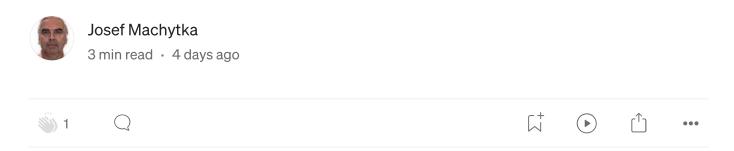


# Rebuilding a Hash Index Can Take Ages in PostgreSQL



PostgreSQL offers multiple types of indexes, with B-Tree indexes being the most commonly used and widely discussed. For specialized use cases, the database also provides other indexing types, such as GIN indexes for full-text search and JSONB data, and GiST indexes for geospatial data. However, PostgreSQL also implements hash indexes, which can be useful in some specific scenarios.

Users sometimes experiment with hash indexes as potential replacements for B-Tree indexes. In certain use cases, hash indexes may indeed perform better. However, during my internal NetApp research project that explored various index types — primarily on JSONB data — I found no significant advantages of hash indexes over B-Tree indexes. In every tested scenario, hash indexes were consistently slightly larger and slower than their B-Tree counterparts.

#### A Hidden Problem: Creation/Reindexation Time

While conducting tests, I encountered one major issue with hash indexes: their creation/reindexation can take an extraordinarily long time if the underlying data is unsuitable. <u>PostgreSQL documentation</u> states that "hash indexes are most suitable for unique, nearly unique data, or data with a low number of rows per hash bucket." And this limitation is really crucial to understand before using hash indexes.

I tested hash indexes on both integer and short string data, experimenting with columns containing either entirely unique or repeated values. My findings showed that hash index creation and rebuilding are relatively quick when working with fully unique data, regardless of whether the data type is integer or short string. Also integer data with high repetition of values is processed relatively efficiently. However, short strings with high repetition rates can lead to significant performance degradation.

#### **Test Results: A Performance Breakdown**

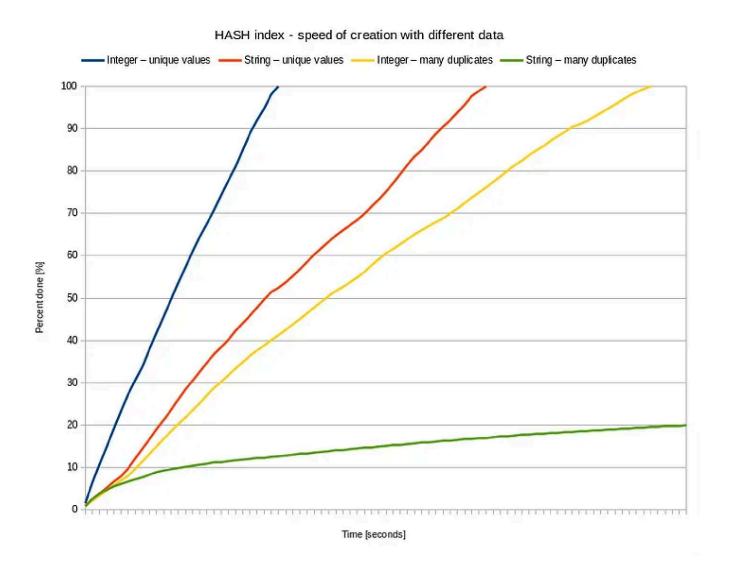
To illustrate this behavior, I generated a dataset of 20 million records with various column types and measured the speed of index creation and reindexing. I tested each index separately. Below are the results, showing how long hash index creation/recreation took on different types of data:

- Unique integer values approximately 30 seconds.
- Highly duplicate integer values around 1.5 minutes.
- Unique short string values about 1 minute.
- Highly duplicate short string values *almost 55 minutes*.

For each test, I monitored the progress of index creation/recreation using simple query shown below on the *pg\_stat\_progress\_create\_index* view, logging results every second into a temporary table.

```
SELECT
    clock_timestamp() AS ts,
    index_relid::regclass::text AS index_name,
    command,
    round(blocks_done/blocks_total::numeric*100,2) AS perc_done
FROM pg_stat_progress_create_index
```

After completing all tests, I compiled the data into a graph for comparison and here is what I got:



The progress of creating/recreating a hash index on highly duplicate short string values was extremely slow. The higher the occurrence of repeated values, the longer the creation/recreation process took. When a column contained only three to five distinct values across 20 million records, the indexing process took hours, and I eventually canceled it. By contrast, creating B-Tree indexes on the same data was relatively quick, taking only 1 to 3 minutes in all cases.

#### **Choosing Hash Indexes Wisely**

To avoid performance bottlenecks, it is essential to analyze your data carefully before choosing a hash index. The *pg\_stats* view can provide valuable insights. Specifically:

- The *n\_distinct* column indicates the level of data uniqueness. A value of -1 signifies fully unique data, making it ideal for hash indexes.
- For other values, further examination of the *most\_common\_vals* and *most\_common\_freqs* columns is necessary. If frequencies in *most\_common\_freqs* are 0.1 or higher, a hash index is likely a poor choice.

In some cases, using partial index can help mitigate issues by excluding problematic or NULL values. However, partial indexes may not fit all use cases.

#### **Conclusion**

While hash indexes can be beneficial in specific scenarios, their limitations — especially regarding reindexation on repetitive text data — make them less versatile than other index types in PostgreSQL. Always analyze your data and PostgreSQL statistics carefully to determine the best indexing strategy for your use case.

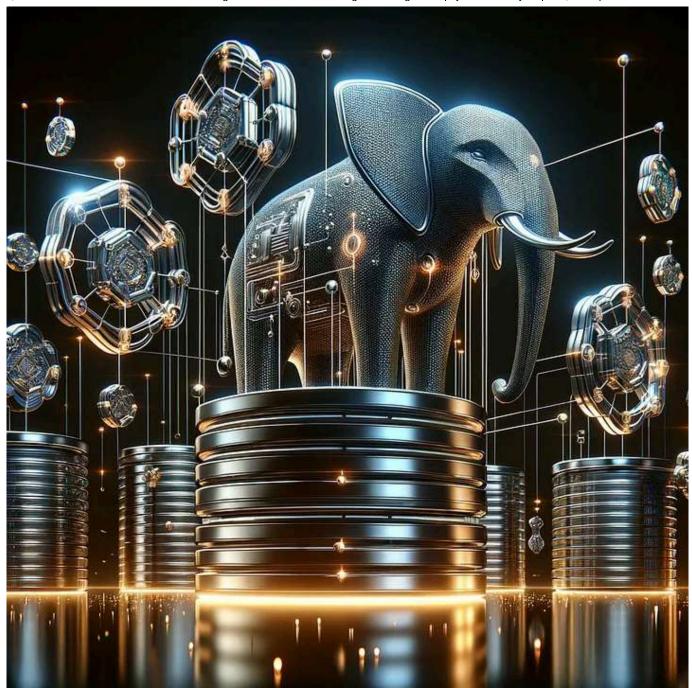


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Postgresql

Indexing

Hash Index



#### Written by Josef Machytka

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I work as Professional Service Consultant - PostgreSQL specialist in NetApp Deutschland GmbH, Open Source Services division.

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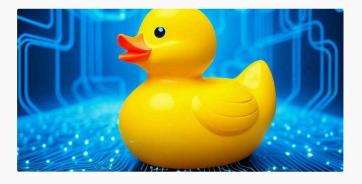


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```
ste the table
TABLE special_data_types {
INT AUTO_INCREMENT PRIMARY KEY,
se VARCHAR[98] NOT NULL,
trus ELUM(rative', 'inactive', 'pending') NOT NULL,
missions SET('read', 'write', 'execute') NOT NULL,
itum_manber REQUINDIT NOT NULL,
itum_manber REQUINDIT NOT NULL,
itum_manber REQUINDIT NOT NULL,
itum_manber REQUINDIT NOT NULL

set 10 rows of data
INTO special_data_types (name, status, permissions, small_number, medium_number, description, data, created_at)
'; 'active', 'read, write', '5, 1000, 'Alice description', '8bb data', '2023-01-01'),
'inactive', 'read, write', '5, 1000, 'Alice description', '8bb data', '2023-02-01'),
it', 'active', 'read, write', '5, 1000, 'Alice description', 'Gharlie data', '2023-03-01'),
'inactive', 'read, 's.5, 5, 5000, 'term (description', 'Tead data', '2023-03-01'),
'c', 'pending', 'read, write', '2000, 'Grave description', 'Frank data', '2023-06-01'),
'c', 'active', 'read, '35, 7000, 'Grave description', 'Frank data', '2023-06-01'),
'c', 'inactive', 'write, execute', 40, 8000, 'Hank description', 'Hank data', '2023-08-01'),
'pending', 'read, write', execute', 40, 8000, 'Hank description', 'Hank data', '2023-08-01'),
'pending', 'read, write', execute', 40, 8000, 'Hank description', 'Hank data', '2023-08-01'),
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'pending', 'read, write', execute',
```

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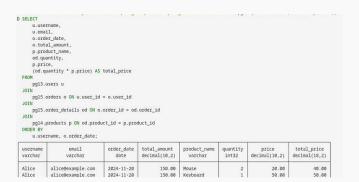
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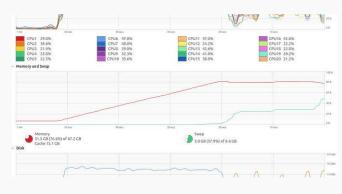
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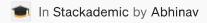












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