# Pause: Menopause Tracking App Project Documentation

• Cohort: Spring 2024, fullstack-1

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## 1. Introduction

## Aims and Objectives of the Project

The primary aim of this project is to develop a full-stack web app called Pause. Pause is a Menopause Tracking App to empower women by providing a comprehensive tool to track and manage menopause symptoms. The app aims to fill a significant gap in the health-tech segment, offering personalised insights and data-driven support for women experiencing menopause. The specific objectives include:

- Enabling users to log in and monitor symptoms daily.
- Providing visualisations like calendar views for easy tracking.
- Ensuring a user-friendly interface with accessibility considerations.
- Leveraging modern web technologies to provide a seamless user experience.

## Roadmap of the Report

This document will cover:

- Introduction
- Background
- Specifications and Design
- Implementation and Execution
- Testing and Evaluation
- Conclusion

# 2. Background

Menopause is a significant phase in a woman's life, where they stop having periods, often accompanied by a variety of physical and emotional symptoms. Menopause symptoms can occur due to certain treatment or surgeries such as for cancer treatment, and transgender men, non-binary people or intersex people may experience menopause (NHS Inform, 2024)<sup>1</sup>. According to the Menopause Charity<sup>2</sup> 90% of women experience menopausal symptoms, and 10% of women leave their jobs because of it.

Despite its impact, this area of health is underserved in the tech industry. Our Pause app is designed to address this gap by providing a dedicated platform for symptom tracking, which can lead to better management and understanding of the menopause. Users will be able to log their symptoms on a daily basis on the app. This data can then be leveraged to provide the user with insights into their symptom patterns.

<sup>&</sup>lt;sup>1</sup> https://www.nhsinform.scot/menopause

<sup>&</sup>lt;sup>2</sup> https://www.themenopausecharity.org

# 3. Specifications and Design

## Requirements

#### Technical requirements

• Frontend: React.js, Redux, React Router

• Backend: Node.js, Express.js

• Database: MySQL

• Testing: Jest, Supertest (backend), React Testing Library (frontend)

• Styling: CSS, Bootstrap

#### Non- Technical requirements

Users should be able to log in securely.

- The calendar interface should display symptoms logged each day.
- The system should support CRUD operations for symptoms.
- The design should be intuitive and user-friendly. Users should be able to log their symptoms quickly and effortlessly.

#### **Architecture**

The Pause application follows a client-server architecture and Create, Read, Update, and Delete (CRUD) operations, with a React.js-based frontend communicating with a Node.js backend via RESTful APIs. The backend interacts with a MySQL database to store and retrieve user data and symptom logs.

# **Design Principles**

- Intuitive interface: The app's design prioritises simplicity and ease of use, ensuring a seamless experience for users. They can log their symptoms quickly. This is the main function of the app, and we expect users to do this on a daily basis. With automatic sign in, users will be able to log their daily symptoms in two clicks. One click to check the checkbox for their symptom, and one click to save. From the main dashboard users can access modals that open and close with clear buttons. They can log symptoms, edit logged symptoms, delete logged symptoms, and access insights to gain a bigger picture of their experience over time. Each of these things are accessed from the main dashboard with just one click.
- **Visual clarity and simplicity:** The design will be minimalist to make the interface appear uncluttered and user-friendly.

#### **Design Choices**

• Colours: Pink, red and white. Simple, feminine, fresh.

- **Typography:** Clean, simple, and consistent typography, with the use of bold for headings and regular weights for body text. This consistency aids in readability and information organisation.
- Layout: Grid-based layout.

#### **App Pages**

- 1. **Landing Page:** Introduction to the app with a short overview of its features. From this page users can either log into the app or register.
- 2. **User Registration:** Form to register new users. On successful completion users are redirected to the main dashboard.
- 3. **Login:** Form to authenticate existing users. On successful completion users are redirected to the main dashboard.
- 4. Main dashboard: A calendar-style interface so users can easily access their symptoms on different dates or log their symptoms for that day. Straight away, the modal appears prompting users to log their symptoms for the current day. Any date can be accessed from the calendar and symptoms will be displayed on the right. Users will have the option to edit or delete logged symptoms. This functionality can be accessed from the main dashboard easily. If no symptoms have been logged for that day, users can open the modal to enter and save their symptoms. The insights area will be at the foot of the app providing personalised and meaningful data of their symptoms over time e.g. their most frequent symptoms for the week/month, and how frequently they have been logged. Information and support on how to manage symptoms can also be accessed from here. The insights will appear as individual components that users can click on to open as a modal.

# 4. Implementation and Execution

# **Development Approach and Team Member Roles**

Our team will use GitHub for version control and collaboration. We followed agile methodologies using Jira, Slack and daily standup to track our progress. We worked in short sprints to ensure continuous progress and collaboration. We communicated on a daily basis via Slack and met most days to review code, merge pull requests and decide on the next backlog of tasks. We realised early that we had different expectations, working styles and pace. By communicating we were able to adapt and work together effectively as a team. Our workload distribution is as follows:

Emma Sheils: Login styling page

**Katie Kennedy:** App concepts, Figma wireframes, frontend React components, user interface styling, design and development, user testing.

**Emma Jourzac:** App concepts, design and draft wireframes, backend (API development and database setup) and frontend design and development, user testing.

**Lingsay Wong:** App concepts, Miro design and agile project management setup, Github setup and documentation, frontend and backend development, unit and user testing.

#### **Tools and Libraries**

React.js: JavaScript library for building user interfaces
Redux: State management library for React applications
React Router: Routing library for React applications
React Modal: Accessible modal dialog component

**Bootstrap:** CSS framework for styling and responsive design **Axios:** A promise-based HTTP Client for node.js and the browser

**React Calendar:** For calendar functionalities **Node.js:** JavaScript runtime environment

Express.js: Web application framework for Node.js

Cors: A Connect/Express middleware that can be used to enable cross origin resource

sharing

**Dotenv:** To store configuration in the environment separate from code

MySQL: Relational database management system

**Jest:** Testing framework for JavaScript

**Supertest:** HTTP assertion library for testing Node.js applications **React Testing Library:** Utilities for testing React components

# **Implementation Process**

The implementation process began with the design and wireframing phase, where the team defined the user interface and overall application flow. Following this, the backend API and database were set up, allowing for the development of the frontend components. The team worked together on the frontend, taking responsibility for different areas e.g. appearance, functionality and testing. Towards the end of the project, we looked to refactor our code where possible. We removed unnecessary code and files (apart from one component to be developed in future iterations), and made sure that files were well organised.

#### **Achievements**

- Creating a viable minimum product that met our design specifications.
- Implementing Redux to manage states globally, enhancing the functionality of the product.
- Overcoming obstacles such as losing team members.
- Overcoming differences through communication and a commitment to teamwork.

#### Implementation Challenges

The team faced challenges due to the loss of team members and scheduling conflicts, which impacted the agile approach and testing practices. Despite these obstacles, the core functionality of user registration, login, symptom logging and display was implemented. It was not possible to achieve all the functionality as planned in the design phase, and so the Insights section was put in the backlog for future iterations.

- Team Dynamics: The loss of team members and scheduling conflicts posed challenges in maintaining consistent progress and aligning development efforts. A lot of lessons were learned regarding working effectively as a team and we all feel grateful to have had the experience and work with each other.
- **Git Version Control**: As a learning experience, the team encountered difficulties in effectively collaborating and managing code changes using Git. This was overcome by team members supporting each other with meetings to walk through using Git, and sharing resources such as online tutorials.
- Testing and Debugging: With limited resources, comprehensive testing and debugging efforts were hindered, potentially leading to unresolved issues or bugs.

#### User Guide

The Pause application includes a comprehensive User Guide (USER\_GUIDE.md) that provides step-by-step instructions for using the application. The User Guide covers the following topics:

- 5. Getting Started
- 6. Creating an Account
- 7. Logging In
- 8. Logging Symptoms
- 9. Viewing Logged Symptoms
- 10. Editing or Deleting Entries

The User Guide is designed to help users navigate the application smoothly and make the most of its features.

# 5. Testing and Evaluation

## **Testing Strategy**

The Pause app follows a comprehensive testing strategy to ensure a seamless user experience and reliable functionality. Functional testing is conducted by implementing unit tests and integration tests to verify the correctness of individual components and their interactions. These tests are implemented using testing frameworks Jest and React Testing

Library, as well as Eslint to help us format code consistently and quality, allowing for efficient test execution and maintenance. The testing approach includes:

- Backend Testing: Unit tests for the backend API endpoints using Jest and Supertest.
- **Frontend Testing**: Unit tests for React components using Jest and React Testing Library.
- **Manual Testing**: Functional testing and user acceptance testing to ensure the application provides a seamless user experience.

We also conducted regular user testing to evaluate the app's usability and identify potential areas for improvement or modification. We had regular group discussion to gather valuable feedback to iterate our app's useability, design and functionality.

#### **Backend Testing**

The backend API endpoints are thoroughly tested using Jest, a JavaScript testing framework, and Supertest, a library for testing HTTP assertions. The *register.test.js* file demonstrates the testing of the user registration endpoint, covering scenarios such as successful registration, duplicate email handling, and server error handling.

#### **Frontend Testing:**

The frontend components are tested using Jest and React Testing Library, which provide utilities for rendering and interacting with React components in a test environment. The <code>ButtonOpenLogSymptoms.test.js</code> and <code>Header.test.js</code> files demonstrate the testing of a functional component that renders a button element. This test verifies that the onClick prop (a function passed as a prop) of the component is called when the button is clicked, using the fireEvent utility from React Testing Library.

#### Manual Testing

Tests were performed for components that have interactions or event handlers to simulate those interactions and ensure the expected behaviour. The team conducted manual functional testing on the following components and an end-to-end flow (register  $\rightarrow$  login  $\rightarrow$  log symptom  $\rightarrow$  view symptoms):

- User Registration
- Login
- Symptom Logging
- Symptom Display (Calendar and List Views)

Limited user testing was performed by gathering feedback from team members and a small group of potential users to evaluate the application's usability and identify areas for improvement.

#### **Postman**

API testing is an integral part of the testing strategy, ensuring the reliability and correctness of the application's communication with the backend services. The team utilises Postman, a popular API testing tool, to manually test the API endpoints. This includes verifying the expected responses for various HTTP methods (GET, POST) and validating the data formats and structures.

# 6. System Limitations & Future Iteration

The minimum viable product was achieved with the core functionality of logging and tracking menopause symptoms.

- Data Visualisation: The initial version of the application provides basic symptom
  display in the list view. Advanced data visualisation and analytics features are
  planned for future iterations. It was planned for the calendar to be colour coded
  based on how many symptoms had been logged for that date to provide a clear and
  instant insight into the user's experience, month by month.
- Insights Area: In future iterations, the insights area will be developed to leverage
  user data to give meaningful insights and ways to manage the menopausal
  experience. The current implementation includes a limited set of symptoms
  management tips. Expanding this with an additional section with more
  comprehensive and personalised content on resources, professional help and
  community forum for peer support is a future goal.
- Logging out: In future iterations this feature will be added.
- **JSON web tokens:** In future iterations this feature would be implemented to ensure secure authentication during login.
- Accessibility Considerations: While responsive design was implemented, further
  improvements to accessibility features are necessary to ensure the application is
  inclusive for users with diverse needs. For example making sure all html tags are
  semantic. Testing our app for accessibility. Developing our app to be accessible on
  different types of devices.

# 7. Conclusion

The Pause project aimed to create a user-friendly platform for individuals going through menopause to track, log their symptoms and access tips to manage symptoms. The Pause app project has laid a strong foundation for addressing a critical need in women's health technology. By providing a user-friendly platform for tracking menopause symptoms, the app empowers individuals to better understand and manage their health.

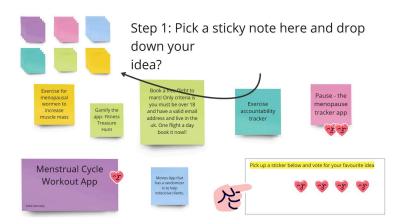
Despite facing challenges related to our team dynamics and resource constraints, the core functionality of user registration, login, symptom logging and display was successfully implemented. Throughout the project, the team gained valuable experience in agile development practices, collaborative coding, and adapting to changing circumstances. The lessons learned from this project will inform future iterations, which will focus on enhancing data visualisation, expanding educational resources, improving accessibility, and implementing comprehensive testing strategies.

The Pause application has the potential to positively impact the lives of individuals experiencing menopause by providing a centralised platform for symptom management and education. With continued development and user feedback, the application can evolve into a powerful tool that empowers women and improves their overall well-being during this transitional phase of life.

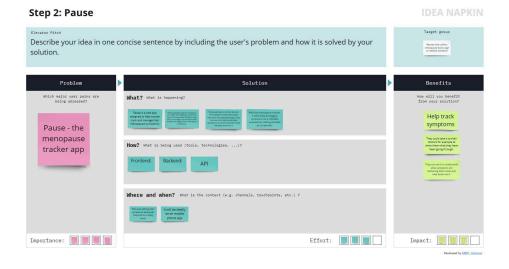
# 8. Appendix

## **Evidence of Development Approach**

We used Miro in the idea phase to generate ideas and then vote as a team for which one we wanted to use.



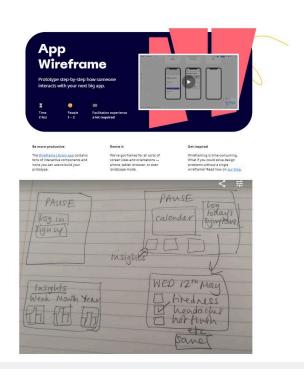
We used Idea Napkin to expand on our initial idea

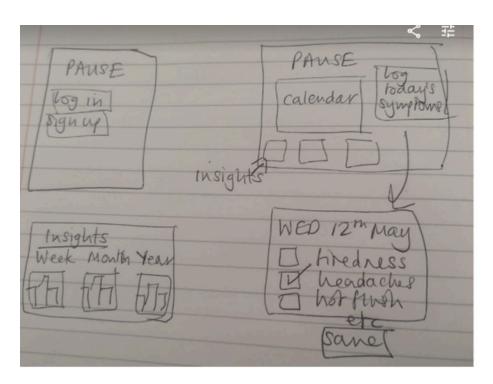


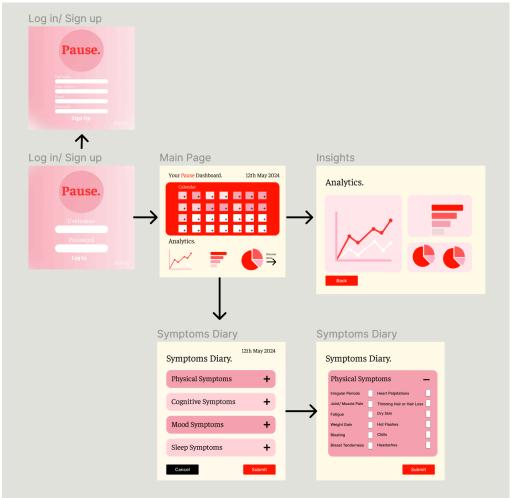
We developed our designs starting off with simple wireframes and then making prototypes in Figma

Step 3: Sample Wireframes

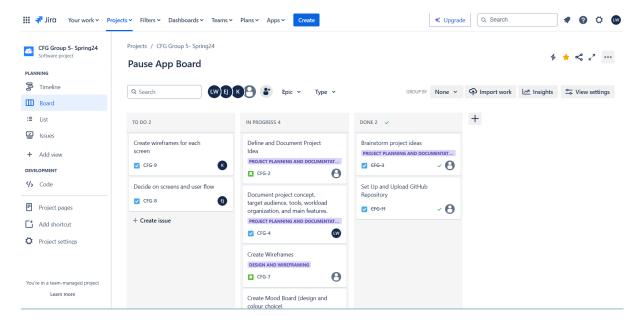






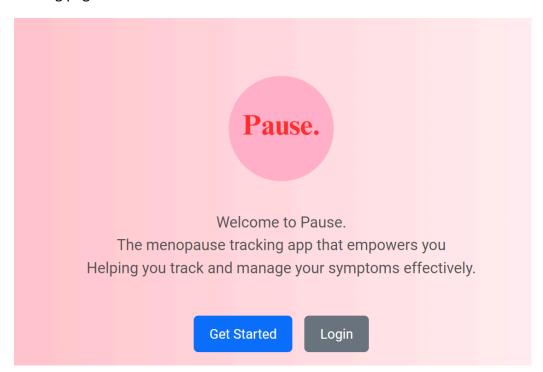


We tried to use Jira for agile project management but at the beginning of the project communication in the team made this difficult to implement.

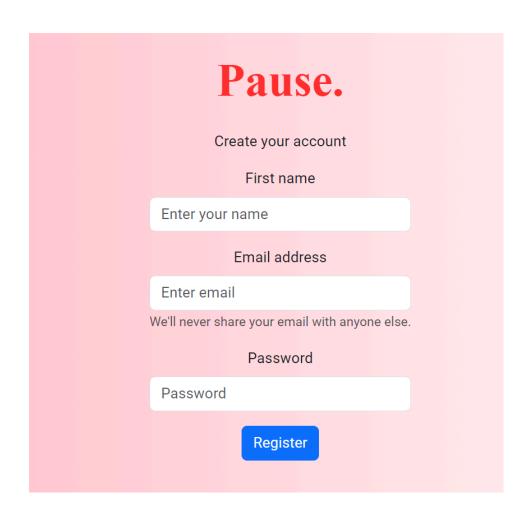


# **Images of Final Product**

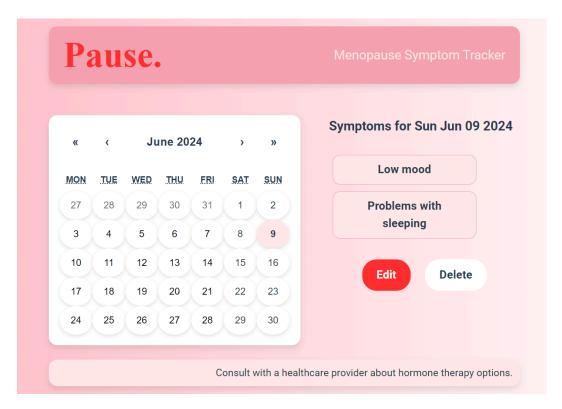
#### Landing page



Registration page



#### Main dashboard



### Log symptoms modal

