

MALWARE

THE ANOMALY



Malware began as a complex artificial systems virus intended to propagate beyond controllable limits. Introduced from outside the technological haven of Ovagon by accident, Malware remained dormant deep under the surface levels of District 4, contained in one of the myriad research and development laboratories.

A neighboring laboratory held the Renato Project, intended to join an Anima from a deceased person with an artificial body as a means to prolong death indefinitely. As the Renato Project neared completion, Malware overcame its synthetic barriers in a flash and transferred itself to a complex cybernetic prototype for the groundbreaking project.

Artificial life and Anima blended horrifically together with the sole intent to intake and process as much information as it can, stopping at nothing to achieve its end goal: knowledge.



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