sun @-@ Times gave the film three and a half stars out of four , saying " Will A Bug 's Life suffer by coming out so soon after Antz ? Not any more than one thriller hurts the chances for the next one . Antz may even help business for A Bug 's Life by demonstrating how many dramatic and comedic possibilities can be found in an anthill . " Kenneth Turan of the Los Angeles Times gave the film four out of five stars , saying " What A Bug 's Life demonstrates is that when it comes to bugs , the most fun ones to hang out with hang exclusively with the gang at Pixar . " Peter Stack of the San Francisco Chronicle gave the film four out of four stars , saying " A Bug 's Life is one of the great movies ? a triumph of storytelling and character development , and a whole new ballgame for computer animation . Pixar Animation Studios has raised the genre to an astonishing new level " .

Richard Corliss of Time gave the film a positive review , saying " The plot matures handsomely ; the characters neatly converge and combust ; the gags pay off with emotional resonance . " Owen Gleiberman of Entertainment Weekly gave the film a B , saying " A Bug 's Life may be the single most amazing film I 've ever seen that I couldn 't fall in love with . " Paul Clinton of CNN gave the film a positive review , saying " A Bug 's Life is a perfect movie for the holidays . It contains a great upbeat message ... it 's wonderful to look at ... it 's wildly inventive ... and it 's entertaining for both adults and kids . " Michael Wilmington of the Chicago Tribune gave the film three and a half stars out of four , and compared the movie to " Akira Kurosawa 's Seven Samurai (with a little of another art @-@ film legend , Federico Fellini , tossed in) . " where " As in Samurai , the colony here is plagued every year by the arrival of bandits . " On the contrary , Stephen Hunter of The Washington Post gave the film a negative review , saying " Clever as it is , the film lacks charm . One problem : too many bugs . Second , bigger world for two purposes : to feed birds and to irk humans . "

= = = Box office = = =

A Bug 's Life grossed approximately \$ 33 @, @ 258 @, @ 052 on its opening weekend , ranking number 1 for that weekend . It managed to retain its number 1 spot for two weeks . The film grossed \$ 162 @. @ 7 million in its United States theatrical run , covering its estimated production costs of \$ 120 million . The film made \$ 200 @, @ 600 @, @ 000 in foreign countries , pushing its worldwide

gross to \$ 363 @. @ 3 million , surpassing the competition from DreamWorks Animation 's Antz .

== Awards ==

A Bug 's Life won a number of awards and numerous nominations . The film won the Broadcast Film Critics Association Awards for Best Animated Film (tied with The Prince of Egypt) and Best Family Film , the Satellite Award for Best Animated Film and the Grammy Award for Best Instrumental Composition by Randy Newman . It was also nominated for the Academy Award for Best Original Musical or Comedy Score , the Golden Globe Award for Best Original Score and the BAFTA Award for Best Achievement in Special Visual Effects .

== Critical comparisons to Antz ==

PopMatters journalist J.C. Maçek III compared A Bug 's Life to Antz , writing , " The feud deepened with both teams making accusations and excuses and a release date war ensued . While Antz beat A Bug ? s Life to the big screen by two months , the latter film significantly out grossed its predecessor . Antz made almost \$ 91 million domestically against a \$ 105 million budget (with a worldwide haul of almost \$ 172 million) while A Bug ? s Life made almost \$ 163 million domestically against a \$ 120 million budget (with a worldwide haul of over \$ 363 million) . Rip off or not , Antz ? s critical response has proven to be almost exactly as positive as what A Bug ? s Life has enjoyed . "

== American Film Institute ==

The American Film Institute nominated A Bug 's Life for its Top 10 Animated Films list .

== Home media ==

A Bug 's Life was released on VHS and DVD on April 20 , 1999 . On August 1 , 2000 , it was rereleased on VHS and DVD under the Walt Disney Gold Classic Collection banner . On May 27 , 2003 , another DVD was released as a 2 @-@ disc Collector 's Edition . This DVD was fully remastered and has substantial bonus features . On May 19 , 2009 , the film was released on Blu @-@ ray .

== Media and merchandise ==

== Attached short film ==

The film 's theatrical and video releases include Geri 's Game , a Pixar short made in 1997 , a year before this film was released .

== Video game ==

A game , based on the film , was developed by Traveller 's Tales and Tiertex Design Studios and released by Sony Computer Entertainment , Disney Interactive , THQ and Activision for various systems . The game 's storyline was similar to the film 's , with a few changes . However , unlike the film , the game received mixed to negative reviews . Aggregating review website GameRankings gave the Nintendo 64 version 54 @. @ 40 % , the PlayStation version 51 @. @ 90 % and the Game Boy Color version 36 @. @ 63 % . GameSpot gave the PlayStation version a 2 @. @ 7 / 10 , concluding that it was " obvious that Disney was more interested in producing a \$ 40 advertisement for its movie than in developing a playable game . " IGN gave the Nintendo 64 version a 6 @. @ 8 / 10 , praising the presentation and sound by stating " It was upbeat , cheery look and feel very much

like the movie of the same name with cheery , happy tunes and strong sound effects but again criticised the gameplay by saying the controls were sluggish with stuttering framerate and tired gameplay mechanics " . while they gave the PlayStation version a 4 / 10 , criticizing the gameplay as slow and awkward but praising the presentation as cinematic .

= = = Theme park attractions = = =

A Bug 's Land is a section of Disney California Adventure that is inspired by A Bug 's Life . One of the main attractions is the 3D show It 's Tough to Be a Bug ! which is also in Disney 's Animal Kingdom . The Disney California Adventure nighttime show World of Color features a segment that includes Heimlich , the caterpillar from the film .

= = Future reading = =

Price , David (2008) . The Pixar Touch . New York : Alfred A. Knopf . ISBN 0 @-@ 307 @-@ 26575 @-@ 7 .