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Inner Class Access

An inner class (ex: anon observer class) can access...
 all variables & methods visible in the enclosing scope

- Including:
 - Local variables & parameters;
 must be final (or effectively final)
 - Fields & methods of containing object.
 - Fields & methods of inner class
- How?
 - Inner class automatically creates a reference to containing object and needed local variables.

Inner Class and Final Local Variables

- Why can inner class access only final local variables?
 - inner class runs much later than containing function
 - So parameters and local variables no longer exist. But, Java makes copy of needed local variables/parameters.
 - Called capturing variables

If variable not final, Java does not know which value to

capture.

Effectively Final

Detects if a variable...

is not changed after initialized

Effectively final OK for capturing variable.

```
if initialized x
void foo(int x) {
                         then change x
  // Don't change x!
                          -> error later
  // x = 42;
  model addObserver(new Observer() {
    Observer is interface
    @Override
    public void event() {
       System.out.println("VAL: " + x);
  });
```

Lambda Expression

- Awkward to create anon classes for small interfaces
 - Lambda expressions can be used instead when..

interface has only one method

Use an anon-inner class:

```
void foo(int x) {
    myModel.addObserver(new DaObserver() {
        @Override
        public void dataChanged(int newVal) {
            System.out.println(newVal);
        }
    });
}
```

```
Use a lambda expression:
```

```
Syntax: arg -> statement
```

Lambda Notes

Compactness

- Functional interface: an interface with one method
- Prefer lambda expressions over anonymous classes for functional interfaces: they are way shorter!

Clarity

- Lambdas don't state the type of their argument:
 Soname parameters carefully
- Don't express long operations as lambdas.

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Method References

Situation

You are using a lambda expression to just call a function, passing along all the parameters

```
obj.register( x -> procssEvent(x) );
```

Solution
 Use a method reference:

Method Reference

```
class Model {
                                           public void addObserver(Observer obs) {
class Client {
                                               // ...
    public void regObserver() {
        Model model = new Model();
        // Option 1: Anonymous Class
        model.addObserver(new Observer() {
            @Override
            public void event(String description) {
                handleEvent(description);
        });
       // Option 2: Lambda
        model.addObserver(msg -> handleEvent(msg));
        // Option 3: Method Reference
        model.addObserver(this::handleEvent);
    }
    private void handleEvent(String description) {
        System.out.println(description);
```

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interface Observer {

void event(String description);

Streams

Streams

Stream

- a sequence of objects supporting a pipeline of operations
- Think of it like a parade.

Stream Pipeline

- Combine stream operations to process elements in a stream
- Can be done in parallel
- Think of it like doing something to each vehicle in a parade.

Example

100.0 900.0 400.0 3600.0 2500.0

Pipelines

- About Streams
 - Streams process elements of a collection (or generating func.)
 - Streams don't change the data structure,
 they operate on the elements
- Stream Pipeline built out of:

source stream: Provides the stream

intermediate operations:
 Operates on stream; returns stream

terminal operation:
 Collects result as desired for return

Examples

```
class Student
    implements Comparable<Student>
    private String name;
    private double gpa;
    private int creditHours;
    // ... constructor, getters,
          compareTo(),
    //
List<Student> students =
  Arrays.asList(
   new Student("Bill", 1.68, 52),
   new Student("Alice", 3.5, 40),
   new Student("Doris", 4.01, 102),
   new Student("Charlie", 3.8, 12)
```

```
// Terminal Operation: forEach
// ( Assume sout() is System.out.println(...) )
students.stream()
        .forEach(std -> sout(std.getName()));
// Intermediate Operation: filter
students.stream()
        .filter(std -> std.getGpa() >= 3.5)
        .forEach(std -> sout(std.getName()));
// Terminal Operation: count
long numFailing = students.stream()
        .filter(std -> std.getGpa() < 1.0)</pre>
        .count();
// Terminal Operation: collect
List<Student> honourRoll = students.stream()
        .filter(std -> std.getGpa() >= 3.5)
        .collect(Collectors.toList());
List<Student> studentsWithL = students.stream()
        .filter(std -> std.getName().contains("l"))
        .collect(Collectors.toList());
// Intermediate Operation: sorted()
List<Student> sorted = students.stream()
        .sorted()
        .collect(Collectors.toList());
```

Pipeline Operations

Intermediate Operations

- filter: Keep only wanted elements int n = students.stream().filter(std -> std.getGpa() >= 3.5).count();
- sorted: Reorder stream elements
 List<Student> sorted =
 students.stream().sorted().collect(Collectors.toList());
- map: Apply a transformation to each element (later)

Terminal Operations

- count(): # elements
 int num = students.stream().count();
- collect(): To a type
 List<Student> sts = stds.stream().filter(...).collect(Collectors.toList());
- forEach(): Do on each stds.stream().filter(...).forEach(s -> System.out.println(s.getName()));

Examples: Map & Reduce

```
// Map (intermediate) - Transform value or type
   // Map to change the value
   List<Double> heights_m = Arrays.asList(10.0, 30.0, 20.0, 60.0, 50.0);
   final double INCHES_PER_M = 39.3701;
   List<Double> heights_inch = heights_m.stream()
           .map( m -> m * INCHES_PER_M)
           .collect(Collectors.toList());
   // Map to change the type
   List<String> honourRoleNames = students.stream()
           .filter(std -> std.getGpa() >= 3.5)
           .map(std -> std.getName())
           .collect(Collectors.toList());
   // Reduce (terminal) - Combine elements
   // Takes stream of type Z and returns one element of type Z
   String message = "Student names: " + students.stream()
           .map(std -> std.getName())
           .reduce("", (ans, name) -> ans + "," + name);
   // This is the same as:
   String messageJoin = "Student names: " + students.stream()
           .map(std -> std.getName())
           .collect(Collectors.joining(", "));
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```

int, long, double Streams

- Streams operate on a sequence of objects
 - IntStream/LongStream/DoubleStream operate on

a sequence of primitives

Stream Tips

- Stream API is fluent
 - Each intermediate stream operation returns a stream, so can chain operations together in one statement.
- Use streams when they simplify your code
 - Overuse makes code very hard to read
 - Use helper methods to simplify your code and add semantic value to otherwise complex statements
- Naming functions
 - Plural name for functions which return a stream: students(), courses(),...

Summary

- Inner classes can access effectively final local variables.
- Lambda expressions replace most anonymous classes.
- Method references replace some lambdas
- Streams and stream pipelines replace some iteration:
 - intermediate operations transform/filter elements
 - terminal operations collect elements at end
- Fluent API: Functions return same type of object as their class (allows chaining)