# Semi-Supervised Learning for Speech Denoising

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### Data Collection Scenarios

#### A. Signal Denoising in Babble Noise Environment

 Noise recorded in UTD's SU using a Shure mid-side microphone.

#### B. Signal Denoising in Machinery Noise Environment:

#### 1. Fan Noise:

 Noise recorded in the lab using a Shure mid-side microphone and two stereo speakers on both sides of the mic.

#### 2. Car Engine Noise:

Noise recorded from one side of my car while opening the hood.



- 1. Training Computational Efficiency:
  - Using Multiple GPUs (NVIDIA GeForce GTX 1050 and the integrated Intel GPU), we were able to achieve the following training times.

Network Training Scenario	Machinery Noise	Babble Noise
5 Convolutional Triples, 50 Epochs	140 min	198 min

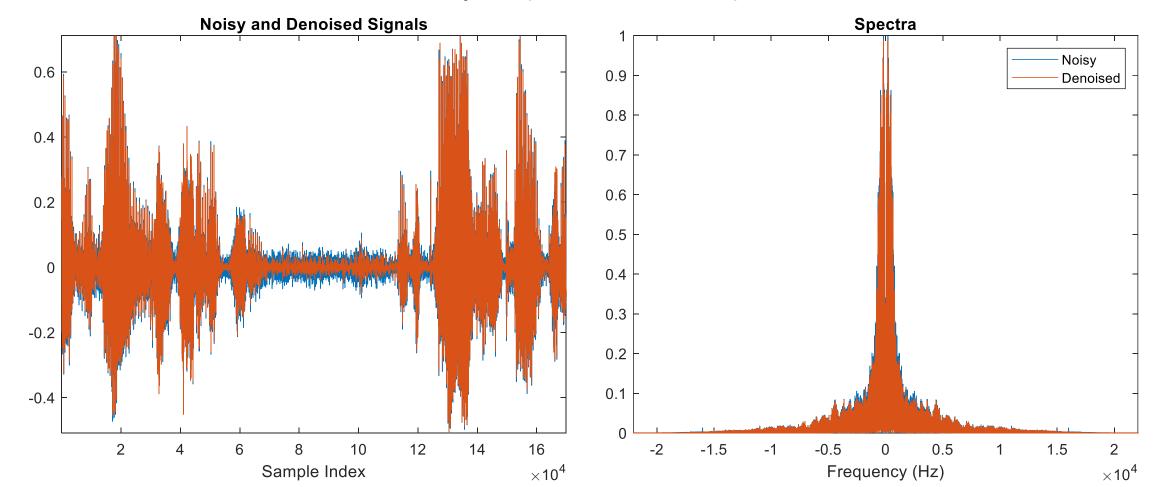
#### 2. Testing Computational Latency:

	1 Layer	3 Layers	5 Layers
Latency	2.5 ms	3.5 ms	5 ms

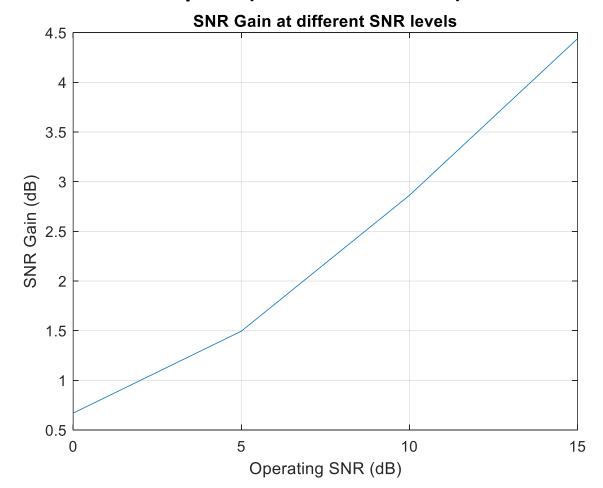
#### 3. Subjective Evaluation:

	Machinery Noise	Babble Noise
Average Subjects Evaluation	1.85	2

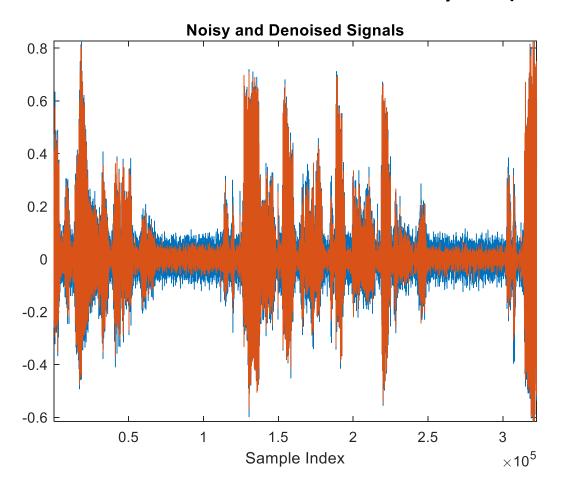
#### 4. SNR Enhancement Analysis (Babble Noise):

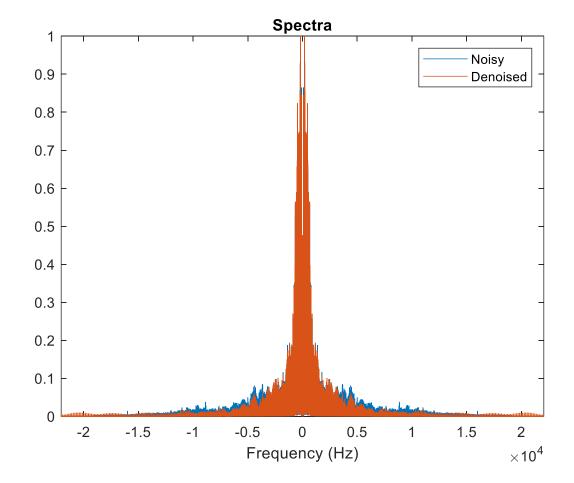


#### 4. SNR Enhancement Analysis (Babble Noise):

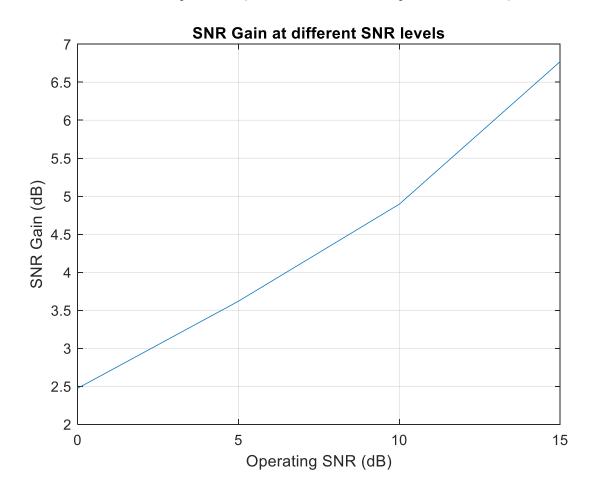


#### 4. SNR Enhancement Analysis (Machinery Noise):





### 4. SNR Enhancement Analysis (Machinery Noise):



Thank you