



SpecFaaS: Accelerating Serverless Applications with Speculative Function Execution

HPCA 2023

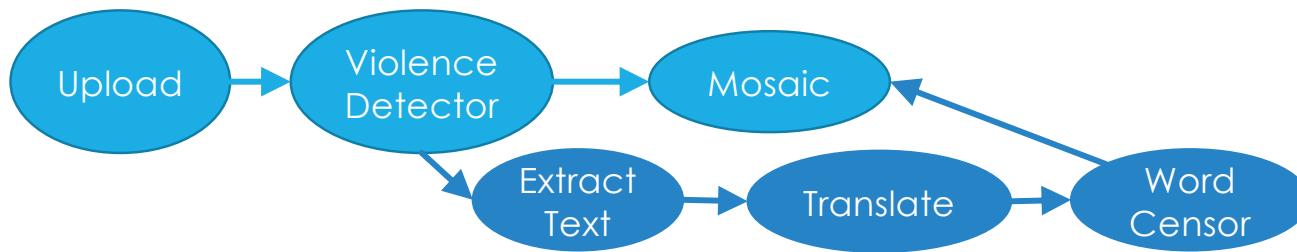
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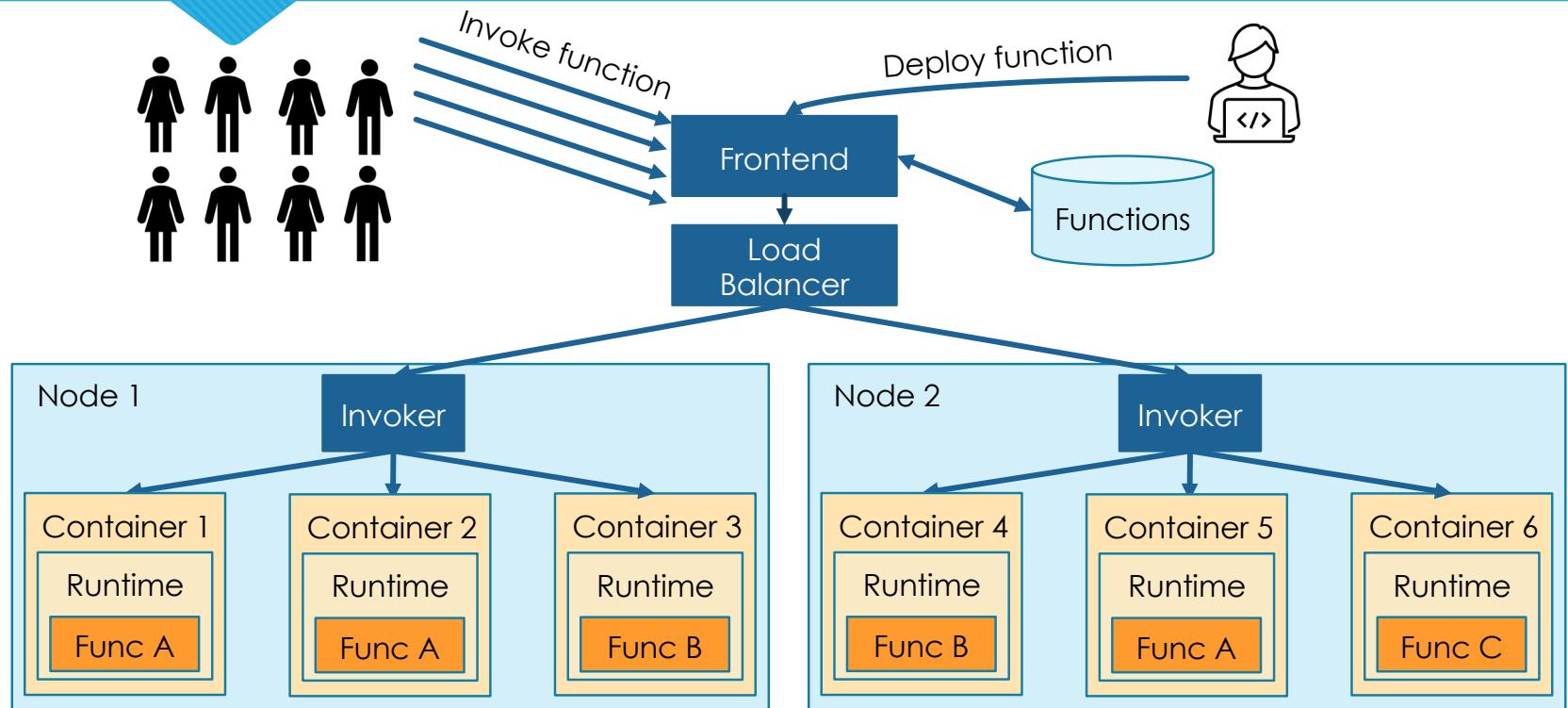
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Serverless Computing: Why do we want it?

- Breaking large monolithic applications into many small functions
 - Ease of programming
 - Elasticity
- Pay-as-you-go model
 - Opportunity for high resource utilization
 - Economic incentives
- AWS Lambda, Microsoft Azure, Google Cloud, IBM Cloud

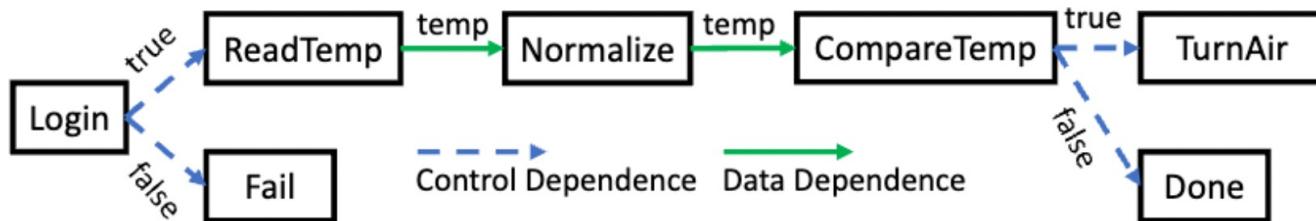


Serverless Computing: How does it work?



Real-world Applications

- Functions composed into applications with control and data dependences



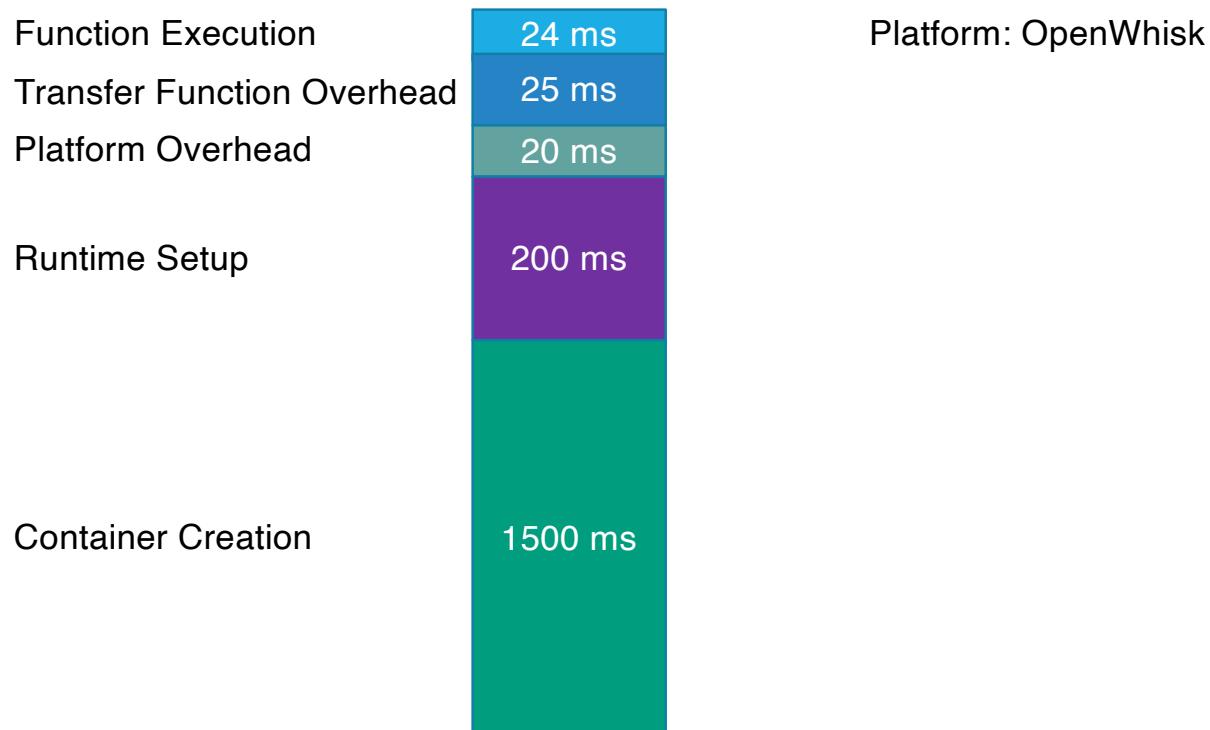
Contributions

- Characterization of serverless environments
- Propose **SpecFaaS** – novel serverless execution model based on speculation
 - Functions execute before their control and data dependences are resolved
 - Control dependences are predicted with branch prediction
 - Data dependences are speculatively satisfied with memoization
- Average speedup 4.6X

Outline of this talk

- **Characterization of Serverless Environments**
- SpecFaaS: Speculative Execution Engine of Serverless Applications
 - SpecFaaS Design and Implementation
 - SpecFaaS Key Results
- Conclusion

Short Functions, Huge Overheads



Short Functions, Huge Overheads

Function Execution	24 ms	Platform: OpenWhisk
Transfer Function Overhead	25 ms	



Short Functions, Huge Overheads

Function Execution

24 ms

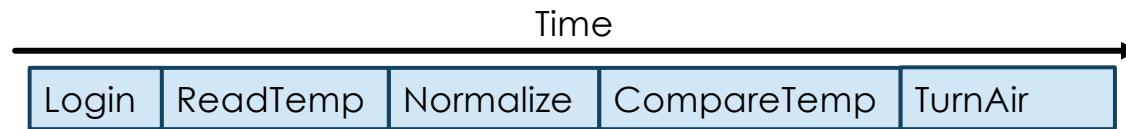
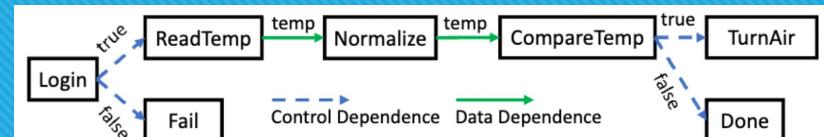
Platform: OpenWhisk

Transfer Function Overhead

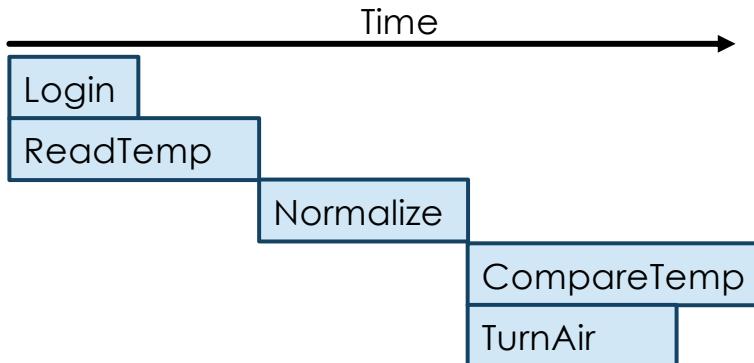
25 ms

Can we minimize and/or overlap overheads?
Can we even overlap executions?

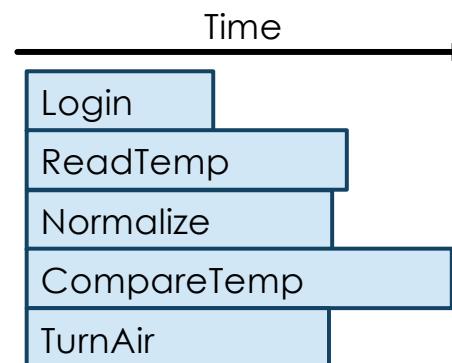
SpecFaaS Overview: Dependence Speculation



(a) Conventional Execution

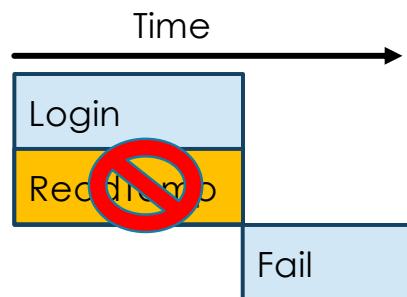
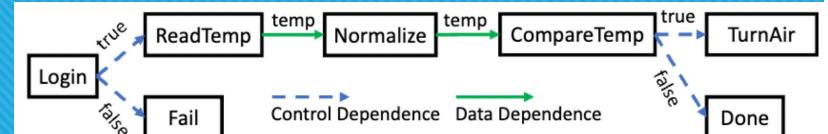


(b) Control-only Speculative Execution



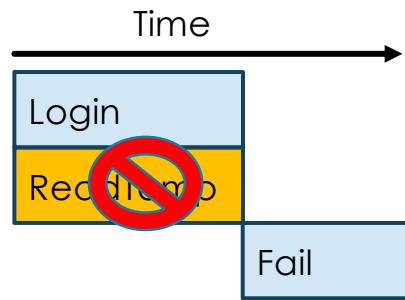
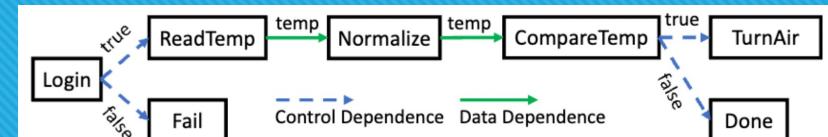
(c) Data + Control Speculative Execution

SpecFaaS Overview: Mis-speculation

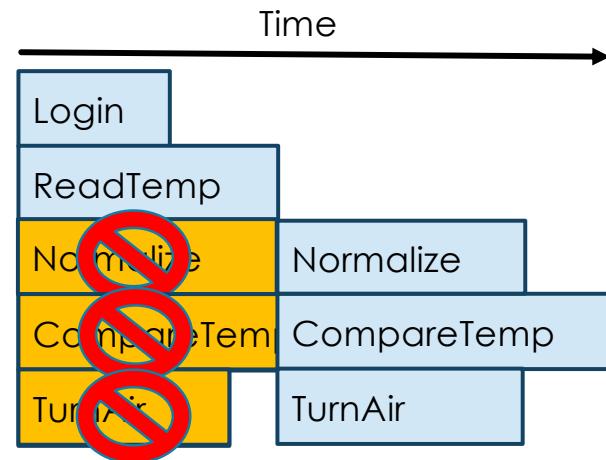


(a) Control mis-speculation

SpecFaaS Overview: Mis-speculation



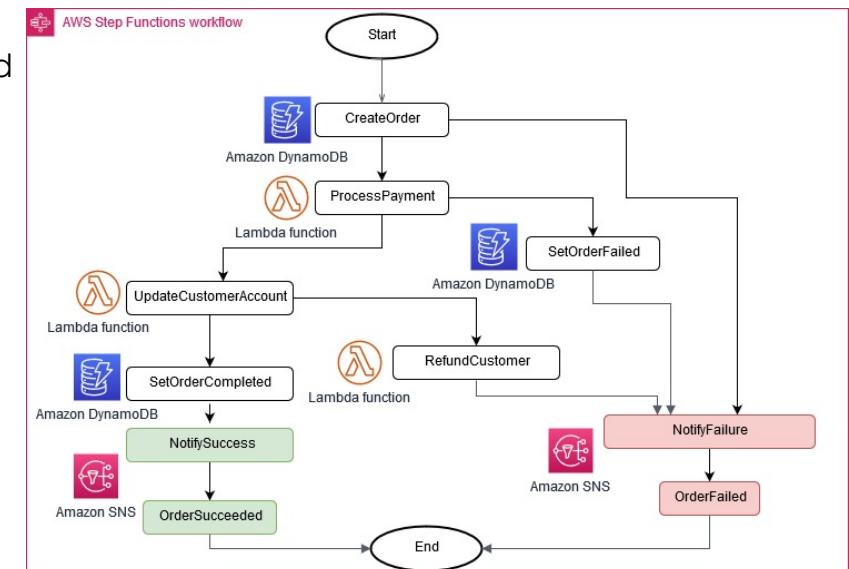
(a) Control mis-speculation



(b) Data mis-speculation

1. Control Dependences are Predictable

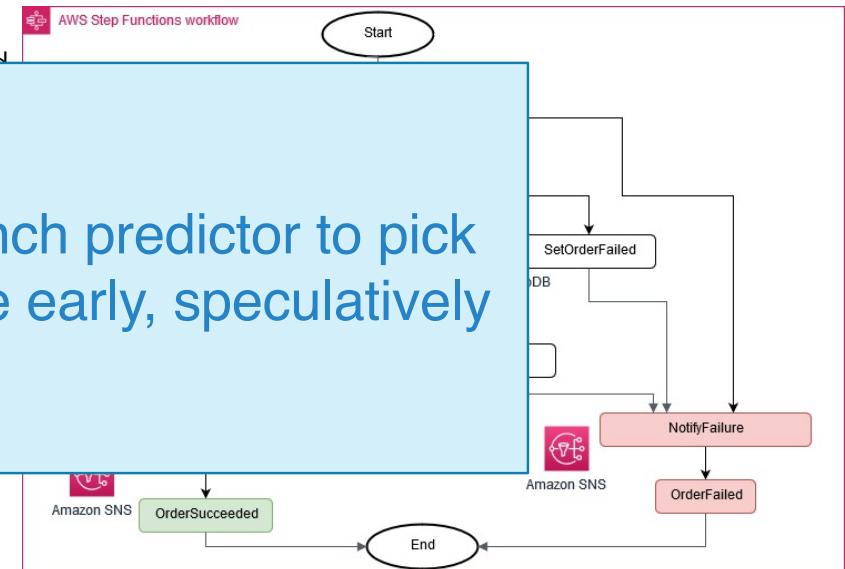
- Branches and conditional function calls create workflow divergence
- Sequence of functions highly predictable
 - Exception and error handling code rarely executed
- Most popular sequence accounts for
 - 90% of invocations with Alibaba
 - 98% of invocations with TrainTicket



1. Control Dependencies are Predictable

- Branches and conditional function calls create workflow divergence
- Sequence of functions highly predictable
 - Exception and error handling code rarely executed
- Most paths are predictable
 - 90% of paths are predictable
 - 98% of paths are predictable

We will develop a SW branch predictor to pick the next function to execute early, speculatively



2. Data Dependencies are Predictable

- Most functions, given an input, generate the same output
 - They rarely depend on modifiable global state
 - 76% for TrainTicket, 85% for FaaSChain

2. Data Dependences are Predictable

- Most functions are predictable
- The compiler can predict 90% of them
- 76% of them are predictable

We will memoize input/output value pairs for a given function and use it for speculative predictions

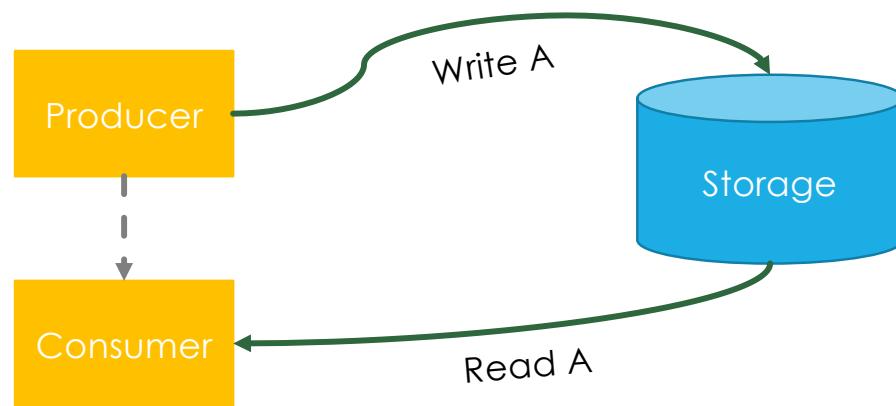
2. Data Dependences are Predictable

- Most functions are pure
- Theorem: 76% of functions are pure
- 76%

Many functions are pure: deterministic + no side-effects
We could completely skip execution of pure functions!

3. Communication via Global Storage is Rare

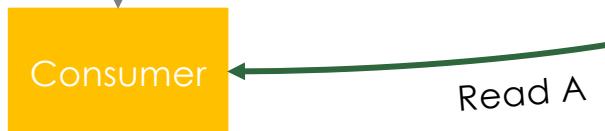
- Functions can communicate via remote storage
- Remote storage is not frequently updated
 - Azure Blob storage traces: only 23% writes, 66% of blobs never updated



3. Communication via Global Storage is Rare

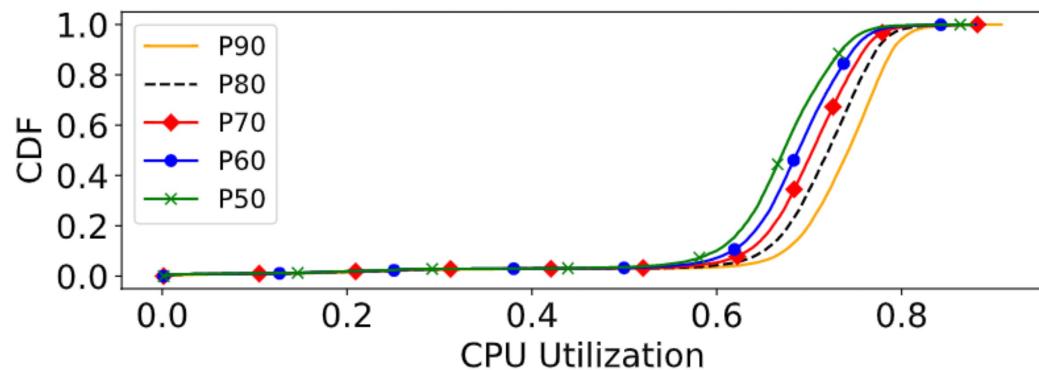
- Functions can communicate via remote storage
- Remote storage
- Azure

We will monitor implicit dependencies, but
squashes will be rare



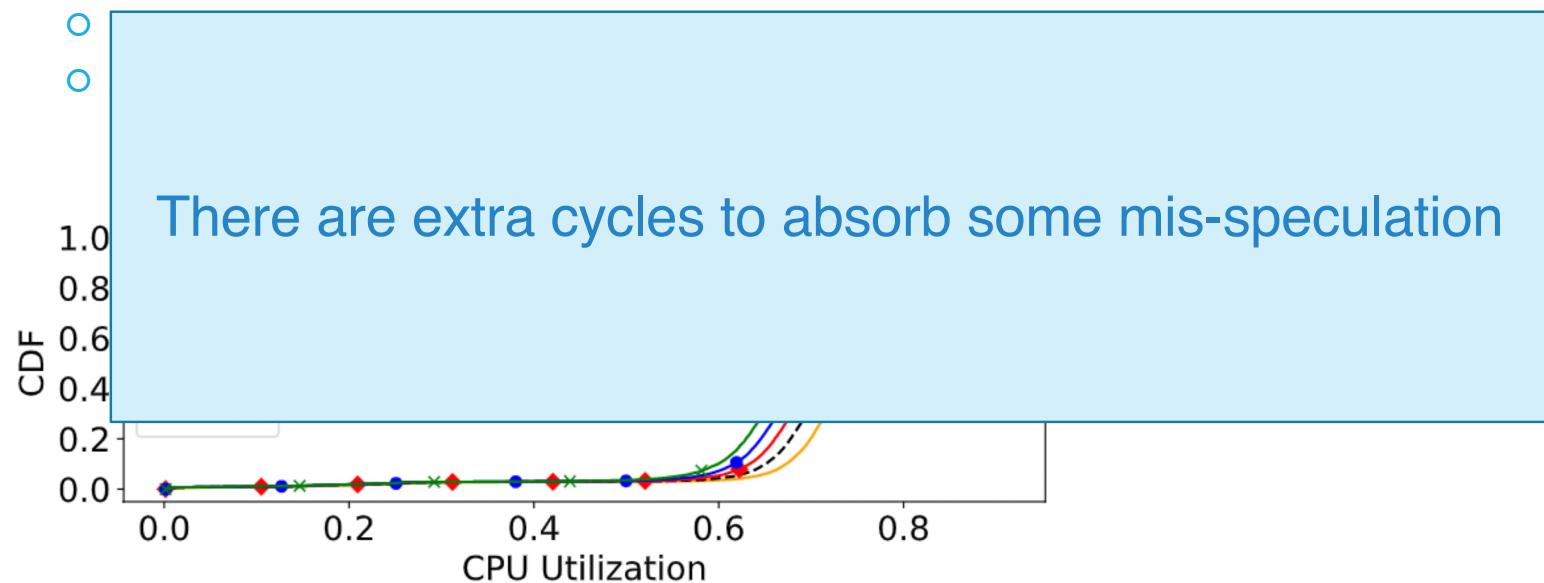
CPUs Not Fully Utilized

- CPUs are not fully utilized in the cloud
 - Need to handle load spikes and be prepared for the worst-case scenario
 - Alibaba Cloud: CPUs always in the range 60-80%



CPUs Not Fully Utilized

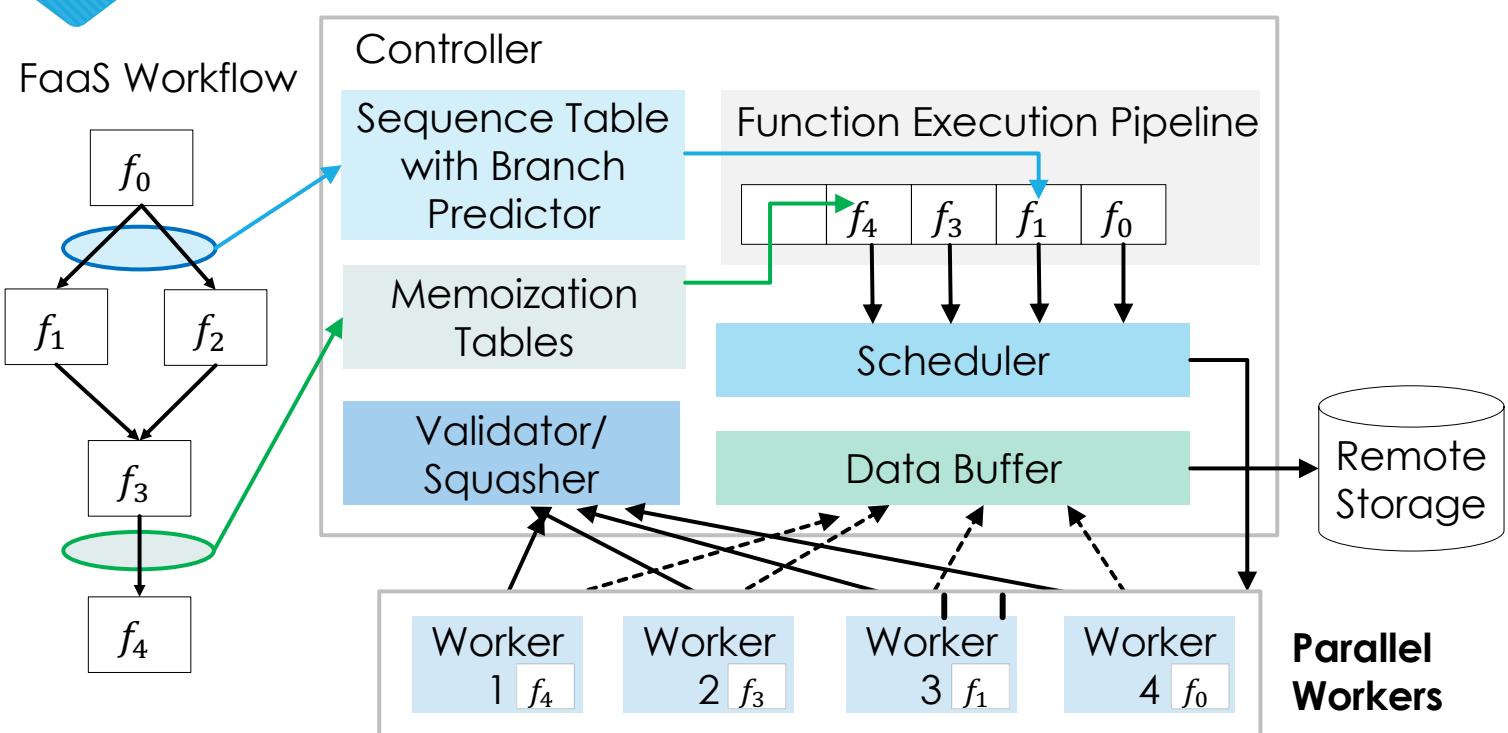
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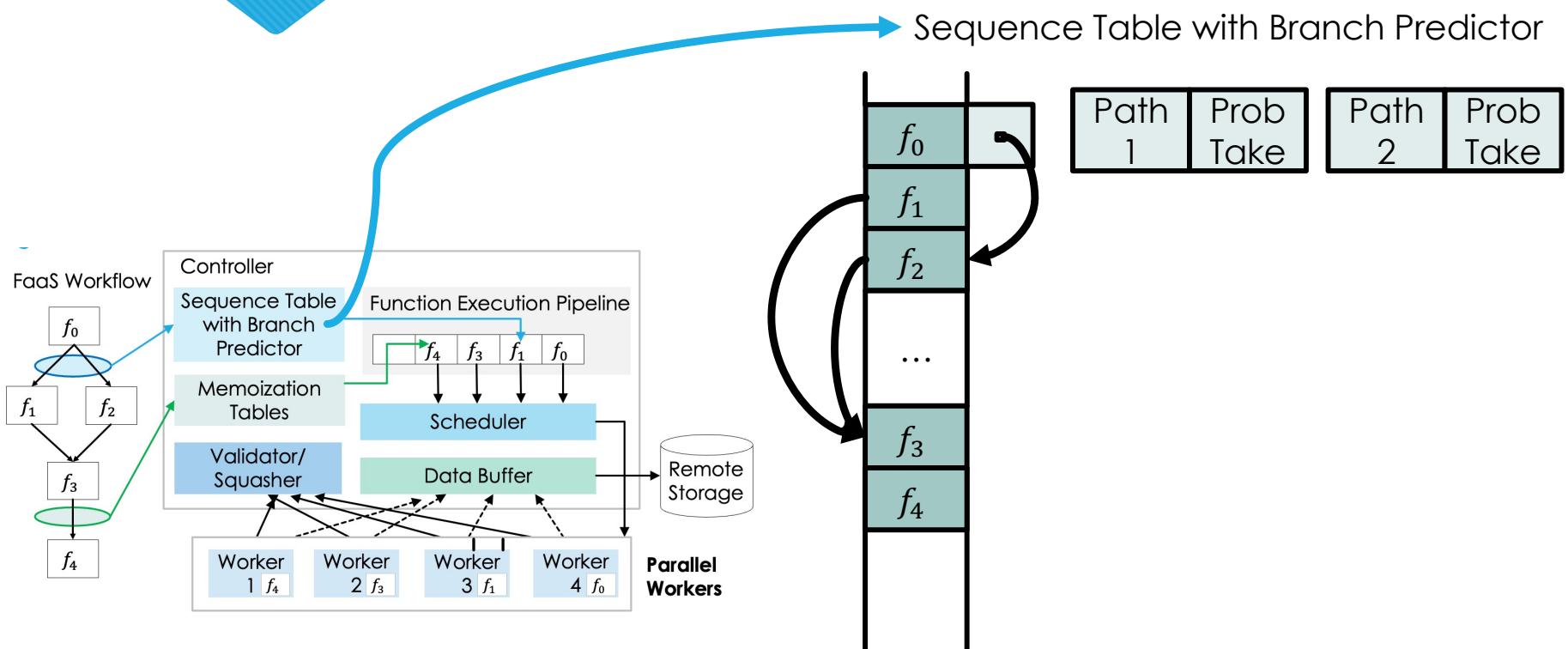
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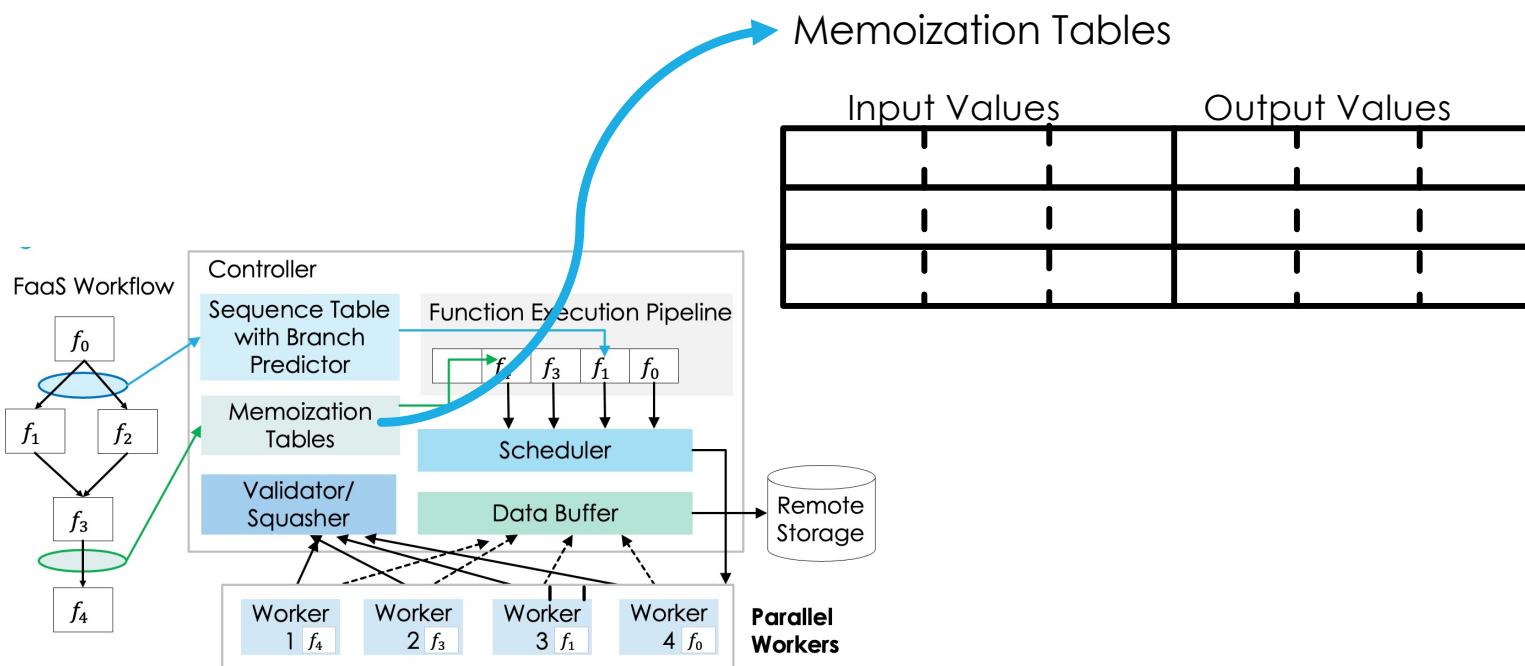
SpecFaaS Design: High-Level Overview



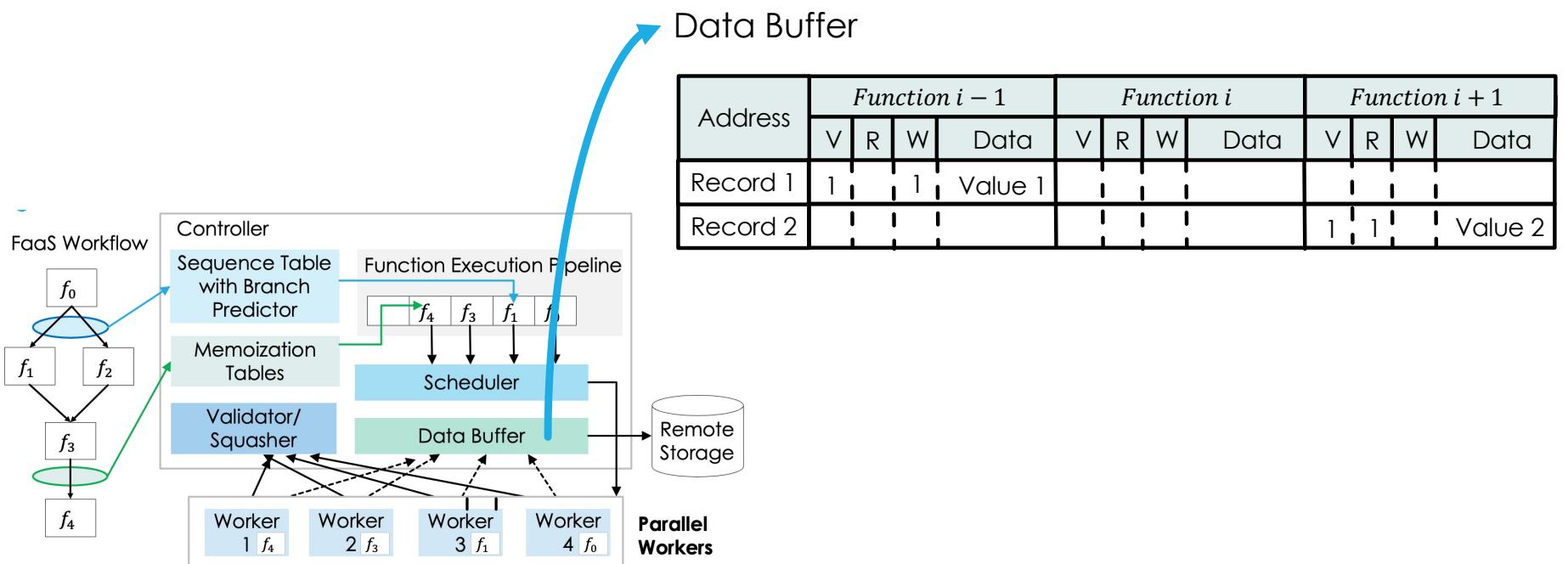
SpecFaaS Design: Sequence Table with Branch Predictor



SpecFaaS Design: Memoization Tables



SpecFaaS Design: Data Buffer



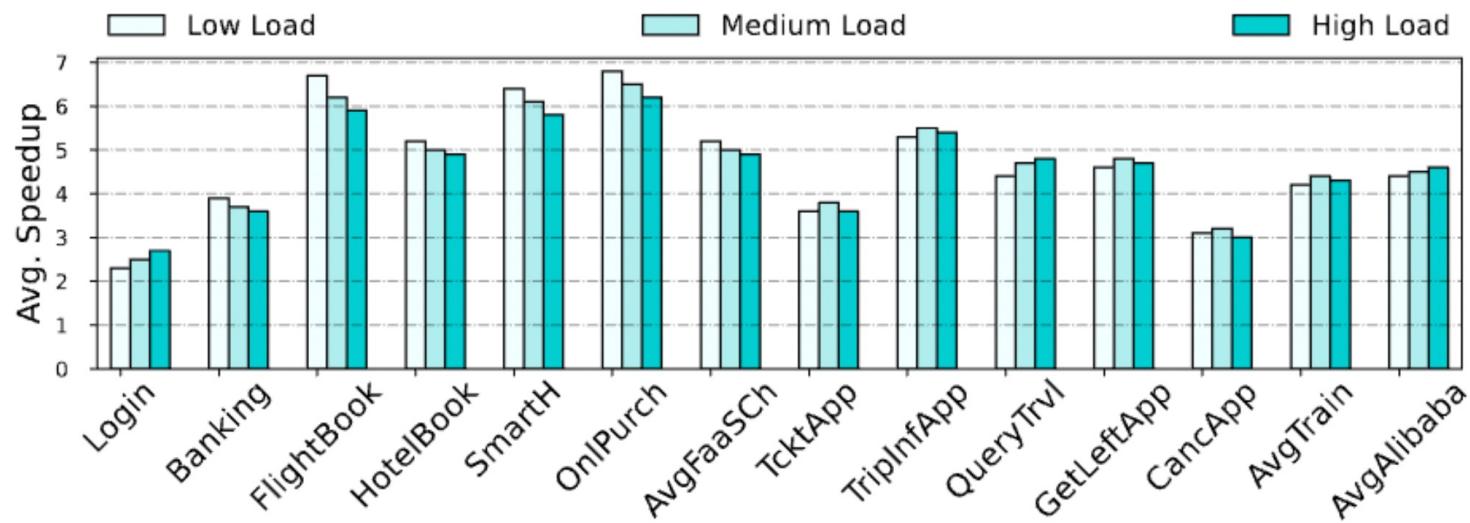
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Experimental Setup

- 5 AMD Epyc servers, each 24 2-way SMT cores
- Platform: OpenWhisk
- Baseline: ideal sequential execution
 - All cold starts eliminated
- Various applications from three benchmark suites:
 - TrainTicket, FaaSChain and Alibaba
- 3 system loads: low, medium and high

SpecFaaS Delivers High Speedups!



Average speedup 4.6X over ideal sequential execution!

Conclusion

- Serverless computing brings benefits, but its execution is inefficient
- Propose **SpecFaaS** – novel serverless execution model based on speculation for performance
 - Functions execute before their control and data dependences are resolved
 - Control dependences are predicted with branch prediction
 - Data dependences are speculatively satisfied with memoization
 - Data Buffer buffers speculative updates
- Average speedup 4.6X



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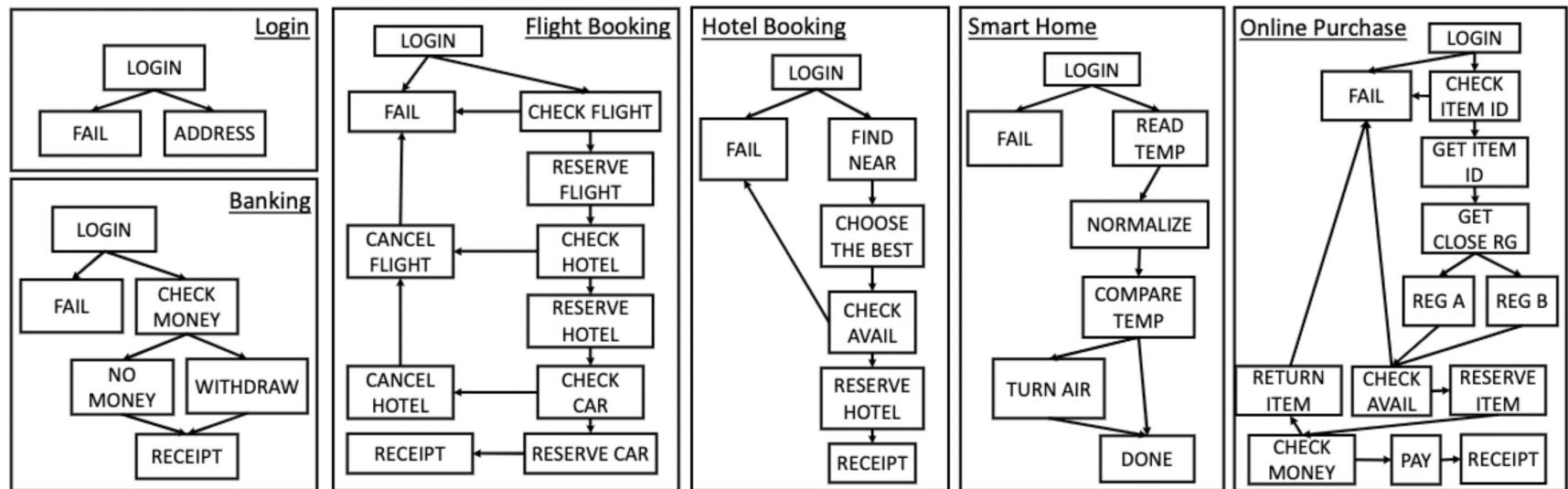
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Questions?

SpecFaaS: More in the Paper!

- Efficient support for implicit workflows
- Minimizing cost and frequency of mis-speculation
- Handling different side-effects
- ...

Backup Slides: FaaSChain Applications



Backup Slides: SpecFaaS Branch Predictor Sensitivity

Average Speedup (FaaSChain):

100% hit rate = 5.2X

90% hit rate = 5X

70% hit rate = 4.6X

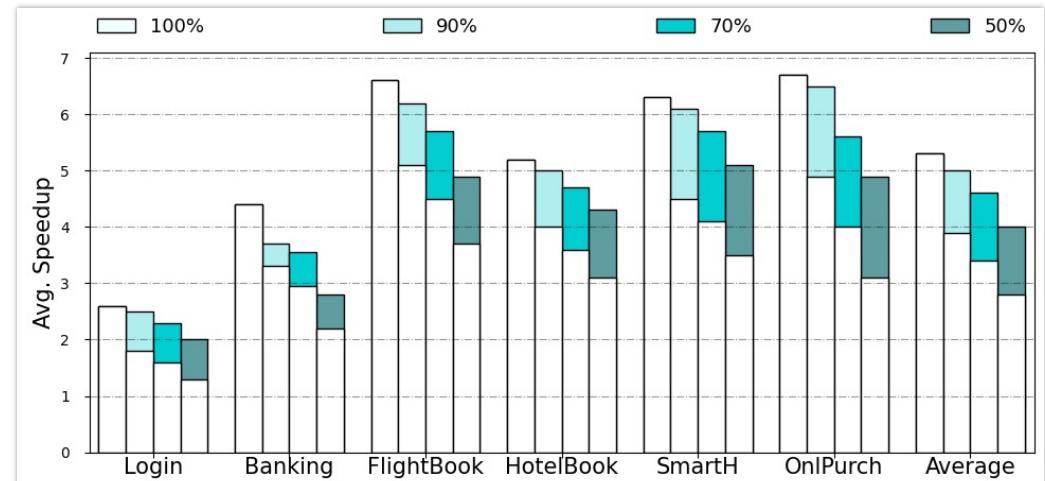
50% hit rate = 4X

Improvement due to squash optimization

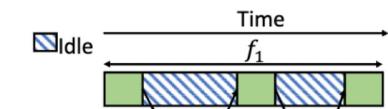
90% hit rate = 1.28X

70% hit rate = 1.35X

50% hit rate = 1.43X

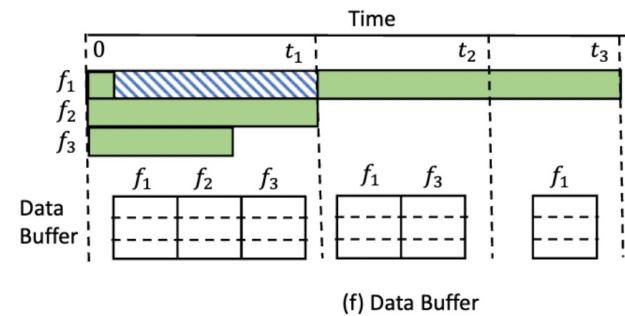
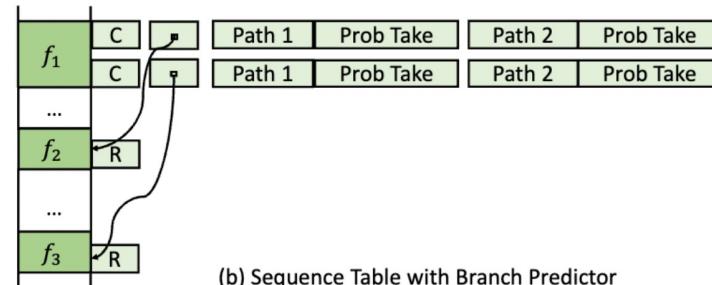
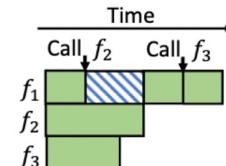
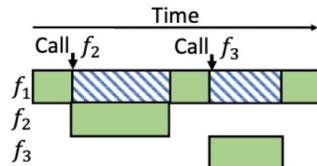


Backup Slides: SpecFaaS Support for Implicit Workflows



f_1 Inputs	f_2 Inputs	f_3 Inputs	f_1 Outputs

(c) Memoization table



Backup Slides: SpecFaaS Mis-Speculation Handling

- Main challenge with SpecFaaS: it becomes expensive on mis-speculation
- There are 3 options
- **Option 1:** Let the mis-speculated function request (invocation) finish in the background and ignore all its global updates
 - No squashing, uses precious CPU cycles
- **Option 2:** Squash the function request by killing the container
 - No waste of CPU cycles, expensive squash operation (stopping the container ~10s in the background + cannot reuse container for latter invocations)
- **Option 3:** Squash the function request by killing the handler process
 - No waste of CPU cycles, cheap squash operation (~1ms), can reuse container

Backup Slides: SpecFaaS Side-Effects Handling

- Three main sources of side-effects
 - Writing to global storage, writing to local files, sending HTTP requests
- SpecFaaS able to deal with writes to the global storage via Data Buffer
- Writing to local files → CoW for Files (intercept file syscalls)
 - For every request (invocation) we start with the initial shared files
 - As long as the request only reads from the files, it uses the original files
 - Once the request tries to write to the file, it gets its own temp copy of the file
 - When the request completes its execution discard all temporary files
- Sending HTTP requests → Stall (intercept sendto syscall)
 - Once we detect a request tries to send data via socket, we stall the operation until the request becomes non-speculative

Backup Slides: SpecFaaS Producer-Consumer Handling

- Functions can communicate over the storage when data is larger than the allowed input size defined by the FaaS platform
 - FuncA producer writes to the storage, FuncB consumer reads from the storage
- If a consumer prematurely reads from the storage → need to squash it (used stale data)
- Controller can detect that a function is frequently squashed due to RAW dependence violation → introduce STALL operation
- Avoid squashing by stalling until data becomes available
 - Previous writer/producer wrote to the storage (data buffer)
 - Previous writer/producer completed its execution