## •

• There may be stored data affecting loading performance in this location: IndexedDB. Audit this page in an incognito window to prevent those resources from affecting your scores.



## Performance

Values are estimated and may vary. The <u>performance score</u> <u>is calculated</u> directly from these metrics. <u>See calculator.</u>

0-49

50-89

90-100



METRICS Expand view

First Contentful Paint Time to Interactive

0.6 s

Speed Index

0.6 s

Largest Contentful Paint

0.6 s

0.6 s

**Total Blocking Time** 

0 ms

**Cumulative Layout Shift** 

0.001

View Original Trace View Treemap



| Company | Comp

















Show audits relevant to: All FCP TBT LCP CLS

**OPPORTUNITIES** 

Opportunity Estimated Savings

Eliminate render-blocking resources

0.34 s ^

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. Learn more. (FCP) (LCP)

URL	Transfer Size	Potential Savings
css/jquery.dataTables.min.css (cdn.datatables.net)	2.1 KiB	270 ms
3.5.1/jquery.min.js (ajax.googleapis.com)	30.4 KiB	280 ms
js/jquery.dataTables.min.js (cdn.datatables.net)	28.5 KiB	80 ms

These suggestions can help your page load faster. They don't directly affect the Performance score.

## DIAGNOSTICS

Does not have a <meta name="viewport"> tag with width or initial-scale No `<meta name="viewport"> tag found

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents <u>a 300 millisecond delay</u> to user input. <u>Learn more</u>. (TBT)

O Avoid chaining critical requests — 5 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. <u>Learn more</u>. FCP LCP

Maximum critical path latency: 140 ms

Initial Navigation

- ...jquery-version/employee-list.html (joskapotin.github.io)
  - ...3.5.1/jquery.min.js (ajax.googleapis.com) 70 ms, 30.37 KiB
  - ...js/jquery.dataTables.min.js (cdn.datatables.net) 90 ms, 28.47 KiB
  - ...css/jquery.dataTables.min.css (cdn.datatables.net) 90 ms, 2.13 KiB
  - ...jquery-version/employee-list.js (joskapotin.github.io) 50 ms, 0.43 KiB
  - ...jquery-version/app.css (joskapotin.github.io) 50 ms, 0.39 KiB
- Keep request counts low and transfer sizes small 8 requests 63 KiB

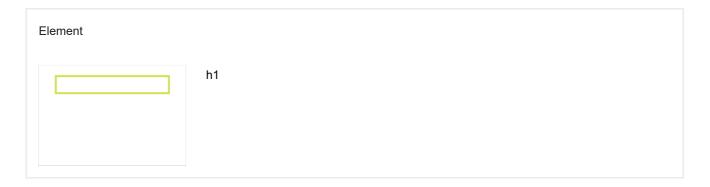
To set budgets for the quantity and size of page resources, add a budget.json file. Learn more.

Resource Type	Requests	Transfer Size
Total	8	62.9 KiB
Script	3	59.3 KiB

Resource Type	Requests	Transfer Size
Stylesheet	2	2.5 KiB
Document	1	0.6 KiB
Image	2	0.5 KiB
Media	0	0.0 KiB
Font	0	0.0 KiB
Other	0	0.0 KiB
Third-party	5	61.4 KiB

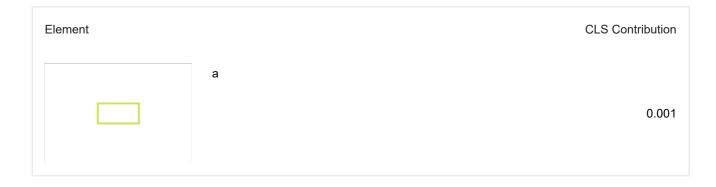
Largest Contentful Paint element — 1 element found

This is the largest contentful element painted within the viewport. Learn More (LCP)



O Avoid large layout shifts — 1 element found

These DOM elements contribute most to the CLS of the page. [CLS]



O Avoid long main-thread tasks — 1 long task found

Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. Learn more (TBT)

URL	Start Time	Duration
chrome-extension://bnjjngeaknajbdcgpfkgnonkmififhfo/build/content-script.js	258 ms	60 ms

More information about the performance of your application. These numbers don't <u>directly affect</u> the Performance score.

PA	SSED AUDITS (33)	Hide
	Properly size images	^
	Serve images that are appropriately-sized to save cellular data and improve load time. Learn more.	
	Defer offscreen images	^
	Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. <u>Learn more</u> .	
	Minify CSS	^
	Minifying CSS files can reduce network payload sizes. <u>Learn more</u> . <u>FCP</u> <u>LCP</u>	
	Minify JavaScript	^
	Minifying JavaScript files can reduce payload sizes and script parse time. <u>Learn more</u> . <u>FCP</u> <u>LCP</u>	
	Reduce unused CSS	^
	Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed network activity. Learn more. FCP LCP	by
	Reduce unused JavaScript	^
	Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. <u>Learn more</u> . <u>LCP</u>	
	Efficiently encode images	^
	Optimized images load faster and consume less cellular data. <u>Learn more</u> .	
	Serve images in next-gen formats	^

Image formats like WebP and AVIF often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. <u>Learn more</u>.

Enable text compression	^
Text-based resources should be served with compression (gzip, deflate or brotli) to minimize total network bytes. <u>Learn</u> more. FCP LCP	
Preconnect to required origins	^
Consider adding `preconnect` or `dns-prefetch` resource hints to establish early connections to important third-party original Learn more. FCP (LCP)	gins.
Initial server response time was short — Root document took 40 ms	^
Keep the server response time for the main document short because all other requests depend on it. <u>Learn more</u> . <u>FCP</u>	
URL Time Spe	nt
jquery-version/employee-list.html (joskapotin.github.io) 40 n	ns
Avoid multiple page redirects  Redirects introduce additional delays before the page can be loaded. Learn more. FCP [LCP]	^
O Preload key requests	^
Consider using ` <li>k rel=preload&gt;` to prioritize fetching resources that are currently requested later in page load. <a href="Learn-more"><u>Learn-more</u></a>. <a href="FCP">FCP</a> <a href="LCP">LCP</a></li>	
Use HTTP/2	^
HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. Learn more.	
Use video formats for animated content	^
Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. <u>Learn more</u> [LCP]	
Remove duplicate modules in JavaScript bundles	^
Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity.   [TBT]	
Avoid serving legacy JavaScript to modern browsers	^

Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feature detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. <a href="Learn More"><u>Learn More (TBT)</u></a>

## Preload Largest Contentful Paint image

Preload the image used by the LCP element in order to improve your LCP time. <u>Learn more</u>. <u>LCP</u>

Avoids enormous network payloads — Total size was 63 KiB

Large network payloads cost users real money and are highly correlated with long load times. Learn more. [LCP]

✓ Show 3rd-party resources (5)

URL	Transfer Size
3.5.1/jquery.min.js (ajax.googleapis.com)	30.4 KiB
js/jquery.dataTables.min.js (cdn.datatables.net)	28.5 KiB
css/jquery.dataTables.min.css (cdn.datatables.net)	2.1 KiB
jquery-version/employee-list.html (joskapotin.github.io)	0.6 KiB
jquery-version/employee-list.js (joskapotin.github.io)	0.4 KiB
jquery-version/app.css (joskapotin.github.io)	0.4 KiB
images/sort_both.png (cdn.datatables.net)	0.3 KiB
images/sort_asc.png (cdn.datatables.net)	0.2 KiB

Uses efficient cache policy on static assets  $\,-\,2$  resources found

A long cache lifetime can speed up repeat visits to your page. Learn more.

URL	Cache TTL	Transfer Size
jquery-version/employee-list.js (joskapotin.github.io)	10 m	0 KiB
jquery-version/app.css (joskapotin.github.io)	10 m	0 KiB

Avoids an excessive DOM size — 136 elements

A large DOM will increase memory usage, cause longer <u>style calculations</u>, and produce costly <u>layout reflows</u>. <u>Learn more</u>. <u>(TBT)</u>

Statistic	Element	Value
Total DOM Elements		136
Maximum DOM Depth	option	7
Maximum Child Elements	tbody	10

User Timing marks and measures

Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. <u>Learn more</u>.

JavaScript execution time - 0.1 s

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. <u>Learn more</u>. (TBT)

✓ Show 3rd-party resources (1)

URL	Total CPU Time	Script Evaluation	Script Parse
3.5.1/jquery.min.js (ajax.googleapis.com)	96 ms	47 ms	2 ms
<pre>chrome- extension://bnjjngeaknajbdcgpfkgnonkmififhfo/build/content- script.js</pre>	77 ms	44 ms	28 ms

Minimizes main-thread work  $\,-\!\!\!-\!\!\!-$  0.3 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. Learn more (TBT)

Category Time Spent

Category	Time Spent
Script Evaluation	103 ms
Other	52 ms
Style & Layout	38 ms
Script Parsing & Compilation	33 ms
Parse HTML & CSS	17 ms
Rendering	14 ms
Garbage Collection	2 ms

All text remains visible during webfont loads

Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading. Learn more. FCP [LCP]

Minimize third-party usage — Third-party code blocked the main thread for 0 ms

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. <u>Learn more</u>. TBT

Third-Party	Transfer Size	Main-Thread Blocking Time
Google CDN	30 KiB	0 ms
3.5.1/jquery.min.js (ajax.googleapis.com)	30 KiB	0 ms

Lazy load third-party resources with facades

Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. <u>Learn more.</u> [TBT]

Largest Contentful Paint image was not lazily loaded

Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the largest contentful paint. <u>Learn more</u>.

Uses passive listeners to improve scrolling performance

Consider marking your touch and wheel event listeners as `passive` to improve your page's scroll performance. <u>Learn</u> <u>more</u>.

Avoids document.write()		^
For users on slow connections, external scripts dynamically injected via `document.write()` can delay page load by tens of seconds. <u>Learn more</u> .		
Avoid non-composited animations		^
Animations which are not composited can be janky and increase CLS. Learn more CLS		
Image elements have explicit width and	height	^
Set an explicit width and height on image elements to reduce layout shifts and improve CLS. Learn more CLS		
Avoids unload event listeners		^
The `unload` event does not fire reliably and listening for it can prevent browser optimizations like the Back-Forward Cache.  Use `pagehide` or `visibilitychange` events instead. Learn more		
Captured at Aug 4, 2022, 6:53 PM GMT+2 Initial page load	Emulated Desktop with Lighthouse 9.6.1 Custom throttling	Single page load  Using Chromium 103.0.0.0
-		with devtools

Generated by **Lighthouse** 9.6.1 | File an issue