

Introduction to Data Structures

- **Definition:** A data structure is a way of organizing, managing, and storing data for efficient access and modification.

Key Built-in Python Data Structures:

- Lists
 - Tuples
 - Sets
 - Dictionaries
-
- **List:**

This container can hold data of any type, with a dynamic number of objects. Lists use `[]` (square brackets) to define their elements.

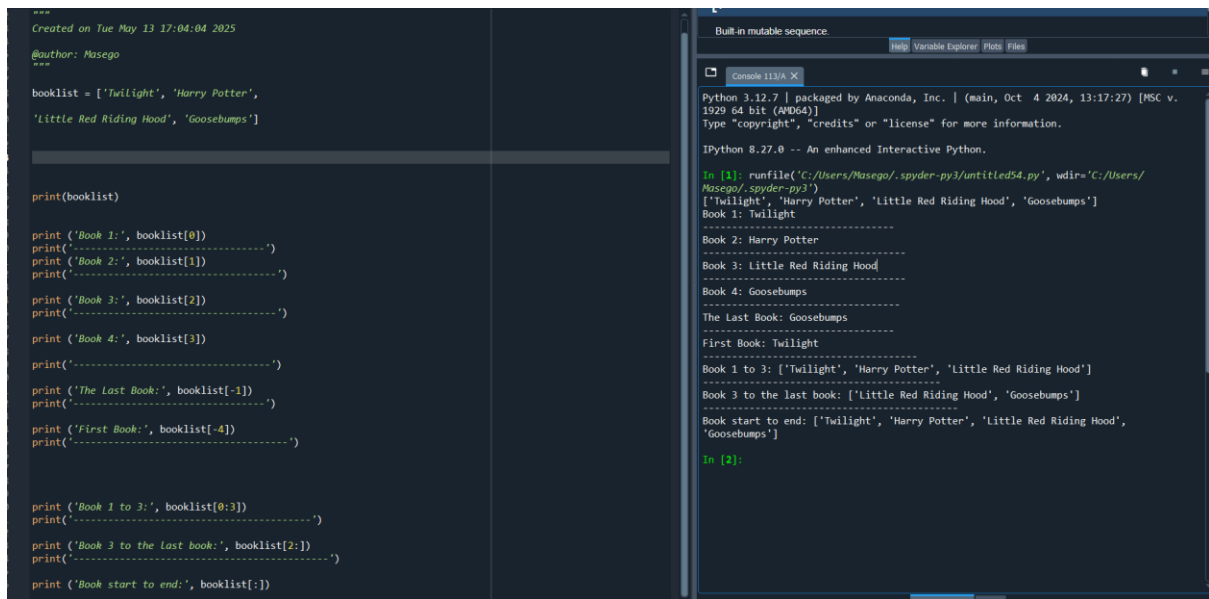
```
7
8 # Creating a list
9 fruits = ['banana', 'grapes', 'orange']
10
11 # Indexing
12 print(fruits[0]) # first element
13 print('-----')
14 # Slicing
15 print(fruits[1:]) # from index 1 to the end of your list [grapes, Orange]
16 print('-----')
17 # Adding elements
18 fruits.append('grapefruit') # Adds 'grapefruit' to the end
19 print(fruits)
20 print('-----')
21 # Inserting at a specific index
22 fruits.insert(1, 'mango') # Inserts 'mango' at index 1
23 print(fruits)
24 print('-----')
25 # Removing elements
26 fruits.remove('banana') # Removes 'banana'
27 print(fruits)
28 print('-----')
29 # Iterating
30 for fruit in fruits:
31     print(fruit) # Prints each fruit in the list
```

```
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IPython 8.27.0 -- An enhanced Interactive Python.

In [1]: runfile('C:/Users/Masego/Downloads/untitled10.py', wdir='C:/Users/Masego/Downloads')
banana
-----
['grapes', 'orange']
-----
['banana', 'grapes', 'orange', 'grapefruit']
-----
['banana', 'mango', 'grapes', 'orange', 'grapefruit']
-----
['mango', 'grapes', 'orange', 'grapefruit']
-----
mango
grapes
orange
grapefruit

In [2]:
```

Another Example



The image shows a Spyder Python IDE interface. The left pane contains a Python script, and the right pane shows the output of the script in the IPython console.

```
Created on Tue May 13 17:04:04 2025

@author: Masego

booklist = ['Twilight', 'Harry Potter',
            'Little Red Riding Hood', 'Goosebumps']

print(booklist)

print('Book 1:', booklist[0])
print('-----')
print('Book 2:', booklist[1])
print('-----')

print('Book 3:', booklist[2])
print('-----')

print('Book 4:', booklist[3])
print('-----')

print('The Last Book:', booklist[-1])
print('-----')

print('First Book:', booklist[-4])
print('-----')

print('Book 1 to 3:', booklist[0:3])
print('-----')

print('Book 3 to the last book:', booklist[2:])
print('-----')

print('Book start to end:', booklist[:])
```

Output in IPython console:

```
Python 3.12.7 | packaged by Anaconda, Inc. | (main, Oct 4 2024, 13:17:27) [MSC v. 1929 64 bit (AMD64)]
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In [1]: runfile('C:/Users/Masego/.spyder-py3/untitled54.py', wdir='C:/Users/Masego/.spyder-py3')
['Twilight', 'Harry Potter', 'Little Red Riding Hood', 'Goosebumps']
Book 1: Twilight
-----
Book 2: Harry Potter
-----
Book 3: Little Red Riding Hood
-----
Book 4: Goosebumps
-----
The Last Book: Goosebumps
-----
First Book: Twilight
-----
Book 1 to 3: ['Twilight', 'Harry Potter', 'Little Red Riding Hood']
-----
Book 3 to the last book: ['Little Red Riding Hood', 'Goosebumps']
-----
Book start to end: ['Twilight', 'Harry Potter', 'Little Red Riding Hood', 'Goosebumps']

In [2]:
```

Class activity

Write a program that will prompt the user to enter 4 assessment marks and store the marks in a list.

Tuple:

This container can hold data of any type, but only a fixed number of objects. Tuples use `()` (Normal brackets) to index their elements.

Tuples are Ordered, immutable, allows duplicates.

```
tup = (12,31,45,34)
lis = ["John Doe", "Michelle Van Der Nest"]
tupToLis = list(tup)
print(tupToLis)

lisToTup = tuple(lis)
print(lisToTup)
```

```
Python 3.12.7 | packaged by Anaconda, Inc. | (main, Oct 4 2024, 13:17:27) [MSC v.
1929 64 bit (AMD64)]
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In [1]: runfile('C:/Users/Masego/.spyder-py3/untitled69.py', wdir='C:/Users/
Masego/.spyder-py3')
[12, 31, 45, 34]
('John Doe', 'Michelle Van Der Nest')

In [2]:
```

Example 2

```
portfolio = []
for i in range(0,3):
    name = input("Enter name for portfolio " + str(i) + ": ")
    shares = int(input("Shares for portfolio " + str(i) + ": "))
    price = float(input("Price for portfolio " + str(i) + ": "))
    print("=====")

    tup= (name,shares,price) # tuple(name, shares, price)
    print(tup)
    portfolio.append(tup) # Append to list of records
    print(portfolio)
```

```
Python 3.12.7 | packaged by Anaconda, Inc. | (main, Oct 4 2024, 13:17:27) [MSC v.
1929 64 bit (AMD64)]
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In [1]: runfile('C:/Users/Masego/.spyder-py3/untitled69.py', wdir='C:/Users/
Masego/.spyder-py3')
[12, 31, 45, 34]
('John Doe', 'Michelle Van Der Nest')

In [2]: runfile('C:/Users/Masego/.spyder-py3/untitled70.py', wdir='C:/Users/
Masego/.spyder-py3')
Enter name for portfolio 0: masego
Shares for portfolio 0: 50
Price for portfolio 0: 1500
Enter name for portfolio 1: masego
Shares for portfolio 1: 50
Price for portfolio 1: 1500
Enter name for portfolio 2: meera
Shares for portfolio 2: 60
Price for portfolio 2: 1800
=====
```

Sets

set is an unordered collection of objects that can be contained in a hashtable (also known as directories in Python).

Set Elements

TABLE 2.16 SET ELEMENTS

Operation	Equivalent	Description
<code>add()</code>		Add an element to a set
<code>clear()</code>		Remove all elements from this set
<code>discard()</code>		Remove an element from a set if it is a member. If the element is not a member, do nothing.
<code>pop()</code>		Remove and return an arbitrary set element. Raises KeyError if the set is empty.
<code>len(b)</code>		Length of set <code>b</code>
<code>a in b</code>		Test if <code>a</code> is contained in <code>b</code>
<code>a not in b</code>		Test if <code>a</code> is not contained in <code>b</code>
<code>b.issubset(c)</code>	<code>b <= c</code>	Test if all elements in <code>b</code> are contained in <code>c</code>
<code>b.issuperset(c)</code>	<code>b >= c</code>	Test if all elements in <code>c</code> are contained in <code>b</code>
<code>b.union(c)</code>	<code>b c</code>	New set with elements from both <code>b</code> and <code>c</code>
<code>b.intersection(c)</code>	<code>b & c</code>	New set with elements common to <code>b</code> and <code>c</code>
<code>b.difference(c)</code>	<code>b - c</code>	New set with elements in <code>b</code> but not in <code>c</code>
<code>b.symmetric_difference(c)</code>	<code>b ^ c</code>	New set with elements in <code>b</code> or <code>c</code> but the elements are not in both
<code>b.copy()</code>		New set with a shallow copy of <code>b</code>

Example

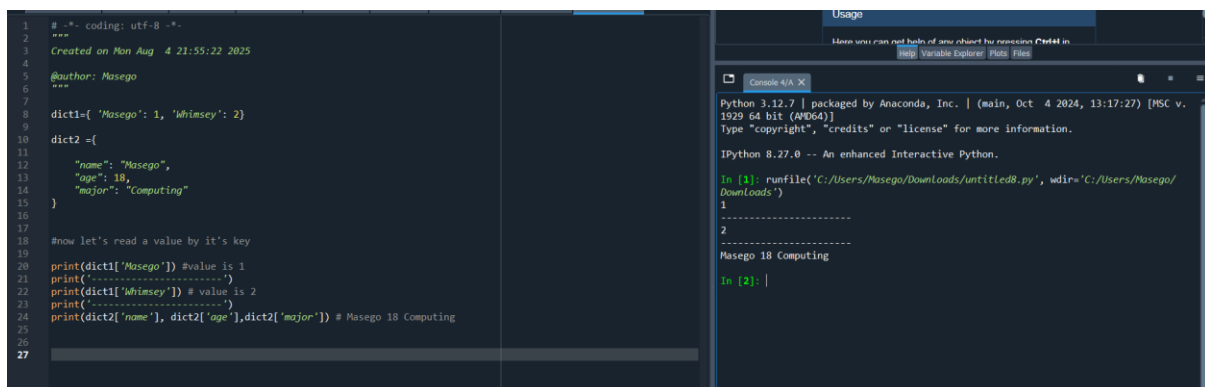
```
8 s = set([32, 32, 243, 546, 44])
9
10 print(s) #printing the set
11 print('-----')
12 s.add("Monday") #adds monday to the set
13
14 print(s)
15 print('-----')
16 s.add(3) #add the 3 to the set
17
18 print(s)
19 print('-----')
20
21 print('-----')
22 s.pop() #removes an element from the set
23
24 print(s)
25 print('-----')
26
27 s.discard("Monday") #discards Monday from the set
28 print(s)
29 print('-----')
30 print(len(s)) #print length of set
31
32 print('-----')
33
34 print(3 in s) #returns true if 3 is in the set
35 print('-----')
36
37 print(4 in s) #print false as 4 is not in our set
38
39
```

```
1929 64 bit (AMD64)
Type "copyright", "credits" or "license" for more information.
IPython 8.27.0 -- An enhanced Interactive Python.
>>> in [1]: runfile('C:/Users/Masego/Downloads/untitled9.py', wdir='C:/Users/Masego/Downloads')
(32, 546, 243, 44)
-----
(32, 546, 44, 243, 'Monday')
-----
(32, 546, 3, 44, 243, 'Monday')
-----
(546, 3, 44, 243, 'Monday')
-----
(546, 3, 44, 243)
-----
4
-----
True
-----
False
-----
in [2]: |
```

Dictionary

A dict could also be called an associative container. Other containers, normally sequences, use a numeric index, but a dict's index is made up of the key objects. Each key is mapped to the appropriate value. Dictionaries are created by placing a comma between a list of keys and value pairs within braces.

A dict literal is created by surrounding the key and value list with '{}'. A ':' separates the key and value list from each other. The 'key : value' pairs are separated by commas (','). An empty dict is simply {}.



```
1 # -*- coding: utf-8 -*-
2 """
3 Created on Mon Aug 4 21:55:22 2025
4
5 @author: Masego
6 """
7
8 dict1={'Masego': 1, 'Whimsey': 2}
9
10 dict2={
11     "name": "Masego",
12     "age": 18,
13     "major": "Computing"
14 }
15
16
17
18 #now let's read a value by it's key
19
20 print(dict1["Masego"]) #value is 1
21 print("-----")
22 print(dict1["Whimsey"]) # value is 2
23 print("-----")
24 print(dict2["name"], dict2["age"],dict2["major"]) # Masego 18 Computing
25
26
27
```

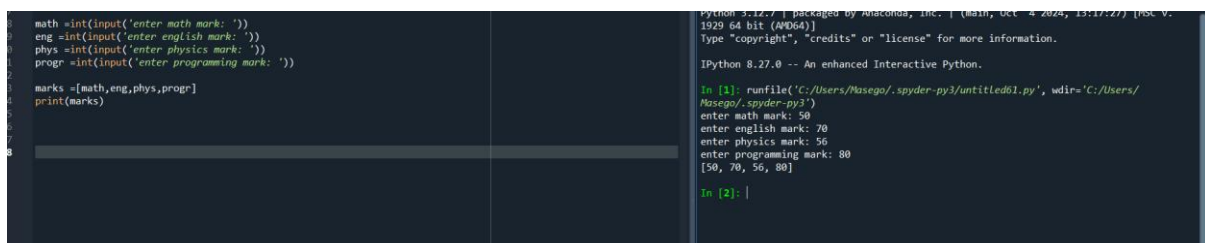
Console 4/A X

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```
In [1]: runfile('C:/Users/Masego/Downloads/untitled8.py', wdir='C:/Users/Masego/Downloads')
1
-----
2
-----
Masego 18 Computing
In [2]:
```

Activity Answer



```
1 math =int(input('enter math mark: '))
2 eng =int(input('enter english mark: '))
3 phys =int(input('enter physics mark: '))
4 progr =int(input('enter programming mark: '))
5
6 marks =[math,eng,phys,progr]
7 print(marks)
8
```

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```
In [1]: runfile('C:/Users/Masego/.spyder-py3/untitled61.py', wdir='C:/Users/Masego/.spyder-py3')
enter math mark: 50
enter english mark: 70
enter physics mark: 56
enter programming mark: 80
[50, 70, 56, 80]
In [2]:
```

Summary

Structure	Description	Mutable	Ordered	Duplicates	Example
List	Ordered collection	Yes	Yes	Yes	[1, 2, 3]
Tuple	Immutable ordered collection	No	Yes	Yes	(1, 2, 3)
Set	Unordered unique elements	Yes	No	No	{1, 2, 3} Set([1,2,3])
Dictionary	Key-value pairs	Yes	Yes	Keys: No	{"age":15, "name":"Masego"}

END