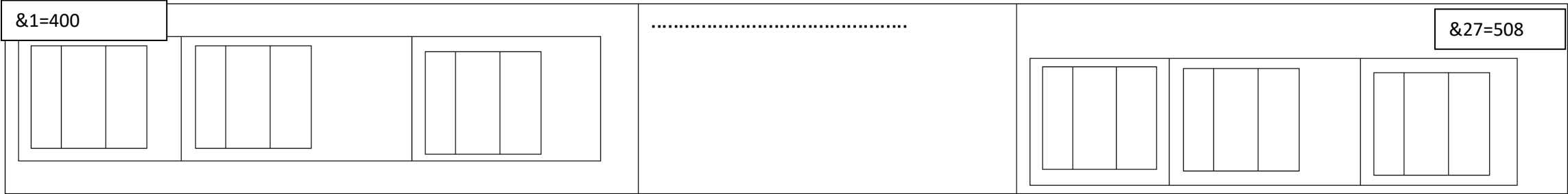
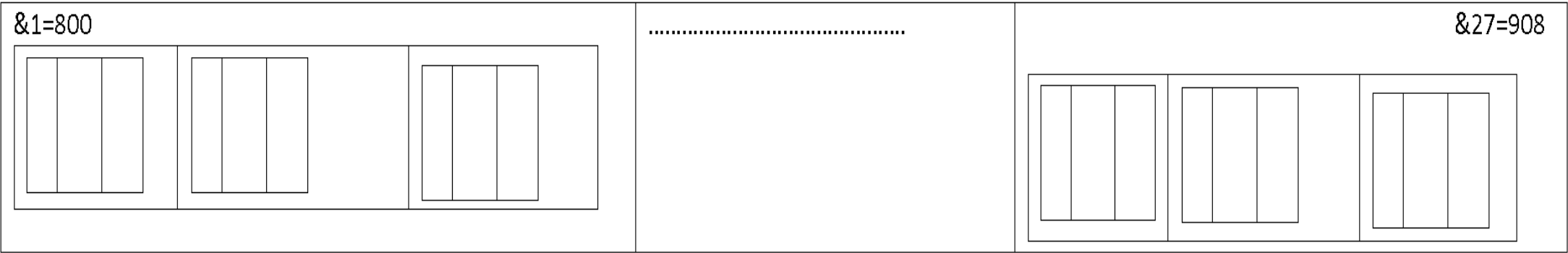


HEAP



Int *ptr=new int;

STACK



Int x[3][3][3]