1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

* Three conclusions we can draw about this specific data set of Kickstarter ideas is that:

1.There were more *successful* Kickstarter ideas than failed, live, and canceled.

2.Most of the *successful* Kickstarter ideas were part of Theater Category.

3. The largest monthly count of successful Kickstarter Ideas by *date created* was in the month of May.

1. What are some limitations of this dataset?

* More Data of Kickstarter Ideas from more countries, categories, subcategories, etc.
* We do not know if any of these Kickstarter Ideas were the first initial pitch or if they failed and then were relaunched.
* What is the definition of successful? What metric is used to define it? What is definition of failed? Is it simply a matter or money pledged? Possibly additional metrics we should be looking at or demographics.

1. What are some other possible tables and/or graphs that we could create?

* Scatter Plot
* Whisker Plot
* 5Number Summary
* Histogram

**Bonus**

* 1. Does the mean or the median summarize the data more meaningfully?
* The mean summarizes the data more meaningfully, because it takes into account every backers count listed and calculates the best measure of central tendency.
  1. Is there more variability with successful or unsuccessful campaigns. Does this make sense? Why or Why not?
* There is more variability with successful campaigns. This makes sense because the number of backers for an idea and the amounted funded can vary exponentially far beyond the amount pledged. An unsuccessful campaign is more fixed on whether the pledge amount is met or not.