

SELECTED WORK EXPERIENCE

Graphics Director, Europe | The Wall Street Journal | 2013-present

As the visual and technical lead for big story initiatives in the newsroom that find their way largely into the interactive sphere and print publications, I serve as the art director and technical director for data visualizations, photographic and video projects. Other responsibilities include creating innovative technological implementations that help the Journal respond more quickly to newsworthy events, as well as consulting with and advising editors and reporters on pitches and story briefs. I also manage daily workflow for interactive and static graphics for a region that stretches from Stockholm to Johannesburg.

Senior Graphics Editor | The Wall Street Journal | 2006-2013

Led the 13 person strong interactive graphics team in New York. Core responsibilities included designing and developing, in collaboration with reporters and editors, interactive graphics and immersive narrative presentations for WSJ.com. As the design lead of my group, I set the tone for the general experience of all interactive graphics. Other responsibilities included: overseeing the production flow of graphic content for a small, highly productive team of designers and programmers; developing a set of tools and processes that empower editors to contribute charts, photos and other interactive experiences to WSJ.com as a whole. In 2008, I worked closely with top Dow Jones executives and editors on the redesign of WSJ.com, at the request of the Managing Editor.

Creative Director | SmartPros | 1999-2006

Oversaw design, information architecture, and technological implementation for a bi-coastal production team of 25 designers and 10 programmers. As the lead creative contact for all Smartpros clients, my responsibilities ranged from collaborative needs analysis, site conception to final design and user testing. Other responsibilities included high-level front-end and back-end development. Clients have included IBM, Nortel Networks, Thule, and AIG.

Designer/Interaction Designer/Developer | R/GA | 1998-1999

Involved in the creation of web-sites, enhanced CD-ROMs, kiosks and Intericast multimedia productions as a visual designer, information architect, and programmer. From detailed specifications, created appropriate information structures and visual directions. Programming responsibilities ran from low-bandwidth Shockwave movies to media-rich, cutting-edge productions. Clients included Intel, Kodak, Compaq, BBCAmerica, Auction Universe and PBS.

Assistant to Donald Judd | 1992-93

Fabricated Cor-Ten Steel sculptures for his final Pace Gallery exhibit in 1993. Created various pieces of furniture. Worked on architectural restoration projects around Marfa, Texas. Led tours of the foundation for visitors and VIPs. Photography assistant to Todd Eberle for Judd's furniture catalog raisonné.

AWARDS AND HONORS

Long list | Information is Beautiful Awards | 2017

"Mind the Gap: The U.K.-EU Trade Challenge, a data visualization", roles: designer, art director, technical director

Award of Excellence | Society of News Design | 2015

"When One Journey Ends, Another Begins for Migrants to Europe", roles: art director, technical director

Award of Excellence | Society of News Design | 2014

"The Crossing", roles: art director, developer, technical director

Runner-up, digital projects | British Journalism Awards | 2014

"World War I: 100 years, 100 legacies", roles: designer, art director, technical director

Silver Medal | Society of News Design | 2012

"Report Cards for New York City's Teachers", roles: art director, technical director

Winner, online enterprise | Gerald Loeb Awards | 2011 and 2012

"What They Know" and "Jet Tracker", roles: designer, art director, technical director

Google I/O | 2011

One of eight selected exhibitors for the application of Google maps technology in news reporting

Webby Awards | Honorable Mention | 2009

"A Bitter Century", roles: designer, art director, technical director

Best Entry from the Regions | 1993

"The Calling of San Marcos: Art, Prayer, and the Linambay of Linao", roles: director, editor, cinematographer, co-writer

EDUCATION

Cornell University | B.F.A. Painting | 1991

New York University | Interactive Telecommunications Program | M.P.S. | 2000