

J220

Coding for Journalists

LECTURERS

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PROMPTS

- Log into iClicker for attendance.
- Download lecture examples:
<https://journ220.github.io/assets/static/lecture0418examples.zip>

start Zoom recording + captions

Agenda

Announcements

In-class critiques

BREAK

JavaScript

In-class exercises

Announcements

No homework or extra credit this week. Work on final project.

[Check grades](#)

Next lecture (April 25)

- **DUE WEDNESDAY**

Tell us what you want from **Bánh Mi & Rolls Factory**:

<https://forms.gle/o1jNCTrWNFRiDTZ88>

- Presentations
- Study Hall

In-class critiques

BREAK

Note to self:
Pause Zoom
recording

Meet back in 15 minutes

start Zoom recording

JavaScript

Variables

let

const

var

Naming conventions

What is a variable?

It's a name that stores a value.

To declare a variable in JavaScript, we use the keywords **let**, **const**, or **var**.

We'll start with **let**.

Variables

let

const

var

Naming conventions

Declaring a variable with let

You can keep re-assigning different values to a variable with **let**.

Variables

let

const

var

Naming conventions

```
let x = 100;
```

x is the name of the variable.
The name is arbitrary, but
there are conventions.

Variables

let

const

var

Naming conventions

```
let x = 100;
```

Use a semicolon to separate lines of code.

Variables

let

const

var

Naming conventions

```
let x = 100;
```

```
x = 7;
```

```
x = 1300;
```

You can change the value of variables declared with `let`.

Variables

let

const

var

Naming conventions

```
let x = 100;
```

```
x = 7;
```

```
x = 1300;
```

```
// What is x?
```

Variables

let

const

var

Naming conventions

```
let x = 100;
```

```
x = 7;
```

```
x = 1300;
```

```
// What is x?
```

```
// 1300
```

What questions
do you have?

Variables

let

const

var

Naming conventions

```
let x = 100;
```

```
x = 7;
```

```
x = 1300;
```

```
// What is x?
```

```
// 1300
```

```
x = 68;
```

```
x = 60;
```

```
x = 27;
```

```
x = 'chicken';
```

You don't have to stick with just numbers.

When you use letters or other non-numeric characters, you need to put quotes around it. (Otherwise, it looks like a variable!)

Variables

let

const

var

Naming conventions

```
let x = 100;
```

```
x = 7;
```

```
x = 1300;
```

```
// What is x?
```

```
// 1300
```

```
x = 68;
```

```
x = 60;
```

```
x = 27;
```

```
x = 'chicken';
```

You don't have to stick with just numbers.

When you use letters or other non-numeric characters, you need to put quotes around it. (Otherwise, it looks like a variable!)

Variables

let

const

var

Naming conventions

```
let x = 100;
```

```
x = 7;
```

```
x = 1300;
```

```
// What is x?
```

```
// 1300
```

```
x = 68;
```

```
x = 60;
```

```
x = 27;
```

```
x = 'chicken';
```

```
x = true;
```

```
x = false;
```

You can also set variables with true or false values.

Variables

let

const

var

Naming conventions

```
let x = 100;
```

```
x = 7;
```

```
x = 1300;
```

```
// What is x?
```

```
// 1300
```

Demo in Chrome

```
x = 60;
```

```
x = 27;
```

```
x = 'chicken';
```

```
x = true;
```

```
x = false;
```

What questions
do you have?

Variables

let

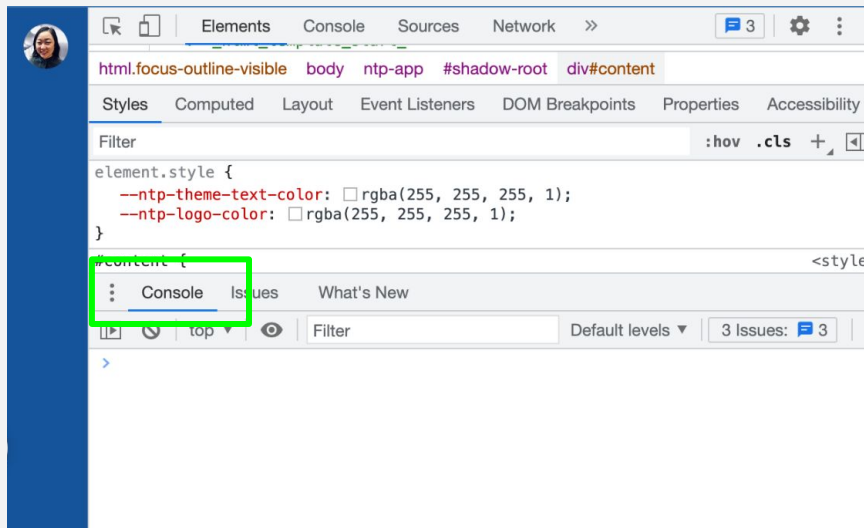
const

var

Naming conventions

Open up your browser console

- In Chrome, right click on an empty page, and select “Inspect Element”
- Then tab to “Console”.



Variables

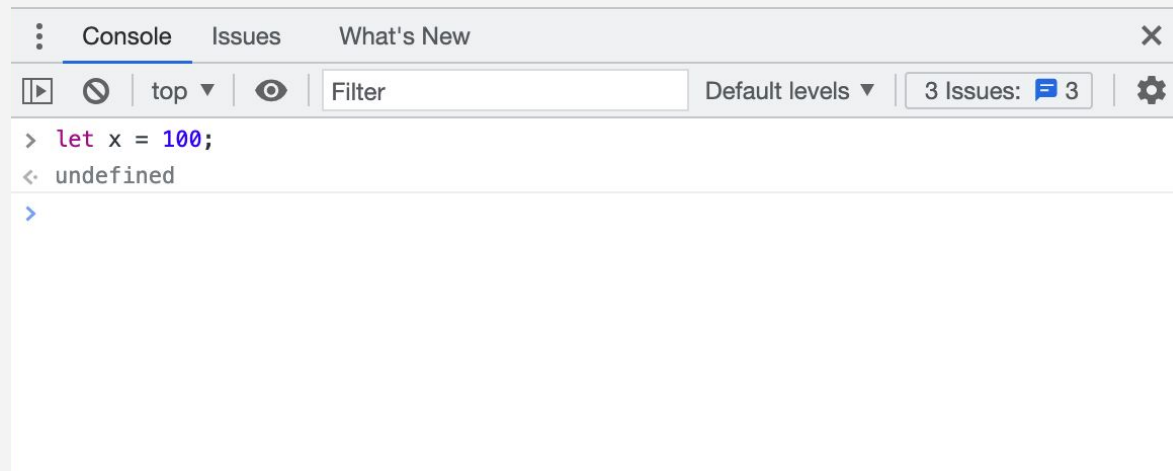
let

const

var

Naming conventions

Type in the following text:



Demo in Chrome

What questions
do you have?

Variables

let

const

var

Naming conventions

Declaring a variable with const

Once you use the **equal sign** — an “assignment operator” — with **const**, you cannot use it again.

Variables

let

const

var

Naming conventions

Declaring a variable with const

Once you use the **equal sign** — an “assignment operator” — with **const**, you cannot use it again.

```
> const x = 100;
```

```
< undefined
```

```
> x = 10;
```

```
✖ ▶ Uncaught TypeError: Assignment to constant variable.  
   at <anonymous>:1:3
```

VM276:1

```
> |
```

Demo in Chrome

What questions
do you have?

Variables

let

const

var

Naming conventions

Declaring a variable with var

For now, try not to use it. (There's more to this, but we're not going to learn it today!)

Variables

let

const

var

Naming conventions

```
// You can use letters, numbers, and
// underscores for variable names.
let ucb_age = 154; // snake_case
let ucbAge = 154; // camelCase

// You cannot use hyphens.

// Don't use periods like you would do
// in R:
let ucb.age = 154; // This is an error!
```

Variables

let

const

var

Naming conventions

```
// You can use letters, numbers, and  
// underscores for variable names.
```

```
let ucb_age = 154; // snake_case
```

```
let ucbAge = 154; // camelCase
```

```
// You cannot use hyphens.
```

```
// Don't use periods like you would do
```

```
// in R:
```

```
let ucb.age = 154; // This is an error!
```

camelCase is most commonly used in JavaScript

Demo in Chrome

Variables

let

const

var

Naming conventions

Formatting is arbitrary! **ucbAge** will work in Python and R, and **ucb_age** will work in JavaScript. (EXCEPTION: **ucb.age** will break in Python and JavaScript.)

It's like AP style or Chicago style — you have your preferences, but you follow whatever the person in charge wants you to use.

You should follow the code style of the organization.

Variables

let

const

var

Naming conventions

All-capped variables denote constants, or variables that don't change (it's a style across programming languages).

Variables that start with an uppercase letter denote a class — don't use them for now.

For now, start each variable with a lowercase letter.

What questions
do you have?

Data structures

Arrays

Objects

Sometimes we want to store more than one value in a variable. What can we use to store more than one value?

Data structures

Arrays

Objects

Array literal

```
let lecturer1 = 'Soo';  
let lecturer2 = 'Yoli';  
  
const lecturers = [lecturer1, lecturer2];  
  
lecturers[0]  
// 'Soo'  
  
lecturers[1]  
// 'Yoli'  
  
lecturers.length  
// 2
```

What questions
do you have?

Data structures

Arrays

Objects

Object literal

```
const lecturer1 = {  
  'name': 'Soo',  
  'course': 'J220'  
};
```

```
lecturer1.name  
// 'Soo'
```

```
lecturer1.course  
// 'J220'
```

This might look familiar to you if you've ever seen JSON data formats.

Data structures

Arrays

Objects

Object literal

```
const lecturer1 = {  
  'name': 'Soo',  
  'course': 'J220'  
};
```

```
lecturer1.name  
// 'Soo'
```

```
lecturer1.course  
// 'J220'
```

You should know about objects, but we won't be using them in lecture today.

Control flow

if/else

for loop

Types of **control flow**:

- sequential (what we've been doing so far, we execute one line after another in order)
- selection (**if... else if... else**)
- repetition (**while** and **for** loops)

Today we'll learn **if/else** and **for loops**.

Control flow

if/else

for loop

Structure of if/else statement

```
if (condition) {  
    // do something  
} else {  
    // do something else  
}
```

Let's look at the examples

What questions
do you have?

Control flow

if/else

for loop

Close-up of if-else/index.html

```
const age = ageInput.value;  
  
if (age >= 16) {  
  // yes, 16+ year olds can drive  
  driveInput.innerHTML = 'YES'  
} else {  
  // no, under-16 cannot drive  
  driveInput.innerHTML = 'NO'  
}
```

Pair with if-else/index.html

Control flow

if/else

for loop

Structure of for loop

An *iterable* is something you can iterate or loop over (like an array).

```
for (let i=0; i < iterable.length; i++) {  
  // do something to iterable[i]  
}
```

Let's look at the examples

What questions
do you have?

Note to students: Please help close the windows on your way out

end Zoom recording