J220Coding for Journalists

Soo Oh

PROMPTS

Open https://pollev.com/soooh in a new window.

start Zoom recording + captions

Agenda

Announcements

SAJA members on democracy event

Homework review + how much time

GitHub

BREAK

Study Hall

Announcements

April 24: Career panel. Add questions in this Google doc!

- Nancy Deville, Editorial Project Manager at The Atlantic
- Gabe Hongsdusit, Visual Designer at The Markup
- Evan Wagstaff, Director of Newsroom Engineering at Hearst Newspapers

May 1: Final class: Presentations. You'll also be giving peer feedback.

May 11: Final project due

Announcements

We are giving a three day extension. Review rubric, we need to see all of these in your wireframe.

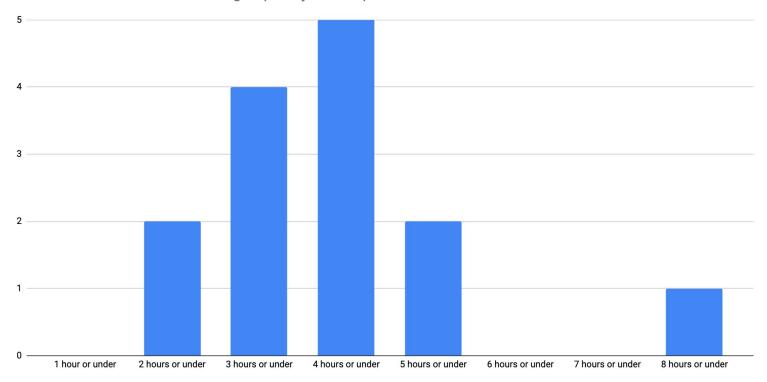
Wireframe Specifications

Criteria Accessibility - Color Annotate wireframe with the hex color for background, fonts, etc. that have been tested for multiple accessibility criteria	Ratings		Pts
	10 pts Full Marks	0 pts No Marks	10 pts
Accessibility - Text Annotate wireframe with font sizes and font family for titles, descriptions, section headers, text. Specify is if using a header tag (h1, h2, h3, etc). The user must be able to scan the page visually and figure out the hierarchy of content.	10 pts Full Marks	0 pts No Marks	10 pt
Mobile Wireframe must includes a mobile design	10 pts Full Marks	0 pts No Marks	10 pt
Desktop Wireframe must include a desktop design	10 pts Full Marks	0 pts No Marks	10 pt
Inspiration/Research Attach a list of at least three websites, books, photos, tv shows (anything!) that inspired part of your design. Include a 1-2 sentence description of what inspiration your drew from each piece.	10 pts Full Marks	0 pts No Marks	10 pt

SAJA event recap

How much time spent on J220 last week

Week 04-10: Number of students grouped by hours spent outside of lecture and office hours



Homework Review

Short answer key

What questions do you have?

This is going to be part of your homework!

GitHub Desktop

Installation + Publishing your portfolio online

What is git and GitHub?

Git is a type of tool that allows for **version control** on your code or software. It's **revision history** for your code, kind of like <u>Google Docs'</u> <u>Version history</u>, except Git doesn't save your code automatically at intervals.

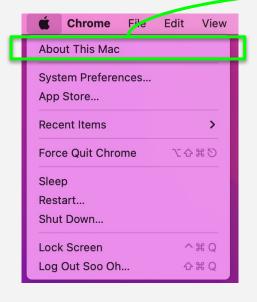
Instead, you have to **commit** (save) your code, which only happens on your computer.

Then you **push** or **publish** changes, which moves your code to a central platform that your collaborators also have access to.

There are similar kinds of version control tools for code and software, but Git is the most popular.

GitHub.com is a web-based platform that offers Git version control as a service. There are other platforms that use Git. You can even install your own version of Git onto private servers so no one outside of your organization can see them.

Determine what kind of chip you have



- 1. Go to the Apple icon in the upper-left of your screen, and click on **About This Mac**.
- 2. Find your **Chip** or **Processor** here:



Determine what kind of chip you have

Apple Silicon

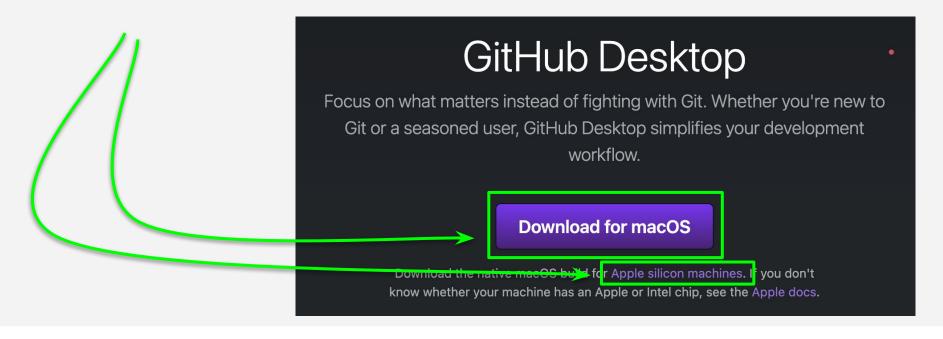


Intel

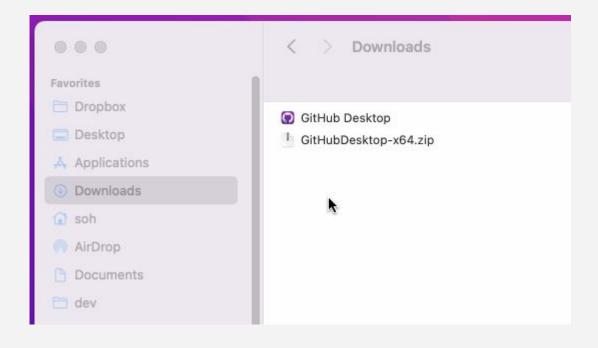


Download GitHub Desktop

Go to https://desktop.github.com and download the correct version for your Macbook.

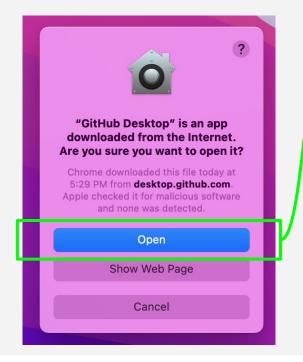


Unzip the downloaded file...



... then drag the app to your Applications folder (don't forget this!)

Go to your Applications folder and open the GitHub Desktop app

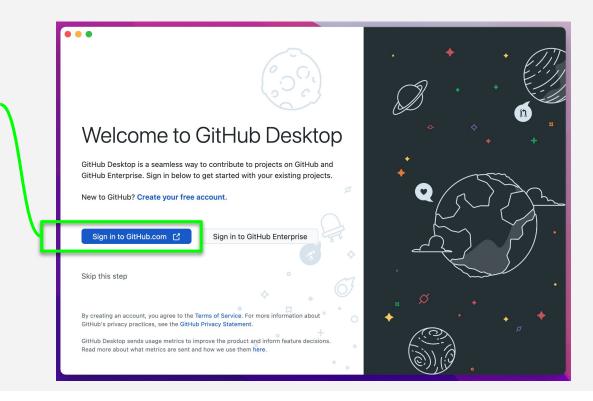


If you get this message, click on Open.

Sign into GitHub.com

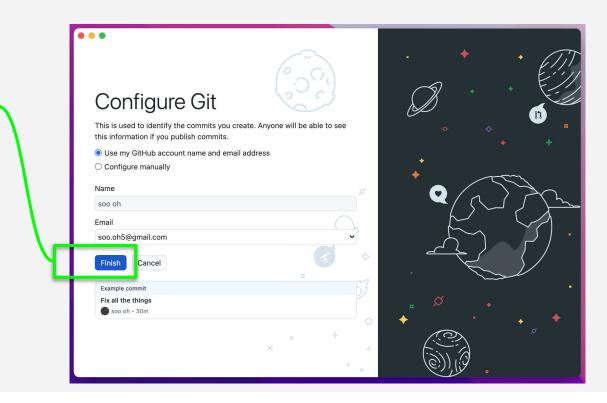
Click on the blue button.

That will open your default browser, and you'll log into GitHub.com.



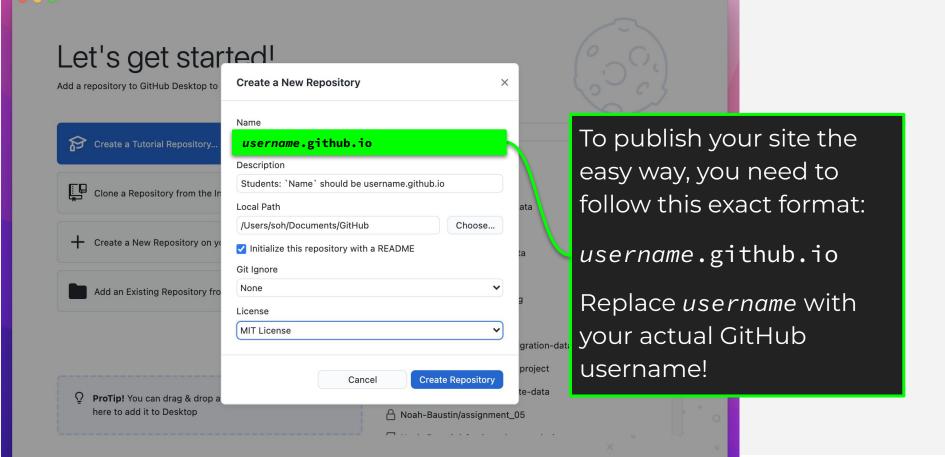
Configure Git

The default settings are fine. Click **Finish**.



Create a new repository

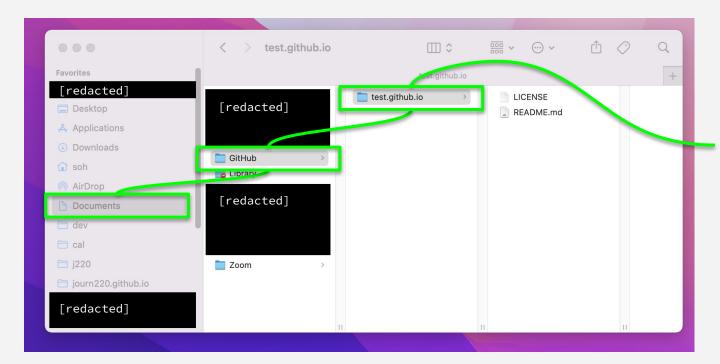
Click the button that says "Create a new repository on your computer."





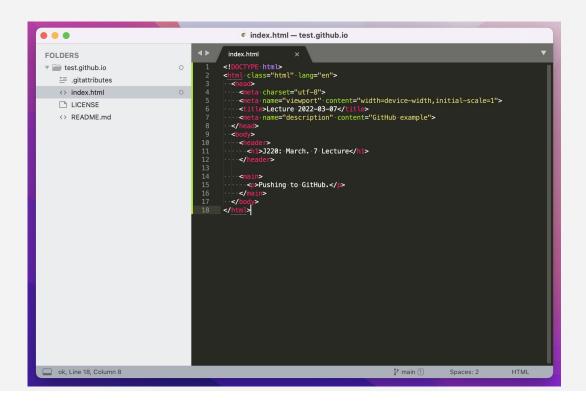
Navigate to your repo. It's in

Documents > GitHub > username.github.io



Open the folder in your text editor by dragging it to **Sublime Text** (or other editor).

Create index.html within your folder



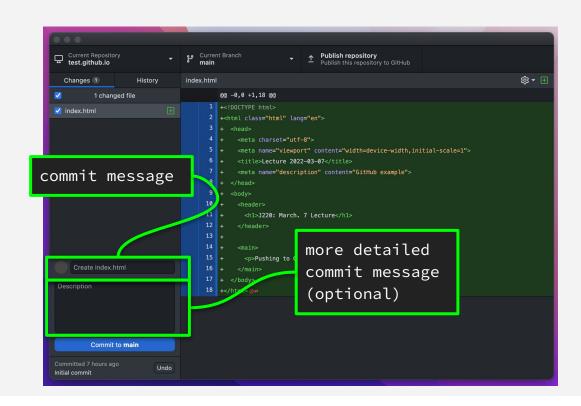
You can copy your portfolio HTML here.

Return to GitHub Desktop

You should now see index.html here.

You now need to write a summary message, which is often called a "commit."

"Committing" a file just means you're saving a version of it.

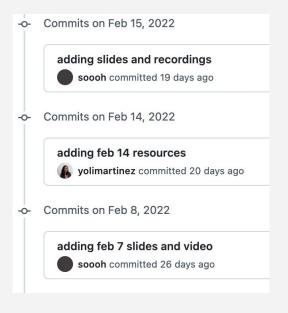


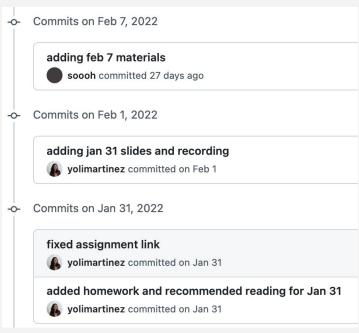
About commit messages

Every time you want to save a version of your code, you need to come up with a commit message.

A good commit message tells you what you did in case you want to go back and revert changes.

Writing good commit messages matters



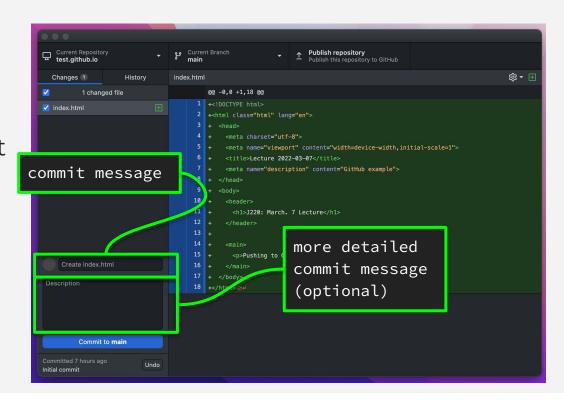


These are the commit messages for the J220 website.

How do you think we could have improved our commit messages?

Write your first commit message

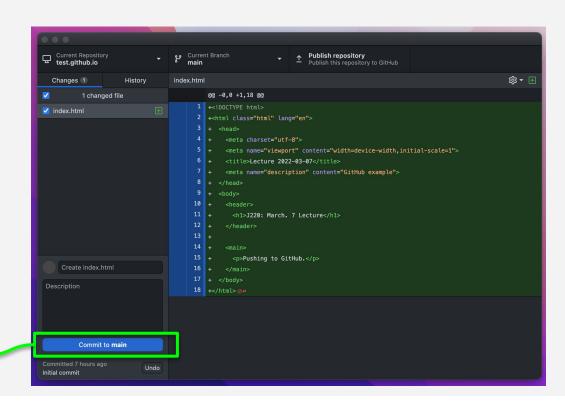
Write your first commit message. (Actually, the default one is pretty good, for now! But later you might want to write more specific ones.)



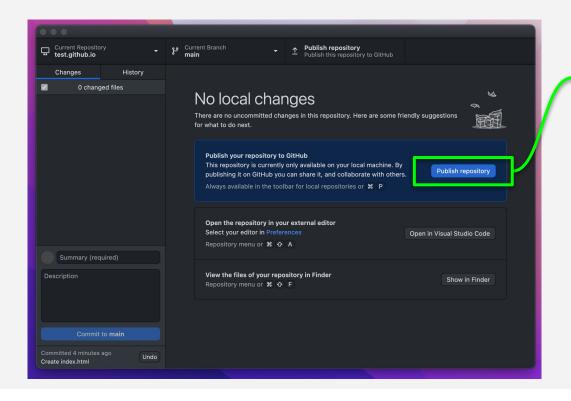
Press the blue button to commit

After you've written a good commit message, you can press the blue button that says "Commit to **main**." (**main** is the name of the current branch, but you don't need to know this.)

Press this button to commit.

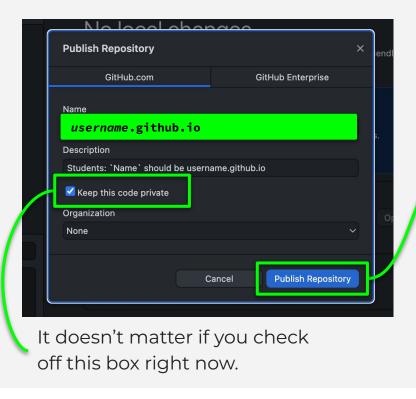


Publish your repo to GitHub



Then you'll click on the button that says "Publish repository."

You'll get another popup...



Push this button!

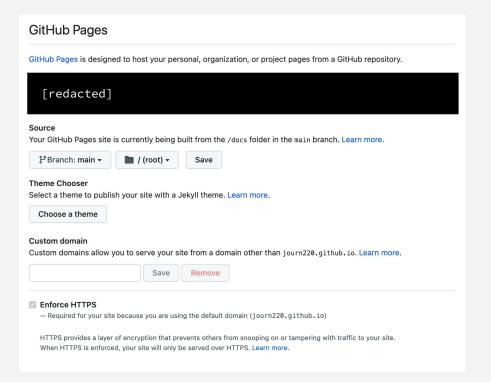
Navigate to GitHub.com in your browser

Go to GitHub.com > Settings > Pages

Or, you can type the following in your browser (make sure to replace username with your actual username):

https://github.com/username/username.github.io/settings/pages

That's it!



You'll get to this page. You don't have to change anything.
GitHub.com will automatically start building your site at username.github.io.

Your site will be ready in about 5 to 10 minutes (or less).

Making changes

You're still going to be using your **text editor** (like Sublime Text) to make your web pages.

You won't write any code in GitHub Desktop.

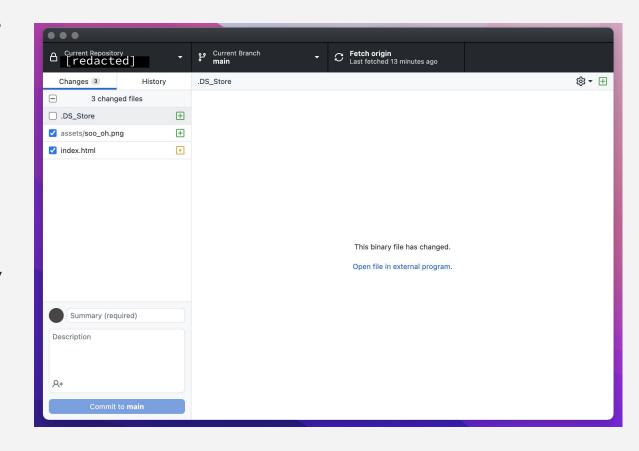
Anytime you want to make changes to your website, you'll go back to **GitHub Desktop**, write a **commit** message, then **publish** your repository.

Let's see what that looks like...

Making changes

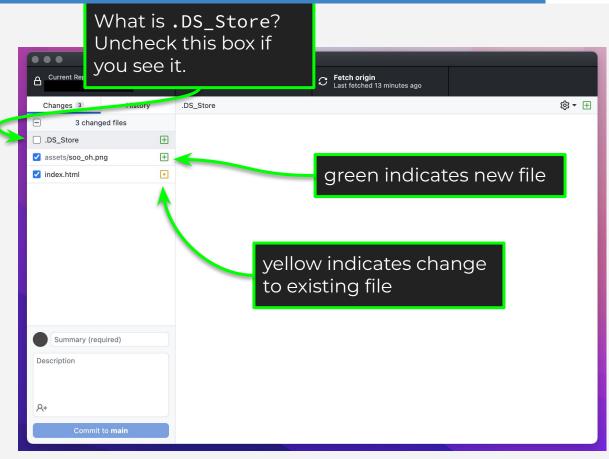
- I created an assets folder.
- I placed an image in my assets folder.
- I also edited index.html with my portfolio text.

Then I went back to GitHub Desktop.



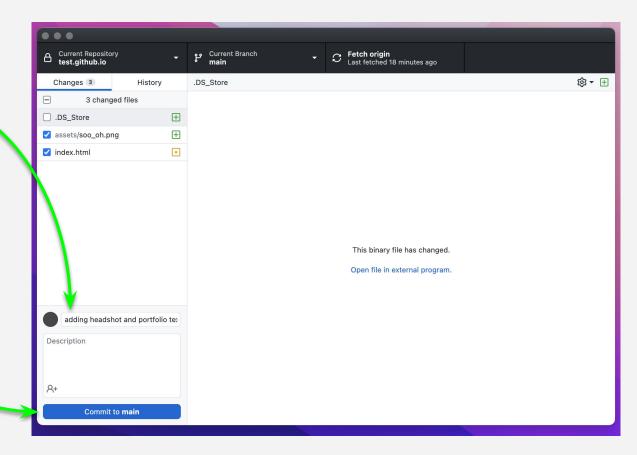
Making changes

- .DS_Store is a Mac file. Uncheck this box.
- I placed an image in my assets folder.
- I also edited index.html with my portfolio text.



Commit message

Write your commit message, push that blue button, and publish your repository.



GitHub extras

You can make a separate repo for your final project (if it's not a portfolio).

Then, you can set up your repo to display as

https://username.github.io/repo-name in your settings.

So, your final project URL could look like:

https://soooh.github.io/timer-app, where soooh is the username and timer-app is the name of the repo.

Come to office hours if you'd like to learn how!

Homework (and other deadlines to plan for)

You don't really have anything to work on except your final project for the next few weeks.

Assignment 04-17: Due April 22. Link to portfolio on Github.io + extra credit Q

Assignment 04-24: Due April 29. Screenshot of any updates to your wireframe/final project

May 1 Presentations (final lecture): Prepare for in-class presentation. Peer critiques are due two days later on May 3.

Final project: May 11!