

= Transformers : Revenge of the Fallen (video game) =

Transformers : Revenge of the Fallen is a 2009 third @-@ person shooter video game based on the 2009 live action film Transformers : Revenge of the Fallen . The PlayStation 3 and Xbox 360 versions were developed by Luxoflux , and ported to the Microsoft Windows by Beenox . The PlayStation 2 and Wii versions were developed by Krome Studios , and the PlayStation Portable version was developed by Savage Entertainment . The game was released on June 23 , 2009 , one day before the film 's release in the United States . Australia received the game one day later , and Europe on June 26 , 2009 .

The series of games loosely follow the plot of their movie counterpart . The PC , PS3 and Xbox 360 versions feature a split @-@ campaign format , with both an Autobot and Decepticon campaign . The PS2 and Wii versions combine the Autobot and Decepticon stories into one campaign that alternates between factions . Transformers Revenge of the Fallen : Autobots and Transformers Revenge of the Fallen : Decepticons are the Nintendo DS versions of Revenge of the Fallen , developed by Vicarious Visions . Similar to Transformers Autobots and Transformers Decepticons , the DS version is split into two separate games . Autobots follows the heroes ' perspective while Decepticons follows the perspective of the villains .

Revenge of the Fallen received mixed reviews on the PlayStation 3 and Xbox 360 systems , holding scores of 63 @.@ 55 % and 63 @.@ 46 % at GameRankings and 63 and 61 out of 100 at Metacritic . The PlayStation 2 and Wii scored lower , with 46 % and 53 % at GameRankings , respectively . The DS iterations fared slightly better , with a critic average of 66 @.@ 82 % for Autobots and 69 % for Decepticons at GameRankings .

= = Gameplay = =

As with Transformers : The Game , Revenge of the Fallen features two separate campaigns ; one depicting the actions of the Autobots , and the other the actions of the Decepticons . The game expands on the movie plot with additional missions and characters . Unlike its predecessor , Revenge of the Fallen features a hub @-@ like , non @-@ linear mission progression . This allows the player to choose what missions they would like to accomplish and where in order to further drive the story . Multiplayer features five different modes . " Deathmatch " allows players to choose any character in a free @-@ for @-@ all battle . " Team Deathmatch " features Autobots vs Decepticons . " Control Points " features gameplay similar to the Star Wars Battlefront series , with teams battling for control of specific areas to gain points . " One Shall Stand " is similar to Team Deathmatch ; the difference is that the objective is for a player to take out the enemy leader (Optimus Prime or Megatron) while protecting their own . The final mode , " Battle for the Shards " , features Capture the Flag @-@ style gameplay ; teams search for shards of the AllSpark and return them to their base to earn points .

= = Synopsis = =

= = = PC , PlayStation 3 and Xbox 360 = = =

= = = = Autobot campaign = = = =

At the start of the Autobot campaign , NEST Pilot Sgt. Epps is reporting Decepticons in Shanghai , China . Upon the arrival of the Autobots , Major William Lennox informs them there are Decepticons in the perimeter that must not escape , and Ironhide is sent to fight them . Ironhide then battles and defeats Sideways . When Optimus Prime gets word that Ironhide is missing , Ratchet heads out to find him and get him to safety . After locating Ironhide , his power is recharged and another Decepticon battle ensues . After annihilating Decepticon troops , Optimus battles Demolishor . Upon

his defeat , Demolishor states that " The Fallen shall rise again . "

The Autobots then head to Burbank , California where a previously unknown fragment of the Allspark has surfaced in possession of Mikaela Banes . When the Decepticons detect the fragment , Bumblebee is sent to protect Mikaela . Meanwhile , the Autobots learn that a second Allspark fragment held by the Americans has been stolen . Soundwave learns of Megatron 's location in the Laurentian Abyss and transmits it to the Decepticons . Breakaway is sent to defend the carrier fleet Deep @-@ 6 which guards Megatron 's corpse from the Decepticons . Despite his efforts , Megatron is reactivated .

On the East Coast , Sam Witwicky is kidnapped by the Decepticon troops and is taken to an industrial park near his college . Ratchet manages to locate Sam in an abandoned foundry and sends Bumblebee the coordinates . Bumblebee rescues Sam and takes him to the extraction point , upon which Grindor attacks Bumblebee . Following Bumblebee 's victory , Optimus decides to give the humans a Cybertronian weapon called the Axiom Gun to help combat the growing Decepticon threat . He personally escorts the Axiom Gun to NEST headquarters . After getting the convoy to their destination , the Autobots escort Sam to meet with former Agent Simmons . With intel from Simmons , Sam has Bumblebee take him to the museum to seek out a robot named Jetfire . While Sam looks for Jetfire , Bumblebee defends the museum from the Decepticon troops . Jetfire emerges from the museum and takes Sam through the trans @-@ dimensional Space Bridge to Cairo , Egypt ; the Autobots then follow .

Jetfire reveals that the Dynasty of Primes have constructed a machine called the Sun Harvester hidden in an Egyptian pyramid . He says the device destroys stars to harvest their power , converting it into energon . Upon arrival in the outskirts of Cairo , the Autobots search for Sam while evading Decepticon troops . After locating Sam , Optimus Prime takes him to the Tomb of the Ancients . While Sam is in the tomb , Optimus and Jetfire defend it from Megatron and Starscream . Optimus defeats them , but they escape after Megatron impales Jetfire . The Fallen reveals himself and the Sun Harvester , powering its systems up and begging the harvesting of the Earth 's sun . A dying Jetfire lends his wings and parts to Optimus in order to help Optimus defeat The Fallen . Elsewhere , Bumblebee ends up fighting and defeating Devastator . Optimus battles The Fallen , defeating him by impaling his face with his blade . The Fallen falls into the Sun Harvester and destroys it . With the Ancient Transformers avenged , Ratchet informs Optimus that Megatron escaped on a ship to a distant galaxy . Optimus then salutes his troops for their good work in stopping the Decepticons .

== == Decepticon campaign == ==

The Decepticon campaign begins in Shanghai with Sideways searching the area for fuel and power , and also for Megatron 's lost body . He learns of Autobots in the area and hunts and eliminates them . He then learns that Grindor has gone missing and that Sideways must find , repair , and transport Grindor to the extraction site . Once Grindor is safe , he attacks Autobots protecting NEST arrays and infects the arrays with a virus , giving the Decepticons access to NEST communications . Elsewhere , Long Haul destroys NEST bases located around Shanghai . Ironhide emerges to fight Long Haul but is defeated , and Starscream proclaims the victory as a warning to Optimus Prime .

The Decepticons then head to Burbank . There Soundwave has learned that Sam has given a shard of the Allspark to Mikaela . They formulate a plan to recover the shard and use it to revive Megatron . Long Haul captures men who may know Mikaela 's location , who are then interrogated by Starscream . Starscream is able to discover Mikaela 's location , and he sends Long Haul to retrieve her . Starscream receives word that the Decepticon troops transporting Mikaela have been intercepted by the Autobots . In the wake of defeat , the Decepticons learn of another shard held by American armed forces which is retrieved .

The Decepticons learn from NSA Chief Galloway that Megatron is buried deep in the Laurentian Abyss . Starscream disables the Deep @-@ 6 aircraft carriers that guard Megatron 's remains in the Laurentian Abyss , allowing the Decepticons to gain access to Megatron 's remains . Megatron is revived , and the Decepticons return to the east coast . Megatron disables Optimus Prime and has

Starscream destroy a museum that Sam entered , but he is not among the ruins . They learn he was transported to Cairo , Egypt via a space bridge created by Jetfire . Megatron arrives on the outskirts of Cairo and engages Autobots in combat . Jetfire and Bumblebee challenge him , but are defeated . Elsewhere , Long Haul destroys the Axion Gun that the Autobots gave to the NEST Troops . Megatron learns that The Fallen has betrayed him by promising to make him a Prime , learning that Primes are born , not made . Megatron then destroys him before he can fully activate the Sun Harvester . Victorious , he begins plans to form an army of new Decepticons .

== PlayStation 2 and Wii ==

At the beginning of the game the Decepticon Soundwave hacks onto a satellite and finding a piece of Cybertronian technology on a NEST truck in Shanghai . Sideways and Demolishor are contacted to steal the technology . Optimus Prime is transported to near where the technology was stolen , where he confronts Devastator . Nearby Ironhide engages in battle with Demolishor . Elsewhere in the city , Bumblebee chases Sideways through the streets , who narrowly escapes with assistance from Starscream . Starscream and Sideways travel to the Laurentian Abyss , where the dead body of Megatron is being guarded by military forces . Starscream attacks the navy ships , giving Sideways an opportunity to retrieve the body . Megatron is then resurrected by The Fallen , becoming his servant .

Back in Shanghai , Optimus takes down the colossal Decepticon known as Devastator , and retrieves a piece of Cybertronian technology unearthed by Devastator . Optimus and Ironhide find that Bumblebee is missing , and they learn that he has been taken by Starscream . Megatron reveals himself to the Autobots , and challenges Optimus to one final fight . Meanwhile , Bumblebee is released by Jetfire , who has been taken captive by the Decepticons . Optimus and Megatron battle , ending with Optimus close to death . Jetfire places Optimus 's body in an escape pod , where Optimus 's eyes light up , revealing that he is still clinging to life . Starscream and Megatron take the last piece of Cybertronian technology .

Jetfire then goes to the desert and finds a weakened Optimus , who flew his escape pod to Egypt . Shortly after arriving Jetfire becomes mortally wounded by Starscream and sacrifices himself to give Optimus power to defeat The Fallen . Ironhide destroys the security around the Sun Harvester , and Optimus defeats Megatron . With the security down , Optimus battles The Fallen , destroying both him and the Sun Harvester . Megatron and Starscream get sucked into a space bridge , which transports them to The Fallen 's throne room . At the end of the game , the Autobots rebuild the destroyed pyramid , and Megatron and Starscream observe the creation of a massive Decepticon army now under their control .

== Characters ==

^ a Character is available in their G1 design as downloadable content in campaign and multiplayer .
^ b Character has an unlockable alternate livery . ^ c Character is available in multiplayer only via downloadable content . ^ d Character has alternate livery via downloadable content . ^ e Character is available in campaign and multiplayer via downloadable content .

== Development ==

PlayStation 3 and Xbox 360 developer Luxoflux updated the transformation system of the game to allow for more fluid transforming of the robots . Players can now transform in mid @-@ air , carry over momentum gained prior to transforming , and transform directly into attacks . It features online play and downloadable content , announced on July 15 , 2009 . New features include the following : new multiplayer characters , including G1 versions of characters and new liveries ; new multiplayer maps ; the ability to use new characters in the campaign ; an expert difficulty mode ; and new achievements (Xbox 360) and trophies (PS3) . It was released August 27 , 2009 for the PS3 and Xbox 360 .

The PS2 and Wii versions of the game were developed by Krome Studios . These versions feature a special cooperative mode , where the second player enters the battle as a floating shield and weapon system . Players work together to survive against waves of enemies . Unlike the PS3 and Xbox 360 versions of the game , the PS2 and Wii versions feature only one campaign . Players alternate between controlling various Autobots and Decepticons over the game 's fifteen missions . The Wii version of the game contains motion controls for combat and quick @-@ time events . Each Transformer has a special move where the character transforms temporarily .

The PSP version of Transformers was developed by Savage Entertainment . In this version , the game is played from a top @-@ down perspective while in robot mode , with driving and escort levels also added . Ad @-@ Hoc cooperative play is supported . Gameplay in robot form is reminiscent of the arcade shooter Smash TV and the Dreamcast title Cannon Spike .

= = = Audio = = =

Revenge of the Fallen retains most of the cast from its film counterpart with a few exceptions . Hugo Weaving , who voices Megatron in the live action films , does not voice Megatron in the game . Instead Frank Welker , who voiced Megatron in The Transformers animated series returns to voice the character . Devastator , who was voiced by Welker in the film , is voiced by Fred Tatasciore in the game . The game features Neil Kaplan , the voice of Optimus Prime in the series Transformers : Robots in Disguise . Kaplan does not voice Prime , but instead voices the character Long Haul as well as additional minor characters . Electronic rock band Julien @-@ K , who contributed one track to the first movie 's soundtrack , provided the score with Steve Jablonsky . John DiMaggio , who later go on to voice Leadfoot in Dark of the Moon , voices Sideways and Maj. Lennox .

= = Reception = =

Transformers : Revenge of the Fallen received mixed reviews from critics , with the Xbox 360 version of the game holding a 63 @. @ 46 % at GameRankings and 61 out of 100 at Metacritic . The PlayStation 3 version scored similarly , with a 63 @. @ 55 % at GameRankings and 63 out of 100 at Metacritic . The PC version scored slightly lower at 56 % and 58 out of 100 , respectively . IGN 's Chris Roper gave the game 6 out of 10 , saying that it had a " complete and utter lack [of presentation] " . 1UP.com 's Thierry Nguyen gave the PS3 and X360 versions a C + , saying " Transformers 2 is a significant improvement upon its terrible predecessor " . GamePro was more forgiving , giving the game four stars out of five and stating " If you like Transformers , buy this game . Even if you don 't (or you just hate Michael Bay) , you should still give Optimus Prime a try . " Eurogamer gave the Xbox 360 version 4 out of 10 , stating " It 's never much fun , but nor is it wonky enough to be terrible . It 's simply there , a forgettable distraction . " The PC port was cited as having a number of technical issues , causing lower scores than its console counterparts . GameSpot scored the PC version 6 out of 10 , whereas the 360 and PS3 versions received 7 @. @ 5 out of 10 . GameSpy gave the X360 version three @-@ and @-@ a @-@ half stars out of five , praising the professional voice work and " strong multiplayer gameplay " . They further said that " the multiplayer mode [will] keep Revenge of the Fallen relevant long after the movie has gone to DVD " .

The PS2 and Wii versions received mixed to negative reviews from critics , with the PS2 version of the game holding a 46 % at GameRankings and a 51 out of 100 at Metacritic . The Wii version scored a bit higher , with a 53 % at GameRankings and 53 out of 100 at Metacritic . The PS2 and Wii versions of Revenge of the Fallen were panned for having awful controls . Specifically , IGN stated that " the game will often ignore what you want to do , and instead does something different " , giving the game 4 @. @ 2 out of 10 . GameZone panned the controls of the Wii version , saying that " control problems ? among other missteps ? ruined this game " .

The PSP version received even worse reviews , earning a 36 @. @ 50 % at GameRankings and a 37 out of 100 at Metacritic . GameSpot 's Chris Watters gave Revenge of the Fallen four out of 10 , saying that " this dull and unpleasant action game is in desperate need of a tune @-@ up " . IGN rated the game 2 @. @ 8 , calling it " one of the worst games on the PSP " . GameZone called the

game " a considerably flawed game from start to finish " .

At the 2009 Spike Video Game Awards , Megan Fox won the Best Performance By A Human Female award for her portrayal as Mikaela Banes in the game .