

= Scream (roller coaster) =

Scream (originally stylised as Scream !) is a floorless roller coaster at Six Flags Magic Mountain . Manufactured by Bolliger & Mabillard , Scream was the park 's sixteenth roller coaster and is located in Screampunk District area of the park . The 150 @-@ foot @-@ tall (46 m) ride consists of a series of roller coaster elements including seven inversions ranging from a zero @-@ g roll to interlocking corkscrews . The ride is a mirror image of Bizarro at Six Flags Great Adventure . Unlike its counterpart , Scream has been criticized for its lack of theming . Scream is one of the less popular rides at the park with a wait time that is often 5 minutes or shorter .

= = History = =

In 1999 , Six Flags Great Adventure spent \$ 42 million on new attractions including a prototype Floorless Coaster , Medusa (later renamed Bizarro) , developed and built by Bolliger & Mabillard . The immediate popularity of the ride led to several parks installing Floorless Coasters in the early 2000s .

In November 2002 , parts for Scream began arriving at Six Flags Magic Mountain . On November 14 , 2002 , the park officially announced that they would be adding Scream for the 2003 season , making it the park 's sixteenth roller coaster . According to the park , the ride was added to fill the " missing link to our coaster collection " . After five months construction , Scream officially opened to the public on April 12 , 2003 .

On April 9 , 2004 , a park employee was killed when they were hit by one of Scream 's trains during an after @-@ hours test run . According to a statement issued by the park , the employee " deviated from safety training procedures and walked underneath the ride " . The ride was closed immediately pending clearance by the California Occupational Safety and Health Administration . The administration cleared the ride for operation within two weeks .

= = Characteristics = =

= = = Statistics = = =

The 3 @, @ 985 @-@ foot @-@ long (1 @, @ 215 m) Scream stands 150 feet (46 m) tall . With a top speed of 63 miles per hour (101 km / h) , the ride features seven inversions including a 128 @-@ foot @-@ tall (39 m) vertical loop , a 96 @-@ foot @-@ tall (29 m) dive loop , a zero @-@ g roll , a 78 @-@ foot @-@ tall (24 m) cobra roll , and two interlocking corkscrews . Although the ride is a mirrored clone of the first Floorless Coaster (Medusa / Bizarro at Six Flags Great Adventure) , they feature a slight difference in height of about 8 feet (2 @. @ 4 m) , and a difference in speed of 2 miles per hour (3 @. @ 2 km / h) .

= = = Trains = = =

Scream operates with three floorless trains . Each train seats 32 riders in eight rows of four . This gives the ride a theoretical capacity of 1 @, @ 440 riders per hour . The open @-@ air trains feature seats which leave riders ' legs dangling above the track . Riders are restrained with over @-@ the @-@ shoulder restraints . As the trains are floorless , the station has a retractable floor for safe boarding .

= = Ride experience = =

Once the train is loaded and secured , the floor is retracted and the train departs the station . A U @-@ turn to the right leads to the 150 @-@ foot @-@ tall (46 m) chain lift hill . Once riders reach the top , they go through a small pre @-@ drop before dropping 141 feet (43 m) to the right . The

train then reaches a top speed of 63 miles per hour (101 km / h) and enters the 128 @-@ foot @-@ tall (39 m) vertical loop followed by a turn to the left into the 96 @-@ foot @-@ tall (29 m) dive loop . After the diving loop , the train passes the station and goes through a zero @-@ g roll , where riders experience a feeling of weightlessness . The train then goes through the 78 @-@ foot @-@ tall (24 m) cobra roll , a roller coaster element which inverts riders twice . Riders then enter the mid @-@ course brake run which is located next to the lift hill . The train drops out of the brake run to the right and enters a 270 @-@ degree helix followed by the two interlocking corkscrews . Riders to through a small dip then enter the final brake run before returning to the station .

= = Reception = =

The reception of *Scream* has been mixed . Arthur Levine of About.com gives the ride 4 out of 5 stars . He states " it 's remarkably smooth , loaded with airtime , and has plenty of surprises to warrant its name " . Levine did criticise the lack of theming and landscaping around the ride noting the immediate area surrounding the ride " includes a bone yard of coaster seats and parts " . Robert Niles of the Los Angeles Times shared a similar sentiment , stating " *Scream* creates an effective illusion that you are alone , flying above the track " but questions the ride 's location on a former parking lot . He highlights " a good story can elicit extreme thoughts and emotions . [...] Why ignore those opportunities when building a thrill ride ? " . Niles concluded by stating " I feel a little neglected as I shuffle off the otherwise exciting ride " , referring to the lack of theming or storyline . Lynn Arave of the Deseret News praised the ride , rating it alongside the *Riddler 's Revenge* for the best rides in the park .

Scream has never featured in Amusement Today 's annual Golden Ticket Awards top 50 steel roller coasters . The mirrored clone at Six Flags Great Adventure peaked at position 16 in its debut year before ranking a further six times in the list .

In Mitch Hawker 's worldwide Best Roller Coaster Poll , *Scream* entered at position 52 in 2003 , before dropping to a low of 159 in the 2012 poll . The ride 's ranking in the poll is summarised in the table below .