= Something ' " , or a compound condition such as " title = 'Title 1 ' | | title

= ' Title 2 ' & & author =

'Someone'". These boolean and relational operations can be specified using C # like & & ,  $|\ |$ , = , ! = operators as well as their English @-@ like equivalent like EQUAL , NOT EQUAL . SQL like operators such as LIKE , GROUP BY and ORDER BY are also supported , as are wildcard conditions . So , " title LIKE ' any \* ' " is a valid query string . These operators can be used to execute complex searches such as

The above code snippet creates an ItemSearcher object that searches on the OutContactRelationship instance that relates pictures and contacts , in effect searching all pictures related with a contact . It then runs the query Name LIKE ' A \* ' " on all contacts reachable through OutContactRelationship , returning the list of " contacts whose names start with A and whose pictures I have " . Similarly , more relationships could be taken into account to further narrow down the results . Further , a natural language query processor , which parses query in natural language and creates a well @-@ formed OPath query string to search via proper relationships , can allow users to make searches such as " find the name of the wine I had with person X last month " , provided financial management applications are using WinFS to store bills .

Different relations specify a different set of data. So when a search is made which encompasses multiple relations, the different sets of data are retrieved individually and a union of the different sets is computed. The resulting set contains only those data items which correspond to all the relations.

## = = = Notifications = = =

WinFS also includes better support for handling data that changes frequently . Using WinFS Notifications , applications choose to be notified of changes to selected data Items . WinFS will raise an ItemChangedEvent , using the .NET Event model , when a subscribed @-@ to Item changes , and the event will be published to the applications .

## = = Data sharing = =

WinFS allows easy sharing of data between applications, and among multiple WinFS stores, which may reside on different computers, by copying to and from them. A WinFS item can also be copied to a non @-@ WinFS file system, but unless that data item is put back into the WinFS store, it will not support the advanced services provided by WinFS.

The WinFS API also provides some support for sharing with non @-@ WinFS applications . WinFS exposes a shell object to access WinFS stores . This object maps WinFS items to a virtual folder hierarchy , and can be accessed by any application . WinFS data can also be manually shared using network shares , by sharing the legacy shell object . Non @-@ WinFS file formats can be stored in WinFS stores , using the File Item , provided by WinFS . Importers can be written , to convert specific file formats to WinFS Item types .

In addition , WinFS provides services to automatically synchronize items in two or more WinFS stores , subject to some predefined condition , such as " share only photos " or " share photos which have an associated contact X " . The stores may be on different computers . Synchronization is done in a peer @-@ to @-@ peer fashion ; there is no central authority . A synchronization can be either manual or automatic or scheduled . During synchronization , WinFS finds the new and modified Items , and updates accordingly . If two or more changes conflict , WinFS can either resort to automatic resolution based on predefined rules , or defer the synchronization for manual resolution . WinFS also updates the schemas , if required .

## = = Application support = =

```
= = = Shell namespace = = =
```

WinFS Beta 1 includes a shell namespace extension , which surfaces WinFS stores as top level objects in My Computer view . Files can be copied into and out of the stores , as well as applications can be directly used to save there . Even folders such as My Documents can be redirected to the stores . WinFS uses Importer plug @-@ ins to analyze the files as they were being imported to the store and create proper WinFS schemas and objects , and when taking the objects out , re @-@ pack them into files . If importers for certain files are not installed , they are stored as generic File types .

```
= = = Microsoft Rave = = =
```

Microsoft Rave is an application that shipped with WinFS Beta 1 . It allows synchronization of two or more WinFS stores , and supports synchronization in full mesh mode as well as the central hub topology . While synchronizing , Microsoft Rave will determine the changes made to each store since the last sync , and update accordingly . When applying the changes , it also detects if there is any conflict , i.e. , the same data has been changed on both stores since the last synchronization . It will either log the conflicting data for later resolution or have it resolved immediately . Microsoft Rave uses peer @-@ to @-@ peer technology to communicate and transfer data .

```
= = = StoreSpy = = =
```

With WinFS Beta 1 , Microsoft included an unsupported application called StoreSpy , which allowed one to browse WinFS stores by presenting a hierarchical view of WinFS Items . It automatically generated virtual folders based on access permissions , date and other metadata , and presented them in a hierarchical tree view , akin to what traditional folders are presented in . The application generated tabs for different Item types . StoreSpy allowed viewing Items , Relationships , MultiSet , Nested Elements , Extensions and other types in the store along with its full metadata . It also presented a search interface to perform manual searches , and save them as virtual folders . The application also presented a graphical view of WinFS Rules . However , it did not allow editing of Items or their properties , though it was slated for inclusion in a future release . But the WinFS project was cut back before it could materialize .

```
= = = Type Browser = = =
```

WinFS also includes another application , named WinFS Type Browser , which can be used to browse the WinFS types , as well as visualize the hierarchical relationship between WinFS types . A WinFS type , both built @-@ in types as well as custom schemas , can be visualized along with all the properties and methods that it supports . It also shows the types that it derives from as well as other types that extend the type schema . However , while it was included with WinFS , it was released as an unsupported tool .

```
= = = OPather = =
```

WinFS Beta 1 also includes an unsupported application , named OPather . It presents a graphical interface for writing Opath queries . It can be used by selecting target object type and specifying the parameters of the query . It also includes Intellisense @-@ like parameter completion feature . It can then be used to perform visualization tasks like binding results of a query to a DataGrid control , create views of the data in WinFS itself , or just extract the query string .

```
= = = Project " Orange " = = =
```

Microsoft launched a project to build a data visualization application for WinFS. It was codenamed

" Project Orange " and was supposedly built using Windows Presentation Foundation . It was supposed to provide exploration of Items stored in WinFS stores , and data relationships were supposed to be a prominent part of the navigation model . It was supposed to let people allow organization of the WinFS stores graphically as well ? productizing many of the concepts shown in the IWish Concept Video WMV File . However , since the WinFS project went dark , the status of this project is unknown .