



Jovan Jovanovic

Junior Front-End Web Developer

I am a junior front-end web developer who loves building things. My biggest project was a Wordpress website which uses custom made theme (<https://glamur.co.rs>). I love being completely in control of the code and for that reason, I prefer using vanilla JavaScript over any framework for less complex projects.



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twitter.com/Jovan946



github.com/jovan6jovan

SKILLS

HTML

CSS

Javascript

Bootstrap

Wordpress

Git

LANGUAGES

English



Serbian



INTERESTS

Web Development

Sports

WORK EXPERIENCE

Editor (Wordpress)

Sportske Novosti (<https://www.sportskenovosti.net/>)

11/2016 – 02/2017

Achievements/Tasks

- Managed all the content on the site, including posts, pages, media and comments. Had a share in certain administrator roles.

IT Administrator

STO d.o.o. (<http://sto.co.rs/>)

02/2017 – 09/2017

Belgrade, Serbia

Achievements/Tasks

- Maintained computer systems; Monitored the use of gps vehicle tracking application; Created and changed passwords; Made suggestions for improvements to all systems and apps.

CERTIFICATES

Become a Front-End Web Developer

(<https://www.linkedin.com/learning/paths/become-a-front-end-web-developer>)

• Developed competency with HTML, CSS, JavaScript, and jQuery; Mastered basic version control with Git and GitHub; Applied best practices in responsive design and progressive enhancement

PERSONAL PROJECTS

Custom made WP website and theme (<https://glamur.co.rs>)

- A WordPress website made from scratch. I used both front and back-end technologies. Advanced custom fields, custom contact form, Leaflet maps API, etc.

Typing speed test (<https://jovan6jovan.github.io/typing-speed-test/>)

- A test that allows you to find out how quickly you can type. Written in vanilla Javascript.

Two-Dice Pig Game (<https://jovan6jovan.github.io/pig-game/>)

- The game has two dice and two players, playing in rounds. The player can roll any dice except 1 (then all his round score gets lost), or two 6 (then all his global score gets lost). The dice appear randomly, and the player can choose to 'Hold', which means that his round score gets added to his global score. The first player to reach 100 points on GLOBAL score wins the game.

Other

- The remaining projects can be seen on my GitHub profile.

EDUCATION

Computer Engineering

School of Electrical and Computer Engineering of Applied Studies

10/2013 – 02/2019

Belgrade