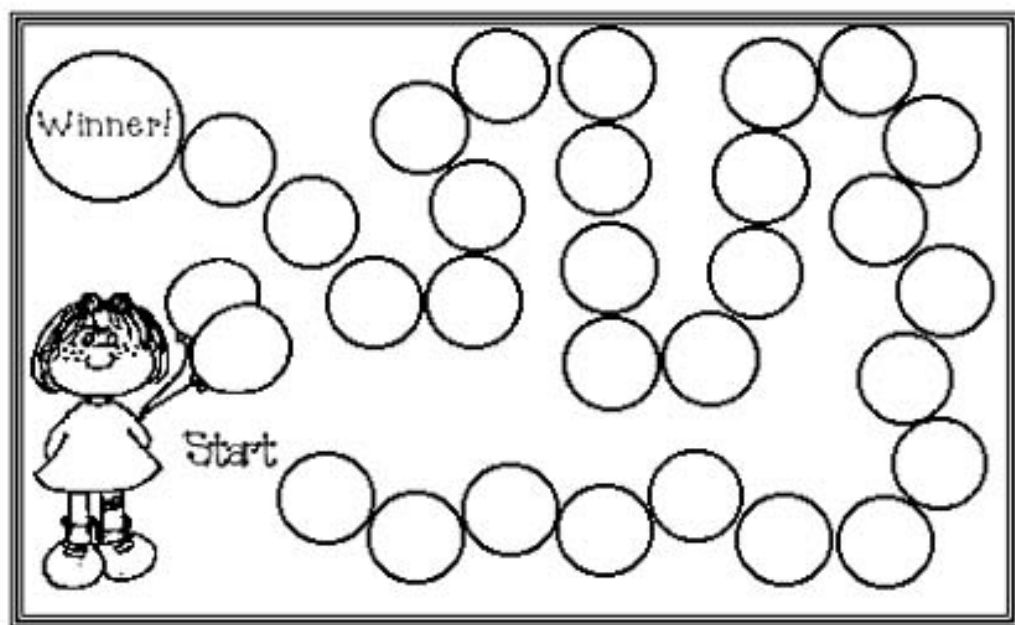


# Gameboards



**Number of Players:** 2 to 4

**Materials:** Gameboard, game markers (unifix cubes), die, word cards for list being practiced.

**Object:** Be the first to reach the Winner's Circle.

Players alternate turns. The player rolls the die and must read the number of cards indicated by the number showing. For example, if a 4 comes up on the die, the child must read four words correctly before he/she can move 4 spaces on the gameboard. If the child is unable to read all 4 words correctly, he may move as many spaces as corresponds to the number of words he did read correctly. The first player to reach the finish is the winner.

Supervision to insure accurate practice is recommended.

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