

# CS6460 project catalog

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Version: 1.0a

Date: 7/19/2020

This document outlines the content of jvisser7-project.zip and instructions for building and using NITS.

## Running NITS.

- The executable has been written in Go and can be run on compatible platforms
  - Binaries for Linux and MacOS have been provided:
    - nits-linux
    - nits-darwin
- Run the binary per appropriate way for:
  - E.g: ./nits-linux
- In order to run correctly, NITS needs the “trainhmm” binary (part of standard-bkt; <https://iedms.github.io/standard-bkt/>).
  - Binaries have been provided for Linux and MacOS.
  - The binary is found in either the following locations:
    - The same directory as the “nits” binary, with the “-<os>” suffix, or
    - \$HOME/standard-bkt/trainhmm
  - If you run NITS as indicated above it should find the trainhmm binary.

## Using NITS

- NITS has a very simple text based UI. It should speak for itself.
- ? gives help
- There is a debug command that can be used to get information about the internals of nits.
  - The dot command requires the presence of Graphviz on the system.
    - If it isn't there, a valid dot file will still be generated, but turning it into a PDF will fail.
  - If GraphViz is installed a PDF will be generated called “/tmp/aap.pdf”.
  - If you are running on a Mac, the PDF will be displayed using the Preview application.
- To handpick a question:
  - debug questions
    - To show the question list.

- debug next <shortname>
  - To select the next question.
- abandon
  - To abandon the current question and move to the next one.

## NITS source code

- The source code is in “main.go” and the Go files in the content/ and nits/ directories.

## Compiling NITS

- If you want to compile NITS yourself:
  - Building NITS requires Go 1.14 or higher, which can be obtained on <http://golang.org>.
  - NITS uses a readline library, which can be obtained as follows:
    - go get github.com/chzyer/readline
  - Once this is in place:
    - go build main.go
    - The resulting binary will be called “main”