Damn
Sorcery
Destroy target creature. A creature destroyed this way can't be regenerated.
Overload 2✱✱ (You may cast this spell for its overload cost. If you do, change "target" in its text to "each.")
R 0191
LCC • EN ✒ Lucas Graciano
™ & © 2023 Wizards of the Coast

Elas il-Kor, Sadistic Pilgrim
Legendary Creature — Phyrexian Kor Cleric
Deathtouch
Whenever another creature enters the battlefield under your control, you gain 1 life.
Whenever another creature you control dies, each opponent loses 1 life.
"All will bow to the Whispering One."
2/2
198/281 U
DMU • EN ✒ G-host Lee
™ & © 2022 Wizards of the Coast

Anguished Unmaking
Instant
Exile target nonland permanent. You lose 3 life.
Sorin had created Avacyn, so it was a cruelty beyond imagining, a pain beyond description, that it fell upon him to end her forever.
R 0279
TDC • EN ✒ Wesley Burt
™ & © 2025 Wizards of the Coast

Blood Artist
Creature — Vampire
Whenever this creature or another creature dies, target player loses 1 life and you gain 1 life.
"Vanya Falkenrath's paintings are astonishing. How does she manage to achieve such rich crimson hues?"
—Stefan, art critic
0/1
U 0097
INR • EN ✒ LA draws
™ & © 2025 Wizards of the Coast

Cruel Celebrant
Creature — Vampire
Whenever Cruel Celebrant or another creature or planeswalker you control dies, each opponent loses 1 life and you gain 1 life.
"Whichever side wins, I'm sure the banquet will be superb."
1/2
U 0267
LCC • EN ✒ Bastien L. Deharme
™ & © 2023 Wizards of the Coast

Kambal, Profiteering Mayor
Legendary Creature — Human Advisor
Whenever one or more tokens enter the battlefield under your opponents' control, for each of them, create a tapped token that's a copy of it. This ability triggers only once each turn.
Whenever one or more tokens enter the battlefield under your control, each opponent loses 1 life and you gain 1 life.
2/4
R 0211
OTJ • EN ✒ Andreas Zafiratos
™ & © 2024 Wizards of the Coast

Village Rites
Instant
As an additional cost to cast this spell, sacrifice a creature.
Draw two cards.
"You were so eager to take and consume. Yet when asked to give, you refuse?"
C 0137
INR • EN ✒ Bud Cook
™ & © 2025 Wizards of the Coast

Charismatic Conqueror
Creature — Vampire Soldier
Vigilance
Whenever an artifact or creature enters the battlefield untapped and under an opponent's control, they may tap that permanent. If they don't, you create a 1/1 white Vampire creature token with lifelink.
"There's a whole world under the surface, waiting for the light of our salvation."
2/2
R 0070
LCC • EN ✒ Bram Sels
™ & © 2023 Wizards of the Coast

Ashnod's Altar
Artifact
Sacrifice a creature: Add ◇◇.
"If you work at sawing up carcasses, you notice how the joints fit, how the nerves are arrayed, and how the skin peels back."
—Ashnod, to Tawnos
U 0368
CMM • EN ✒ Greg Staples
™ & © 2023 Wizards of the Coast

Vito, Thorn of the Dusk Rose
Legendary Creature — Vampire Cleric
Whenever you gain life, target opponent loses that much life.
3: Creatures you control gain lifelink until end of turn.
"Through the blood of the wicked, we shall be redeemed. Let us pray."
1/3
127/274 R
M21 • EN
Lie Setiawan
™ & © 2020 Wizards of the Coast

Lotho, Corrupt Shirriff
Legendary Creature — Halfling Rogue
Whenever a player casts their second spell each turn, you lose 1 life and create a Treasure token. (It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")
"Whatever is wrong in the Shire, Lotho will be at the bottom of it: you can be sure of that."
—Pippin
2/1
R 0213
LTR • EN
Ilker Yildiz
© MEE
™ & © 2023 Wizards of the Coast

Marionette Apprentice
Creature — Human Artificer
Fabricate 1 (When this creature enters the battlefield, put a +1/+1 counter on it or create a 1/1 colorless Servo artifact creature token.)
Whenever another creature or artifact you control is put into a graveyard from the battlefield, each opponent loses 1 life.
"Ah! Yes! I got its leg to twitch!"
1/2
U 0100
MH3 • EN
Steve Ellis
™ & © 2024 Wizards of the Coast

Marionette Master
Creature — Human Artificer
Fabricate 3 (When this creature enters the battlefield, put three +1/+1 counters on it or create three 1/1 colorless Servo artifact creature tokens.)
Whenever an artifact you control is put into a graveyard from the battlefield, target opponent loses life equal to Marionette Master's power.
1/3
102 R
AFC • EN
James Ryman
™ & © 2021 Wizards of the Coast

Deadly Dispute
Instant
As an additional cost to cast this spell, sacrifice an artifact or creature.
Draw two cards and create a Treasure token. (It's an artifact with ", Sacrifice this token: Add one mana of any color.")
"That's a pretty ring! Trade you my knife for it."
C 0177
TDC • EN
Irina Nordsol
™ & © 2025 Wizards of the Coast

Sanguine Bond
Enchantment
Whenever you gain life, target opponent loses that much life.
"Blood is constant. Every drop I drink, someone must bleed."
—Vradeen, vampire nocturnus
153 R
C21 • EN
Jaime Jones
™ & © 2021 Wizards of the Coast

Elenda, the Dusk Rose
Legendary Creature — Vampire Knight
Lifelink
Whenever another creature dies, put a +1/+1 counter on Elenda, the Dusk Rose.
When Elenda dies, create X 1/1 white Vampire creature tokens with lifelink, where X is Elenda's power.
Her centuries-long search is ended.
1/1
M 0268
LCC • EN
Chris Rahn
™ & © 2023 Wizards of the Coast

Sign in Blood
Sorcery
Target player draws two cards and loses 2 life.
Little agonies pave the way to greater power.
C 0156
DSC • EN
Howard Lyon
™ & © 2024 Wizards of the Coast

Victimize
Sorcery
Choose two target creature cards in your graveyard. Sacrifice a creature. If you do, return the chosen cards to the battlefield tapped.
"Die. But die knowing that your pathetic life will yield a great bounty for me."
—Zul Ashur, lich lord
U 0198
TDC • EN
Craig J Spearing
™ & © 2025 Wizards of the Coast

Black Market Connections
Enchantment
At the beginning of your precombat main phase, choose one or more —
• Create a Treasure token. You lose 1 life.
• Draw a card. You lose 2 life.
• Create a 3/2 colorless Shapeshifter creature token with changeling. You lose 3 life. (It has every creature type.)
R 0181
LCC • EN
Lixin Yin
™ & © 2023 Wizards of the Coast

Bastion of Remembrance
Enchantment
When this enchantment enters, create a 1/1 white Human Soldier creature token.
Whenever a creature you control dies, each opponent loses 1 life and you gain 1 life.
Lives taken are lives not easily forgotten.
U 0171
TDC • EN
Volkan Baga
™ & © 2025 Wizards of the Coast

Carmen, Cruel Skymarcher
Legendary Creature — Vampire Soldier
Flying
Whenever a player sacrifices a permanent, put a +1/+1 counter on Carmen, Cruel Skymarcher and you gain 1 life.
Whenever Carmen attacks, return up to one target permanent card with mana value less than or equal to Carmen's power from your graveyard to the battlefield.
2/2
M 0005
LCC • EN
Randy Vargas
™ & © 2023 Wizards of the Coast

Mirkwood Bats
Creature — Bat
Flying
Whenever you create or sacrifice a token, each opponent loses 1 life.
"The enemy has many spies and many ways of hearing."
—Gandalf
2/3
C 0095
LTR • EN
John Tedrick
© MEE
™ & © 2023 Wizards of the Coast

Teysa Karlov
Legendary Creature — Human Advisor
If a creature dying causes a triggered ability of a permanent you control to trigger, that ability triggers an additional time.
Creature tokens you control have vigilance and lifelink.
While Kaya is guildmaster, Teysa waits patiently at the center of the Orzhov web of power.
2/4
R 0359
CMM • EN
Magali Villeneuve
™ & © 2023 Wizards of the Coast

Mondrak, Glory Dominus
Legendary Creature — Phyrexian Horror
If one or more tokens would be created under your control, twice that many of those tokens are created instead.
1 Φ Φ, Sacrifice two other artifacts and/or creatures: Put an indestructible counter on Mondrak, Glory Dominus.
(Φ can be paid with either ✱ or 2 life.)
4/4
023/271 M
ONE • EN
Iason A. Engle
™ & © 2023 Wizards of the Coast

Exquisite Blood
Enchantment
Whenever an opponent loses life, you gain that much life.
Even as humans regained the upper hand, some still willingly traded their lives for a chance at immortality.
R 0195
LCC • EN
Cynthia Sheppard
™ & © 2023 Wizards of the Coast

Anointed Procession
Enchantment
If an effect would create one or more tokens under your control, it creates twice that many of those tokens instead.
"The gods here may walk among the people, but they are not with them."
—Gideon Jura
002/269 R Story Spotlight 3/5
AKH • EN
Victor Adame Minguez
mtgstory.com
™ & © 2017 Wizards of the Coast

Pitiless Plunderer
Creature — Human Pirate
Whenever another creature you control dies, create a Treasure token.
(It's an artifact with ", Sacrifice this artifact: Add one mana of any color.")
"Shame to let good gold go to the grave."
1/4
U 0208
LCC • EN
David Palumbo
™ & © 2023 Wizards of the Coast

Corpse Knight
Creature — Zombie Knight
Whenever another creature enters the battlefield under your control, each opponent loses 1 life.
"With each knight that rode out from the bone-white keep, the queen's soldiers felt their courage failing."
—Krinnea, Siege of the Bone Spire
2/2
U 0321
MOC • EN
Karl Kopinski
™ & © 2023 Wizards of the Coast

Court of Grace
Enchantment
When Court of Grace enters the battlefield, you become the monarch.
At the beginning of your upkeep, create a 1/1 white Spirit creature token with flying. If you're the monarch, create a 4/4 white Angel creature token with flying instead.
A righteous sovereign makes for a blessed realm.
016/361 R
CMR • EN
Denman Rooke
™ & © 2020 Wizards of the Coast

Divine Visitation
Enchantment
If one or more creature tokens would be created under your control, that many 4/4 white Angel creature tokens with flying and vigilance are created instead.
The angels appreciated the offer but politely declined to eat any birdseed.
M 0113
TDC • EN
Victor Adame Minguez
™ & © 2025 Wizards of the Coast

Oketra's Monument
Legendary Artifact
White creature spells you cast cost 1 less to cast.
Whenever you cast a creature spell, create a 1/1 white Warrior creature token with vigilance.
"The worthy shall respect the worthy. In the afterlife, all will stand united."
—Monument inscription
188 U
DMC • EN
Christine Choi
™ & © 2022 Wizards of the Coast

Kokusho, the Evening Star
Legendary Creature — Dragon Spirit
Flying
When Kokusho, the Evening Star dies, each opponent loses 5 life. You gain life equal to the life lost this way.
The fall of the evening star never heralds a gentle dawn.
5/5
095/249 R
IMA • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Tymna the Weaver
Legendary Creature — Human Cleric
Lifelink
At the beginning of your postcombat main phase, you may pay X life, where X is the number of opponents that were dealt combat damage this turn. If you do, draw X cards.
Partner (You can have two commanders if both have partner.)
2/2
048/351 R
C16 • EN
Winona Nelson
™ & © 2016 Wizards of the Coast

Clavileño, First of the Blessed
Legendary Creature — Vampire Cleric
Whenever you attack, target attacking Vampire that isn't a Demon becomes a Demon in addition to its other types. It gains "When this creature dies, draw a card and create a tapped 4/3 white and black Vampire Demon creature token with flying."
2/2
M 0002
LCC • EN
Matt Stewart
™ & © 2023 Wizards of the Coast

Trouble in Pairs
Enchantment
If an opponent would begin an extra turn, that player skips that turn instead.
Whenever an opponent attacks you with two or more creatures, draws their second card each turn, or casts their second spell each turn, you draw a card.
Together, they're greater than the sum of their rap sheets.
R 0015
MKC • EN
Fay Dalton
™ & © 2024 Wizards of the Coast

Revel in Riches
Enchantment
Whenever a creature an opponent controls dies, create a colorless Treasure artifact token with ", Sacrifice this artifact: Add one mana of any color to your mana pool."
At the beginning of your upkeep, if you control ten or more Treasures, you win the game.
117/279 R
XLN • EN
Eric Deschamps
™ & © 2017 Wizards of the Coast

Athreos, Shroud-Veiled
Legendary Enchantment Creature — God
Indestructible
As long as your devotion to white and black is less than seven, Athreos isn't a creature.
At the beginning of your end step, put a coin counter on another target creature.
Whenever a creature with a coin counter on it dies or is put into exile, return that card to the battlefield under your control.
4/7
M 0212
DSC • EN Igor Kieryluk
™ & © 2024 Wizards of the Coast

Karlov of the Ghost Council
Legendary Creature — Spirit Advisor
Whenever you gain life, put two +1/+1 counters on Karlov of the Ghost Council.
, Remove six +1/+1 counters from Karlov of the Ghost Council: Exile target creature.
"Does Teysa think me blind to her scheming? Ambition runs in our family."
2/2
M 0193
RVR • EN Volkan Baga
™ & © 2024 Wizards of the Coast

Warlock Class
(Gain the next level as a sorcery to add its ability.)
At the beginning of your end step, if a creature died this turn, each opponent loses 1 life.
1 : Level 2
When this Class becomes level 2, look at the top three cards of your library. Put one of them into your hand and the rest into your graveyard.
6 : Level 3
At the beginning of your end step, each opponent loses life equal to the life they lost this turn. (Damage causes loss of life.)
Enchantment — Class
125/281 U
AFR • EN Kieran Yanner
™ & © 2021 Wizards of the Coast

Kaya's Wrath
Sorcery
Destroy all creatures. You gain life equal to the number of creatures you controlled that were destroyed this way.
Teysa convened the meeting of the Obzedat. Kaya ended it.
155 R
DMC • EN Victor Adame Minguez
™ & © 2022 Wizards of the Coast

Cabal Coffers
Land
2, : Add for each Swamp you control.
Deep within the Cabal's vault, the Mirari pulsed like a dead sun—and its darkness radiated across Otaria.
301/303 M
MH2 • EN Don Hazeltine
™ & © 2021 Wizards of the Coast

Urborg, Tomb of Yawgmoth
Legendary Land
Each land is a Swamp in addition to its other land types.
"Yawgmoth's corpse is a wound in the universe. His foul blood seeps out, infecting the land with his final curse."
—Lord Windgrace
287/289 R
TSR • EN John Avon
™ & © 2020 Wizards of the Coast

Bloodline Keeper
Creature — Vampire
Flying
: Create a 2/2 black Vampire creature token with flying.
: Transform this creature. Activate only if you control five or more Vampires.
5/5
3/3
M 0098
INR • EN Jason Chan
™ & © 2025 Wizards of the Coast

Lord of Lineage
Creature — Vampire
Flying
Other Vampire creatures you control get +2/+2.
: Create a 2/2 black Vampire creature token with flying.
5/5
M 0098
INR • EN Jason Chan
™ & © 2025 Wizards of the Coast

Bitterblossom
Tribal Enchantment — Faerie
At the beginning of your upkeep, you lose 1 life and create a 1/1 black Faerie Rogue creature token with flying.
In Lorwyn's brief evenings, the sun pauses at the horizon long enough for a certain species of violet to bloom with the fragrance of mischief.
069/331 M
2X2 • EN Rebecca Guay
™ & © 2022 Wizards of the Coast

Westvale Abbey
Land
: Add ✧.
5, , Pay 1 life: Create a 1/1 white and black Human Cleric creature token.
5, , Sacrifice five creatures: Transform this land, then untap it.
9/7
R 0287
INR • EN
Min Yum
™ & © 2025 Wizards of the Coast

Ormendahl, Profane Prince
Legendary Creature — Demon
Flying, lifelink, indestructible, haste
With Griselbrand gone, the Skirsdag eagerly awaited another demon to claim their devotion. Ormendahl did not make them wait long.
9/7
R 0287
INR • EN
Min Yum
™ & © 2025 Wizards of the Coast

Army of the Damned
Sorcery
Create thirteen tapped 2/2 black Zombie creature tokens.
Flashback 7 (You may cast this card from your graveyard for its flashback cost. Then exile it.)
Sometimes death comes knocking.
Sometimes it tears down the walls.
242 M
NCC • EN
Ryan Pancoast
™ & © 2022 Wizards of the Coast

Crowded Crypt
Artifact
: Add .
Whenever a creature you control dies, put a corpse counter on Crowded Crypt.
4, , Sacrifice Crowded Crypt: Create a 2/2 black Zombie creature token with decayed for each corpse counter on Crowded Crypt.
(A creature with decayed can't block. When it attacks, sacrifice it at end of combat.)
017/038 R
MIC • EN
Iarel Threat
™ & © 2021 Wizards of the Coast

Ojer Taq, Deepest Foundation
Legendary Creature — God
Vigilance
If one or more creature tokens would be created under your control, three times that many of those tokens are created instead.
When Ojer Taq dies, return it to the battlefield tapped and transformed under its owner's control.
6/6
M 0026
LCI • EN
Cristi Balanescu
™ & © 2023 Wizards of the Coast

Temple of Civilization
Land
(Transforms from Ojer Taq, Deepest Foundation.)
: Add .
2, : Transform Temple of Civilization. Activate only if you attacked with three or more creatures this turn and only as a sorcery.
Chimil gave the Oltec life. Ojer Taq taught them how to live together.
M 0026
LCI • EN
Cristi Balanescu
™ & © 2023 Wizards of the Coast

Welcoming Vampire
Creature — Vampire
Flying
Whenever one or more other creatures you control with power 2 or less enter, draw a card. This ability triggers only once each turn.
From the moment they arrived, wedding guests were met with a pageant of wealth and excess.
2/3
R 0140
TDC • EN
Lorenzo Mastroianni
™ & © 2025 Wizards of the Coast

Ancient Gold Dragon
Creature — Elder Dragon
Flying
Whenever Ancient Gold Dragon deals combat damage to a player, roll a d20. You create a number of 1/1 blue Faerie Dragon creature tokens with flying equal to the result.
7/10
003/361 M
CLB • EN
Simon Dominic
™ & © 2022 Wizards of the Coast

Elesh Norn, Grand Cenobite
Legendary Creature — Praetor
Vigilance
Other creatures you control get +2/+2.
Creatures your opponents control get -2/-2.
"The Gitaxians whisper among themselves of other worlds. If they exist, we must bring Phyrexia's magnificence to them."
4/7
018/249 M
IMA • EN
Igor Kieryluk
™ & © 2017 Wizards of the Coast

Elesh Norn, Mother of Machines
4
Legendary Creature — Phyrexian Praetor
Vigilance
If a permanent entering the battlefield causes a triggered ability of a permanent you control to trigger, that ability triggers an additional time.
Permanents entering the battlefield don't cause abilities of permanents your opponents control to trigger.
4/7
010/271 M
ONE • EN
Martina Fačková
™ & © 2023 Wizards of the Coast

Voice of Victory
1
Creature — Human Bard
Mobilize 2 (Whenever this creature attacks, create two tapped and attacking 1/1 red Warrior creature tokens. Sacrifice them at the beginning of the next end step.)
Your opponents can't cast spells during your turn.
"Come crackling spear, come beating wing! Come cavalier, come taut bowstring!"
1/3
R 0033
TDM • EN
Joshua Cairos
™ & © 2025 Wizards of the Coast

Generous Gift
2
Instant
Destroy target permanent. Its controller creates a 3/3 green Elephant creature token.
The best presents are impossible to regift.
U 0128
LCC • EN
Key Walker
™ & © 2023 Wizards of the Coast

Teysa, Orzhov Scion
1
Legendary Creature — Human Advisor
Sacrifice three white creatures: Exile target creature.
Whenever another black creature you control dies, create a 1/1 white Spirit creature token with flying.
2/3
R 0233
RVR • EN
Sara Winters
™ & © 2024 Wizards of the Coast

Grand Crescendo
X
Instant
Create X 1/1 green and white Citizen creature tokens. Creatures you control gain indestructible until end of turn.
The roar of applause drowned out the melee raging in the lobby.
R 0118
TDC • EN
Raluca Marinescu
™ & © 2025 Wizards of the Coast

Corrupted Conviction
Instant
As an additional cost to cast this spell, sacrifice a creature.
Draw two cards.
Every moving carriage is an accident waiting to happen, and the Hellspurs hate waiting.
C 0084
OTJ • EN
Inkognit
™ & © 2024 Wizards of the Coast

Debt to the Deathless
X
Sorcery
Each opponent loses two times X life. You gain life equal to the life lost this way.
Some of Orzhov's cruelest collectors remember their debtors by taste alone.
U 0176
RVR • EN
Seb McKinnon
™ & © 2024 Wizards of the Coast

Liesa, Shroud of Dusk
2
Legendary Creature — Angel
Rather than pay 2 for each previous time you've cast this spell from the command zone this game, pay 2 life that many times.
Flying, lifelink
Whenever a player casts a spell, they lose 2 life.
5/5
286/361 R
CMR • EN
Slawomir Maniak
™ & © 2020 Wizards of the Coast

Despark
Instant
Exile target permanent with mana value 4 or greater.
Liliana whispered to whatever consciousness Oketra and Bontu had left. "You are the gods. He is the usurper. You know what to do."
U 0284
TDC • EN
Slawomir Maniak
™ & © 2025 Wizards of the Coast

Unburial Rites
4
Sorcery
Return target creature card from your graveyard to the battlefield.
Flashback 3 (You may cast this card from your graveyard for its flashback cost. Then exile it.)
All crave the Blessed Sleep. Few receive it.
095/331 U
2X2 • EN
Ryan Pancoast
™ & © 2022 Wizards of the Coast

Ravos, Soultender
3
Legendary Creature — Human Cleric
Flying
Other creatures you control get +1/+1.
At the beginning of your upkeep, you may return target creature card from your graveyard to your hand.
Partner (You can have two commanders if both have partner.)
2/2
039/351 M
C16 ★ EN
Zezhou Chen
™ & © 2016 Wizards of the Coast

Drana and Linvala
1
Legendary Creature — Vampire Angel
Flying, vigilance
Activated abilities of creatures your opponents control can't be activated.
Drana and Linvala has all activated abilities of all creatures your opponents control. You may spend mana as though it were mana of any color to activate those abilities.
3/4
R 0222
MOM • EN
Raluca Marinescu
™ & © 2023 Wizards of the Coast

Athreos, God of Passage
1
Legendary Enchantment Creature — God
Indestructible
As long as your devotion to white and black is less than seven, Athreos isn't a creature.
Whenever another creature you own dies, return it to your hand unless target opponent pays 3 life.
5/4
Ryan Barger
™ & © 2014 Wizards of the Coast 146/165

Priest of Fell Rites
Creature — Human Warlock
, Pay 3 life, Sacrifice Priest of Fell Rites: Return target creature card from your graveyard to the battlefield. Activate only as a sorcery.
Unearth 3 (3: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)
2/2
208/303 R
MH2 • EN
Pauline Voss
™ & © 2021 Wizards of the Coast

Inkshield
3
Instant
Prevent all combat damage that would be dealt to you this turn. For each 1 damage prevented this way, create a 2/1 white and black Inkling creature token with flying.
Silverquill's elite know how to offer a scathing rebuttal without uttering a word.
R 0221
DSC • EN
Iarel Threat
™ & © 2024 Wizards of the Coast

Sunlit Marsh
Land — Plains Swamp
(: Add or .)
Sunlit Marsh enters the battlefield tapped.
Even the poisoned land around the Stronghold blossomed with new life in the wake of the Great Mending.
257/281 L
DMU • EN
Marc Simonetti
™ & © 2022 Wizards of the Coast

Forsaken Sanctuary
Land
Forsaken Sanctuary enters the battlefield tapped.
: Add or .
"Prayers will curdle on the tongue and be heard by rotting ears."
—Minaldra, the Vizag Atum
247/307 U
C18 • EN
Vincent Proce
™ & © 2018 Wizards of the Coast

Snowfield Sinkhole
Snow Land — Plains Swamp
(: Add or .)
Snowfield Sinkhole enters the battlefield tapped.
"Young Vitima bellowed to the Cosmos, daring the gods to punish her hubris! Well, she got their attention, as you can see."
—Iskene, Kannah storyteller
915 C
CLB • EN
Marta Nael
™ & © 2022 Wizards of the Coast

Shadowy Backstreet
Land — Plains Swamp
(: Add ✱ or 💀.)
Shadowy Backstreet enters the battlefield tapped.
When Shadowy Backstreet enters the battlefield, surveil 1. (Look at the top card of your library. You may put it into your graveyard.)
R 0268
MKM • EN
Andreas Zafiratos
™ & © 2024 Wizards of the Coast

Scoured Barrens
Land
This land enters tapped.
When this land enters, you gain 1 life.
: Add ✱ or 💀.
By the codes of Mardu and Abzan alike, both sides allowed their enemies time to grieve after a battle.
L 0267
TDM • EN
Brent Hollowell
™ & © 2025 Wizards of the Coast

Temple of Silence
Land
This land enters tapped.
When this land enters, scry 1.
: Add ✱ or 💀.
R 0406
TDC • EN
Adam Paquette
™ & © 2025 Wizards of the Coast

Desolate Mire
Land
1, : Add ✱💀.
Silence, the poetry of a whispering wind, the centurial fall of tar on pale sand.
R 0287
OTC • EN
Rockey Chen
™ & © 2024 Wizards of the Coast

Orzhov Basilica
Land
Orzhov Basilica enters tapped.
When Orzhov Basilica enters, return a land you control to its owner's hand.
: Add ✱💀.
U 0292
DSC • EN
John Avon
™ & © 2024 Wizards of the Coast

Godless Shrine
Land — Plains Swamp
(: Add ✱ or 💀.)
As Godless Shrine enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.
R 0277
RVR • EN
Rob Alexander
™ & © 2024 Wizards of the Coast