

Approach #2 (One-pass Swap) [Accepted]

Intuitively, we should be able to reorder it in one-pass. As we iterate through the array, we compare the current element to its next element and if the order is incorrect, we swap them

```
public void wiggleSort(int[] nums) {
    boolean less = true;
    for (int i = 0; i < nums.length - 1; i++) {
        if (less) {
            if (nums[i] > nums[i + 1]) {
                  swap(nums, i, i + 1);
            }
        } else {
            if (nums[i] < nums[i + 1]) {
                  swap(nums, i, i + 1);
            }
        }
        less = !less;
    }
}</pre>
```

We could shorten the code further by compacting the condition to a single line. Also observe the boolean value of less actually depends on whether the index is even or odd.

Here is another amazing solution by @StefanPochmann who came up with originally here.

```
public void wiggleSort(int[] nums) {
   for (int i = 0; i < nums.length - 1; i++) {
      if ((i % 2 == 0) == (nums[i] > nums[i + 1])) {
            swap(nums, i, i + 1);
      }
   }
}
```

Complexity analysis

- Time complexity : O(n). In the worst case we swap at most $\frac{n}{2}$ times. An example input is $\ [2,1,3,1,4,1]$.
- Space complexity : O(1).

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I don't fully understand why the second one always works. You say "intuitively" we should be able to reorder it in one pass - could you go into that in more detail please? I get that the "wiggled" condition seems less strict than full sortedness, but I don't understand why just doing swaps in that "bubble sort" fashion always works... I guess what I'm looking for is an intuitive sketch of a proof

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