

# Done & To-Be-Done

Daeyoung Lim\*  
Department of Statistics  
Korea University

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## 1 Done

### 1. Normal

- Sparse GP + normal random effect + normal error
- Cosine basis + normal random effect + normal error

### 2. Binary

- Sparse GP + normal random effect: probit
- Cosine basis + normal random effect: probit
- Cosine basis + normal random effect: logistic

## 2 To-Be-Done

### 1. GLM

#### (a) Normal

- Cosine basis + DPM random effect + normal error

#### (b) Binary

- Cosine basis + DPM random effect: probit
- Cosine basis + DPM random effect: logistic

#### (c) Poisson

- Cosine basis + normal random effect
- Cosine basis + DPM random effect

#### (d) Negative Binomial

- Cosine basis + normal random effect
- Cosine basis + DPM random effect

#### (e) All the above

- Apply shape restriction

### 2. Functional Data Analysis

#### (a) Function-on-function

- Cosine basis + matrix normal random effect + matrix normal error

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\*Prof. Taeryon Choi

- Cosine basis + matrix normal random effect + matrix DPM error
- Cosine basis + matrix DPM random effect + normal error
- Cosine basis + matrix DPM random effect + matrix DPM error