

Machine Learning

Project II

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Environment used in this project

Language: Python3.7

I acknowledge that my code was a bit messy for the last assignment, now to make everything more clear, I use <u>JupyterLab</u> as my working environment.

Deepcopy, numpy, pandas, matplotlib are the packages required to run the program.

Cost function and accuracy

K-means is a clustering method, finding its accuracy is not a straightforward work.

However, I calculated the error for each iteration and the sum of squared distance of the points:

As you can see from the image, the error went from 20 to 0 and the SSD is also provided.

```
centers old = np.zeros(centers.shape) # to store old centers
centers new = deepcopy(centers) # Store new centers
clusters = np.zeros(n)
distances = np.zeros((n,k))
error = np.linalq.norm(centers new - centers old)
print(error)
sum = 0
# iterate till error is null
while error != 0:
   # Measure the distance to every center
   for i in range(k):
       distances[:,i] = np.linalg.norm(data - centers[i], axis=1)
       sum += distances[:,i]*distances[:,i]
         print(distances[:,i])
   # Assign all training data to closest center
   clusters = np.argmin(distances, axis = 1)
   centers old = deepcopy(centers new)
   # Calculate mean for every cluster and update the center
   for i in range(k):
       centers_new[i] = np.mean(data[clusters == i], axis=0)
   error = np.linalg.norm(centers_new - centers_old)
   print(error)
print(sum)
20.216760277218874
5.4282260140632115
0.0
201,219962271
```

Result of K-means clustering

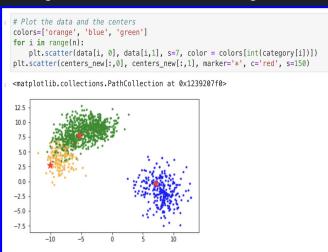
We first plotted the raw data, categorize it into FF (green), CH(orange) and CU(blue) and converge the centroids while minimizing the error

```
[13]: # Getting the values and plotting it
f1 = data['x'].values
f2 = data['y'].values
category = data['pitch_type'].values
data = np.array(list(zip(f1, f2)))
plt.scatter(f1, f2, c='black', s=7)

[13]: <matplotlib.collections.PathCollection at 0x11edc7588>

12.5
10.0
7.5
5.0
2.5
0.0
-2.5
-5.0
-7.5
-10
-5
0
5
10
```

```
# Number of training data
n = data.shape[0]
# Number of features in the data
c = data.shape[1]
# Generate random centers
mean = np.mean(data, axis = 0)
std = np.std(data, axis = 0)
centers = np.random.randn(k.c)*std + mean
# Plot the data and the centers generated as random
colors=['orange', 'blue', 'green']
for i in range(n):
   plt.scatter(data[i, 0], data[i,1], s=7, color = colors[int(category[i])])
plt.scatter(centers[:,0], centers[:,1], marker='*', c='black', s=150)
<matplotlib.collections.PathCollection at 0x122cfb320>
                                               With random
                                               centroids
-2.5
-5.0
```



Raw data

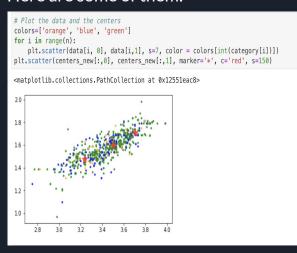
Random Centroids

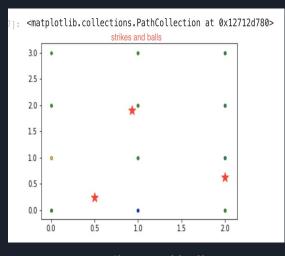
Final result (code in the previous slide)

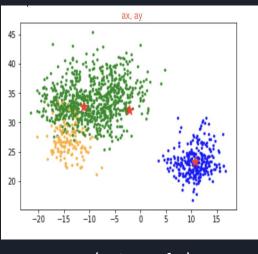
Use of other attributes and the reason of k=3

I tried using other attributes but none of them are as accurate as the attributes x and y.

Here are some of them:







sz_top and sz_bot

strikes and balls

ax, ay (not very far)

*We use k=3 because we needed to check for 3 pitch types FF, CH and CU. So the right number of clusters should be 3. Any k less than 3 or greater than 3 would be inaccurate.

Kd-tree: code + result

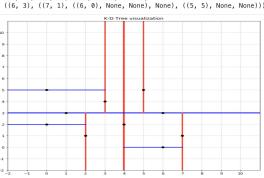
Kd-tree function (wikipedia)

Result of the 2-d tree

Function to visualize

```
[41]: from collections import namedtuple
      from operator import itemgetter
      from pprint import pformat
      class Node(namedtuple('Node', 'location left child right child')):
          def repr (self):
              return pformat(tuple(self))
      def kdtree(point list, depth=0):
          # assumes all points have the same dimension
          trv:
              k = len(point_list[0])
          except IndexError:
              return None
          # Select axis based on depth so that axis cycles through
          # all valid values
          axis = depth % k
          # Sort point list and choose median as pivot element
          point list.sort(key=itemgetter(axis))
          median = len(point_list) // 2
                                                # choose median
          # Create node and construct subtrees
          return Node(
              location=point_list[median],
              left_child=kdtree(point_list[:median], depth + 1),
              right_child=kdtree(point_list[median + 1:], depth + 1)
```

```
import matplotlib.pyplot as plt
import pandas as pd
   import random
   import numpy as np
   min_val = 0 # minimal coordinate value
   max val = 9 # maximal coordinate value
   df = pd.read_csv('points.txt', header=None)
         points = points.apply(pd.to_numeric)
   df.columns = ['xy']
   df['x'], df['y'] = df['xy'].str.split(' ', 1).str
   df = df.drop(['xv'], axis=1)
   df = df.applv(pd.to numeric)
         print(df)
         print(df.shape)
   point_list = [tuple(x) for x in df.values]
   # construct a K-D tree
   tree = kdtree(point list)
   print(tree)
   ((4, 2),
    ((1.3).
    ((2, 1), ((0, 2), None, None), None),
    ((3, 4), ((0, 5), None, None), None)),
    ((6, 3), ((7, 1), ((6, 0), None, None), None), ((5, 5), None, None)))
```



```
# line width for visualization of K-D tree
line_width = [4., 3.5, 3., 2.5, 2., 1.5, 1., .5, 0.3]
def plot_tree(tree, min_x, max_x, min_y, max_y, prev_node, branch, depth=0):
   cur_node = tree_location  # current tree's node
left_branch = tree_left_child  # its left branch
    right branch = tree.right child # its right branch
    # set line's width depending on tree's depth
    if depth > len(line_width)-1:
        ln_width = line_width[len(line_width)-1]
        ln_width = line_width[depth]
    k = len(cur_node)
    axis = depth % k
    # draw a vertical splitting line
    if axis == 0:
        if branch is not None and prev node is not None:
            if branch:
                max_y = prev_node[1]
        plt.plot([cur_node[0],cur_node[0]], [min_y,max_y], linestyle='-', color='red', linewidth=ln_width)
    # draw a horizontal splitting line
    elif axis == 1:
        if branch is not None and prev_node is not None:
                max_x = prev_node[0]
                min_x = prev_node[0]
        plt.plot([min x,max x], [cur node[1],cur node[1]], linestyle='-', color='blue', linewidth=ln width)
    # draw the current node
    plt.plot(cur_node[0], cur_node[1], 'ko')
    # draw left and right branches of the current node
    if left branch is not None:
        plot_tree(left_branch, min_x, max_x, min_y, max_y, cur_node, True, depth+1)
    if right branch is not None:
        plot_tree(right_branch, min_x, max_x, min_y, max_y, cur_node, False, depth+1)
plt.figure("K-d Tree", figsize=(10., 10.))
plt.axis( [min_val-delta, max_val+delta, min_val-delta, max_val+delta] )
plt.grid(b=True, which='major', color='0.75', linestyle='--')
plt.xticks([i for i in range(min_val-delta, max_val+delta, 1)])
plt.yticks([i for i in range(min_val-delta, max_val+delta, 1)])
plot tree(tree, min val-delta, max val+delta, min val-delta, max val+delta, None, None)
plt.title('K-D Tree visualization')
plt.show()
plt.close()
```

Conclusion

In this assignment, we understand and learn how to implement k-means and kd-tree algorithms. K-means is a clustering method (unsupervised learning) where the task is finding label in unlabelled data and classify the data into clusters. We found out that the data we were dealing with required that we use 3 clusters. This task is for the data scientist to decide and it can be tricky. A k-d tree, or k-dimensional tree, is a data structure for organizing some number of points in a space with k dimensions. It is a binary search tree with other constraints imposed on it. K-d trees are very useful for range and nearest neighbor searches. We constructed a 2-d tree for the points given and plotted the result.

I am really sorry for the fact I have to do individual work. I know you are busy and you would have less homeworks to review if it was a group. But I had no choice since me and my teammates could not find a common ground to work together.

Thanks again for your understanding