



APOLLO



Instruction Booklet

OCEAN CAT STUDIO.



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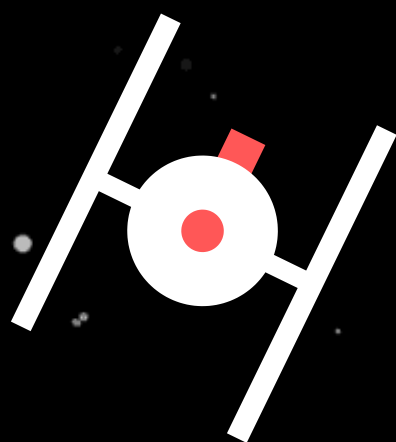
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BACKGROUND STORY

In 2077, mankind was able to conquer a majority of the solar system. Humans were able to establish a multi planet empire. In this era, mankind has reached its peaks in prosperity. However, a great danger lurks behind the empire. You, one of the freshmen in the most powerful space fleet of the empire noticed this danger.

A peculiar particle, which we call "Erebus" has been ejected by the sun. It is a danger to the world due to its aggressive behavior.

Its all up to you now, freshmen. The fate of humanity lies upon your hands.



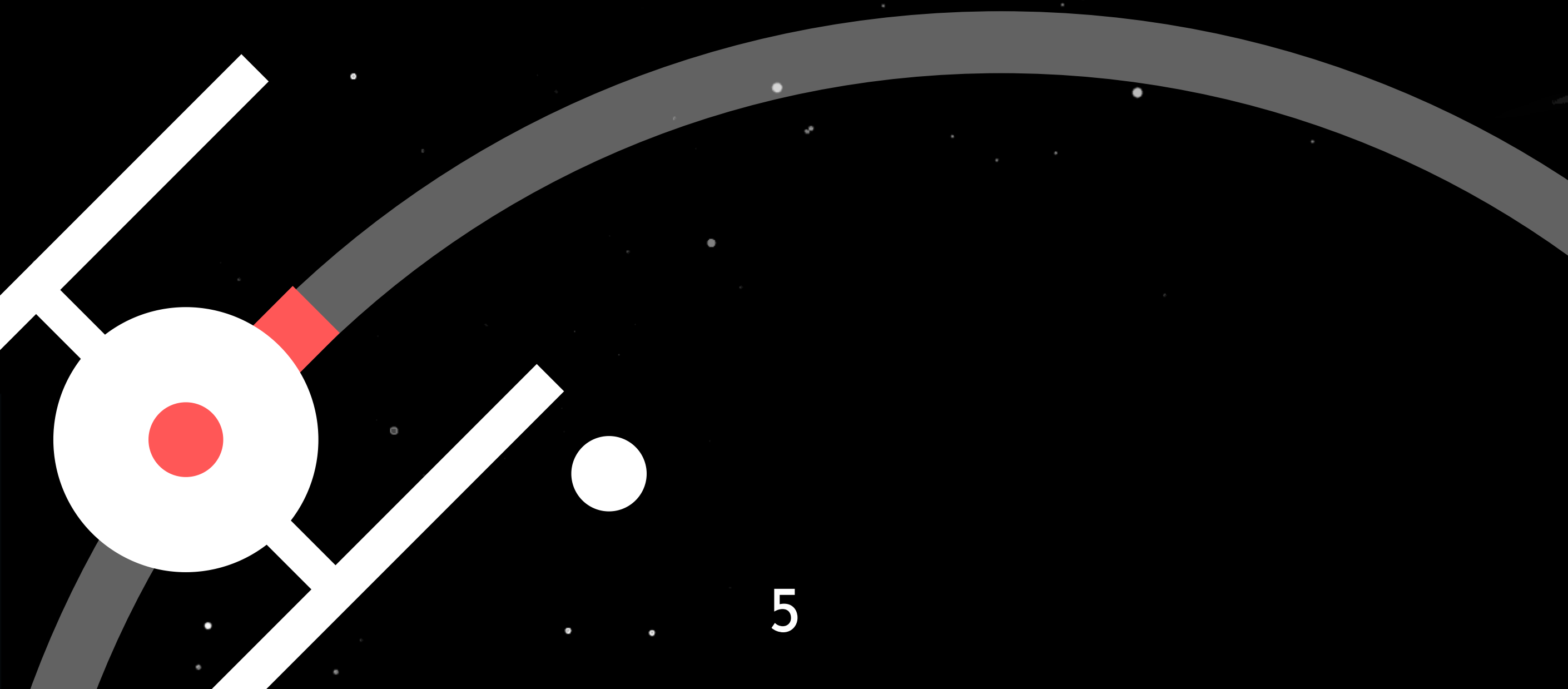
GAMEPLAY

Your team is assigned to drive new the state of the art spacecraft, Apollo. With its groundbreaking technology, the spacecraft can repel the dangerous Erebus.

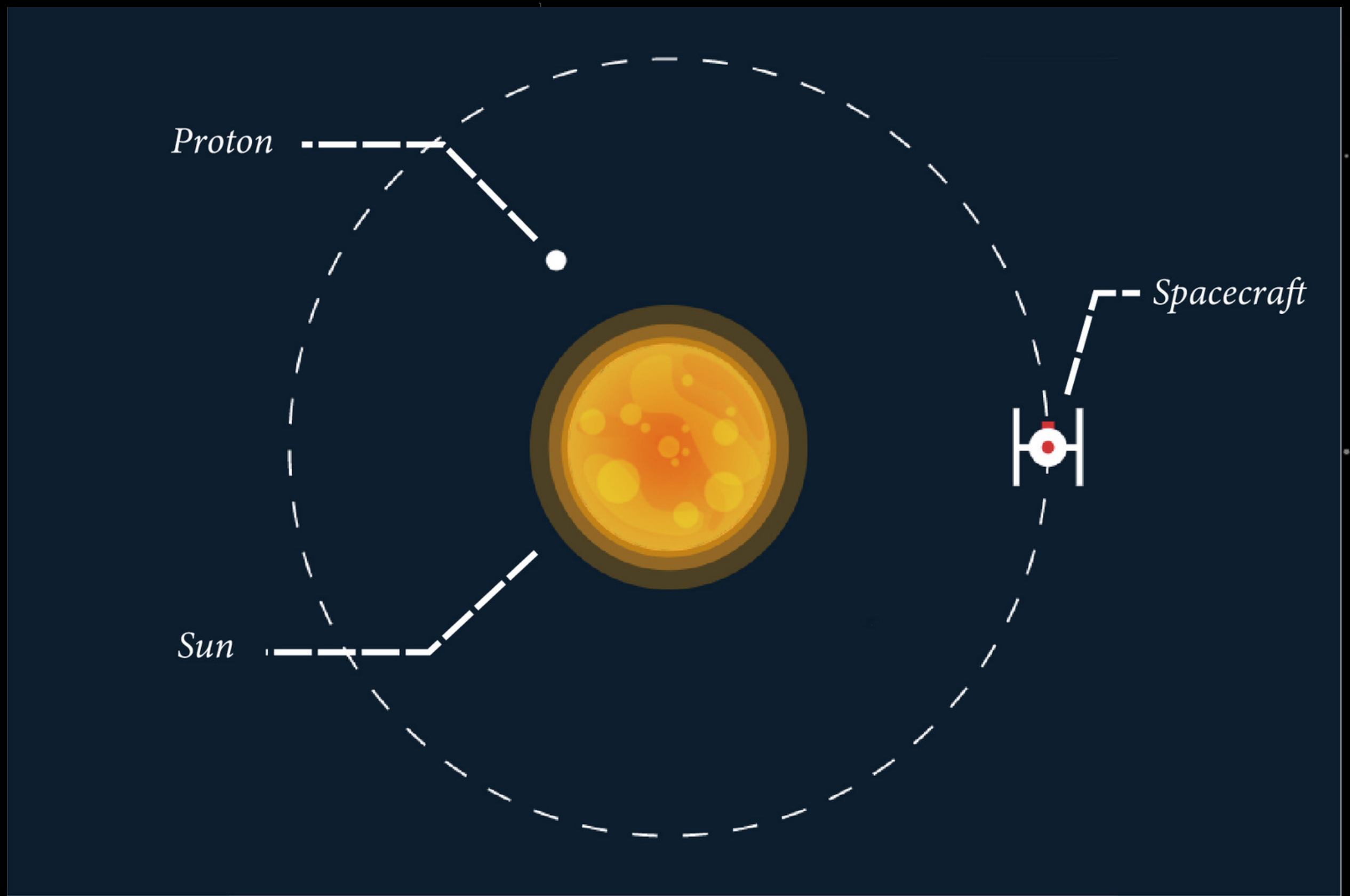
To control the Apollo, simply press the "<" or ">" on the keyboard. This allow the Apollo to orbit around the sun. Using its wing on both sides, it can repel the Erebus back to its origin.

Every time the Erebus collides with the sun, its energy becomes weaker; as the energy decreases, the particle becomes darker. As the collision continues, the Erebus will run out of energy.

The track is covered in 3 shield layers, meaning there is a small room of errors, so try your best to protect the solar system.

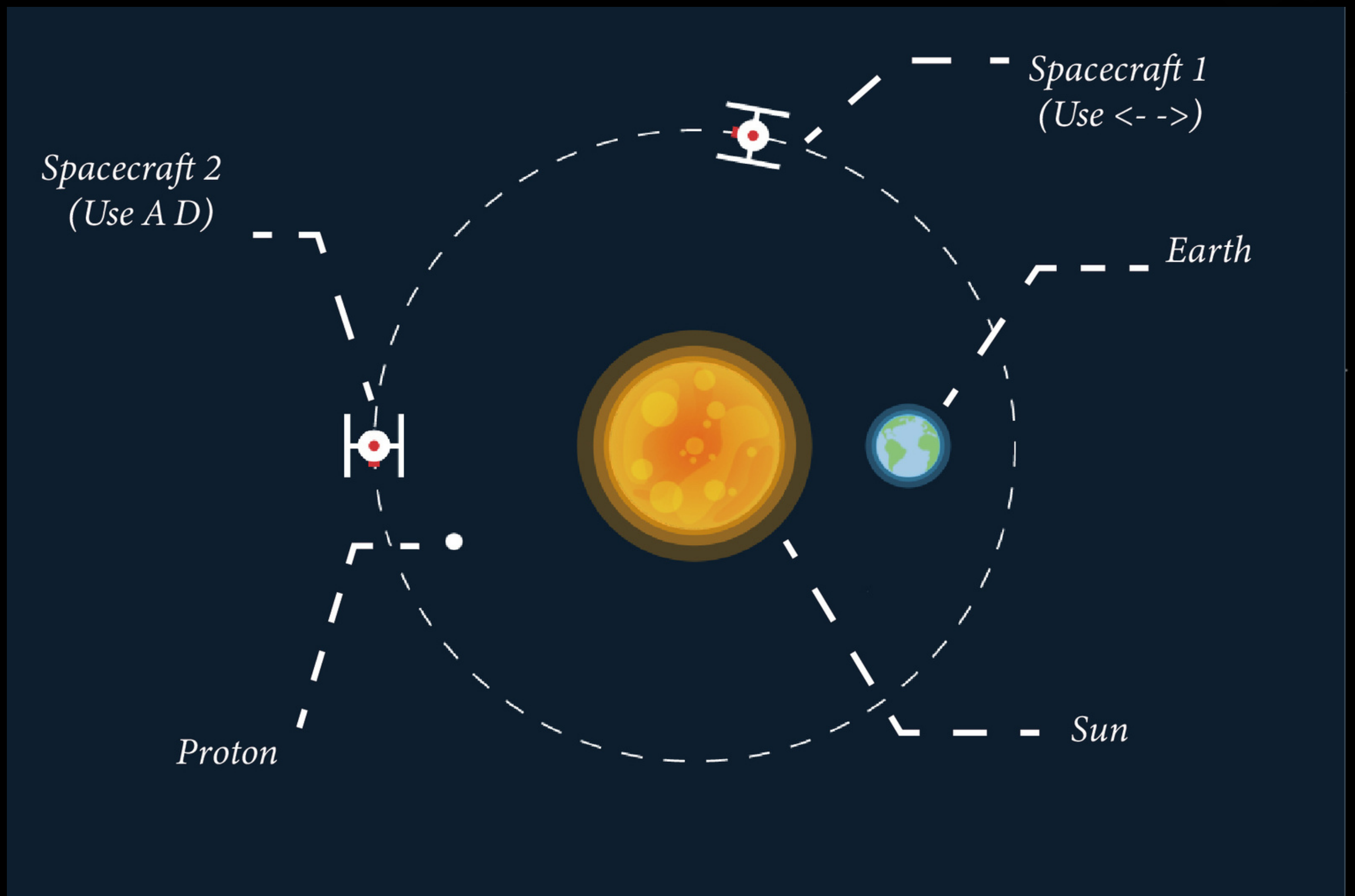


LEVEL 1



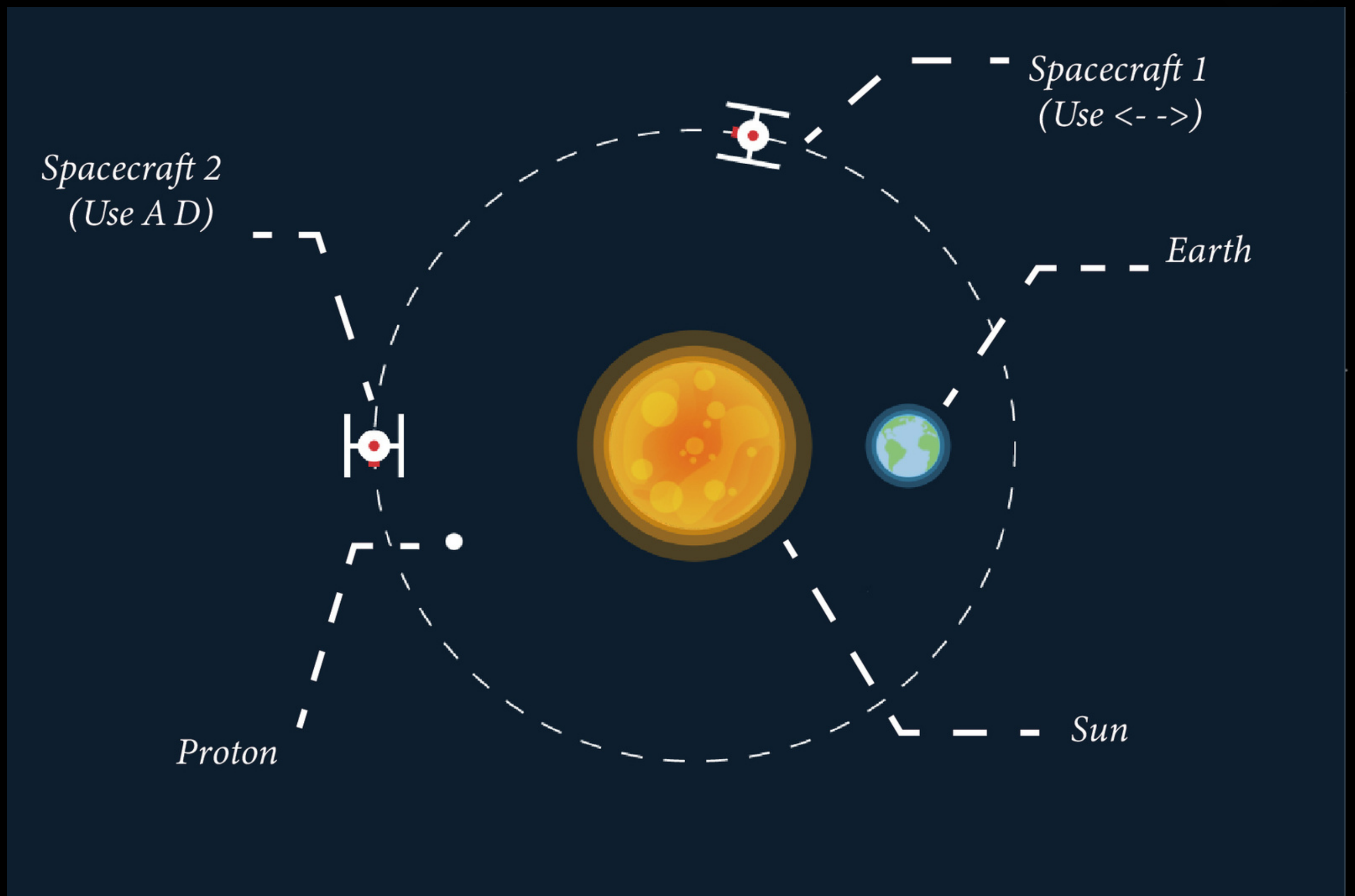
In this level, you have to fight alone. Bounce the Erebus to the sun, so that its intensity will be weakened. Remember, your chances are limited.

LEVEL 2



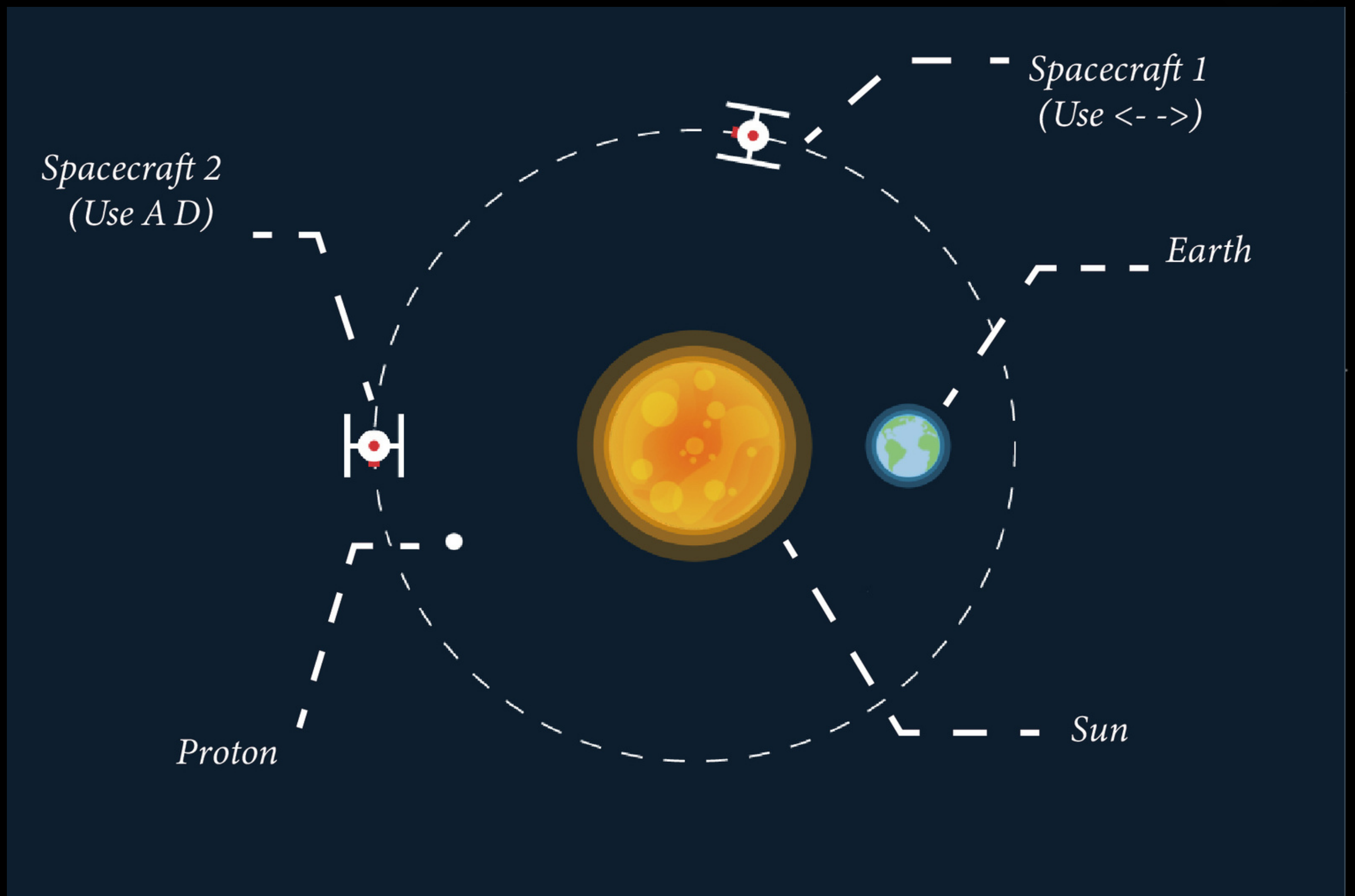
After a “fierce” war, you eventually returned to your home and got a piece of short but precious leisure time. Unfortunately, terrible news came that Apollo was damaged in an unexpected destructive solar activity. However, we won’t lose hope, since a bigger and stronger track of spacecrafts have been built far away the sun, so the track of the earth is included. Right, the more powerful Apollo, comes back! You have another spacecraft, controlled by A and D for turning around anticlockwise or clockwise. The track is a little larger, offering you more freedom to control it. But the proton will be also stronger! Also, do not touch the Earth! You know the sun is getting worse, so please try harder.

LEVEL 3



Another bad news is that, the latest Apollo seems to have some fault: the function of geostationary orbit broke out, and the Earth start to rotate. Fortunately, everthing else remains as level 2. Use your wisdom and courage to protect our home!

LEVEL ENDLESS



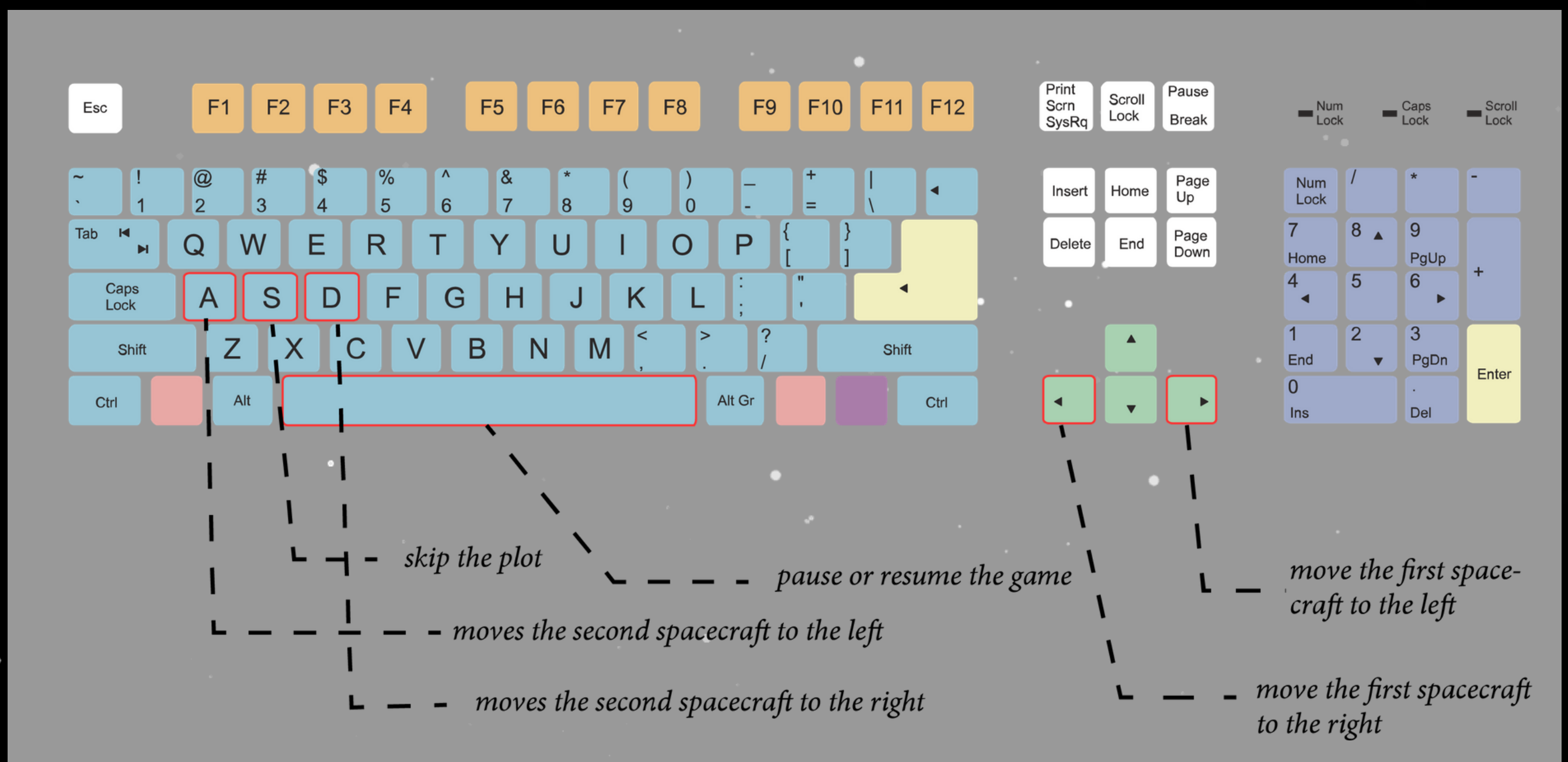
It's my last message. You may not hear that, our empire has decided to escape from the sun, from our home for thousands of years. Your final task, is still the same, in order to leave enough time for the rest of human beings to withdraw. It's an endless task, with much harder conditions. **In this level, time is everything! You must eliminate all the Eredus or there will be more and more of them gradually. It's hard to survive, but you must stay here, for everyone, for your heart and soul.**

SCORING

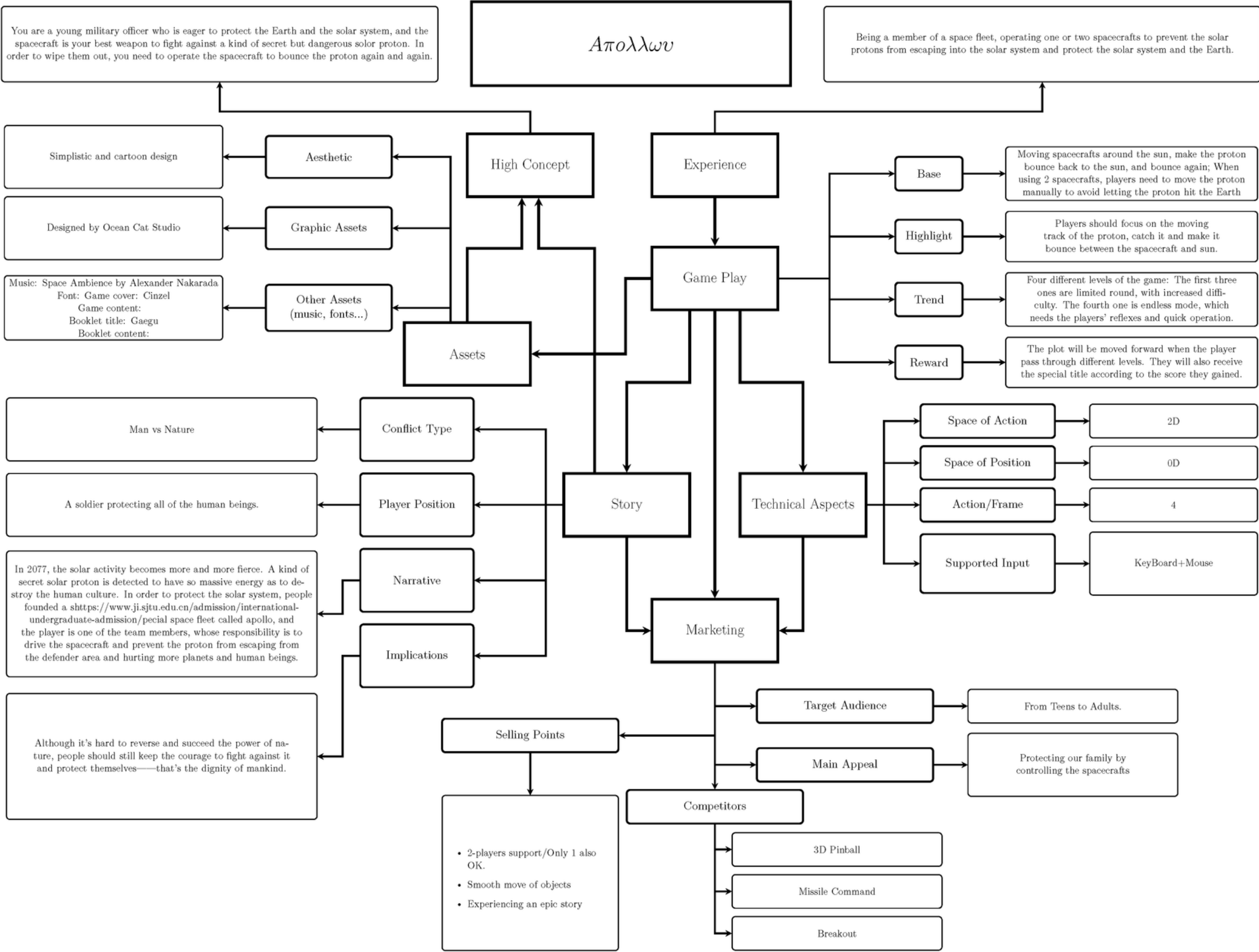
The score system exists throughout in all four levels, but it is most useful in the level endless. Your final score, can clearly demonstrate whether you are a master operator of the spacecraft.

Once the proton hits on the sun, (and only the sun), you will have 10 scores. Therefore, the scores in level 1 - 3 is relatively restricted.

CONTROLS



PITCH DIAGRAM



REFERENCES

MUSIC

Music: Space Ambience by Alexander Nakarada
(www.serpentsoundstudios.com)

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