# Near-Field MIMO Fourier Array Imaging with MATLAB Algorithms

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## Abstract

In this work, we introduce key concepts to high-resolution imaging algorithms using Fourier array processing and near-field frequency-modulated-continuous-wave millimeter-wave radar devices.

## **Dedication**

This work is dedicated to the future students in the WISLAB. The goal of this work is to provide a nice intro to near-field imaging problems on the frequency-modulated-continuous-wave radars.

# Acknowledgments

I would like to thank Dr. Muhammet Yanik for his significant contributions to my understanding of the radar imaging problem space starting back in my undergraduate education at The University of Texas at Dallas as a new intern to the WISLAB. I would also like to thank my advisor Dr. Torlak for his contributions to this work and ideas that keep the lab going.

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# Chapter 1

## Introduction

#### 1.1 Greetings

Welcome students. I hope you find this book as a helpful resource as you are learning the concepts of radar imaging. Over the course of my PhD, I found the resources on near-field radar imaging quite limited, especially when it comes to implementation issues in MATLAB. Thus, I decided to take it upon myself to create a helpful resource for future students in the WISLAB.

#### 1.2 Motivation

## Chapter 2

#### Mathematical Models

#### 2.1 Multiple-Input-Multiple-Output Frequency-Modulated-Continuous-Wave Radar Signal Model

The frequency-modulated-continuous-wave (FMCW) waveform is a popular choice for many radar applications due to its ability to simultaneously measure range and Doppler velocity. The FMCW waveform is a sinusoidal signal that increases in frequency linearly with time.

To start, a sinusoidal signal can be modeled as a complex exponential with phase  $\phi(t)$  as a function of time t,

$$m(t) = e^{j\phi(t)}. (2.1)$$

Recalling Euler's formula, the complex exponential can be expanded to sines and cosines as

$$e^{j\phi(t)} = \cos(\phi(t)) + j\sin(\phi(t)). \tag{2.2}$$

For a simple single tone sinusoid,  $\phi(t) = 2\pi f_0 t$ . Recalling the definition of instantaneous frequency as the derivative of the phase with respect to time and scaled by the reciprocal of  $2\pi$ ,

$$f(t) = \frac{1}{2\pi} \frac{\partial \phi(t)}{\partial t},\tag{2.3}$$

the single tone sinusoid has a frequency of  $f_0$  in Hz.

Thus, it follows that for a sinusoidal signal whose instantaneous frequency increases with time must have a quadratic phase, with respect to time.

#### 2.1.1 FMCW Signal Model

Intuition of the FMCW signal model starts by considering a single transceiver consisting of a transmitter and receiver located  $(x_T, y_T, Z_0)$  and  $(x_R, y_R, Z_0)$ , respectively with a single point target located at  $(x_0, y_0, z_0)$ . The transmitted signal is a linearly modulated chirp modeled by

$$m(t) = e^{j2\pi(f_0t + 0.5Kt^2)}, \quad 0 \le t \le T,$$
 (2.4)

where  $f_0$  is the starting frequency at time t = 0, K is the chirp slope, and T is the chirp duration. The instantaneous frequency and bandwidth of the FMCW chirp can be computed by

$$f(t) = f_0 + Kt, \quad 0 \le t \le T,$$
 (2.5)

$$B = KT. (2.6)$$

Equation (2.4) is transmitted by the transmit antenna (Tx), backscattered by the point reflector with reflectivity  $\sigma$ , and returns to the radar receiver as a scaled and time delayed version of the transmitted signal as

$$\hat{m}(t) = \frac{\sigma}{R_T R_R} m(t - \tau_0) = \frac{\sigma}{R_T R_R} e^{j2\pi (f_0(t - \tau_0) + 0.5K(t - \tau_0)^2)}, \qquad (2.7)$$

where  $\tau_0$  is the round trip time delay  $R_T$  is the distance from the transmitter to the point target, and  $R_R$  is the distance from the receiver to the point target as

$$R_T = \sqrt{(x_0 - x_T)^2 + (y_0 - y_T)^2 + (z_0 - Z_0)^2},$$
(2.8)

$$R_R = \sqrt{(x_0 - x_T)^2 + (y_0 - y_T)^2 + (z_0 - Z_0)^2},$$
(2.9)

$$\tau_0 = \frac{R_T + R_R}{c},\tag{2.10}$$

using c as the speed of light.

The receives signal (2.7) is mixed with the transmitted signal (2.4) yielding the IF signal or radar beat signal as

$$s(t) = m(t)\hat{m}^*(t) = \frac{\sigma}{R_T R_R} e^{j2\pi(f_0\tau_0 + K\tau_0 t - 0.5K\tau_0^2)}.$$
 (2.11)

The last phase term in the IF signal is known as the residual video phase (RVP) term and is known to be negligible. Under that assumption and using (2.10) and (2.5), (2.11) can be rewritten as

$$s(t) = \frac{\sigma}{R_T R_R} e^{j2\pi(f_0 + Kt)(\frac{R_T + R_R}{c})} = \frac{\sigma}{R_T R_R} e^{j(\frac{2\pi f}{c})(R_T + R_R)}.$$
 (2.12)

Defining the radial wave number  $k = 2\pi f/c$ , the beat signal from a single point target is simply expressed

$$s(k) = \frac{\sigma}{R_T R_R} e^{jk(R_T + R_R)}, \qquad (2.13)$$

which is clearly a function of the wavenumber k and the distances  $R_T$  and  $R_R$ .

#### 2.1.2 Simulating the FMCW Signal in MATLAB

The IF signal (2.13) is sampled by an analog to digital converter (ADC) either onboard before being passed to the digital signal processing unit (DSP) or by an oscilloscope. To simulate the radar return signal in MATLAB, we start by defining (2.13), which is sampled N times across time by the sampling frequency  $f_S$ .

The chirp parameters used at length are given in table 2.1 and are simple near-field parameters for a 77 GHz FMCW automotive radar. Please note that the entire codes can be found in full-length format at the end of each chapter.

$f_0$ (GHz)	$K  (\mathrm{MHz}/\mu \mathrm{s})$	$f_S$ (ksps)	N
77	100.036	2000	79

Table 2.1: FMCW chirp parameters used in simulations.

First, we define the FMCW chirp parameters, antenna locations, and point reflector location in MATLAB using fundamental units. Then, the wavenumber vector k and distances  $R_T$  and  $R_R$  can be easily computed.

```
1%% Define the FMCW radar chirp parameters

2f0 = 77e9;

3K = 100.036e12;

4fS = 2000e3;

5N = 79;

6

7c = 299792458;

8

9k = 2*pi/c * (f0 + K/fS*(0:N-1));
```

The radial distances from the transmitter and receiver to the point target are calculated using the builtin function pdist2(), which calculates the Euclidean distance between two sets of points. For three dimensional data, it takes two arguments of size  $P \times 3$  and  $Q \times 3$ . The rows are the x-y-z coordinate of each point. pdist2() returns a matrix of size  $P \times Q$  containing the Euclidean distances from each point in the first argument to each point in the second argument. For scenarios wherein the target consists of a large set of points, this function is especially helpful in reducing computation time by precomputing  $R_T$  and  $R_R$ .

```
1%% Define a simple scenario
2xyzT = [0,0,0]*1e-3;
3xyzR = [4,0,0]*1e-3;
4xyz0 = [0,0,0.5];
5
6RT = pdist2(xyzT,xyz0);
7RR = pdist2(xyzR,xyz0);
```

Finally, the beat signal can be obtained simply using (2.13).

```
1%% Simulate the echo signal for the simple scenario
2 sigma = 1;
3
4 sk = sigma/(RT*RR) * exp(1j*k*(RT + RR));
```

#### 2.1.3 Range Resolution and Maximum resolvable Range

Now that we have simulated the radar echo signal for a single point target and identified the target's range as the frequency of the beat signal (2.13), we examine the minimum resolvable distance between two targets in the scene.

The simplest method of identifying the frequency content of a given signal is the Fourier transform. According to Fourier transform theory, frequency

components can be resolved if separated by at least the reciprocal of the observation time (T) as

$$\Delta \hat{f} > \frac{1}{T},\tag{2.14}$$

where  $\Delta \hat{f}$  is the change in frequency of the beat signal

To simplify the derivation, a monostatic array is assumed, implying the transmitter and the receiver are colocated. Thus, we define  $\hat{R} = R_T = R_R$  and  $\hat{\tau}_0 = 2\hat{R}/c$ . If the targets are separated by a distance  $\Delta \hat{R}$ ,  $\Delta \hat{f}$  is expressed as

$$\Delta \hat{f} = \frac{2K\Delta \hat{R}}{c}.$$
 (2.15)

Combining (2.14) with (2.15) and using (2.6) yields

$$\frac{2K\Delta\hat{R}}{c} > \frac{1}{T} \Rightarrow \Delta\hat{R} > \frac{c}{2KT},\tag{2.16}$$

$$\Delta \hat{R} > \frac{c}{2B}.\tag{2.17}$$

This minimum resolvable distance is commonly known as the radar range resolution for ultra-wide-band (UWB) systems. For an automotive radar with a several GHz of bandwidth, the range resolution will be on the order of centimeters. For example, a common 4 GHz chirp yields a range resolution of 3.75 cm.

Similar analysis can be performed to compute the maximum resolvable range of a given set of chirp parameters. The maximum range  $\hat{R}_{max}$  yields an IF frequency of  $\hat{f}_{max} = 2K\hat{R}_{max}/c$ . Assuming a complex baseband IF signal, the maximum frequency is limited by the ADC sampling rate  $f_S$  as

$$f_S > \frac{2K\hat{R}_{max}}{c}. (2.18)$$

The expression above can be rearranged yielding the maximum range as a function of the chirp slope, the sampling frequency, and the speed of light as

$$\hat{R}_{max} < \frac{f_S c}{2K}.\tag{2.19}$$

The results derived in this section can be applied to the earlier example with a single target located at  $z_0 = 0.5$  m. The range profile of the beat signal can be computed easily by applying the fast Fourier transform (FFT) algorithm to the digitized radar beat signal. Using (2.19), the maximum range for this set of radar parameters is found to be quite close to 3 m. The provided code plots the range profile in decibels (dB). The range profile can be viewed as a distribution of the likelihood that a target is present at a given range.

```
1%% Show range profile
2range_data = fft(sk);
3R_max = fS*c/(2*K);
4range_axis = (0:N-1)/N*R_max;
5
6figure;
7plot(range_axis,db(abs(range_data)));
8title("Range Profile")
9xlabel("Range (m)")
10ylabel("Intensity (dB)")
```

Even though the transmitter and receiver are not colocated, since they are only separated by several millimeters, the target still appears quite close to 0.5 m.

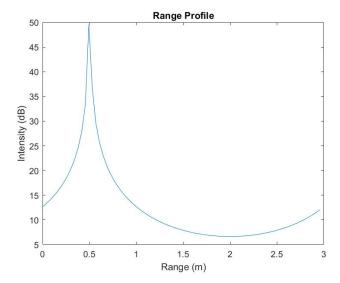


Figure 2.1:

## **Appendix**

#### 2.A Chapter 2 MATLAB Code

```
1%% Define the FMCW radar chirp parameters
_{2}f0 = 77e9;
_{3}K = 100.036e12;
_{4}fS = 2000e3;
5N = 79;
7c = 299792458;
9k = 2*pi/c * (f0 + K/fS*(0:N-1));
11 %% Define a simple scenario
12 \text{ xyzT} = [0,0,0]*1e-3;
13 \text{ xyzR} = [4,0,0]*1e-3;
14 \times yz0 = [0,0,0.5];
16 RT = pdist2(xyzT,xyz0);
17 RR = pdist2(xyzR,xyz0);
19\%\% Simulate the echo signal for the simple scenario
20 \operatorname{sigma} = 1;
22 \text{ sk} = \text{sigma/(RT*RR)} * \exp(1j*k*(RT + RR));
24 %% Show range profile
25 range_data = fft(sk);
_{26}R_{max} = fS*c/(2*K);
27 \text{ range\_axis} = (0:N-1)/N*R\_max;
28
29 figure;
30 plot(range_axis,db(abs(range_data)));
31 title ("Range Profile")
```

```
32 xlabel("Range (m)")
33 ylabel("Intensity (dB)")
```