







Performance

Best **Practices**



Performance

Values are estimated and may vary. The performance score is calculated directly from these metrics. See calculator.

▲ 0-49

50-89

90-100



METRICS Expand view

First Contentful Paint

 $0.3 \, s$

Time to Interactive

 $0.3 \, s$

Speed Index

0.3 s

Total Blocking Time

0 ms

Largest Contentful Paint

0.4 s

Cumulative Layout Shift

0

View Original Trace

View Treemap





















Show audits relevant to: All <u>FCP</u> <u>TBT</u> <u>LCP</u> <u>CLS</u>

DIAGNOSTICS

Serve static assets with an efficient cache policy — 4 resources found

A long cache lifetime can speed up repeat visits to your page. Learn more.

URL	Cache TTL	Transfer Size
assets/index.b68a8dbc.js (joskapotin.github.io)	10 m	51 KiB
assets/CreateEmployee.97bc37c1.js (joskapotin.github.io)	10 m	9 KiB
assets/api.198b4d3f.js (joskapotin.github.io)	10 m	3 KiB
assets/index.0f11f824.css (joskapotin.github.io)	10 m	1 KiB

O Avoid chaining critical requests — 3 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. Learn more. FCP LCP

Maximum critical path latency: 200 ms

Initial Navigation

/joskapotin_14_27052022/ (joskapotin.github.io)

...assets/index.b68a8dbc.js (joskapotin.github.io)

...assets/CreateEmployee.97bc37c1.js (joskapotin.github.io) - 50 ms, 9.50 KiB

...assets/api.198b4d3f.js (joskapotin.github.io) - 50 ms, 2.70 KiB

...assets/index.0f11f824.css (joskapotin.github.io) - 70 ms, 1.28 KiB

Keep request counts low and transfer sizes small — 5 requests • 65 KiB

To set budgets for the quantity and size of page resources, add a budget.json file. Learn more.

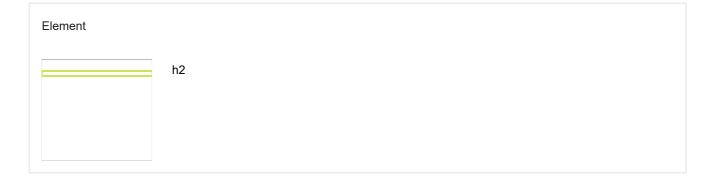
Resource Type	Requests	Transfer Size
Total	5	64.6 KiB
Script	3	62.8 KiB
Stylesheet	1	1.3 KiB
Document	1	0.5 KiB
Image	0	0.0 KiB
Media	0	0.0 KiB

Resource Type	Requests	Transfer Size
Font	0	0.0 KiB
Other	0	0.0 KiB
Third-party	0	0.0 KiB

○ Largest Contentful Paint element — 1 element found

Minify JavaScript

This is the largest contentful element painted within the viewport. Learn More [LCP]



More information about the performance of your application. These numbers don't directly affect the Performance score.

PASSED AUDITS (36)

Eliminate render-blocking resources

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. Learn more. [FCP] [CCP]

Properly size images

Serve images that are appropriately-sized to save cellular data and improve load time. Learn more.

Defer offscreen images

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. Learn more.

Minify CSS

Minifying CSS files can reduce network payload sizes. Learn more. [FCP] [CCP]

Minifying JavaScri	ot files can reduce payload sizes and script parse time. <u>Learn more</u> . <u>FCP</u> <u>LCP</u>	
Reduce unused	CSS	
	les from stylesheets and defer CSS not used for above-the-fold content to decrease bytes corearn more. FCP LCP	nsumed
Reduce unused	JavaScript	
Reduce unused Ja activity. <u>Learn mor</u>	vaScript and defer loading scripts until they are required to decrease bytes consumed by netween LCP	work
Efficiently encode	e images	
Optimized images	load faster and consume less cellular data. <u>Learn more</u> .	
Serve images in	next-gen formats	
-	WebP and AVIF often provide better compression than PNG or JPEG, which means faster documption. <u>Learn more</u> .	ownload
Enable text com	pression	
Text-based resource more. FCP LCP	ces should be served with compression (gzip, deflate or brotli) to minimize total network bytes	. <u>Learn</u>
Preconnect to re	equired origins	
Consider adding `p	preconnect` or `dns-prefetch` resource hints to establish early connections to important third-p	earty oriç
Initial server res	ponse time was short — Root document took 40 ms	
Keep the server re	sponse time for the main document short because all other requests depend on it. <u>Learn mor</u>	<u>e</u> . FCP
	т	me Spe
URL		
	27052022/ (joskapotin.github.io)	40 n

Preload key requests	^
Consider using ` <link rel="preload"/> ` to prioritize fetching resources that are currently requested later in page load. Le	<u>earn</u>
Use HTTP/2	^
HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. Learn more.	
Use video formats for animated content	^
Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. <u>Learn more</u> (LCP)	
Remove duplicate modules in JavaScript bundles	^
Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activ	vity.
Avoid serving legacy JavaScript to modern browsers	^
Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. Legacy TBT	feature
Preload Largest Contentful Paint image	^
Preload the image used by the LCP element in order to improve your LCP time. <u>Learn more</u> . <u>LCP</u>	
Avoids enormous network payloads — Total size was 65 KiB	^
Large network payloads cost users real money and are highly correlated with long load times. Learn more. LCP	
URL	ansfer Size
assets/index.b68a8dbc.js (joskapotin.github.io) 50	.6 KiB
assets/CreateEmployee.97bc37c1.js (joskapotin.github.io)	.5 KiB
assets/api.198b4d3f.js (joskapotin.github.io)	.7 KiB
assets/index.0f11f824.css (joskapotin.github.io)	.3 KiB

Category

	URL			Transfer Size
	/joskapotin_14_27052022/ (joskapotin.github.id	0)		0.5 KiB
	Avoids an excessive DOM size — 102 elem	ents		^
	\ large DOM will increase memory usage, caus	se longer <u>style calculations</u> , and	produce costly <u>layout reflo</u>	ws. <u>Learn more</u> .
	Statistic	Element		Value
	Total DOM Elements			102
	Maximum DOM Depth	option		8
	Maximum Child Elements		select#state.form- control	59
	User Timing marks and measures Consider instrumenting your app with the User	Timing API to measure your app	o's real-world performance	during key user
E	JavaScript execution time — 0.0 s			^
	Consider reducing the time spent parsing, composite this. Learn more. (TBT)	oiling, and executing JS. You ma	ay find delivering smaller J	S payloads helps
	URL	Total CPU Time	Script Evaluation	Script Parse
	/joskapotin_14_27052022/ (joskapotin.github.id	o) 54 ms	1 ms	0 ms
	Minimizes main-thread work — 0.1 s			^
	Consider reducing the time spent parsing, composite this. Learn more TBT	oiling and executing JS. You ma	y find delivering smaller JS	S payloads helps

Time Spent

Category	Time Speni
Style & Layout	36 ms
Script Evaluation	29 ms
Other	23 ms
Rendering	7 ms
Parse HTML & CSS	1 ms
Script Parsing & Compilation	1 ms
All text remains visible during webfont loads	
Leverage the font-display CSS feature to ensure text is user-visible while webfonts	are loading. <u>Learn more</u> . <u>FCP</u> <u>LCP</u>
Minimize third-party usage	
Third-party code can significantly impact load performance. Limit the number of recload third-party code after your page has primarily finished loading. Learn more.	
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For users on slow connections, external scripts dynamically injected via `document.write()` can delay page load by tens of seconds. <u>Learn more</u>.

Avoid long main-thread tasks

Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. Learn more TBT

Avoid non-composited animations

Animations which are not composited can be janky and increase CLS. Learn more CLS

Image elements have explicit width and height

Set an explicit width and height on image elements to reduce layout shifts and improve CLS. Learn more CLS

Has a <meta name="viewport"> tag with width or initial-scale

A '<meta name="viewport"> not only optimizes your app for mobile screen sizes, but also prevents a 300 millisecond delay, to user input. Learn more. (TBT)

Avoids unload event listeners

A The 'unload' event does not fire reliably and listening for it can prevent browser optimizations like the Back-Forward Cache. Use 'pagehide' or 'visibilitychange' events instead. Learn more



Best Practices

TRUST AND SAFETY

Ensure CSP is effective against XSS attacks		^
A strong Content Security Policy (CSP) significant	tly reduces the risk of cross-site scripting	(XSS) attacks. <u>Learn more</u>
Description	Directive	Severity
No CSP found in enforcement mode		High

PASSED AUDITS (13)

Uses HTTPS All sites should be protected with HTTPS, even ones that don't handle sensitive data. This includes avoiding mixed content, where some resources are loaded over HTTP despite the initial request being served over HTTPS. HTTPS prevents intruders from tampering with or passively listening in on the communications between your app and your users, and is a prerequisite for HTTP/2 and many new web platform APIs. Learn more. Avoids requesting the geolocation permission on page load Users are mistrustful of or confused by sites that request their location without context. Consider tying the request to a user action instead. Learn more. Avoids requesting the notification permission on page load Users are mistrustful of or confused by sites that request to send notifications without context. Consider tying the request to user gestures instead. Learn more. Avoids front-end JavaScript libraries with known security vulnerabilities Some third-party scripts may contain known security vulnerabilities that are easily identified and exploited by attackers. Learn more. Allows users to paste into password fields Preventing password pasting undermines good security policy. Learn more. Displays images with correct aspect ratio Image display dimensions should match natural aspect ratio. Learn more. Serves images with appropriate resolution Image natural dimensions should be proportional to the display size and the pixel ratio to maximize image clarity. Learn more. Page has the HTML doctype Specifying a doctype prevents the browser from switching to quirks-mode. Learn more. Properly defines charset A character encoding declaration is required. It can be done with a `<meta>` tag in the first 1024 bytes of the HTML or in the Content-Type HTTP response header. Learn more.

Avoids deprecated APIs
Deprecated APIs will eventually be removed from the browser. <u>Learn more</u> .
No browser errors logged to the console
Errors logged to the console indicate unresolved problems. They can come from network request failures and other browser concerns. Learn more
No issues in the Issues panel in Chrome Devtools
Issues logged to the `Issues` panel in Chrome Devtools indicate unresolved problems. They can come from network request failures, insufficient security controls, and other browser concerns. Open up the Issues panel in Chrome DevTools for more details on each issue.
Page has valid source maps
Source maps translate minified code to the original source code. This helps developers debug in production. In addition, Lighthouse is able to provide further insights. Consider deploying source maps to take advantage of these benefits. <u>Learn more</u> .

NOT APPLICABLE (2)	Hide
Fonts with font-display: optional are preloaded	^
Preload `optional` fonts so first-time visitors may use them. Learn more	
O Detected JavaScript libraries	^
All front-end JavaScript libraries detected on the page. <u>Learn more</u> .	

Captured at Aug 3, 2022, 4:36 PM GMT+2 Initial page load Emulated Desktop with
Lighthouse 9.6.1
Custom throttling

Single page load

Using Chromium 103.0.0.0 with devtools

Generated by **Lighthouse** 9.6.1 | File an issue