





Calculate Area

Write a function that calculate the area of these shapes:

triangle = (0.5 * base * height), rectangle = (width * height), Circle= (PI * radius ^ 2)

Input			
Triangle	strin	numbe	numbe
	g	r 10	r 7
	"t"	numbe	numbe
Rectangle	strin	r 10	r 7
Square	g "r"	numbe	
	•	r 10	
Circlo	strin g	number	
Circle	\\r''	10	



