

Algorithms

Count Sort

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The Sorting problem (v2)

- Given an array of N numbers in the range [0-500], order them from small to large
 - Input: [9, 3, 10, 9, 5, 3, 90, 9]
 - Output: [3, 3, 5, 9, 9, 9, 10, 90]
- Problem-solving tip: Whenever solving a problem that has some **specific** properties relative to a **general** problem, you must think if these properties can allow a better or a different algorithm
- What is special here? Values have **a small range!**
 - While we can apply the general algorithms (insertion sort, merge sort, etc), can we utilize such extra constraints?
 - Take 10 minutes to think about an approach

Count Sort

- Recall: any comparison-based sorting algorithm must make at least $\Omega(n \log n)$ comparisons to sort the input array
- Count sort is an algorithm that **doesn't use comparisons** to decide the order!
- Here is a hint: Compute the frequency of the input array:
 - Input: [9, 3, 10, 9, 5, 3, 90, 9]
 - Frequency: [3 \Rightarrow 2], [5 \Rightarrow 1], [90 \Rightarrow 1], [10 \Rightarrow 1], [9 \Rightarrow 3]
 - Develop an efficient approach to sort the numbers based on this frequency info

Procedure

- Compute the maximum value in the array
 - Input: [9, 3, 10, 9, 5, 3, 90, 9] \Rightarrow 90
- Create an array of **91** values and compute the frequency of the values
 - `arr[3] = 2, arr[5] = 1, arr[9] = 3, arr[10] = 1, arr[90] = 1`
- Iterate from 0 to max and if any value has a frequency just spread them in the array
 - `arr[0], arr[1], arr[2]`: has zeros ignore them
 - `arr[3] = 2`: put 3 twice in the output: [3, 3]
 - `arr[5] = 1`: put 5 once in the output: [3, 3, 5]
 - `arr[9] = 3`: put 9 three times in the output: [3, 3, 5, 9, 9, 9]
 - `arr[10] = 1`: put 10 once in the output: [3, 3, 5, 9, 9, 9, 10]
 - `arr[90] = 1`: put 90 once in the output: [3, 3, 5, 9, 9, 9, 10, 90]
- Code it! Analyze it

- Analyze it

```
5 vector<int> countSort(vector<int> &array) {  
6     // Find the largest element of the array  
7     int size = array.size(), mxValue = array[0];  
8     for (int i = 1; i < size; ++i)  
9         if (array[i] > mxValue)  
10            mxValue = array[i];  
11  
12     // Compute Frequency  
13     vector<int> count(mxValue+1);    // zeros  
14     for (int i = 0; i < size; ++i)  
15         count[array[i]] += 1;  
16  
17     // Put the values back to the array  
18     int idx = 0;  
19     for (int i = 0; i <= mxValue; ++i) {  
20         for (int j = 0; j < count[i]; ++j, ++idx)  
21             array[idx] = i;  
22     }  
23     return array;  
24 }
```

Analysis

- Let K = the max value in an array of N integers
- Clearly this is $O(K)$ space: the frequency array
- The first and the second loop are $O(N)$
- The first impression about the nested loops is order $O(NK)$, but this is wrong.
- Clearly we loop K steps. But the total sum of the internal loop is simply the array elements
- Hence: time complexity is $O(N+K)$
- Worst case: If K is $\sim N^2$, the time complexity is now $O(N^2)$. Don't use this algorithm unless you are aware about the min/max values of the array

Properties

- The previous algorithm is NOT stable. We already lost values by completely depending on the frequency
- Also it is not adaptive, as the processing flow is the same regardless of the data
- Also it is not practical for online processing, as we have to compute the whole output array from the beginning
- This is NOT an in-place implementation of the algorithm as it requires extra space

“Acquire knowledge and impart it to the people.”

“Seek knowledge from the Cradle to the Grave.”