Data Structures Asymptotic Complexity 3

Mostafa S. Ibrahim Teaching, Training and Coaching since more than a decade!

Artificial Intelligence & Computer Vision Researcher PhD from Simon Fraser University - Canada Bachelor / Msc from Cairo University - Egypt Ex-(Software Engineer / ICPC World Finalist)



Big O notation: Little math

- Assume your code takes: 9N+17 steps ⇒ Order O(N)
- There is some constant C where for any input size N ⇒ 9N + 17 < CN
- Actually O(n) means there is some constant multiplied in this n
 - For example, let C = 30
 - Then 9N + 17 < 10N for ANY N
- What does this imply?
- Big O is an Upper limit to the number of steps regardless these constants and factors in 9N+17
 - So 30N is always bigger than 9N + 17. So It is O(n)

Big O notation: an upper bound

- Assume we have function F(N).
- Its total number of steps T(N) = N + 2N + 5N²
 - Clearly T(N) is O(N²), but what is proper C?
 - Let's try C = 6. This means $T(N) < 6N^2$ for any N ?

| | $T(N) = N + 2N + 5N^2$ | 6N^2 |
|-------|---|--|
| N = 1 | 1 + 2 x 1 + 5 x 1 x 1 = 8 | $6 \times 1 \times 1 = 6 \implies 8 < 6? \text{ NO}$ |
| N = 2 | 2 + 2 x 2 + 5 x 2 x 2 = 26 | 6 * 2 * 2 = 24 ⇒ 26 < 24? NO |
| N = 3 | $3 + 2 \times 3 + 5 \times 3 \times 3 = 54$ | $6 \times 3 \times 3 = 54 \Rightarrow 54 < 54$? No |
| N = 4 | 4 + 2 x 4 + 5 x 4 x 4 = 92 | $6 \times 4 \times 4 = 96 \Rightarrow 92 < 96? YES$ |
| N = 5 | 5 + 2 x 5 + 5 x 5 x 5 = 140 | $6 \times 5 \times 5 = 150 \Rightarrow YES$ |

Big O notation: an upper bound

- In the previous table, N = 1, 2, 3 our C was not good
- But starting from 4, always $T(N) < 6 N^2$
- Let's state O() more **formally**
 - T(N) is O(G(N)) IFF we could find:
 - n0 < N
 - Constant C such that T(N) < C * F(N) for any N > n0
 - In our case:
- $T(N) = N + 2N + 5N^2$ \Rightarrow Total number of steps
 - $G(N) = N^2$

 \Rightarrow Our guessed order O(N²)

n0 = 3

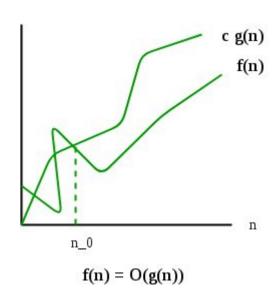
⇒ The starting point

C = 6

⇒ The constant

Big O notation: an upper bound

- As you see, starting from some point n0
- Our order function g(n) is always higher than f(n) with a specific C
 - So it is an upper function
- Note if some C is working well, any higher also
 - E.g. previously C = 6 is good
 - Then C = 7, 8, 9 and higher are good too!
- Note if g(n) is good, then higher is good
 - E.g. previously, it is O(n^2)
 - Then O(N³) and O(N⁴) and higher are good too
 - But we use the tightest one



Enough math

- In practice
 - We don't compute or care a lot about this X
 - Just follow last lecture tips to compute the order like a pro!
- C idea is cool to understand order is an upper function
- If you did not understand the previous slides well = totally ok
 - Skip and repeat by the end of the course

Same order

- Consider the 2 functions f1 and f2
- Both of them are O(n^3)
- This means they grow cubic in time, which is too much!
- But in practice, does they take the same amount of time?

```
5 void f1(int n = 1000) {
                                  // 0(n<sup>3</sup>)
       int cnt = 0;
       for (int i = 0; i < n; ++i)
            for (int j = 0; j < n; ++j)
                for (int k = 0; k < n; ++k)
10
11 }
                     cnt++;
12
13 void f2(int n = 1000) {
                                  // 0(n<sup>3</sup>)
       int cnt = 0:
       for (int i = 0; i < n; ++i)
15
            for (int j = i; j < n; ++j)
16
                for (int k = j; k < n; ++k)
17
18
                     cnt++;
19 }
```

Same order

- In terms of operations:
 - \circ For n = 1000
 - o F1 = 1000,000,000 * some c
 - F2 = 167,167000 * some c
- The moral of that
 - We can have 2 code of the same order, e.g. O(n^3)
 - But still one of them is faster
 - E.g. C1 = 7 but C2 = 2
 - Smaller constant ⇒ faster
- Tip: build code with small C:)

```
5 void f1(int n = 1000) {
                                  // 0(n<sup>3</sup>)
       int cnt = 0;
       for (int i = 0; i < n; ++i)
            for (int j = 0; j < n; ++j)
                for (int k = 0; k < n; ++k)
10
11 }
                     cnt++;
12
13°void f2(int n = 1000) {
                                  // 0(n<sup>3</sup>)
       int cnt = 0:
14
       for (int i = 0; i < n; ++i)
15
            for (int j = i; j < n; ++j)
16
                for (int k = j; k < n; ++k)
17
18
                     cnt++;
19 }
```

Worst-Case and Average-Case Analysis

- Sometimes total number of steps of f() varies differently based on input
- O() is intended to be an upper bound. In other words considers worst case
 - That is why we find the largest term and use it
 - This is perfect most of the time
 - But sometimes is misleading (partially like previous slide)
- Another type is called: Average-Case Analysis
 - This one computed the expected order. It involves probability and consider different cases
 - It is usually harder analysis
 - o Sometimes we need it because the O() is actually much bigger than actual performance
 - An example for that is *Quick sort algorithm*
 - There is also best-case analysis, but less useful

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."