CAMPUS CONNECT

Group Members

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Project Guide: Ms. Remya R

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Introduction

Project Domain: Web Development

Campus Connect is a digital platform designed to streamline communication and collaboration among students and faculty, enhancing their campus experience.

Key Features: Group chats, announcements, event management, resource sharing, and a chatbot.

Problem Statement

- Educational institutions rely on outdated communication methods, leading to missed events, poor engagement, and inefficient resource sharing. The lack of a centralized system hinders real-time collaboration among students, faculty, and administrators.
- Campus Connect aims to solve this by providing an integrated platform for event management, announcements, resource sharing, and group communication, ensuring seamless interaction and improved engagement.

Project Objectives

- **Seamless Communication:** Group chats and Al Chatbot.
- Event Management: Efficient platform for event organization.
- Resource Sharing: Faculty can upload and share educational materials.
- **User Accessibility:** Simple, user-friendly interface.
- Administrative Ease: Digital automation of tasks.

Purpose and Need

Purpose: Create a unified platform that facilitates easy communication and collaboration among students, faculty, and administration. It provides essential campus updates, event management tools, and communication features, all while improving student engagement.

Need: The absence of an integrated communication system in many campuses leads to fragmented and inefficient methods of interaction. This project aims to bridge that gap by providing a centralized platform that streamlines communication, encourages student participation, and simplifies administrative tasks.

Scope of the Project

Objective: Develop a platform that integrates campus-related communication and collaboration features, enhancing the campus experience. Features include announcements, group chats, event management, and more.

Social Relevance

Campus Connect modernizes campus communication by replacing outdated methods with a unified platform.

- Encourages student participation and collaboration.
- Reduces dependency on outdated notice boards and emails.
- Provides a central hub for all academic and extracurricular updates.
- Enhances accessibility for all students, including remote learners.
- Supports sustainable practices by reducing paper usage.

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Software Requirement Specification: Functional Requirements

User Authentication:

- REQ-1: User login and registration
- REQ-2: Profile management for students, faculty and admin.

Real-Time Communication:

- REQ-3: Group chat functionality for real-time messaging.
- REQ-4: Announcements and updates.

Event Management:

• REQ-5: Events created by admin and students can register for it.

Resource Sharing:

REQ-6: Faculty access to upload and manage educational resources (PDFs, links).

AI Chatbot:

• REQ-7: Integration of an AI chatbot for answering FAQs related to campus activities.

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Non-Functional Requirements

- **Security:** Secure data storage and transmission.
- Usability: User-friendly design.
- **Performance:** Efficient even under high load.
- **Reliability:** Ensure platform availability 24/7 without major downtimes.
- Scalability: Must support an increasing number of users and events.
- Compatibility: Should work across multiple devices and browsers.

System Architecture

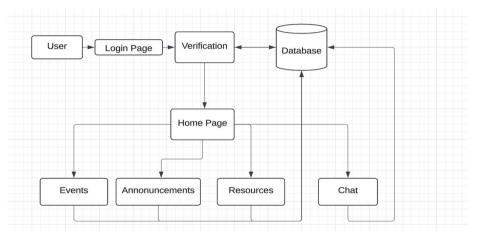


Figure: System Architecture Diagram

Campus Connect - GUI Overview

Faculty Sign In:

- Created using React.js and styled with CSS frameworks.
- Faculty can upload the resources and post the announcements.

GUI Overview

Student Sign In:

- Created using React.js and styled with CSS frameworks.
- The students can view upcoming events and they can register for it.
 They can also access the resources uploaded by the faculty.
 Important announcements can be viewed.

Admin Sign In:

- Created using React.js and styled with CSS frameworks.
- Create and manage events. Monitors the groupchat.

API Design - Event Management Module

- Endpoint: /api/add-events
- Method: POST (For Admins)
- Purpose: Add new events to the database.
- Input: Event name, date, time, venue, description.
- Output: Confirmation message with event ID or Error message

API Design - Event Retrieval Module

- **Endpoint:** /api/get-events
- **Method:** GET (For Students/Faculty)
- **Purpose:** Fetch all upcoming events.
- Output: List of events in JSON format.

API Design - Login Module

• Endpoint: /api/login

Method: POST

• Purpose: Allow students to login

Input: Name, Password

 Output:On success, return token and username; on failure, return error message (Invalid username or password).

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API Design - Resource Management Module

- Endpoint: /api/upload
- Method: POST (For Faculty)
- Purpose: Upload study materials or resources.
- Input: File upload, title, description.
- Output: Will display the success and error message.

API Design - Group Chat Module

• Endpoint: /api/messages

Method: GET

• Purpose: To fetch all messages from the database, ordered by timestamp (oldest first).

• Output: Displaying of real-time messages.

API Design - AI Chatbot Module

• **Endpoint:** /api/chatbot

• Method: POST

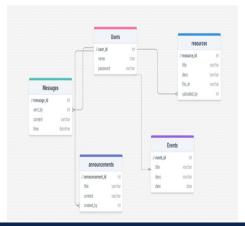
• Purpose: Provide instant responses to FAQs.

• Input: User query.

• Output: Relevant answer or suggestion.

Database Design

The database will store user details, academic schedules, event information, and shared resources. It will be designed to scale as the user base grows and will be fully integrated with the authentication system to manage access and permissions securely.



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Tech Stack

- Frontend: React.js for the web application.
- Backend: Node.js with Express.js for server-side operations.
- Database: MongoDB for storing user data, academic schedules, and resources.

Data Flow Diagram - Level 0

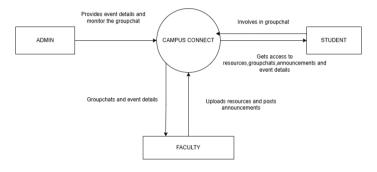


Figure: Data Flow Diagram - Level 0

Data Flow Diagram - Level 1

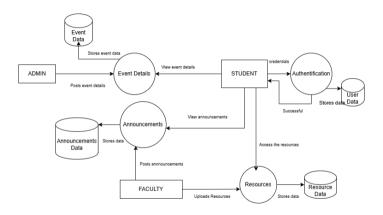


Figure: Data Flow Diagram - Level 1

Algorithm for User Login in Campus Connect

Start

1. Initialize State Navigation

- 1.1. Set up useState for username, password, and message.
- 1.2. Redirect to /Home if localStorage contains a login token.

2. Handle Input Submission

- 2.1. Capture input changes in formData.
- 2.2. On form submission:
 - 2.2.1. Validate inputs; show error if empty.
 - 2.2.2. Set loading = true, send POST request to /login.
 - 2.2.3. On success, store token in localStorage, redirect to /Home.

Stop

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Algorithm for User Registration in Campus Connect

Start

1. Initialize State Navigation

- 1.1. Set up useState for form data and messages.
- 1.2. Use useNavigate for redirection.

2. Handle Input Validation

- 2.1. Capture input changes.
- 2.2. Validate inputs:
 - 2.2.1. Show error if fields are empty or passwords don't match.

Stop

Algorithm for Event Page in Campus Connect

Start

1. Fetch Event Data

- 1.1. Use useEffect to fetch events from MongoDB.
- 1.2. Store retrieved data in a useState variable.

2. Display Event List

- 2.1. Map through event data to display event cards.
- 2.2. Show event title, date, description, and a register button.

3. Handle Event Registration

- 3.1. On clicking "Register", navigate to RegisterPage.js.
- 3.2. Pass event details via state parameters.

Algorithm for Displaying Announcements

Initialize State

- Create announcements state to store announcement data.
- Create title and message state for new announcements.

Fetch Announcements

- Send a GET request to retrieve announcements from the server.
- If successful, update announcement state.

Add Announcement (Faculty Only)

- Validate input fields (title, message).
- Send a POST request to save the announcement.
- If successful, display a success message.

Display Announcements

Show all announcements in descending order of createdAt.

Algorithm for Resource Uploading

Initialize State:

- Get className from useParams().
- Set states for subjects, title, description, and file.

Populate Subjects:

Set subjects based on className.

Handle File Selection:

• Update file state when a file is selected.

Handle Upload:

- Validate inputs (title, description, file).
- Prepare FormData with the data.
- Send POST request to upload via axios.
- Show success or error message.

Reset After Upload:

Clear states and reset file input after successful upload.

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Individual Contribution

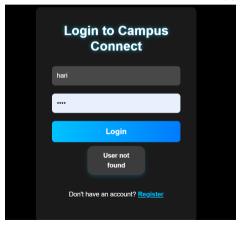
- **Josna John** Designed home page, Login Page, signup page and implemented group chat for communication through different logins of students.
- Harinandana K Biju Created ChatBot Assistance with FAQs, Designed Resource page to upload pdf and other study materials, Fetch resource materials based on semester from db.
- Fathima Nazar Designed Home page, Announcement Page to add important announcements , Fetch details from db and displayed the announcements (backend).
- Merin P Wilson Designed signUp page, Event Page which includes adding upcoming
 events of college (to backend). Fetch the event details from db, displaying the event
 details in the event page.

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Unit Testing - User Authentication

- TC-01: Verify that users can log in with correct credentials and access the dashboard.
- TC-02: Verify that users with invalid credentials receive an appropriate error message.



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Unit Testing - Event Management

- TC-03: Verify that an admin or authorized user can create an event with valid details.
- TC-04: Verify that students can view upcoming events on the homepage.
- TC-05: Verify that after registrations, an email is sent to the students.



Unit Testing - Resource Sharing

- TC-06: Verify that faculty members can upload resources in different formats (PDF, DOCX, PPT, etc.).
- TC-07: Verify that students can access and download resources without issues.
- TC-8: Verify that only authorized users (faculty) can upload resources.
- TC-9: Verify that if a file is not uploaded, an error message is displayed.

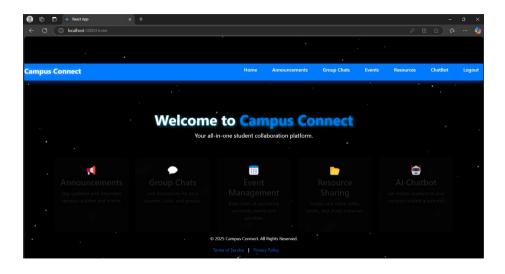


Unit Testing - Announcements

- **TC-10**: Verify that faculty can post announcements.
- TC-11: Verify that announcements can be viewed by students.
- TC-12: Verify that unauthorized users cannot post announcements.

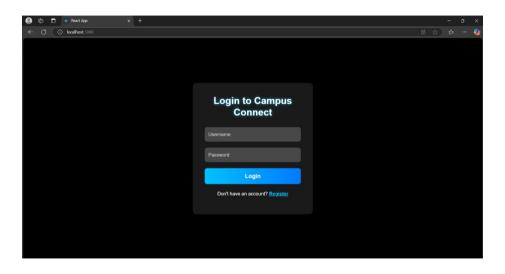


Home Page

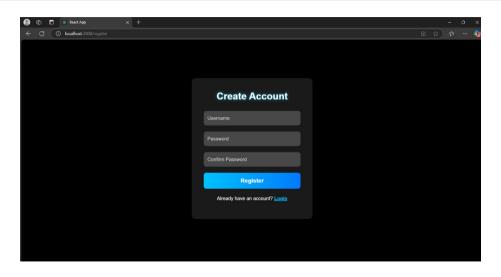


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Login Page



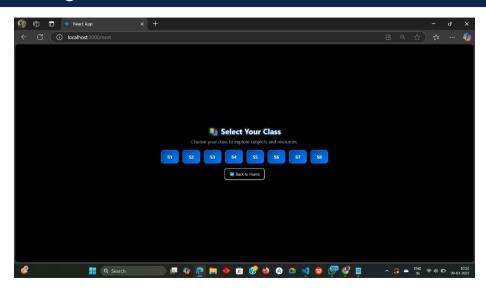
Signup Page

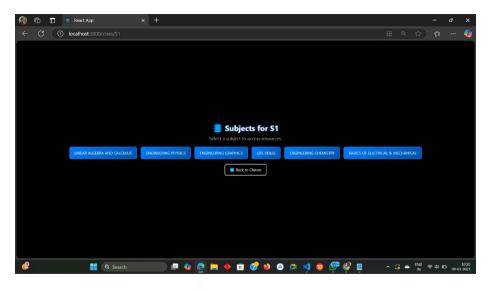


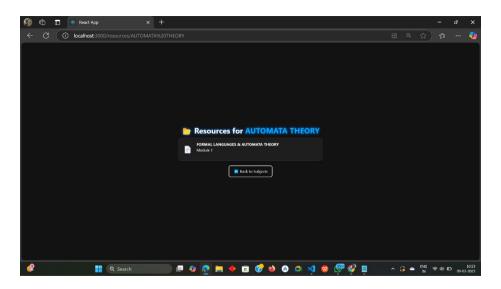
Group Chat



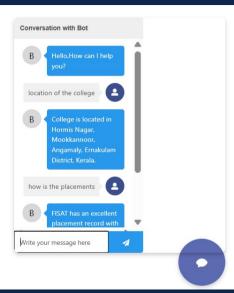
Resource Page





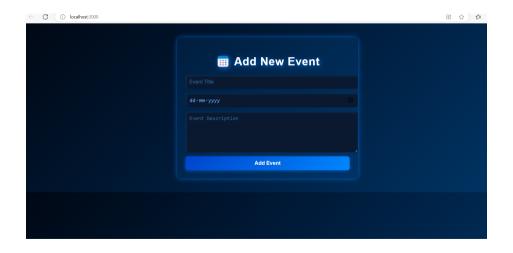


ChatBot

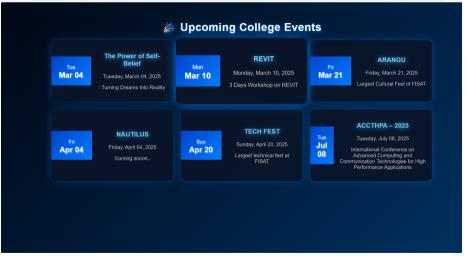


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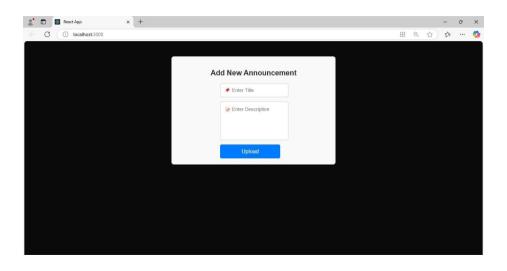
Event Page

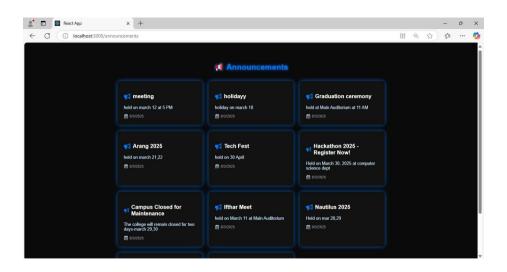


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Announcement Page





Project Schedule

SI.No	Date	Activity
1	3/2/25 - 7/2/25	Login page (backend and frontend)
2	7/2/25 - 10/2/25	Signup page (backend and frontend)
3	12/2/25 - 13/2/25	Home page (Frontend)
4	15/2/25 -19/2/25	Event page (frontend and backend)
5	20/2/25 - 23/2/25	Resource page (frontend and backend)
6	25/2/25 - 28/2/25	Announcement page (frontend and backend)
7	1/3/25 - 4/3/25	Chatbot (frontend and backend)
8	5/3/25 - 9/3/25	Group chat (frontend and backend)

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Conclusion

- **Streamlined Communication** Centralized platform for students, faculty, and admins.
- Real-Time Updates Instant notifications for announcements and events.
- Event Resource Management Easy access to study materials and event coordination.
- Chatbot Group Chat Quick information access.
- **Secure Scalable** Built with modern technologies for reliability and ease of use.
- Enhanced Campus Engagement Fosters a connected and efficient academic environment.

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Bibliography

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- Node.js Documentation https://nodejs.org/en/docs/
- Axios Documentation https://axios-http.com/docs/intro
- Mongoose Documentation https://mongoosejs.com/docs/