#ifndef COMMIT\_UTILS\_H

#define COMMIT\_UTILS\_H

#include "commitnode.h"

#include <string>

using namespace std;

// Functions for commit data I/O.

CommitData readCommitFromFile(string id);

void saveCommitToFile(CommitData data);

// Functions for HEAD management.

string getCurrentHead();

void changeHead(string newHead);

// Function to get the current time.

string getCurrentTime();

// Functions for object file interaction.

string readFileFromObjects(const string& filename, const string& fileHash);

void writeFileToWorkingDirectory(const string& filename, const string& content);

#endif