Declaració d'un vector

```
var array_name = new Array();

Example:
var months = new Array();
months[0]="January";
months[1]="February";
months[2]="March"
```

```
<html>
    <head><title>The Array Object</title>
       <h2>An Array of Books</h2>
       <script type="text/javascript">
         var book = new Array(6);  // Create an Array object
         book[0] = "War and Peace"; // Assign values to its elements
2
         book[1] = "Huckleberry Finn";
         book[2] = "The Return of the Native";
         book[3] = "A Christmas Carol";
         book[4] = "The Yearling";
         book[5] = "Exodus";
       </script>
    </head>
    <body bgcolor="lavender">
       <big>
       <script type="text/javascript">
3
         for(var i in book) {
            document.write("book[" + i + "] "+ book[i] + "<br />");
4
         }
       </script>
       </big>
    </body>
  </html>
```

```
<html>
     <head><title>The Literal Way</title>
       <h2>An Array of Pets</h2>
       <script type="text/javascript">
         var pet = [ "Fido", "Slinky", "Tweetie", "Wanda" ];
1
       </script>
     </head>
     <body bgcolor="lavender">
       <font size="+2">
       <script type="text/javascript">
2
         for(var i in pet){
            document.write("pet[" + i + "] "+ pet[i] + "<br />");
3
         }
       </script>
       </font>
     </body>
  </html>
```

Omplir un vector mitjançant un bucle

```
<html>
    <head><title>The Array Object</title></head>
    <body>
       <h2>An Array of Numbers</h2>
       <script type="text/javascript">
1
         var years = new Array(10);
2
         for(var i=0; i < years.length; i++ ){</pre>
3
            years[i]=i + 2000;
            document.write("years[" + i + "] = "+ years[i]
                            + "<br />");
         }
       </script>
    </body>
  </html>
```

Omplir un vector en la seva declaració

```
<html>
    <head><title>The Array Object</title></head>
    <body>
       <h2>An Array of Colored Strings</h2>
       <script type="text/javascript">
         var colors = new Array("red", "green", "blue", "purple");
1
2
         for(var i in colors){
3
            document.write("<font color='"+colors[i]+"'>");
4
            document.write("colors[" + i + "] = "+ colors[i]
                           + "<br />");
         }
       </script>
    </body>
  </html>
```

Vector associatiu

```
<html>
    <head><title>Associative Arrays</title></head>
    <body>
       <h2>An Array Indexed by Strings</h2>
       <script type="text/javascript">
1
         var states = new Array();
3
         states["CA"] = "California";
         states["ME"] = "Maine";
         states["MT"] = "Montana";
4
         for( var i in states ){
            document.write("The index is:<em> "+ i );
            document.write(".</em> The value is: <em>" + states[i]
                           + ".</em><br />");
         }
       </script>
    </body>
  </html>
```

Accés a un element d'un vector. Es pot fer de dues formes :

```
cat.color = "black";
cat["color"] = "black";
```

```
<script type="text/javascript">
cat = new Object();
c = "color"

cat["name"] = "Powder"; // same as cat.name = "Powder"

cat[c] = "gray"; // same as cat.color = "gray";

document.write(cat.name + " is " + cat.color + "<br />");
    document.write(cat["name"] + " is " + cat[c] + "<br />");
</script>
```

Declaració d'una matriu de 3x3 :

```
var array_name=new Array(new Array(77,88,99),
new Array(50,60,99),
new Array(99,88,78)
);
o bé :
var array_name= [ [77,88,99],
[50,60,99],
[99,88,78]
];
```

```
<html>
    <head><title>Two-dimensional array</title></head>
    <body>
      <caption>Grade Sheet</caption>
        <script type="text/javascript">
          var grades= [ [77,88,99,75],
1
                       [50,60,99,89],
                       [99,88,78,92]
                     1;
          // alert(grades.length); Output is 3
          // alert(grades); Output is 77,88,99,75,50,60,99,89,
          //
                                      99,88,78,92
```

Ús d'un vector com a índex d'un vector associatiu

```
<html>
    <head><title>Associative Array</title></head>
       <script type="text/javascript">
1
         var student=new Array();
2
         student["Name"]="John Doe"; //one key, one value
3
         student["Courses"]=new Array("Math", "English", "PE");
         student["Phones"]=new Array("415-333-1234","530-345-5432");
4
5
         document.write("The student's name is " + student["Name"] +
                         ".<br />");
         document.write("His courses are " + student["Courses"] +
6
                         ".<br />");
7
         document.write("His favorite course is "+
                        student["Courses"][2] + ".<br />");
8
         document.write("His cell phone number is " +
                        student["Phones"][0] + ".<br />");
       </script>
       </body>
  </html>
```

Mètode d'un vector : concat() Concatena dos vectors.

```
<html>
     <head>
       <title>Array concat() methods</title>
     </head>
     <body>
       <script type="text/javascript">
         var names1=new Array("Dan", "Liz", "Jody" );
1
         var names2=new Array("Tom", "Suzanne");
         document.write("<b>First array: "+ names1 + "<br />");
         document.write("<b>Second array: "+ names2 + "<br />");
         document.write("<b>After the concatenation <br />");
3
         names1 = names1.concat( names2);
         document.write(names1);
       </script>
     </body>
  </html>
```

Mètode d'un vector : pop() Esborra el últim element d'un vector

```
<html>
    <head><title>Array pop() method</title></head>
    <body>
       <script type="text/javascript">
         var names=new Array("Tom", "Dan", "Liz", "Jody");
1
2.
         document.write("<b>Original array: "+ names +"<br />");
3
         var newstring=names.pop(); // Pop off last element of array
         document.write("Element popped: "+ newstring);
4
5
         document.write("<br />New array: "+ names + "</b>");
       </script>
    </body>
  </html>
```

Mètode d'un vector : push() Afegeix un element al final d'un vector

Mètode d'un vector : shfit() unshift() . shif() esborra el primer element d'un vector i unshift() afegeix un element al principi del vector

```
<html>
     <head><title>Array shift() and unshift() methods</title></head>
    <body>
       <script type="text/javascript">
         var names=new Array("Dan", "Liz", "Jody" );
1
         document.write("<b>Original array: "+ names + "<br />");
2
         names.shift();
         document.write("New array after the shift: " + names);
         names.unshift("Nicky","Lucy");
3
         // Add new elements to the beginning of the array
         document.write("<br />New array after the unshift: " + names);
       </script>
    </body>
  </html>
```

Mètode d'un vector : slice() Copia elements d'un vector a un altre vector

```
var newArray = Arrayname.slice(first element, last element);
```

L'últim element no s'inclou. Recordeu que l'índex de la primera posició d'un vector és zero.

```
<html>
    <head><title>Array slice() method</title></head>
    <body>
       <script type="text/javascript">
         var names=new Array("Dan", "Liz", "Jody", "Christian",
1
                              "William");
         document.write("<b>Original array: "+ names + "<br />");
         var sliceArray=names.slice(2, 4);
2
         document.write("New array after the slice: ");
         document.write(sliceArray);
3
       </script>
    </body>
  </html>
```

Mètode d'un vector : splice() Esborra i/o reemplaça elements d'un vector

```
Arrayname.splice(index position, number of elements to remove);
Arrayname.splice(index position, number of elements to remove,
replacement elements);
```

```
myArray.splice(3, 2);
myArray.splice(3, 2, "apples", "oranges");
```

EXERCICIS:

- 1. Donat el següent vector (A,B,C,D,E,F,G)
 - 1. Inserir la lletra H al final de vector.Resultat : (A,B,C,D,E,F,G,H)
 - 2. Inserir AA i AAA al principi del vector.Resultat (AA,AAA,C,D,E,F,G,H)
 - 3. Inserir la lletra HH al final de vector.Resultat : (AA,AAA,A,B,C,D,E,F,G,H,HH)
 - 4. Inserir i remplaçar A,B,C,D,E,F,G per BB,CC,DD,EE,FF,GG.Resultat (AA,AAA,BB,CC,DD,EE,FF,GG,H,HH)
 - 5. Esborrar AAA. Resultat (AA,BB,CC,DD,EE,FF,GG,H,HH)
 - 6. Esborrar H. Resultat (AA,BB,CC,DD,EE,FF,GG,HH)