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## Configuring PgBouncer for Multi-Port Access

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From time to time, situations occur where unusual circumstances dictate out-of-the-box thinking.

For example, suppose you have a system where you've installed multiple data clusters onto a single host. What you end up with is a host breaking up and sharing valuable system resources, i.e., CPU, RAM, disk, etc., between multiple instances of PostgreSQL data clusters. While easy to do in a development environment, it does represent technical debt when it reaches production. Sooner or later, one must address this issue; otherwise, one can suffer the consequences of handicapping your entire database infrastructure.

Let's now move forward in time: your system has scaled, of course, and this shortcut of using multiple data clusters on a single host has now become a performance bottleneck. The problem is you either don't or can't refactor your application servers; something, maybe, about not having enough time in the day. And, as you may already know, while Postgres can sit on both a UNIX DOMAIN socket and IPv4, IPv6 port, etc., one is nevertheless constrained to listen to just the one port.

### So what do you do?

For the experienced sysadmin, there are actually quite a number of "magical" techniques. However, in this case, with a little help from [systemd](#), which manages all service processes, we will solve this little puzzle using PgBouncer with a concoction of configuration files.

### Scenario

Configure the system such that Postgres resides on its default port of 5432 and PgBouncer sits on three ports, i.e., 6432, 6433, and 6434, accessing the resident Postgres server.

The PgBouncer connection pooler will use an administrative account, the ROLE PgBouncer, for the purpose of user authentication. Authentication is to be achieved by accessing the Postgres server's [pg\\_shadow](#) table and comparing the resultant hash to all incoming connections (this won't work for cloud setups such as, for example, Amazon RDS).

A set of Systemd configuration files will be created and edited in order to manage the PgBouncer service.

### About the files

Below is a summary of the files and how they will be edited. Remember, these configuration files are of a hypothetical nature using minimal settings, which, of course, will need to be updated to match a realistic production environment.

	Shell
1	pgbouncer
2	├─ pgbouncer.ini
3	├─ userlist.txt
4	postgres
5	├─ add_function.sql
6	├─ add_user.sql
7	systemd
8	├─ pgbouncer_override
9	├─ pgbouncer.socket

### pgbouncer.ini

This configuration file defines all behavior and is installed in its default location, `/etc/pgbouncer`.

Only one domain socket is used. For our purposes, the `listen_port` runtime parameter is just noise and is superseded by the other runtime parameters as declared in file [pgbouncer.socket](#).

**TIP:** Backup the original `pgbouncer.ini` as it references ALL runtime parameters.

	INI
1	[databases]
2	host=localhost
3	



```

4 [users]
5 # left blank
6
7 [pgbouncer]
8 logfile = /var/log/postgresql/pgbouncer.log
9 pidfile = /var/run/postgresql/pgbouncer.pid
10
11 ;; these parameters are implicitly disabled
12 listen_addr = 0.0.0.0
13 listen_port = 6432
14
15 unix_socket_dir = /var/run/postgresql
16 auth_type = md5
17 auth_file = /etc/pgbouncer/userlist.txt
18 auth_user = pgbouncer
19 auth_query = $SELECT p_user, p_password FROM public.lookup($1)
20
21 pool_mode = session
22
23 ;; Use <appname - host> as application_name on server.
24 application_name_add_host = 1

```

## userlist.txt

Contains a single user account and its password for authentication. Note that the md5 hashed password is *pgbouncer*.

```

1 "pgbouncer" "md5be554d3807b54dd0637f2439ecb03b9"

```

## add\_user.sql

Adds the ROLE "pgbouncer" to the Postgres data cluster. While under normal circumstances this is not required, PgBouncer uses this ROLE in order to validate all logins.

For our purposes, the password is "pgbouncer":

```

1 --
2 -- EXECUTE AS SUPERUSER postgres
3 --
4 CREATE ROLE pgbouncer LOGIN WITH PASSWORD pgbouncer;

```

## add\_function.sql

This is a user-defined function that ROLE PgBouncer executes in order to obtain the password hash from pg\_shadow.

This SQL statement must be executed against each and every database that is to be accessed by any ROLE connection using PgBouncer.

**TIP:** Execute this SQL against database template1, and the function call will be included with every newly created database thereafter.

```

1 --
2 -- EXECUTE AS SUPERUSER postgres
3 --
4 -- execute on each database user accounts will login
5 --
6 CREATE FUNCTION public.lookup (
7   INOUT p_user name,
8   OUT p_password text
9 ) RETURNS record
10 LANGUAGE sql SECURITY DEFINER SET search_path = pg_catalog AS
11 $$SELECT username, passwd FROM pg_shadow WHERE username = p_user$$;
12
13 -- make sure only "pgbouncer" can use the function
14 REVOKE EXECUTE ON FUNCTION public.lookup(name) FROM PUBLIC;
15 GRANT EXECUTE ON FUNCTION public.lookup(name) TO pgbouncer;

```

## pgbouncer\_override

This systemd [drop-in](#) file overrides key options in the default PgBouncer unit file and will never be overwritten even after updating the PgBouncer Linux RPM/DEB packages.

As root, execute the following command and paste the contents of the provided file *pgbouncer\_override*:

```

1 systemctl edit pgbouncer

```

```

1 #
2 # systemctl edit pgbouncer
3 # systemctl daemon-reload
4 #
5
6 [Unit]
7 Requires=pgbouncer.socket

```

## pgbouncer.socket

This is the [secret sauce](#); this file enables PgBouncer to listen on all three ports, 6432, 6433, and 6434. You will note that adding or removing ports is a simple matter of adding or removing addresses as per the format shown in the file below.

As root: create this file and perform a *daemon reload*:

```

1 vi /etc/systemd/system/pgbouncer.socket

```

```

1 #
2 # vi /etc/systemd/system/pgbouncer.socket
3 # systemctl daemon-reload
4 #
5
6 [Unit]
7 Description=sockets for PgBouncer
8 PartOf=pgbouncer.service
9
10 [Socket]
11 ListenStream=6432
12 ListenStream=6433
13 ListenStream=6434
14 ListenStream=/var/run/postgresql/.s.PGSQL.6432
15
16 ReusePort=true
17 RemoveOnStop=true
18
19 [Install]
20 WantedBy=sockets.target

```

```

Shell
1 systemctl daemon-reload

```

## Putting it all together

After all the configuration files have been created and edited, this is what we get:

```

Shell
1 systemctl restart pgbouncer

```

```

Shell
1 netstat -tlnp

```

```

Shell
1 Proto Recv-Q Send-Q Local Address           Foreign Address         State
2 tcp        0      0 0.0.0.0:22             0.0.0.0:*               LISTEN
3 tcp        0      0 0.0.0.0:5432           0.0.0.0:*               LISTEN
4 tcp        0      0 0.0.0.0:5433           0.0.0.0:*               LISTEN
5 tcp6       0      0 :::22                  :::*                     LISTEN
6 tcp6       0      0 :::5432                 :::*                     LISTEN
7 tcp6       0      0 :::6432                 :::*                     LISTEN
8 tcp6       0      0 :::6433                 :::*                     LISTEN
9 tcp6       0      0 :::6434                 :::*                     LISTEN

```

Finally, perform the following:

1. sudo as Postgres
2. create a database db01
3. create a ROLE usr1 accessing database db01
4. update pg\_hba.conf and postgresql.conf allowing localhost connections by PgBouncer

Now validate the ports:

```

Shell
1 for u in 5432 6432 6433 6434
2 do
3     echo "==== port: $u ===="
4     export PGHOST=localhost PGPORT=$u PGDATABASE=db01
5     psql "user=usr1 password=usr1" -c "select 'hello world' as greetings"
6 done

```

And here's the output:

```

Shell
1  ==== port: 5432 ====
2  greetings
3  -----
4  hello world
5  (1 row)
6
7  ==== port: 6432 ====
8  greetings
9  -----
10 hello world
11 (1 row)
12
13  ==== port: 6433 ====
14 greetings
15 -----
16 hello world
17 (1 row)
18
19  ==== port: 6434 ====
20 greetings
21 -----
22 hello world
23 (1 row)

```

## Conclusion

Because PostgreSQL was designed from the ground up to work in conjunction with the OS, i.e., a UNIX type of operating system, we've been able to solve an interesting problem using a novel approach. And while systemd is ubiquitous, it isn't normally considered part of a solution to a Postgres puzzle. We call this **hacking** 😊

Happy Travels!

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About the Author

**Robert Bernier**  
Robert's first working computer was the very user-friendly IBM 360 with an awesome 4MB RAM. After a round of much needed therapy overcoming the trauma of programming with punch cards he discovered the IBM-XT and the miracle of DOS 2.0. Years later, Robert became enamored with Linux and the opensource world and after meeting one of the members of CORE his primary focus had become all things PostgreSQL. Robert has since then worked in mom and pop companies, fortune 50 corporations and a number of very cool environments including the famed Los Alamos National Laboratory in New Mexico, birthplace of the atomic age. Although reluctant to leave the enjoyable experience of California's Silicon Valley commuter life, he returned to the Pacific Northwest and once again experienced real weather. These days, he serves as the PostgreSQL Consultant here at Percona.

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