# The experimental tikzmusic package

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- The development team of all packages used by this package.
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- Christian Feuersänger for the pgfmanual documentation style, most notably the automatic hyperlink in the documentation. The style was adopted in the documentation of this package.
- The Inkscape project and the svg2tikz project. I have used these two tools heavily to generate code for the musical notations from existing SVG files. Although the files in tex/latex/tikzmusic/src/tm-paths are not automatically generated, most parts of them are generated by these tools.
- The MuseScore project. Although I had known some about music notations, that was too little for the package. I have used MuseScore heavily for some ideas about music writing and music notations.

#### 2 Initialization

#### 2.1 Loading the package

This package currently only supports Lag. 2£.

\usepackage{tikzmusic}

Loading the tikzmusic package. There are no package options.

This package will automatically load the packages spath<sub>3</sub> and TikZ, as well as TikZ standard libraries calc, intersection, decorations.pathreplacing. You don't need to load these packages and libraries again in your document.

#### 2.2 Processing options

The tikzmusic package uses the pgfkeys package to handle options. Every option defined in the package is in the same family, /tm, e.g. color.

```
\t \text{`tmset}\{\langle options \rangle\}
```

Process *(options)*. where the default path is set to /tm.

If you know about TikZ and its key system, you can think \text{tmset} works just like \tikzset, only the default path is different. You can now skip to the next section.

If you are not familiar with pgfkeys or \pgfkeys or \tikzset,  $\langle options \rangle$  is a list of  $\langle key \rangle = \langle value \rangle$  pairs, separated by commas. The command will then separate each pair and process them.

- If the key is with  $\langle value \rangle$ , option  $\langle key \rangle$  is processed, with its value being  $\langle value \rangle$ .
- Otherwise, the command will check whether  $\langle key \rangle$  is a defined key. If it is defined, option  $\langle key \rangle$  is processed. Otherwise, it will be processed as the value for both <u>line color</u> and <u>color</u> (see section 8.1).

If you want to learn deeper about this, you can read section 88 of the PGF manual (you can read it via texdoc pgf).

#### 2.3 Environments for music lines

Each music line will be drawn separately, by using the following environment:

```
\begin{tmline} [\langle options \rangle] \langle environment contents \rangle \text{end{tmline}}
```

Add a music line (consisting of one or many staves).



```
\begin{tmline}[blue]
\begin{tmstaff}{g}{}\end{tmstaff}
\end{tmline}
```

If a line consists of more than one staff, you may need to indent the staves a little bit to make room for instrument names and braces/brackets. You can do so by using the following key:

```
/tm/staff offset=\langle length \rangle
```

(no default, initially 0pt)

Indent all staves in a line by  $\langle length \rangle$ .

```
Violin
```

```
\begin{tmline}[staff offset=1.5cm]
\begin{tmstaff}{g}{a}
  \path[overlay] (a-start) node[left] {Violin};%
\end{tmstaff}
\end{tmline}%
```

#### 2.4 Creating a staff

A staff can be created using one of the following environments:

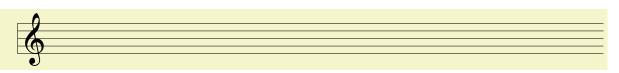
```
\begin{tmstaff} [\langle options \rangle] {\langle clef name \rangle} {\langle environment contents \rangle} \end{tmstaff}
```

Create a staff, with the starting clef is *⟨clef name⟩*.

 $\langle clef \ name \rangle$  can have three values: g, f and c, which stands for the treble (G) clef, the bass (F) clef and the alto (C) clef, respectively.

*(staff name)* will be used to make cross-staff barlines or braces, so you should only left it empty if you are sure you will not refer to it later.

⟨options⟩ will be executed at the beginning of the environment.



```
\begin{tmline}[staff offset=1cm]
\begin{tmstaff}{g}{}\end{tmstaff}
\end{tmline}
```

```
\begin{tmstaff*} [\langle options \rangle] {\langle staff name \rangle} \langle environment contents \rangle \text{end} \text{tmstaff*}
```

Work like {tmstaff}, but no clefs will be drawn.

Essentially,  $\{tmstaff\}$  and  $\{tmstaff*\}$  are extensions of the  $\{tikzpicture\}$  environment, where the origin of the canva is the leftmost point of the middle line. That origin is marked as TikZ remembered coordinate ( $\langle staff name \rangle - start$ ). There are also two other remembered coordinates: the leftmost points of the top line and the bottom line are marked as TikZ coordinates ( $\langle staff name \rangle - nw$ ) and ( $\langle staff name \rangle - sw$ ) respectively.

```
Allegro
```

```
\begin{tmline}
\begin{tmstaff}{g}{my-staff}
  \path (my-staff-nw) node[above,overlay] {1} ++ (.5,.5) node[right] {\bfseries Allegro};
\end{tmstaff}
\end{tmline}
```

### 3 Multiple-staff operations

Because the following commands are multiple-staff commands, they should be used outside {tmstaff} and {tmstaff\*} (except \tmbarlineinline, \tmdoublebarlineinline, ...).

#### 3.1 Ensembling staves

Braces that groups some staves inside a {tmline} can be drawn using the following command:

```
\tmbrace [\langle options \rangle] \{\langle staff 1 \rangle\} \{\langle staff 2 \rangle\} \{\langle text \rangle\}
```

Draw a brace spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$ .  $\langle text \rangle$  is displayed at the middle of the brace. If you don't want any text to be displayed, you can leave this option empty.

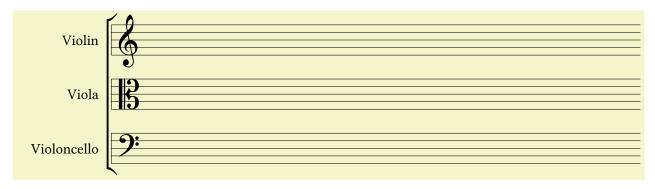
```
Piano Piano Piano
```

```
\begin{tmline}[staff offset=2cm]%
\begin{tmstaff}{g}{piano-1}\end{tmstaff}%
\begin{tmstaff}{f}{piano-2}\end{tmstaff}%
\tmbrace{piano-1}{piano-2}{Piano}%
\end{tmline}
```

Similarly, brackets can also be drawn:

```
\tmbracket [\langle options \rangle] \{\langle staff 1 \rangle\} \{\langle staff 2 \rangle\}
```

Draw a bracket spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$ . Unlike \tmbrace, no text will be displayed.



```
\begin{tmline}[staff offset=2.5cm]%
\begin{tmstaff}{g}{Violin}\end{tmstaff}%
\begin{tmstaff}{c}{Viola}\end{tmstaff}%
\begin{tmstaff}{f}{Violoncello}\end{tmstaff}%
\begin{tikzpicture}[remember picture, overlay]
  \foreach \i in {Violin, Viola, Violoncello}\path (\i-start) node[left=2mm] {\i};
\end{tikzpicture}%
\tmbracket{Violin}{Violoncello}%
\end{tmline}
```

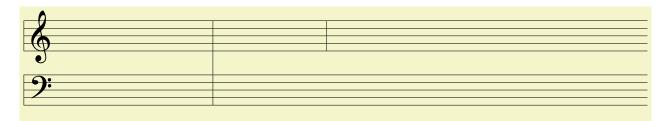
#### 3.2 Barlines

The tikzmusic package supports many different types of barlines.

#### 3.2.1 Normal barlines

**\tmbarline** [ $\langle options \rangle$ ] { $\langle x-pos \rangle$ } { $\langle staff 1 \rangle$ } { $\langle staff 2 \rangle$ }

Draw a normal barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$ , at x-position  $\langle x$ - $pos \rangle$  in relative to the origin ( $\langle staff name \rangle$ -start) of either staff.



```
\begin{tmline}%
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{f}{staff-2}\end{tmstaff}%
\tmbarline{5}{staff-1}{staff-2}\tmbarline{8}{staff-1}%
\end{tmline}
```

A special case of \tmbarline is implemented in the following command:

**\tmbarlineendline**[ $\langle options \rangle$ ]{ $\langle staff 1 \rangle$ }{ $\langle staff 2 \rangle$ }

Draw a normal barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$  at the end of the line.

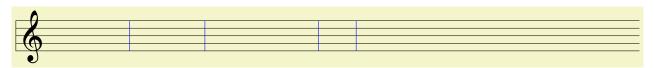


```
\begin{tmline}
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{c}{staff-2}\end{tmstaff}%
\begin{tmstaff}{f}{staff-3}\end{tmstaff}%
\tmbarline{0}{staff-1}{staff-3}%
\tmbarlineendline[blue]{staff-1}{staff-3}%
\end{tmline}
```

If you want to draw the barline inside {tmstaff} or {tmstaff\*}, you can use

\tmbarlineinline[ $\langle options \rangle$ ] { $\langle list\ of\ x-pos \rangle$ }

Draw a normal barline at each *x*-position specified in  $\{\langle list\ of\ x-pos\rangle\}$ .



```
\begin{tmline}%
\begin{tmstaff}{g}{}
  \tmbarlineinline[blue]{3,5,8,9}
\end{tmstaff}%
\end{tmline}
```

#### 3.2.2 Double barlines

Like when drawing normal barlines as described in section 3.2.1, we also have four commands for double barlines.

```
\tmdoublebarline[\langle options \rangle] {\langle x-pos \rangle} {\langle staff 1 \rangle} {\langle staff 2 \rangle}
```

Draw a double barline spanning from  $\langle staff \ 1 \rangle$  to  $\langle staff \ 2 \rangle$ , at x-position  $\langle x$ - $pos \rangle$  in relative to the origin ( $\langle staff \ name \rangle$ -start) of either staff.

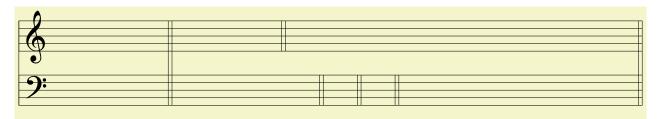
```
\tmdoublebarlineendline [\langle options \rangle] {\langle staff 1 \rangle} {\langle staff 2 \rangle}
```

Draw a double barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$  at the end of the line.

```
\tmdoublebarlineinline[\langle options \rangle] {\langle list\ of\ x-pos \rangle}
```

Draw a double barline at each *x*-position specified in  $\{\langle list\ of\ x-pos\rangle\}$ .

Example use of all four commands described in this section:



```
\begin{tmline}%
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{f}{staff-2}
  \tmdoublebarlineinline{8,9,10}
\end{tmstaff}%
\tmbarline{0}{staff-1}{staff-2}%
\tmdoublebarline{4}{staff-1}{staff-2}%
\tmdoublebarline{7}{staff-1}{staff-1}%
\tmdoublebarlineendline{staff-1}{staff-2}%
\end{tmline}
```

#### 3.2.3 Dotted barlines

Now you can see the patterns :).

```
\tmdottedbarline [\langle options \rangle] \{\langle x-pos \rangle\} \{\langle staff 1 \rangle\} \{\langle staff 2 \rangle\}
```

Draw a dotted barline spanning from  $\langle staff \ 1 \rangle$  to  $\langle staff \ 2 \rangle$ , at x-position  $\langle x$ - $pos \rangle$  in relative to the origin ( $\langle staff \ name \rangle$ -start) of either staff.

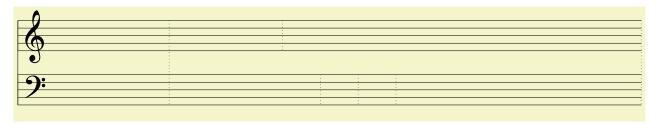
```
\tmdottedbarlineendline [\langle options \rangle] {\langle staff 1 \rangle} {\langle staff 2 \rangle}
```

Draw a dotted barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$  at the end of the line.

```
\tmdottedbarlineinline[\langle options \rangle] {\langle list\ of\ x-pos \rangle}
```

Draw a double barline at each *x*-position specified in  $\{\langle list\ of\ x\text{-}pos\rangle\}$ .

The commands in use:



```
\begin{tmline}%
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{f}{staff-2}
  \tmdottedbarlineinline{8,9,10}
\end{tmstaff}%
\tmbarline{0}{staff-1}{staff-2}%
\tmdottedbarline{4}{staff-1}{staff-2}%
\tmdottedbarline{7}{staff-1}{staff-1}%
\tmdottedbarlineendline{staff-1}{staff-2}%
\end{tmline}
```

#### 3.2.4 Final barlines

```
\tmfinalbarline[\langle options \rangle]{\langle x-pos \rangle}{\langle staff 1 \rangle}{\langle staff 2 \rangle}
```

Draw a final barline spanning from  $\langle staff \ 1 \rangle$  to  $\langle staff \ 2 \rangle$ , at x-position  $\langle x-pos \rangle$  in relative to the origin  $(\langle staff \ name \rangle - start)$  of either staff.

```
\tmfinalbarlineendline[\langle options \rangle] {\langle staff 1 \rangle} {\langle staff 2 \rangle}
```

Draw a final barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$  at the end of the line.

```
\tmfinalbarlineinline[\langle options \rangle] {\langle list\ of\ x-pos \rangle}
```

Draw a final barline at each *x*-position specified in  $\{\langle list\ of\ x-pos\rangle\}$ .



```
\begin{tmline}%
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{f}{staff-2}
  \tmfinalbarlineinline{8,9,10}
\end{tmstaff}%
\tmbarline{0}{staff-1}{staff-2}%
  \tmfinalbarline{4}{staff-1}{staff-2}%
  \tmfinalbarline{7}{staff-1}{staff-1}%
\tmfinalbarline{7}{staff-1}{staff-2}%
\end{tmline}
```

#### 3.2.5 Start repeat barlines

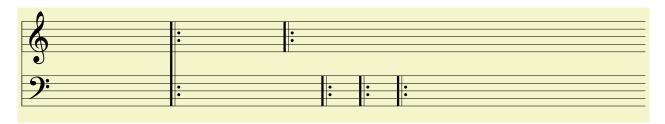
```
\label{line} $$ \operatorname{tmstartrepeatbarline} [\langle options \rangle] {\langle x-pos \rangle} {\langle staff \ 1 \rangle} {\langle staff \ 2 \rangle} {\langle list \ of \ staff \ names \rangle} $$
```

Draw a start repeat barline spanning from  $\langle staff \ 1 \rangle$  to  $\langle staff \ 2 \rangle$ , at x-position  $\langle x-pos \rangle$  in relative to the origin ( $\langle staff \ name \rangle$ -start) of either staff.

Because of some internal problems, you need to specify a full list of the names of the staff that the barline spans over in  $\langle list\ of\ staff\ names \rangle$  with a comma-separated list.

#### **\tmstartrepeatbarlineinline** [ $\langle options \rangle$ ] { $\langle list\ of\ x-pos \rangle$ }

Draw a start repeat barline at each *x*-position specified in  $\{\langle list\ of\ x\text{-}pos\rangle\}$ .



```
\begin{tmline}%
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{f}{staff-2}
  \tmstartrepeatbarlineinline{8,9,10}
\end{tmstaff}%
\tmbarline{0}{staff-1}{staff-2}%
\tmstartrepeatbarline{4}{staff-1}{staff-2}{staff-1,staff-2}%
\tmstartrepeatbarline{7}{staff-1}{staff-1}{staff-1}%
\end{tmline}
```

Note that there is no \tmstartrepeatbarlineendline, because I am sure you will never put a start repeat barline to the end of a line.

#### 3.2.6 End repeat barlines

```
\tmendrepeatbarline [\langle options \rangle] {\langle staff 1 \rangle} {\langle staff 2 \rangle} {\langle list of staff names \rangle}
```

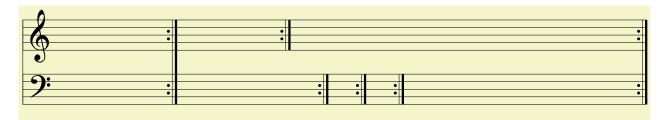
Draw an end repeat barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$ , at x-position  $\langle x-pos \rangle$  in relative to the origin ( $\langle staff name \rangle$ -start) of either staff.

```
\tmendrepeatbarlineendline [\langle options \rangle] \{\langle staff 1 \rangle\} \{\langle staff 2 \rangle\} \{\langle list of staff names \rangle\}
```

Draw an end repeat barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$  at the end of the line.

#### \tmendrepeatbarlineinline [ $\langle options \rangle$ ] { $\langle list\ of\ x-pos \rangle$ }

Draw a end repeat barline at each *x*-position specified in  $\{\langle list\ of\ x-pos\rangle\}$ .



```
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{f}{staff-2}
  \tmendrepeatbarlineinline{8,9,10}
\end{tmstaff}%
\tmbarline{0}{staff-1}{staff-2}%
\tmendrepeatbarline{4}{staff-1}{staff-2}{staff-1,staff-2}%
\tmendrepeatbarline{7}{staff-1}{staff-1}{staff-1}{staff-2}%
\tmendrepeatbarline{7}{staff-1}{staff-1}{staff-1}%
\tmendrepeatbarlineendline{staff-1}{staff-2}{staff-1,staff-2}%
\end{tmline}
```

#### 3.2.7 End-start repeat barlines

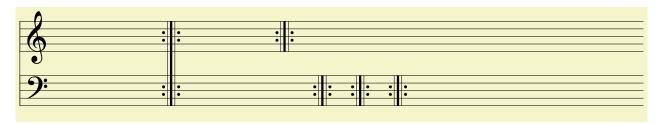
Sometimes, you want a barline to be a start repeat barline and an end repeat barline at the same time. You should not use \tmstartrepeatbarline (and similar commands) and \tmendrepeatbarline (and similar commands) at the same place, because it will look very bad. In those cases, use the following commands:

```
\tmendstartrepeatbarline[\langle options \rangle]{\langle staff 1 \rangle}{\langle staff 2 \rangle}{\langle list of staff names \rangle}
```

Draw an 'end-start' repeat barline spanning from  $\langle staff 1 \rangle$  to  $\langle staff 2 \rangle$ , at x-position  $\langle x$ - $pos \rangle$  in relative to the origin ( $\langle staff name \rangle$ -start) of either staff.

#### \tmendstartrepeatbarlineinline[ $\langle options \rangle$ ] { $\langle list\ of\ x-pos \rangle$ }

Draw a end repeat barline at each *x*-position specified in  $\{\langle list\ of\ x-pos\rangle\}$ .



```
\begin{tmline}%
\begin{tmstaff}{g}{staff-1}\end{tmstaff}%
\begin{tmstaff}{f}{staff-2}
  \tmendstartrepeatbarlineinline{8,9,10}
\end{tmstaff}%
\tmbarline{0}{staff-1}{staff-2}%
\tmendstartrepeatbarline{4}{staff-1}{staff-2}{staff-1,staff-2}%
\tmendstartrepeatbarline{7}{staff-1}{staff-1}{staff-1}%
\end{tmline}
```

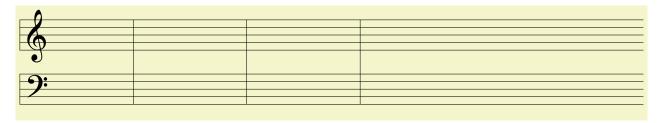
Note that there is no \tmendstartrepeatbarlineendline.

#### 3.2.8 Normal barlines loops

Normally there are many barlines in your line, so using \tmbarline for each of them is obviously not convenient. You can use the following commands to make drawing barlines easier and more concise.

```
\tmbarlineloop [\langle options \rangle] \{\langle list\ of\ x-pos \rangle\} \{\langle staff\ 1 \rangle\} \{\langle staff\ 2 \rangle\}
```

Draw a normal barline at each x-position in  $\langle list\ of\ x-pos\rangle$ , spanning from  $\langle staff\ 1\rangle$  to  $\langle staff\ 2\rangle$ .



```
\begin{tmline}% \\ begin{tmstaff}{g}{staff-1}\end{tmstaff}% \\ begin{tmstaff}{f}{staff-2}\end{tmstaff}% \\ \tmbarlineloop{3,6,9}{staff-1}{staff-2}% \\ \end{tmline} \\
```

### 4 Key signatures and time signatures

#### 4.1 Key signatures

Key signatures are added by the following command:

```
\tmkeysignature [\langle options \rangle] \{\langle x-pos \rangle\} \{\langle type \rangle\} \{\langle number \rangle\}
```

Add a key signature at *x*-position  $\langle x\text{-}pos\rangle$ . The key signature has type  $\langle type\rangle$  and the number of sharps/flats  $\langle number\rangle$ .

 $\langle type \rangle$  can be either sharp, flat, nsharp or nflat. sharp and flat will produce a sharp or flat key signature as usual. nsharp and nflat will produce a 'natural' key signature that has the format of sharp and flat, respectively.

 $\langle number \rangle$  can be any number from 1 to 7.

The key signature will be added as in a treble clef. You can use shifting options, e.g. line shift (see more in section 8.3) to shift the key signature so that it fits other clefs.



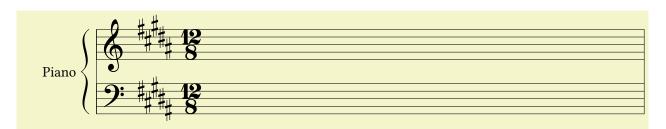
```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmkeysignature{3}{sharp}{5}
  \tmkeysignature{5}{nsharp}{5}
  \tmkeysignature{7}{flat}{5}
  \tmkeysignature{9}{nflat}{5}
  \end{tmstaff}
\end{tmline}
```

#### 4.2 Time signatures

Normal time signatures can be added using the following command

```
\tmtimesignature[\langle options \rangle]{\langle upper \rangle}{\langle lower \rangle}
```

Add a time signature to *x*-position  $\langle x\text{-}pos\rangle$ . The upper part and the lower part of the time signature are  $\langle upper\rangle$  and  $\langle lower\rangle$  respectively.



```
\begin{tmline}[staff offset=2cm]%
\begin{tmstaff}{g}{piano-1}
  \tmkeysignature{1}{sharp}{5}\tmtimesignature{2.5}{12}{8}
\end{tmstaff}%
\begin{tmstaff}{f}{piano-2}
  \tmkeysignature[line shift=-2]{1}{sharp}{5}\tmtimesignature{2.5}{12}{8}
\end{tmstaff}%
\tmbarce{piano-1}{piano-2}{Piano}%
\tmbarline{0}{piano-1}{piano-2}\tmbarlineendline{piano-1}{piano-2}%
\end{tmline}
```

Figure 1: Note value – the letter part

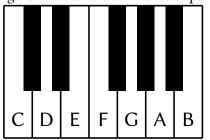
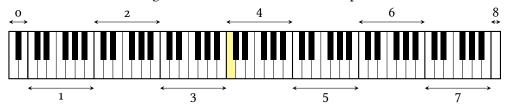


Figure 2: Note value - the number part



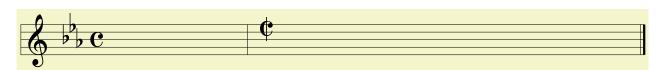
Special time signatures have their own commands:

\tmtimesignaturecommon [ $\langle options \rangle$ ] { $\langle x-pos \rangle$ }

Add the common time signature ( $\mathbf{C}$ ) to *x*-position  $\langle x$ -pos $\rangle$ .

\tmtimesignatureallabreve[ $\langle options \rangle$ ]{ $\langle x-pos \rangle$ }

Add the alla breve time signature  $( \mathfrak{P} )$  to *x*-position  $\langle x\text{-}pos \rangle$ .



```
\begin{tmline}%
\begin{tmstaff}{g}{helloworld}
  \tmkeysignature{1}{flat}{3}
  \tmtimesignaturecommon{2}
  \tmtimesignatureallabreve[yshift=3mm]{6.5}
\end{tmstaff}%
\tmbarline{6}{helloworld}{helloworld}\tmfinalbarlineendline{helloworld}{helloworld}%
\end{tmline}
```

### 5 Adding notes

#### 5.1 Commands for notes

#### 5.1.1 Note values

Every white note is assigned to a 'value', which is the *scientific pitch notation* of that note. These values have two parts: the letter part and the number part:

• The letter part can have seven values: A, B, C, ..., G, indicating the name of the note (*do*, *re*, *mi*, ...). (See figure 1).

• The number part is a whole number between 0 to 8, indicating which octave the note is in. (See figure 2).

For example, Für Elise by Beethoven starts with an E5 (a mi at the 5th octave).

We will only work with these values. To have black notes in your score, you can use \tmappendaccidental to add the accidentals.

The package will automatically detect which staff you are using, when you use these values.

#### 5.1.2 Note names

It is very possible that a note will be referred to later in the staff (to add notations to it, etc.). In this package, to refer to notes, we will use note *names*. Just like TikZ node names, etc. – you can leave the name empty if you want, but you will not be able to communicate with that unnamed note any time later in the document.

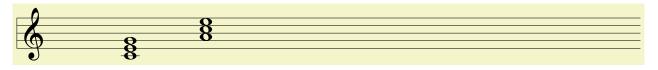
#### 5.1.3 Whole notes

```
\tmwhole [\langle options \rangle] \{\langle x-pos \rangle\} \{\langle note\ value\ list \rangle\} \{\langle name \rangle\}
```

Add a set of whole notes at *x*-position  $\langle x\text{-}pos\rangle$ . Each value in the comma-separated list  $\langle note \ value \ list\rangle$  corresponds to a note.

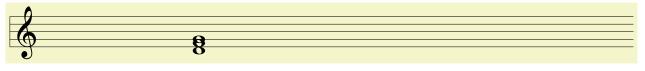
 $\langle name \rangle$  can be left empty, but as in the staff naming, I strongly advise you to find some name for each note set.

The center of note with note value x will be marked as coordinate ( $\langle name \rangle - x$ ). For example, note F5 will be marked as ( $\langle name \rangle - \text{F5}$ ). Also, the point on the middle line of the staff which is at  $\langle x-pos \rangle$  will be marked as ( $\langle name \rangle - \text{center}$ ).



#### 5.1.4 Relative positioning

Consider the following example:



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmwhole{5}{D4,F4,G4}{}% 67
\end{tmstaff}
\end{tmline}
```

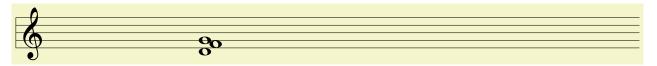
It looks very bad, doesn't it? Note G4 should be shifted a bit to the right. You can achieve this by using the following key:

```
/tm/relative=\(relative\) position\(\rangle\)
```

(no default, initially center)

Apply relative position to the note. *(relative position)* can be either center, left or right.

The option applies to every note inside a command like \tmwhole, so you occasionally need to have two or three different \tmwholes at the same position:



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmwhole{5}{D4,G4}{}\tmwhole[relative=right]{5}{F4}{}
\end{tmstaff}
\end{tmline}
```

Note that if the note is not a whole note, i.e. it has a stem, and it is not beamed, i.e. it is created with \tmhalf, \tmquarter, etc., the stem will only be drawn if relative=center.

#### 5.1.5 Half notes

Add a half note at position  $\langle x\text{-}pos\rangle$ . The stem direction will be automatically determined.

The end of the stem is marked as coordinate ( $\langle name \rangle$ -tail). (This also applies to \tmquarter, \tmeighth and \tmmorethaneighth.)



```
\begin{tmline}% $$ \left\{ \frac{2}{E4}{} \right\}_{3}{F5}{} \right] $$ \left\{ \frac{2}{E4}_{3}\left\{ \frac{4}{E4,F5}_{3}\right\}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}^{E4}_{1}
```

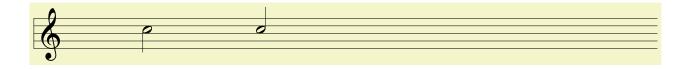
#### 5.1.6 Stem direction

You can change the default direction of the stem by using the following key:

```
/tm/reversed=⟨true or false⟩
```

(default true)

If this is set to true, the stem direction of \tmhalf, \tmquarter, ...will be reversed. If this key is applied to \tmslur, the direction of the slur will be reversed (see more in section 6.1).



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmhalf{3}{C5}{}\tmhalf[reversed]{6}{C5}{}
\end{tmstaff}
\end{tmline}
```

#### 5.1.7 Quarter notes

```
\tmquarter[\langle options \rangle] {\langle x-pos \rangle}{\langle note\ value\ list \rangle}{\langle name \rangle}
Similar to \tmhalf.
```



```
\begin{tmstaff}{g}{} \begin{tmstaff}{g}{} \begin{tmstaff}{g}{} \tmquarter{3}{F5}{} \tmquarter{4}{E4,F5}{} \tmquarter{5}{B4}{} \tmquarter[reversed]{6}{E4}{} \tmquarter[reversed]{7}{F5}{} \tmquarter[reversed]{8}{E4,F5}{} \tmquarter[reversed]{9}{B4}{} \tmquarter{11}{B4,G4}{} \tmquarter[relative=right]{11}{C5}{} \tmquarter[reversed]{11}{G4}{} \tmquarter[reversed, relative=left]{11}{F4}{} \end{tmstaff}% \\ \end{tmline}
```

#### 5.1.8 Eighth notes

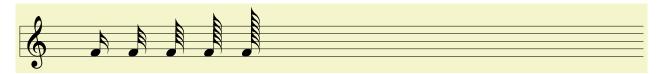
```
\time{ighth}[\langle options \rangle] \{\langle x-pos \rangle\} \{\langle note\ value\ list \rangle\} \{\langle name \rangle\}  Similar to \time{ighth}
```



#### 5.1.9 More than eighth notes

The commands described in this section applies to every notes below the eighth notes, including the sixteenth note (semiquaver), the thirty-second note (demisemiquaver), etc.

```
\label{limiting continuous} $$ \mathbf{x-pos} {\langle note\ value\ list\rangle} {\langle number\ of\ flags\rangle} {\langle name\rangle} $$ Similar\ to\ \mathbf{f}.
```



```
\begin{tmline}%
\begin{tmstaff}{g}{}
  \tmmorethaneighth{2}{F4}{2}{note-2}
  \tmmorethaneighth{3}{F4}{3}{note-3}
  \tmmorethaneighth{4}{F4}{4}{note-4}
  \tmmorethaneighth{5}{F4}{5}{note-5}
  \tmmorethaneighth{6}{F4}{6}{note-6}
\end{tmstaff}%
\end{tmline}
```

#### 5.2 Beaming

```
\begin{tmbeam} [\langle options \rangle] \langle environment contents \rangle \text{end} \text{tmbeam}
```

Add a beaming note series. All notes inside this environment are 'beamed' together, and all stems point **upwards**.

```
\begin{tmbeam*} [\langle options \rangle] \langle environment contents \rangle \end{tmbeam*}
```

Identical to {tmbeam}, only all stems point downwards.

*All* notes to be beamed inside these environments need to be added using the following command (\tmeighth, ... will simply not work):

```
\tmbeamnote [\langle options \rangle] \{\langle x-pos \rangle\} \{\langle note\ value \rangle\} \{\langle number\ of\ flags \rangle\} \{\langle name \rangle\}
```

Add a note to the beaming series. If  $\langle number\ of\ flags \rangle$  is 1, it is an eighth note, if  $\langle number\ of\ flags \rangle$  is 2, it is a sixteenth note, and so on.

**Important note:** Because of the algorithm working behind the scene, you *must* give a separate name to each \tmbeamnote inside {tmbeam\*}. Doing otherwise will result in weird output.



```
\begin{tmline}%
\begin{tmstaff}{g}{p1}
       \tmtimesignature{1}{3}{8}
       \begin{tmbeam*}
               \t 1.75{E5}{2}{}\tmbeamnote{2.5}{D5}{2}{a}
               \tmappendaccidental{a}{D5}{sharp}
       \end{tmbeam*}
       \tmbarlineinline{2.8}
       \begin{tmbeam*}
                \t \{0.5\} \{2\} \{2\} \{a\} \t \{0.5\} \{2\} \{b\} \t \{0.5\} \{2\} \{c\} \}
               \t \begin{tabular}{ll} $$ \mathbf{5}_{B4}_{2}_{d}\times \begin{tabular}{ll} & \mathbf{5}_{5}_{2}_{e}\times \begin{tabular}{ll} & \mathbf{5}_{2}_{f} & \mathbf{
               \tmappendaccidental{b}{D5}{sharp}\tmappendaccidental{e}{D5}{natural}
        \begin{tmbeam}
                \t 8_{C4}_{2}_{a}\times {c}_{2}_{b}\times {c}_{2}_{a}
       \end{tmbeam}
       \label{lem:barline} $$ \mathbf{9.3}\right. $$ \mathbf{9.75}_{B4}_{a}\times \mathbf{9.3}$$
       \begin{tmbeam}
                \t \{10.75\} \{E4\} \{2\} \{a\} \t \{11.5\} \{G4\} \{2\} \{b\} \t \{12\} \{B4\} \{2\} \{c\} \}
               \tmappendaccidental{b}{G4}{sharp}
       \end{tmbeam}
       \t 12.3 \tmguarter{12.75}{C5}{a}\tmadddot{a}{1}
\end{tmstaff}%
\tmbarlineendline{p1}{p1}%
\end{tmline}
```

#### 5.3 Commands for rests

**\tmwholerest**  $[\langle options \rangle] \{\langle x-pos \rangle\}$ 

Add a whole rest at *x*-position  $\langle x-pos \rangle$ .

This package currently provides support for the following rests:

```
\tmhalfrest[⟨options⟩]{⟨x-pos⟩}
Add a half rest at x-position ⟨x-pos⟩.

\tmquarterrest[⟨options⟩]{⟨x-pos⟩}
Add a quarter rest at x-position ⟨x-pos⟩.

\tmbelowquarterrest[⟨options⟩]{⟨x-pos⟩}{⟨number⟩}
Add a rest at x-position ⟨x-pos⟩, whose value is below a quarter rest. The rest has ⟨number⟩ 'flags': if ⟨number⟩ is 1, it is an eighth rest, if ⟨number⟩ is 2, it is a sixteenth rest, and so on... Currently ⟨number⟩ must be an integer between 1 and 4.

\tmeighthrest[⟨options⟩]{⟨x-pos⟩}
Identical to \tmbelowquarterrest where ⟨number⟩ is 1.

\tmsixteenthrest[⟨options⟩]{⟨x-pos⟩}
Identical to \tmbelowquarterrest where ⟨number⟩ is 2.

\tmthirtysecondrest[⟨options⟩]{⟨x-pos⟩}
Identical to \tmbelowquarterrest where ⟨number⟩ is 3.
```

Identical to  $\t$ mbelowquarterrest where  $\t$ number $\t$  is 4.

 $\t x = x ( options ) {\langle x-pos \rangle}$ 



```
\begin{tmstaff}{g}{}
  \tmwholerest{2}\tmhalfrest{4}\tmquarterrest{6}
  \end{tmstaff}%
  \begin{tmstaff}{g}{}
  \tmbelowquarterrest{2}{1}\tmeighthrest{3}
  \tmbelowquarterrest{4}{2}\tmsixteenthrest{5}
  \tmbelowquarterrest{6}{3}\tmthirtysecondrest{7}
  \tmbelowquarterrest{8}{4}\tmsixtyfourthrest{9}
  \end{tmstaff}%
  \end{tmline}
```

#### 5.4 Miscellaneous

#### 5.4.1 Accidentals

 $\times_{\tim$ 

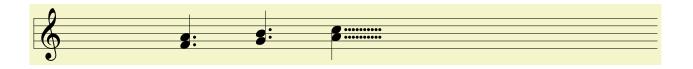
Add accidental  $\langle type \rangle$  to note of value  $\langle note\ value \rangle$  in  $\langle note\ name \rangle$ .  $\langle type \rangle$  can have five values: sharp, flat, double-sharp, double-flat and natural.



```
\begin{tmline}%
\begin{tmstaff}{g}{}
  \tmquarter{2}{B4}{a}\tmquarter{3}{B4}{b}\tmquarter{4}{B4}{c}
  \tmquarter{5}{B4}{d}\tmquarter{6}{B4}{e}\tmquarter{9}{E4,G4,B4}{f}
  \tmappendaccidental{a}{B4}{sharp}
  \tmappendaccidental{b}{B4}{double-sharp}
  \tmappendaccidental{c}{B4}{flat}
  \tmappendaccidental{d}{B4}{double-flat}
  \tmappendaccidental{e}{B4}{natural}
  \tmappendaccidental{f}{E4}{sharp}
  \tmappendaccidental{xshift=-2mm}{f}{G4}{sharp}
  \tmappendaccidental{xshift=-2mm}{f}{B4}{sharp}
  \tmappendaccidental{xshift=-4mm}{f}{B4}{sharp}
  \tmappendaccidental{xshift=-4mm}{f}{B4}{sharp}
  \end{tmstaff}%
  \end{tmline}
```

#### 5.4.2 Dots

**\tmadddot** [ $\langle options \rangle$ ] { $\langle note\ name \rangle$ } { $\langle number\ of\ dots \rangle$ } Add  $\langle number\ of\ dots \rangle$  dot to note in  $\langle note\ name \rangle$ .



```
\begin{tmline}% $$ \left\{ \frac{g}{g} \right\} $$ \operatorname{tmquarter}_{6}_{G4,B4}_{b}\operatorname{tmquarter}_{8}_{A4,C5}_{c} $$ \operatorname{tmaddot}_{a}_{1}\operatorname{tmaddot}_{c}_{10} $$ \operatorname{tmstaff}_{\%} $$ \operatorname{tmline}$$
```

#### 5.4.3 Articulations

```
\tmstaccato [⟨options⟩] {⟨note name⟩}

Add staccato to note ⟨note name⟩.

\tmtenuto [⟨options⟩] {⟨note name⟩}

Add tenuto to note ⟨note name⟩.

\tmaccentabove [⟨options⟩] {⟨note name⟩}

Add an accent to note ⟨note name⟩ (one form of marcato).

\tmstaccatissimo [⟨options⟩] {⟨note name⟩}

Add staccatissimo to note ⟨note name⟩.

\tmmarcato [⟨options⟩] {⟨note name⟩}.
```



```
\begin{tmstaff}{g}{}
\tmquarter{2}{B4}{x}\tmstaccato{x}
\tmquarter{3}{B4}{x}\tmstaccato[line shift=2]{x}
\tmquarter{4}{B4}{x}\tmtenuto{x}
\tmquarter{5}{B4}{x}\tmtenuto[line shift=2]{x}
\tmquarter{6}{B4}{x}\tmaccentabove{x}
\tmquarter{7}{B4}{x}\tmaccentabove[line shift=1]{x}
\tmquarter{8}{B4}{x}\tmstaccatissimo{x}
\tmquarter{9}{B4}{x}\tmstaccatissimo[line shift=1]{x}
\tmquarter{9}{B4}{x}\tmstaccatissimo[line shift=1]{x}
\tmquarter{10}{B4}{x}\tmmarcato{x}
\tmquarter{11}{B4}{x}\tmmarcato[line shift=1]{x}
\end{tmstaff}
\end{tmline}
```

For fermatas we have the following two commands:

```
\tmfermataabove[\langle options \rangle] \{\note name \rangle} \\ Add an 'above-fermata' to \langle note name \rangle. \\tmfermata[\langle options \rangle] \{\langle note name \rangle} \\ Alias of \tmfermataabove. \\tmfermatabelow[\langle options \rangle] \{\langle note name \rangle} \\ Add a 'below-fermata' to \langle note name \rangle.
```

```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{5}{C4}{x}\tmfermataabove{x}
  \tmquarter{8}{C4}{x}\tmfermatabelow{x}
\end{tmstaff}
\end{tmline}
```

#### 5.4.4 Ornaments

\tmtrill[\langle options \rangle] \{\note name \rangle}
Add a trill to note \langle note name \rangle.
\tmturn[\langle options \rangle] \{\note name \rangle}
Add a turn to note \langle note name \rangle.
\tmuppermordent[\langle options \rangle] \{\langle note name \rangle}

Add a 'upper' mordent to note (note name).

 $\t \sum_{\alpha \in A} {\langle note \ name \rangle}$ 

Add an 'lower' mordent to note  $\langle note \ name \rangle$ .

**\tmmordent**  $[\langle options \rangle] \{\langle note \ name \rangle\}$ 

Alias of \tmuppermordent.



```
\begin{tmline} \\ begin{tmstaff}{g}{f} \\ \\ tmquarter{2}{C5}{a}\\ tmquarter{4}{C5}{b}\\ tmquarter{6}{C5}{c}\\ tmquarter{8}{C5}{d} \\ \\ tmtrill{a}\\ tmturn{b}\\ tmuppermordent{c}\\ tmlowermordent{d} \\ \\ end{tmstaff} \\ end{tmline} \\
```

#### 6 Lines

#### 6.1 Slur

**\tmslur**[ $\langle options \rangle$ ]{ $\langle note 1 \rangle$ }[ $\langle shift 2 \rangle$ ]{ $\langle note 2 \rangle$ }

Draw a slur joining  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ . The slur will join the *lowest* notes of the two note set, i.e. it will go down and then go up.<sup>1</sup> You can change this direction using reversed.

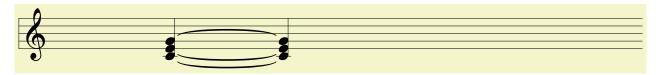
<sup>&</sup>lt;sup>1</sup>Not being a native speaker, I can't find an appropriate English word for this :).

```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{3}{C4}{a}\tmquarter{5}{D4}{b}\tmslur{a}{b}
  \tmquarter{7}{C5}{a}\tmquarter{9}{D5}{b}
  \tmslur[reversed,amplitude=1.5mm,start yshift=-1mm,end shift={(-1mm,-1mm)}]{a}{b}
\end{tmstaff}
\end{tmline}
```

```
\tmslurcoordinate[\langle options \rangle] {\langle coordinate \ 1 \rangle} {\langle coordinate \ 2 \rangle}
```

Draw a slur from  $\langle coordinate 1 \rangle$  to  $\langle coordinate 2 \rangle$ . The slur will go down and then go up.

You can use this command to tie two notes as follows. It is how \tmtie is currently working.



```
\begin{tmline} \\ begin{tmstaff}{g}{f} \\ \\ tmquarter{4}{C4,E4,G4}{a} \\ tmquarter{7}{C4,E4,G4}{b} \\ \\ tmslurcoordinate[amplitude=1.5mm,start shift={(2mm,-1.5mm)},end shift={(-2mm,-1.5mm)}}{a-C4}{b-C4} \\ \\ tmslurcoordinate[amplitude=1.5mm,start shift={(2mm,-1.5mm)},end shift={(-2mm,-1.5mm)}}{a-E4}{b-E4} \\ \\ tmslurcoordinate[reversed,amplitude=1.5mm,start shift={(2mm,1.5mm)},end shift={(-2mm,1.5mm)}}{a-G4}{b-G4} \\ \\ end{tmstaff} \\ end{tmline}
```

Essentially, the slur is drawn using the calligraphic curved parenthesis decoration, offered by the spath3 package. You can control the amplitude of this decoration, a.k.a. the height of the slur, by the following key:

```
/tm/amplitude=⟨length⟩
```

(no default, initially 2.5mm)

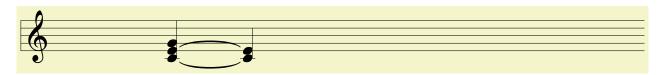
Control the amplitude of the slurs.



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{6}{E4}{a}\tmquarter{9}{F4}{b}
  \tmslur{a}{b}\tmslur[red,amplitude=4mm]{a}{b}
\end{tmstaff}
\end{tmline}
```

#### 6.2 Tying notes

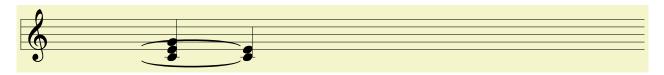
```
\tmtie[\langle options \rangle] {\langle note \ 1 \rangle}{\langle note \ 2 \rangle}
Add a tie between \langle note \ 1 \rangle and \langle note \ 2 \rangle.
```



```
\begin{tmline}
\begin{tmstaff}{g}{}
\tmquarter{4}{C4,E4,G4}{a}\tmquarter{6}{C4,E4}{b}\tmtie{b}{a}
%\tmtie{a}{b}: Error
\end{tmstaff}
\end{tmline}
```

#### Important note:

- \tmtie is intended to be used with note sets having more than one notes. Of course, with note sets having just one note it still works, but expected behaviour is not guaranteed. In those cases, use \tms\ur and friends, documented in section 6.1, instead.
- The number of notes in  $\langle note \ 1 \rangle$  *must not* be more than that in  $\langle note \ 2 \rangle$ . So, the order matters in the example above, you can't use \tmtie{a}{b} because that will resulted in error. Of course, if  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$  have the same number of notes, which is very usually the case, you can use any order as you want.
- Note that the starting coordinate is always the one having the less *x*-coordinate, no matter how the notes are ordered in \text{tmtie}. In the example above, the starting coordinate is a, although it comes after b. So start xshift (say) will be applied to a, not b.



```
\begin{tmline} \begin{tmstaff}{g}{} \begin{tmstaff}{g}{} \tmquarter{4}{C4,E4,G4}{a}\tmquarter{6}{C4,E4}{b}\tmtie[start xshift=-1cm]{b}{a} \end{tmstaff} \end{tmline} \label{tmline}
```

#### 6.3 Crescendo and diminuendo

#### 6.3.1 Crescendo

\tmcrescendohairpin[ $\langle options \rangle$ ]{ $\langle note 1 \rangle$ }{ $\langle note 2 \rangle$ }

Draw a crescendo hairpin between  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ .



```
\begin{tmline}
\begin{tmstaff}{g}{}
\tmquarter{2}{C5}{a} \tmquarter{4}{D5}{b} \tmcrescendohairpin{a}{b}
\tmquarter{6}{C5}{a} \tmquarter{8}{D5}{b} \tmcrescendohairpin[yshift=-5mm]{a}{b}
\tmquarter{10}{C5}{a} \tmquarter{12}{D5}{b} \tmcrescendohairpin[cresc dim sep=5mm]{a}{b}
\end{tmstaff}
\end{tmline}
```

```
\tmcrescendoline [\langle options \rangle] {\langle note \ 1 \rangle} {\langle note \ 2 \rangle}
```

Draw a crescendo line between  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ .



\tmcrescendo [ $\langle options \rangle$ ] { $\langle note \ 1 \rangle$ } { $\langle note \ 2 \rangle$ }

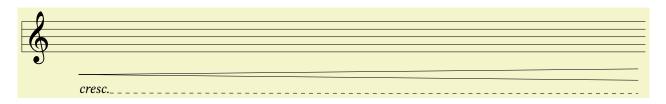
Alias of \tmcrescendohairpin.

 $\time{tmcrescendohairpincoordinate} [\langle options \rangle] {\langle coordinate 1 \rangle} {\langle coordinate 2 \rangle}$ 

Draw a crescendo hairpin between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ . The coordinates do *not* include parentheses.

\tmcrescendolinecoordinate [ $\langle options \rangle$ ] { $\langle coordinate \ 1 \rangle$ } { $\langle coordinate \ 2 \rangle$ }

Draw a crescendo line between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ .



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmcrescendohairpincoordinate{1.5,-1}{\linewidth-2mm,-1}
  \tmcrescendolinecoordinate{1.5,-1.5}{\linewidth-2mm,-1.5}
\end{tmstaff}
\end{tmline}
```

 $\time{tmcrescendocoordinate} [\langle options \rangle] {\langle coordinate 1 \rangle} {\langle coordinate 2 \rangle}$ 

Alias of \tmcrescendohairpincoordinate.

#### 6.3.2 Diminuendo

All commands are just like in crescendo (section 6.3.1).

```
\time the thick the line of the continuous continuous
```

Add a diminuendo hairpin between  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ .

```
\tmdiminuendoline [\langle options \rangle] {\langle note \ 1 \rangle} {\langle note \ 2 \rangle}
```

Add a diminuendo line between  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ .

```
\tmdiminuendo [\langle options \rangle] {\langle note \ 1 \rangle} {\langle note \ 2 \rangle}
```

Alias of \tmdiminuendohairpin.

 $\time the line of the line o$ 

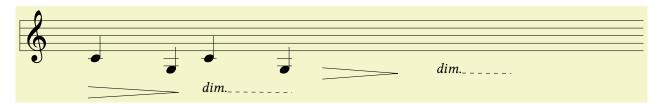
Add a diminuendo hairpin between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ .

\tmdiminuendolinecoordinate [ $\langle options \rangle$ ] { $\langle coordinate \ 1 \rangle$ } { $\langle coordinate \ 2 \rangle$ }

Add a diminuendo line between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ .

 $\time the line of the line o$ 

Alias of \tmdiminuendohairpincoordinate.



#### 6.3.3 Customization

You can change the head-width of the crescendo/diminuendo hairpins using the following key:

#### /tm/cresc dim sep= $\langle length \rangle$

(no default, initially 3mm)

Set the width of the head of the crescendo/diminuendo hairpins.



```
\begin{tmline} \begin{tmstaff}{g}{} \\ \begin{tmstaff}{g}{} \\ \tmquarter{3}{B4}{a}\tmquarter{6}{C5}{b}\tmdiminuendo{a}{b} \\ \tmquarter{9}{B4}{a}\tmquarter{12}{C5}{b}\tmdiminuendo[cresc dim sep=5mm]{a}{b} \\ \end{tmstaff} \\ \end{tmline} \\
```

#### 6.4 Volta

 $\t involta[\langle options \rangle] {\langle note 1 \rangle} {\langle note 2 \rangle} {\langle number \rangle}$ 

Draw a volta line between  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ .

By default, volta lines are closed. You can 'unclose' it by using

/tm/volta unclosed=⟨true or false⟩

(default true)

If set to true, the volta will be unclosed.



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmbarlineinline{4}
  \tmquarter{5}{C4}{a}\tmquarter{6}{D4}{}\tmquarter{7}{E4}{b}
  \tmquarter{9}{F4}{c}\tmquarter{10}{G4}{}\tmquarter{11}{A4}{d}
  \tmvolta{a}{b}{1}\tmvolta[volta unclosed]{c}{d}{2}
  \end{tmline}
```

Draw a volta line between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ .



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmparlineinline{4}
  \tmparlineinline{4}
  \tmparlineinline{5}{C4}{}\tmparlineinline{8}
  \tmparlineinline{8}
  \tmparlineinline{8}
  \tmparlineinline{8}
  \tmparlineinline{8}
  \tmparlineinline{8}
  \tmparlineinline{4.1,1}{7.9,1}{1}\tmparlineinline{0}
  \tmparlineinline{4.1,1}{7.9,1}{1}\tmparlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinlineinline
```

#### 6.5 Octave lines

**\tmoctave**  $[\langle options \rangle] \{\langle note 1 \rangle\} \{\langle note 2 \rangle\} \{\langle type \rangle\}$ 

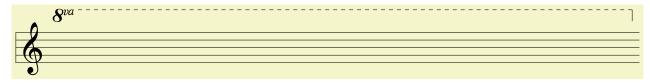
Draw an octave line between  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ .  $\langle type \rangle$  can be one of the following values: 8va, 8vb, 15ma, 15mb.



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{4}{C4}{a} \tmquarter{5}{D4}{b} \tmoctave{a}{b}{8va}
  \tmquarter{6}{E4}{a} \tmquarter{7}{F4}{b} \tmoctave{a}{b}{8vb}
  \tmquarter{8}{G4}{a} \tmquarter{9}{A4}{b} \tmoctave{a}{b}{15ma}
  \tmquarter{10}{B4}{a} \tmquarter{11}{C5}{b} \tmoctave{a}{b}{15mb}
  \end{tmstaff}
  \end{tmline}
```

```
\tmoctavecoordinate[\langle options \rangle]{\langle coordinate 1 \rangle}{\langle coordinate 2 \rangle}{\langle type \rangle}
```

Draw an octave line between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ .



```
\begin{tmline}
\begin{tmstaff}{g}{{}}
  \tmoctavecoordinate{1,1}{\linewidth-2mm,1}{8va}
\end{tmstaff}
\end{tmline}
```

#### 6.6 Pedal lines

```
\tmpedal [\langle options \rangle] \{\langle note \ 1 \rangle\} \{\langle note \ 2 \rangle\}
```

Draw a pedal line not ended with a star (\*\*) between  $\langle note \ 1 \rangle$  and  $\langle note \ 2 \rangle$ .

```
\time \tim
```

Draw a pedal line ended with a star between  $\langle note 1 \rangle$  and  $\langle note 2 \rangle$ 



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{2}{C4}{a}\tmquarter{4}{D4}{b}\tmpedal{a}{b}
  \tmquarter{6}{E4}{a}\tmpedal{a}{a}
  \tmquarter{8}{C4}{a}\tmquarter{10}{D4}{b}\tmpedalstar{a}{b}
  \tmquarter{12}{E4}{a}\tmpedalstar{a}{a}
  \end{tmstaff}
\end{tmline}
```

**\tmpedalcoordinate**  $[\langle options \rangle] \{\langle coordinate \ 1 \rangle\} \{\langle coordinate \ 2 \rangle\}$ 

Draw a pedal line not ended with a star between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ .

**\tmpedalstarcoordinate**  $[\langle options \rangle] \{\langle coordinate \ 1 \rangle\} \{\langle coordinate \ 2 \rangle\}$ 

Draw a pedal line ended with a star between  $\langle coordinate 1 \rangle$  and  $\langle coordinate 2 \rangle$ .



```
\begin{tmline} \\ begin{tmstaff}{g}{} \\ tmpedalcoordinate{2,-1}{4,-1}\\ tmpedalcoordinate{8,-1}{10,-1}\\ tmpedalstarcoordinate{8,-1}{10,-1}\\ tmpedalstarcoordinate{12,-1}{12,-1}\\ end{tmstaff} \\ end{tmline} \\ \end{tmline}
```

#### 7 Other in-line stuffs

#### 7.1 Clefs

You can add a clef in-line using the following commands:

Add a treble clef at position  $\langle x\text{-}pos\rangle$ . The clef will be scaled down a bit as per standards.  $\langle shift\rangle$  works like in \tmkeysignature.

```
\tmcclef [\langle options \rangle] {\langle x-pos \rangle}
```

Work like \tmgclef, but the clef is the alto clef.

```
\tmfclef [\langle options \rangle] {\langle x-pos \rangle}
```

Work like \tmgclef, but the clef is the bass clef.



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{3}{C4}{}
  \tmclef{4}\tmquarter{5}{C4}{}
  \tmclef{6}\tmquarter{7}{C4}{}
  \tmclef{8}\tmquarter{9}{C4}{}
  \tmcclef[line shift=2]{10}\tmquarter{11}{C4}{}
  \end{tmstaff}
\end{tmline}
```

However, sometimes you don't want these clefs to be scaled. In those cases, you can use the following key:

### /tm/unscaled= $\langle true \ or \ false \rangle$

(default true)

Unscale the staves drawn by \tmgclef and friends.



```
\begin{tmline}
\begin{tmstaff}[unscaled]{g}{}
  \tmfclef{4}\tmcclef{6}\tmgclef{8}\tmcclef[line shift=2]{10}
\end{tmstaff}%
\end{tmline}
```

#### 7.2 Breaths

```
\tmbreath [\langle options \rangle] \{\langle x-pos \rangle\}
```

Add a breath mark (a comma) to position  $\langle x\text{-}pos \rangle$ .

```
\tmcaesura [\langle options \rangle] {\langle x-pos \rangle}
```

Add a caesura to position  $\langle x\text{-}pos\rangle$ .



```
\begin{tmline} \begin{tmstaff}{g}{} \\ \begin{tmstaff}{g}{} \\ \tmbreath{4}\tmbreath[line shift=1]{5}\tmcaesura{8}\tmcaesura[line shift=-4]{9} \\ \end{tmstaff} \\ \end{tmline}
```

#### 8 Customization

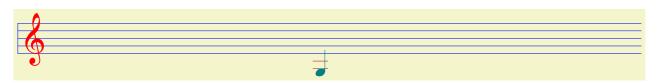
#### 8.1 Color

**/tm/line color**=⟨color⟩ (no default, initially black)

Set the color of the lines, including the five main lines in each staff and the additional lines in the notes.

/tm/color=(color) (no default, initially black)

Set the color of everything except the lines, whose color has been handled using line color.



```
\begin{tmline}
\begin{tmstaff}[color=red,line_color=blue]{g}{}
  \tmquarter[color=teal,line_color=purple]{8}{G3}{}
\end{tmstaff}
\end{tmline}
```

You can specify colors in a more compact way. If you want to set <u>color</u> and <u>line color</u> to the same color  $\langle color \rangle$ , you can use  $\langle color \rangle$  as an option. This works pretty much like the way you use colors in TikZ. However, keep in mind that *both* line color and color are affected by specifing this way.



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter[red]{6}{G3}{}
  \tmquarter[color=red]{8}{G3}{}
  \end{tmstaff}
  \end{tmline}
```

When adding notations to a note, e.g. when you use \text{tmappendaccidental} to a note, you might want to set the color of the additional notation to be the same as the color of that note. You can do so using the following key:

/tm/use note color=⟨true or false⟩
(default true)

If this key is set to true, the color of the additional notation is set to the color of its 'parent' note.

```
#
```

```
\begin{tmline} \begin{tmstaff}{g}{} \\ \begi
```

#### 8.2 Note length

/tm/note length= $\langle length \rangle$ 

(no default, initially 6mm)

Reset the stem length of notes.



#### 8.3 Transformations

#### 8.3.1 Shifting for lines

These applies to the lines command, see section 6 and \tmbrace and \tmbracket.

/tm/start xshift= $\langle length \rangle$ 

(no default, initially 0pt)

Shift the starting point of the line by  $\langle length \rangle$  in the horizontal direction.



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{5}{C4}{a}\tmquarter{8}{C5}{b}
  \tmoctave[red,start xshift=-5mm]{a}{b}{8va}
  \tmoctave{a}{b}{8va} % For comparison
\end{tmstaff}
\end{tmline}
```

#### /tm/start yshift=\langth\rangle

(no default, initially 0pt)

Shift the starting point of the line by  $\langle length \rangle$  in the vertical direction.

#### /tm/start shift=(coordinate)

(no default)

Shift the starting point of the line by  $\langle coordinate \rangle$ .

#### /tm/end xshift=⟨length⟩

(no default, initially 0pt)

Shift the ending point of the line by  $\langle length \rangle$  in the horizontal direction.

#### /tm/end yshift=⟨length⟩

(no default, initially 0pt)

Shift the ending point of the line by  $\langle length \rangle$  in the vertical direction.

#### /tm/end shift=⟨coordinate⟩

(no default)

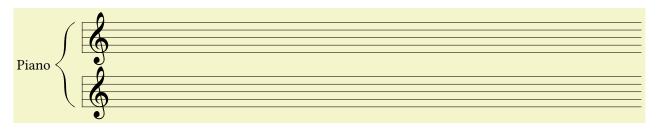
Shift the ending point of the line by  $\langle coordinate \rangle$ .

#### 8.3.2 Brace-specific shifting

#### **/tm/brace middle xshift=**⟨length⟩

(no default, initially 0pt)

Shift the middle point of the brace by  $\langle length \rangle$  in the horizontal direction.



```
\begin{tmline}[staff offset=1.7cm]
\begin{tmstaff}{g}{a}\end{tmstaff}%
\begin{tmstaff}{g}{b}\end{tmstaff}%
\tmbrace[brace middle xshift=-3mm]{a}{b}{Piano}%
\end{tmline}
```

#### /tm/brace middle yshift=⟨length⟩

(no default, initially 0pt)

Shift the middle point of the brace by  $\langle length \rangle$  in the vertical direction.

#### /tm/brace middle shift=\(coordinate\)

(no default)

Shift the middle point of the brace by *(coordinate)*.

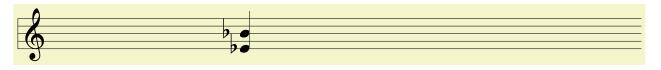
#### 8.3.3 Shifting for others

Keep in mind that shifting only works with some commands, like the articulations or the accidentals. Things whose coordinates are already specified, e.g. \tmwhole, may or may not be affected by these keys.

#### /tm/xshift=⟨length⟩

(no default, initially 0pt)

Shift the object by  $\langle length \rangle$  in the horizontal direction. In the lines this is a shorthand for start xshift and end xshift.



```
\begin{tmline}
\begin{tmstaff}{g}{}
  \tmquarter{6}{E4,B4}{a}
  \tmappendaccidental{a}{E4}{flat}\tmappendaccidental[xshift=-2mm]{a}{B4}{flat}
\end{tmstaff}
\end{tmline}
```

#### /tm/yshift=⟨length⟩

(no default, initially 0pt)

Shift the object by  $\langle length \rangle$  in the horizontal direction. In the lines this is a shorthand for start yshift and end yshift

#### /tm/shift=⟨coordinate⟩

(no default)

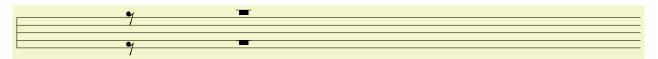
Shift the object by  $\langle coordinate \rangle$  in the horizontal direction. In the lines this is a shorthand for start shift and end shift.

#### /tm/line shift=⟨number⟩

(no default, initially 0)

Shift the object by  $\langle number \rangle$  'note' lines. For example, if an accidental is displayed for a D4 note, line shift=1 will make it being displayed for a (possibly imaginary) E4 (not F4!) note at that position. This is effectively yshift where  $\langle length \rangle$  is set to  $\langle number \rangle \times \langle half \ of \ line \ sep \rangle$ .

See the following example for more information about how line shift works:



```
\begin{tmline}
\begin{tmstaff*}{}
  \tmeighthrest[line shift=4]{3}\tmeighthrest[line shift=-4]{3}
  \tmwholerest[line shift=4]{6} \tmwholerest[line shift=-4]{6}
\end{tmstaff*}
\end{tmline}
```

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