

Breaking into the App Market

Michael O'Keefe, Brett Sarrow, Yogendra Shrivas, Jo Vivian Team #3 CEO, Company ABC June 12, 2019



PROBLEM STATEMENT

- Jogendra M. O'Sparrow, a recent graduate of Syracuse University has a small start-up company. She wants to break into the Apps market. She has been looking at both successes and failures and wants to be sure her app is successful.
- Prior to spending time and money building and marketing an app, Jogendra needs to see an analysis of data that will help her focus her efforts on the "right" app to pilot.



ESSENTIAL RESEARCH QUESTIONS 12 (2) (3) (3) (3)



LINEAR REGRESSION OF THE DATA

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Residuals:
   Min
            10 Median 30
                                   Max
                                                All coefficients
-3458.2 -1101.3 -498.7 235.2 30598.0
                                                  significant
<u>Coefficients:</u>
              Estimate Std. Error t value
                                                      Pr(>|t|)
(Intercept) -3520.17257 406.95798 -8.650 < 0.0000000000000002
Price -178.31409
                          28.07949 -6.350
                                                0.000000000227
5ize
               0.32769
                        0.01284 25.518 < 0.00000000000000002
Rating 1703.14811
                         199.29497 8.546 < 0.00000000000000002
Signif. codes:
                                                          Overall low P-
Residual standard error: 2496 on 7467 degrees of freedom
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(3369 observations deleted due to missingness)

Multiple R-squared: 0.09818, Adjusted R-squared: 0.09782

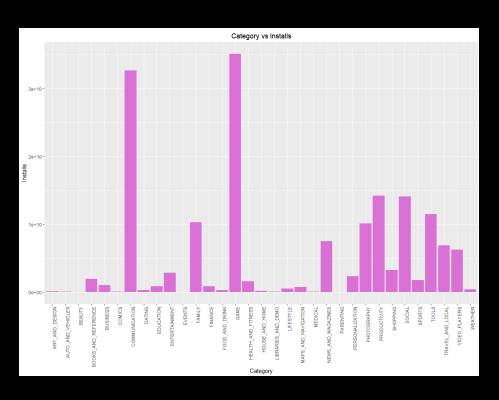
F-statistic: 271 on 3 and 7467 DF, p-value: < 0.00000000000000022

Value



ARE SOME CATEGORIES MORE SUCCESSFUL THAN OTHERS?

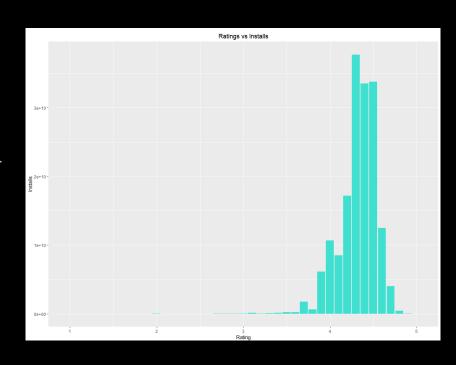
Communication & Game genres are the most successful





ARE THE NUMBER OF INSTALLS RELATED TO THE RATINGS?

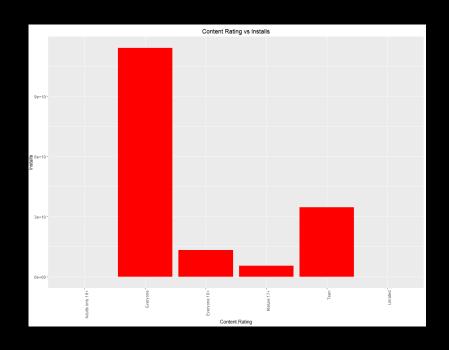
As ratings increase, so does the number of installs.





HOW ARE INSTALLS AFFECTED BY CONTENT RATING?

Apps rated for Everyone has the most installs.





DOES THE NUMBER OF REVIEWS EFFECT THE NUMBER OF INSTALLS?

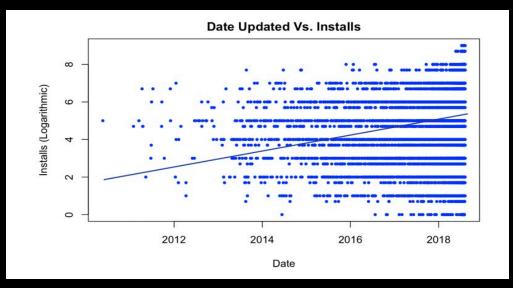
With a correlation coefficient of 0.64, the relationship was determined to be fairly strong.

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Pearson's product-moment correlation
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IS NUMBER OF INSTALLS EFFECTED BY HOW RECENTLY AN APP WAS UPDATED?

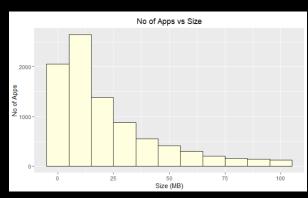
Apps with a more recent update were more likely to be installed compared to out-of-date apps.

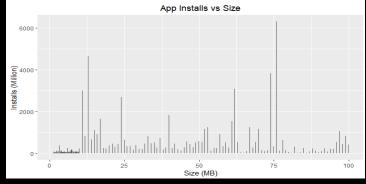




DOES THE SIZE OF THE APP AFFECT THE NUMBER OF INSTALLS?

Most of the available apps are small to mid size. There is no direct relationship between Installs and size.



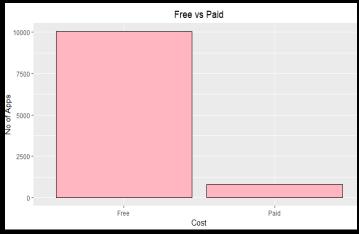




DISTRIBUTION OF FREE AND PAID APPS?

Most of the available Apps are free.







WHAT IS THE DISTRIBUTION OF FREE AND PAID APPS? CONT..

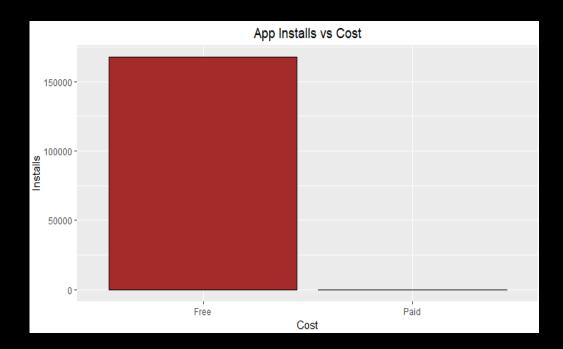
Paid applications are more in the lower price range





DOES THE COST OF THE APP IMPACT THE NUMBER OF INSTALLS?

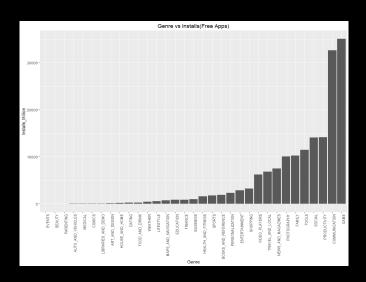
Free Apps are the most installed Apps

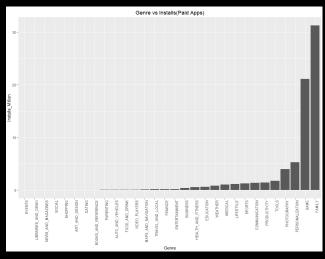




ARE SOME GENRES ASSOCIATED WITH A HIGHER PRICE POINT THAN OTHERS?

The top 3 Free Installed Apps are Game, Communications and Productivity. The top 3 Paid Installed Apps are Game, Family and Personalization.





CONCLUSION

And the winner is.....

Do you want to play a Game?





CONCLUSION CONTINUED



1. The perfect starter app...A simple free game--The Jigsaw Puzzle.



2. Games are the most popular Google Play Store App regardless of price!

3. Simple. Fun. For all ages. Likely to get good ratings, which should lead to a lot of installs.

> 4. FREE with option to buy clues/answers.