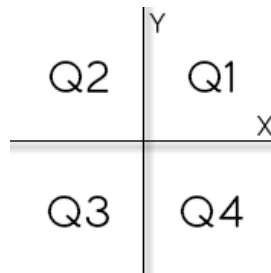


IAP Midterm 2

1. Write an algorithm that reads two floating values (x and y), which should represent the coordinates of a point in a plane. Next, determine which quadrant the point belongs, or if you are over one of the Cartesian axes or the origin ($x = y = 0$).



If the point is at the origin, write the message "origin".

If the point is on X axis write "X Axis", else if the point is on Y axis write "Y Axis".

2. Find list of errors in the following program:

```
include <iostream>
using namespace std;

int main ()
{
    integer x=0;
    cin << x;
    if ( x = 1 )
        cout<<"one";
    else if ( x == 2 )
        cout<<"two"<<endl;
    else ( x == 3 )
        cout<<"three"<<endl;
    else
        cout<<"out of range"<<endl;
}
```