= g ( ?2 / k ) , since ?2 = k ?1 . For example , let the path of the first particle be an ellipse <formula> where A and B are constants ; then , the path of the second particle is given by <formula>

= = Orbital precession = =

If k is close, but not equal, to one, the second orbit resembles the first, but revolves gradually about the center of force; this is known as orbital precession (Figure 3). If k is greater than one, the orbit precesses in the same direction as the orbit (Figure 3); if k is less than one, the orbit precesses in the opposite direction.

Although the orbit in Figure 3 may seem to rotate uniformly, i.e., at a constant angular speed, this is true only for circular orbits. If the orbit rotates at an angular speed?, the angular speed of the second particle is faster or slower than that of the first particle by?; in other words, the angular speeds would satisfy the equation?

= ?1 + ? . However , Newton 's theorem of revolving orbits states that the angular speeds are related by multiplication : ?2 =

k?1, where k is a constant . Combining these two equations shows that the angular speed of the precession equals ? = ( k ? 1 ) ?1 . Hence , ? is constant only if ?1 is constant . According to the conservation of angular momentum , ?1 changes with the radius r

<formula>

where m and L1 are the first particle 's mass and angular momentum, respectively, both of which are constant. Hence, ?1 is constant only if the radius r is constant, i.e., when the orbit is a circle. However, in that case, the orbit does not change as it precesses.

= = Illustrative example : Cotes 's spirals = =