

Ainok Strike Leader

1*

**Creature — Dog Warrior**

Whenever you attack with this creature and/or your commander, for each opponent, create a 1/1 red Goblin creature token that's tapped and attacking that player.

Sacrifice this creature: Creature tokens you control gain indestructible until end of turn.

When dalkovans need protecting, all respond.

2/2

R 0011

TDC • EN ↪ ALEXANDER MOKHOV

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Ajani, Nacatl Pariah

1*

**Legendary Creature — Cat Warrior**

When Ajani, Nacatl Pariah enters the battlefield, create a 2/1 white Cat Warrior creature token.

Whenever one or more other Cats you control die, you may exile Ajani, then return him to the battlefield transformed under his owner's control.

His pride denied him; his brother did not.

1/2

M 0237

MH3 • EN ↪ CHRIS RALLIS

TM & © 2024 Wizards of the Coast

Ajani, Nacatl Avenger

An Offer You Can't Refuse

**Legendary Planeswalker — Ajani**

+2 : Put a +1/+1 counter on each Cat you control.

0 : Create a 2/1 white Cat Warrior creature token. When you do, if you control a red permanent other than Ajani, Nacatl Avenger, he deals damage equal to the number of creatures you control to that target.

-4 : Each opponent chooses an artifact, a creature, an enchantment, and a planeswalker from among the nonland permanents they control, then sacrifices the rest.

3

M 0237

MH3 • EN ↪ CHRIS RALLIS

TM & © 2024 Wizards of the Coast

Instant

Counter target noncreature spell. Its controller creates two Treasure tokens. (*They're artifacts with "Sacrifice this token: Add one mana of any color."*)

"I think you'll find my terms quite agreeable, if you know what's good for you."

U 0160

FDN • EN ↪ DALLAS WILLIAMS

TM & © 2024 Wizards of the Coast

Annie Joins Up

1*

**Legendary Enchantment**

W

When Annie Joins Up enters the battlefield, it deals 5 damage to target creature or planeswalker an opponent controls.

If a triggered ability of a legendary creature you control triggers, that ability triggers an additional time.

One last job, then she could retire in peace.

R 0191

OTJ • EN ↪ WYLIE BECKERT

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Arbor Elf

2*

**Creature — Elf Druid**

2/3



€ : Untap target Forest.

1/1

160/249 C

A25 • EN ↪ RK POST

TM & © 2018 Wizards of the Coast

Arcane Signet

2

**Artifact**

W

€ : Add one mana of any color in your commander's color identity.

Sometimes restoring the lost archives of the Jeskai can be as simple as the quiet ruffle of pages and the smell of fresh ink.

U 0105

TDC • EN ↪ RACRIFI

TM & © 2024 Wizards of the Coast

Arid Mesa

D

**Land**

€ , Pay 1 life, Sacrifice Arid Mesa: Search your library for a Mountain or Plains card, put it onto the battlefield, then shuffle.

244/303 R

MH2 • EN ↪ RAYMOND SWANLAND

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Assassin's Trophy

W

**Instant**

W

Destroy target permanent an opponent controls. Its controller may search their library for a basic land card, put it onto the battlefield, then shuffle.

"Not just any floriculturist can grow this caliber of nightbloom. We're looking for a rooftop hothouse with quite particular conditions."
—Dr. A of the Foundway Associates

R 0187

MKM • EN ↪ DMITRY BURMAK

TM & © 2024 Wizards of the Coast

Avacyn's Pilgrim

W

**Creature — Human Monk**

W

€ : Add *.

"Avacyn's protection is everywhere. From the holy church to the sacred glade, all that we see is under her blessed watch."

1/1

132

C

MIC • EN ↪ JANA SCHIRMER & JOHANNES VOSS

Birds of Paradise

W

**Creature — Bird**

W

Flying

€ : Add one mana of any color.

Long ago, birds of paradise littered the skies. Thanks to the city's sprawl, most now exist as pets of society's elite.

0/1

R 0133

RVR • EN ↪ MARCELO VIGNALI

TM & © 2024 Wizards of the Coast

Blood Crypt

B

**Land — Swamp Mountain**

(€ : Add W or B.)

As Blood Crypt enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0273

RVR • EN ↪ ROB ALEXANDER

TM & © 2024 Wizards of the Coast

Bloodstained Mire

W

**Land**

W

€ , Pay 1 life, Sacrifice Bloodstained Mire: Search your library for a Swamp or Mountain card, put it onto the battlefield, then shuffle.

A graveyard for conquerors and conquered alike.

R 0216

MH3 • EN ↪ BRUCE BRENNIE

TM & © 2024 Wizards of the Coast

Bloom Tender

W

**Creature — Elf Druid**

W

€ : For each color among permanents you control, add one mana of that color.

Beauty is a seed, waiting to blossom under her capable hands.

1/1

138

331

RCLB • EN ↪ CHIPPI

TM & © 2022 Wizards of the Coast

Bountiful Promenade

W

**Land**

W

Bountiful Promenade enters the battlefield tapped unless you have two or more opponents.

€ : Add W or *

Servants tend the gardens meticulously, ensuring that Upper City residents aren't bothered by the messier parts of nature.

348/361

RCLB • EN ↪ ALAYNA DANNER

TM & © 2022 Wizards of the Coast

Breeding Pool

B

**Land — Forest Island**

(€ : Add W or B.)

As Breeding Pool enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0275

RVR • EN ↪ ROB ALEXANDER

TM & © 2024 Wizards of the Coast

Changeling Outcast**Creature – Shapeshifter**

Changeling (*This card is every creature type.*)

Changeling Outcast can't block and can't be blocked.

A mercurial face sows distrust. Distrust reaps a lonely life.

1/1C 0128
OTC • EN ➔ MICAH EPSTEIN

TM & © 2024 Wizards of the Coast

Chatterfang, Squirrel General**Legendary Creature – Squirrel Warrior**

Forestwalk (*This creature can't be blocked as long as defending player controls a Forest.*)

If one or more tokens would be created under your control, those tokens plus that many 1/1 green Squirrel creature tokens are created instead.

•, Sacrifice X Squirrels: Target creature gets +X/-X until end of turn.

3/3151 / 303 M
MH2 • EN ➔ JASON A. ENGLE

TM & © 2021 Wizards of the Coast

Chief of the Edge**Creature – Human Warrior**

Other Warrior creatures you control get +1/+0.

"We are the swift, the strong, the blade's sharp shriek! Fear nothing, and strike!"

3/2169 / 269 U
TKT • EN ➔ DAVID PALUMBO

TM & © 2014 Wizards of the Coast

City of Brass**Land**

Whenever City of Brass becomes tapped, it deals 1 damage to you.

•: Add one mana of any color.

"There is much to learn here, but few can endure the ringing of the spires."
—Nulakam the Archivist

1/1

TM & © 2022 Wizards of the Coast

Command Tower**Land**

•: Add one mana of any color in your commander's color identity.

Safe havens amid the desert and dragonstorms, Abzan fortresses attract merchants, travelers, outcasts, and exiles.

C 0107
TDC • EN ➔ MARINA ORTEGA LORENTE

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Connecting the Dots**Enchantment**

Whenever a creature you control attacks, exile the top card of your library face down. (*You can't look at it.*)

1 •, Discard your hand, Sacrifice Connecting the Dots: Put all cards exiled with Connecting the Dots into their owners' hands.

"How could I have missed it? The answer was right in front of me all along!"

1/2R 0118
MKM • EN ➔ AARON J. RILEY

TM & © 2024 Wizards of the Coast

Dawn's Truce**Instant**

Gift a card (*You may promise an opponent a gift as you cast this spell. If you do, they draw a card before its other effects.*)

You and permanents you control gain hexproof until end of turn. If the gift was promised, permanents you control also gain indestructible until end of turn.

1/2R 0009
Story Spotlight
BLB • EN ➔ JUSTIN GERARDmtgstack.com
TM & © 2024 Wizards of the Coast**Devilish Valet****Creature – Devil Warrior**

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

Nobody thought twice about checking their weapons at the door, until they were informed there was no weapon check at the door.

1/3

TM & © 2022 Wizards of the Coast

Elves of Deep Shadow**Creature – Elf Druid**

•: Add • to your mana pool. Elves of Deep Shadow deals 1 damage to you.

Cast out of the Conclave generations ago, these elves found a home in the corrupted districts of the Golgari.

1/1

Justin Sweet

© 1993–2015 Wizards of the Coast LLC 17/60

Elvish Spirit Guide**Creature – Elf Spirit**

Exile Elvish Spirit Guide from your hand: Add •.

"We are never without guidance, if we but seek it."
—Taaveti of Kelsinko, elvish hunter

2/2157 / 261 U
DMR • EN ➔ ANNA STEINBAUER

TM & © 2023 Wizards of the Coast

Exotic Orchard**Land**

•: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

1/2R 0360
TDC • EN ➔ STEVEN BELLEDIN

TM & © 2024 Wizards of the Coast

Fire Covenant**Instant**

As an additional cost to play Fire Covenant, pay X life.

Fire Covenant deals X damage divided as you choose among any number of target creatures.

Illus. Dan Frazier

TM & © 1993–2007 Wizards of the Coast LLC 145/195

Flawless Maneuver**2/2****Instant**

If you control a commander, you may cast this spell without paying its mana cost. Creatures you control gain indestructible until end of turn.

Captain, your units are the tip of our spear. There is zero room for failure.

—Jirina Kudro

R 0024
CMM • EN ➔ ZOLTAN BOROS

TM & © 2023 Wizards of the Coast

Flooded Strand**Land**

•, Pay 1 life, Sacrifice Flooded Strand: Search your library for a Plains or Island card, put it onto the battlefield, then shuffle.

Once a prosperous Vanress town, now swept clean and reclaimed by the waters of the wilds.

2/2R 0220
MH3 • EN ➔ ALEXANDER FORSSBERG

TM & © 2024 Wizards of the Coast

Giver of Runes**Creature – Kor Cleric**

•: Another target creature you control gains protection from colorless or from the color of your choice until end of turn.

She provides marks of protection to those she chooses as family.

1/2015 / 254 R
MH1 • EN ➔ SEB MCKINNON

TM & © 2019 Wizards of the Coast LLC 135/140

Goblin Bushwhacker**Creature – Goblin Warrior**

Kicker • (*You may pay an additional • as you cast this spell.*)

When Goblin Bushwhacker enters the battlefield, if it was kicked, creatures you control get +1/+0 and gain haste until end of turn.

1/1

TM & © 1993–2009 Wizards of the Coast LLC 135/140

Goblin Champion

Creature — Goblin Warrior

Haste

Exalted (Whenever a creature you control attacks alone, that creature gets +1/+1 until end of turn.)

The stories of his heroics are inspiring, though none of them are remotely true.

0/1

127/254 C
M11 • EN ➔ KEN WALKER

TM & © 2019 Wizards of the Coast

Goblin Javelineer

Creature — Goblin Warrior

Haste

Whenever Goblin Javelineer becomes blocked, it deals 1 damage to target creature blocking it.

Hate gets you only so far. A pointy stick can close the rest of the distance.

1/1

144/281 C
AFR • EN ➔ MIKE JORDAN

TM & © 2021 Wizards of the Coast

Gornog, the Red Reaper

Legendary Creature — Minotaur Warrior

Haste

Cowards can't block Warriors.

Whenever one or more Warriors you control attack a player, target creature that player controls becomes a Coward.

Attacking Warriors you control get +X/+0, where X is the number of Cowards your opponents control.

2/3

R 0049
J25 • EN ➔ 石川健太/KENTA ISHIKAWA

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Great Train Heist

Instant

Spree (Choose one or more additional costs.)

+ 2 — Untap all creatures you control. If it's your combat phase, there is an additional combat phase after this phase.

+ 2 — Creatures you control get +1/+0 and gain first strike until end of turn.

+ 2 — Choose target opponent. Whenever a creature you control deals combat damage to that player this turn, create a tapped Treasure token.

R 0125
OTJ • EN ➔ CAMPBELL WHITE

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Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, surveil 3. (Look at the top three cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

M 0218
DSC • EN ➔ MATTHIAS KOLLROS

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Hallowed Fountain

Land — Plains Island

(C : Add * or *.)

As Hallowed Fountain enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0280
RVR • EN ➔ ROB ALEXANDER

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Hidden Strings

Sorcery

You may tap or untap target permanent, then you may tap or untap another target permanent.

Cipher (Then you may exile this spell card encoded on a creature you control. Whenever that creature deals combat damage to a player, its controller may cast a copy of the encoded card without paying its mana cost.)

Daarken

TM & © 2015 Wizards of the Coast 12/156

Ignoble Hierarch

Creature — Goblin Shaman

Exalted (Whenever a creature you control attacks alone, that creature gets +1/+1 until end of turn.)

C : Add ♦, ♦, or ♦.

He protects the fetid bog from light, life, and the hideous sound of laughter.

0/1

TM & © 2021 Wizards of the Coast

Into the Flood Maw

Instant

Gift a tapped Fish (You may promise an opponent a gift as you cast this spell. If you do, they create a tapped 1/1 blue Fish creature token before its other effects.)

Return target creature an opponent controls to its owner's hand. If the gift was promised, instead return target nonland permanent an opponent controls to its owner's hand.

U 0052
BLB • EN ➔ DANNY SCHWARTZ

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Invasion of Gobekhan

1

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)
When Invasion of Gobekhan enters the battlefield, look at target opponent's hand. You may exile a nonland card from it. For as long as that card remains exiled, its owner may play it. A spell cast this way costs 2 more to cast.R 0022
MOM • EN ➔ ANDREAS ZÄTIRATOS

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Lightshield Array

Enchantment

At the beginning of your end step, put a +1/+1 counter on each creature that attacked this turn.

Sacrifice Lightshield Array: Creatures you control gain hexproof and indestructible until end of turn.

The weight of Phyrexia crashed down upon Gobekhan, but the will of its people endured.

R 0022
MOM • EN ➔ ANDREAS ZÄTIRATOS

TM & © 2023 Wizards of the Coast

Irenicus's Vile Duplication

Sorcery

Create a token that's a copy of target creature you control, except the token has flying and isn't legendary if that creature is legendary.

"You will serve me better in this form."
—Jon Irenicus

0/1

TM & © 2022 Wizards of the Coast

Isshin, Two Heavens as One

Legendary Creature — Human Samurai

If a creature attacking causes a triggered ability of a permanent you control to trigger, that ability triggers an additional time.

Trained by the Imperials but disillusioned by their rigidity, he gave his heart—and his swords—to the Asari Uprising.

3/4

NEO • EN ➔ RYAN PANCOAST

TM & © 2022 Wizards of the Coast

Jacked Rabbit

Creature — Rabbit Warrior

Ravenous (This creature enters with X +1/+1 counters on it. If X is 5 or more, draw a card when it enters.)

Whenever Jacked Rabbit attacks, create a number of 1/1 white Rabbit creature tokens equal to Jacked Rabbit's power.

"Squash. What it is and what it does."

1/2

R 0009
BLC • EN ➔ SCOTT MURPHY

TM & © 2024 Wizards of the Coast

Karplusan Forest

Land

C : Add ♦.

C : Add ♦ or ♦. This land deals 1 damage to you.

Between jagged, snowcapped peaks, the dense bands of hardy evergreens provide the perfect cover for roving bands of orc and goblin raiders.

R 0374
TDC • EN ➔ SAM BURLEY

TM & © 2025 Wizards of the Coast

Keep Watch

Instant

Draw a card for each attacking creature.

"I see their moral dilemmas. I see their raw courage. I see their self-sacrifice. I see our victory."

2/2

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Lightning Greaves



Artifact – Equipment

Equipped creature has haste and shroud.
(It can't be the target of spells or abilities.)

Equip 0

After lightning struck the cliffs, the ore became iron, the iron became steel, and the steel became greaves. The lightning never left.

U 0102
TDC • EN ➔ MICHAEL KOMARCK

Mana Confluence



Land

•, Pay 1 life: Add one mana of any color to your mana pool.

Five rivers encircle Theros, flowing with waters more ancient than the world itself.

Richard Wright
TM & © 2014 Wizards of the Coast 163/165

Llanowar Stalker



Creature – Elf Warrior

Whenever another creature enters the battlefield under your control, Llanowar Stalker gets +1/+0 until end of turn.

If you spot one elf in Llanowar, it's likely there's another with a knife at your back.

1/1

171/281 C
DMU • EN ➔ FARIBA KHAMEH

Lotus Petal



Artifact

•, Sacrifice Lotus Petal: Add one mana of any color to your mana pool.

"Hard to imagine," mused Hanna, stroking the petal, "such a lovely flower inspiring such greed."

225/269 U
TPR • EN ➔ APRIL LEE

TM & © 2015 Wizards of the Coast

Luxury Suite



Land

Luxury Suite enters the battlefield tapped unless you have two or more opponents.

•: Add ♦ or ♣.

In opulent chambers behind closed doors, dynasties are made and broken with but a few murmured words.

355/361 R
CLB • EN ➔ TITUS LUNTER

TM & © 2022 Wizards of the Coast

Misty Rainforest



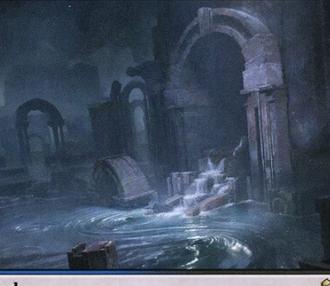
Land

•, Pay 1 life, Sacrifice Misty Rainforest: Search your library for a Forest or Island card, put it onto the battlefield, then shuffle.

250/303 R
MHW • EN ➔ SHELLY WAN

TM & © 2021 Wizards of the Coast

Morphic Pool



Land

Morphic Pool enters the battlefield tapped unless you have two or more opponents.

•: Add ♦ or ♣.

No one really knows how deep the waters go beneath Undercity, nor what amorphous horrors lurk within.

357/361 R
CLB • EN ➔ CHRIS OSTROWSKI

Mother of Runes



Creature – Human Cleric

•: Target creature you control gains protection from the color of your choice until end of turn.

"My family protects all families."

702 U
CLB • EN ➔ SCOTT M. FISCHER

TM & © 2022 Wizards of the Coast

Mystic Remora



Enchantment

Cumulative upkeep 1 (At the beginning of your upkeep, put an age counter on this permanent, then sacrifice it unless you pay its upkeep cost for each age counter on it.)

Whenever an opponent casts a noncreature spell, you may draw a card unless that player pays 4.

559/261 R
DMR • EN ➔ JESPER EISING

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Najeela, the Blade-Blossom



Legendary Creature – Human Warrior

Whenever a Warrior attacks, you may have its controller create a 1/1 white Warrior creature token that's tapped and attacking.

♦♣: Untap all attacking creatures. They gain trample, lifelink, and haste until end of turn. After this phase, there is an additional combat phase. Activate this ability only during combat.

3/2

BBD • EN ➔ MATT STEWART

TM & © 2018 Wizards of the Coast

Neoform



Sorcery

As an additional cost to cast this spell, sacrifice a creature.

Search your library for a creature card with converted mana cost equal to 1 plus the sacrificed creature's converted mana cost, put that card onto the battlefield with an additional +1/+1 counter on it, then shuffle your library.

206/264 U
WAR • EN ➔ BRAM SELS

Noble Hierarch



Creature – Human Druid

Exalted (Whenever a creature you control attacks alone, that creature gets +1/+1 until end of turn.)

•: Add ♦, *, or ♣.

She protects the sacred groves from blight, drought, and the Unbeholderen.

177/332 R
2XM • EN ➔ MARK ZUG

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Pact of Negation



Instant

Counter target spell.

At the beginning of your next upkeep, pay 3 ♦. If you don't, you lose the game.

Those who expect betrayal at every turn are seldom disappointed.

077/289 R
TSR • EN ➔ JASON CHAN

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Pawpatch Recruit**Creature — Rabbit Warrior**

Offspring 2 (You may pay an additional 2 as you cast this spell. If you do, when this creature enters, create a 1/1 token copy of it.)

Trample

Whenever a creature you control becomes the target of a spell or ability an opponent controls, put a +1/+1 counter on target creature you control other than that creature.

2/1

R 0187
BLB • EN ➔ JOHAN GRENIER

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Polluted Delta**Land**

•, Pay 1 life, Sacrifice Polluted Delta: Search your library for an Island or Swamp card, put it onto the battlefield, then shuffle.

A warped gateway that seeps toxins and malevolence into the waters around Towashi.

R 0224
MH3 • EN ➔ CHRIS OSTROWSKI

TM & © 2024 Wizards of the Coast

Professional Face-Breaker**Creature — Human Warrior**

Menace

Whenever one or more creatures you control deal combat damage to a player, create a Treasure token.

Sacrifice a Treasure: Exile the top card of your library. You may play that card this turn.

2/3

116 / 281 R
SNC • EN ➔ DAN SCOTT

TM & © 2022 Wizards of the Coast

Ragavan, Nimble Pilferer**Legendary Creature — Monkey Pirate**

Whenever Ragavan, Nimble Pilferer deals combat damage to a player, create a Treasure token and exile the top card of that player's library. Until end of turn, you may cast that card.

Dash 1 (You may cast this spell for its dash cost. If you do, it gains haste, and it's returned from the battlefield to its owner's hand at the beginning of the next end step.)

2/1

138 / 303 M
MH2 • EN ➔ SIMON DOMINIC

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Raiders' Spoils**Enchantment**

Creatures you control get +1/+0. Whenever a Warrior you control deals combat damage to a player, you may pay 1 life. If you do, draw a card.

"To conquer is to eat."
—Edicts of Ilagra

083 / 269 U
TKK • EN ➔ WAYNE REYNOLDS

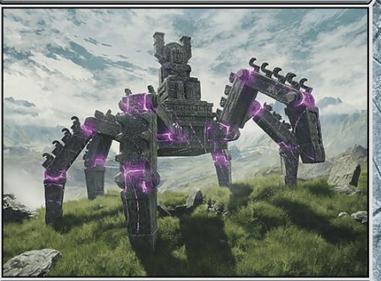
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Reconnaissance**Enchantment**

•: Remove target attacking creature you control from combat and untap it. (That creature neither deals nor receives combat damage this turn.)

War favors the informed.

Illus. Val Mayerik
©1993–1998 Wizards of the Coast, Inc. 17/143

Roaming Throne**Artifact Creature — Golem**

Ward 2

As Roaming Throne enters the battlefield, choose a creature type.

Roaming Throne is the chosen type in addition to its other types.

If a triggered ability of another creature you control of the chosen type triggers, it triggers an additional time.

4/4

R 0258
LCI • EN ➔ CRISTI BALANESCU

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Rograkh, Son of Rohgahh**Legendary Creature — Kobold Warrior**

First strike, menace, trample
Partner (You can have two commanders if both have partner.)

Strength is relative.

0/1

197 / 361 U
CMR • EN ➔ CHRIS SEAMAN

TM & © 2020 Wizards of the Coast

Rosnakht, Heir of Rohgahh**Legendary Creature — Kobold Warrior**

Battle cry (Whenever this creature attacks, each other attacking creature gets +1/+0 until end of turn.)

Heroic — Whenever you cast a spell that targets Rosnakht, Heir of Rohgahh, create a 0/1 red Kobold creature token named Kobolds of Kher Keep.

0/1

025 / 048 R
DMC • EN ➔ CHRIS SEAMAN

TM & © 2022 Wizards of the Coast

Samut, Vizier of Naktamun**Legendary Creature — Human Warrior Cleric**

First strike, vigilance, haste

Whenever a creature you control deals combat damage to a player, if that creature entered the battlefield this turn, draw a card.

"Try to keep up, Djeru. We have lots of work to do."

2/3

M 0045
MAT • EN ➔ JAREL THREAT

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Scalding Tarn**Land**

•, Pay 1 life, Sacrifice Scalding Tarn: Search your library for an Island or Mountain card, put it onto the battlefield, then shuffle.

254 / 303 R
MH2 • EN ➔ PHILIP STRAUB

TM & © 2021 Wizards of the Coast

Sea of Clouds**Land**

Sea of Clouds enters the battlefield tapped unless you have two or more opponents.

•: Add * or •.

A shoreless sea extends to every horizon, sharing its beauty only with those who can fly high enough to see it.

0/1

360 / 361 R
CLB • EN ➔ MATT GASER

TM & © 2022 Wizards of the Coast

Shared Animosity**Enchantment**

Whenever a creature you control attacks, it gets +1/+0 until end of turn for each other attacking creature that shares a creature type with it.

"It is the nature of souls that they burn more brightly together than apart."
—Vessfrus, flamekin demagogue

0/1

LCC • EN ➔ CHUCK LUKACS

TM & © 2023 Wizards of the Coast

Simian Spirit Guide**Creature — Ape Spirit**

Exile Simian Spirit Guide from your hand: Add •.

"It's rarely worth questioning where the mana comes from. Just be grateful."
—Jaya Ballard, task mage

2/2

190 / 289 C
TSR • EN ➔ LUCAS GRACIANO

TM & © 2020 Wizards of the Coast

Skullclamp**Artifact — Equipment**

Equipped creature gets +1/-1.
Whenever equipped creature dies, draw two cards.

Equip 1

Mardu blacksmiths can distill the technology of any clan and make it their own. Whether or not they should is another question.

U 0103
TDC • EN ➔ IGOR KRSTIC

TM & © 2025 Wizards of the Coast

Snap**Instant**

Return target creature to its owner's hand. Untap up to two lands.

Good riddance.

0/1

366 / 261 C
DMR • EN ➔ MIKE RAABE

TM & © 2023 Wizards of the Coast

Sol Ring

1

**Artifact**G: Add $\diamond\diamond$.

Mardu lightning fences are the ingenious synthesis of blacksmith skill and stormsinger magic, protecting their dalkovans from even the most fearsome dragonstorms.

U 0106
TDC • EN ➔ LEON TUKKERTM & © 2025 Wizards of the Coast
026/287 R Story Spotlight
BRO • EN ➔ KEKAI KOTAKI**Soul Partition**

1 *

**Instant**

G

Exile target nonland permanent. For as long as that card remains exiled, its owner may play it. A spell cast by an opponent this way costs 2 more to cast.

Teferi's body couldn't travel through time far enough, but with Kaya's help, his spirit could.

U 0107
TDC • EN ➔ KAI MANN

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Spell Pierce

W

**Instant**

W

Counter target noncreature spell unless its controller pays 2.

The druid's aim was dead on. But their choice of target was dead wrong.

U 0064
DFT • EN ➔ MAXIME MINARD

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Spire Garden

W

**Land**

Spire Garden enters the battlefield tapped unless you have two or more opponents.

G: Add \diamond or \clubsuit .

The village's name was long forgotten, its crumbling ruins a monument to the fragility of civilization.

U 0108
TDC • EN ➔ ALEXANDER FORSSBERG

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Springleaf Drum

1

**Artifact**

G: Tap an untapped creature you control: Add one mana of any color.

"The music is in the drum. I simply coax it out to be heard."

R 0121
TDM • EN ➔ SEB MCKINNON

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Stadium Headliner

G

**Creature — Goblin Warrior**

G

Mobilize 1 (Whenever this creature attacks, create a tapped and attacking 1/1 red Warrior creature token. Sacrifice it at the beginning of the next end step.)

1 G, Sacrifice this creature: It deals damage equal to the number of creatures you control to target creature.

1/1

R 0122
TDM • EN ➔ RALPH HORSLEY

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Static Prison

W

**Enchantment**

W

When Static Prison enters the battlefield, exile target nonland permanent an opponent controls until Static Prison leaves the battlefield. You get $\diamond\diamond$ (two energy counters).

At the beginning of your precombat main phase, sacrifice Static Prison unless you pay \diamond .

U 0044
MH3 • EN ➔ JASON A. ENGLE

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Steam Vents

W

**Land — Island Mountain**(G: Add \diamond or \clubsuit)

As Steam Vents enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0288
RVR • EN ➔ ROB ALEXANDER

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Sticky Fingers

G

**Enchantment — Aura**

G

Enchant creature

Enchanted creature has menace and "Whenever this creature deals combat damage to a player, create a Treasure token." (It can't be blocked except by two or more creatures. The token is an artifact with "G, Sacrifice this artifact: Add one mana of any color.")

When enchanted creature dies, draw a card.

124/281 C
SNC • EN ➔ MARK BEHM

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Stomping Ground

G

**Land — Mountain Forest**

G

(G: Add \diamond or \clubsuit)

As Stomping Ground enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0289
RVR • EN ➔ ROB ALEXANDER

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Swan Song

W

**Instant**

W

Counter target enchantment, instant, or sorcery spell. Its controller creates a 2/2 blue Bird creature token with flying.

"The most enlightened mages create beauty from violence."
—Medomai the Ageless

098/351 R
C16 • EN ➔ PETER MOHRBACHER

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Swords to Plowshares

W

**Instant**

Exile target creature. Its controller gains life equal to its power.

"The arc of my blade has carved a path of light for the peace that will follow."

U 0134
TDC • EN ➔ JESPER EISING

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Tarnished Citadel

W

**Land**

G: Add one colorless mana to your mana pool.

G: Add one mana of any color to your mana pool. Tarnished Citadel deals 3 damage to you.

Illus. David Martin

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Temple Garden

G

**Land — Forest Plains**

G

(G: Add \diamond or $*$)

As Temple Garden enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0290
RVR • EN ➔ ROB ALEXANDER

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Thran Quarry

W

**Land**

At the end of each turn, if you control no creatures, sacrifice Thran Quarry.

G: Add one mana of any color to your mana pool.

Illus. Michael Sutin

11905/10905 Wizards of the Coast, Inc. 329/350

Training Center

W

**Land**

Training Center enters the battlefield tapped unless you have two or more opponents.

G: Add \diamond or \clubsuit .

Between matches, combatants practice to stay in peak mental and physical form.

R 0434
CMM • EN ➔ DANIEL LJUNGREN

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Utopia Sprawl**Enchantment — Aura**

Enchant Forest

As Utopia Sprawl enters the battlefield, choose a color.

Whenever enchanted Forest is tapped for mana, its controller adds an additional one mana of the chosen color.

U 0159
RVR • EN ➔ RON SPEARS

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Verdant Catacombs**Land**

•, Pay 1 life, Sacrifice Verdant Catacombs: Search your library for a Swamp or Forest card, put it onto the battlefield, then shuffle.

260/303 R
MH2 • EN ➔ VANCE KOVACS

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Watery Grave**Land — Island Swamp**

(• : Add • or ♦.)

As Watery Grave enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0291
RVR • EN ➔ ROB ALEXANDER

TM & © 2024 Wizards of the Coast

Wild Growth**Enchantment — Aura**

Enchant land

Whenever enchanted land is tapped for mana, its controller adds an additional ♦.

*If you stop to listen, you can hear it grow.*C 0195
MKC • EN ➔ TONY SZCZUDLO

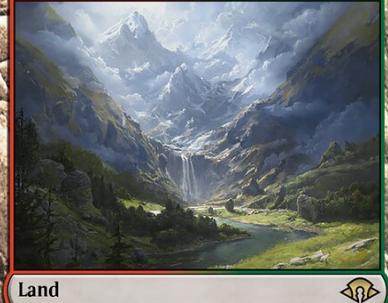
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Windswept Heath**Land**

•, Pay 1 life, Sacrifice Windswept Heath: Search your library for a Forest or Plains card, put it onto the battlefield, then shuffle.

*An underground paradise, bright and thriving beneath the surface of Ixalan.*R 0235
MH3 • EN ➔ ALEXANDER FORSSBERG

TM & © 2024 Wizards of the Coast

Wooded Foothills**Land**

•, Pay 1 life, Sacrifice Wooded Foothills: Search your library for a Mountain or Forest card, put it onto the battlefield, then shuffle.

*Home and hunting ground for Kaldheim's fearsome trolls.*R 0236
MH3 • EN ➔ CHRIS OSTROWSKI

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